

# UFC Predictions

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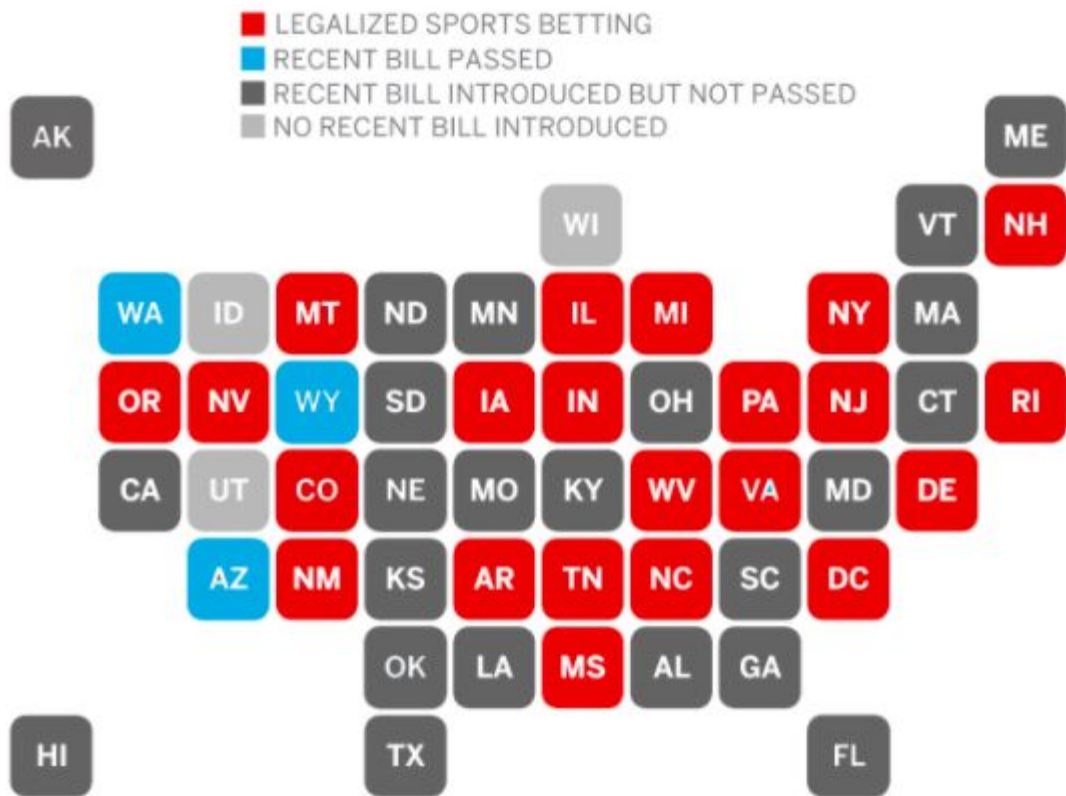




## Purpose



- Sports Betting Popularity: \$21 billion spent in 2020 alone
- UFC in 1993: Sports betting has increased since it's beginning
- More US States are legalizing sports betting every year





## Purpose: So what?



- Helps understand how odds are created
- Looking to understand the most important factors in UFC fights
- Shows prevalence of predictive analytics

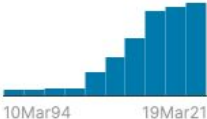


# Data Description

- Kaggle.com
- UFC-Fight historical data from 1993 to 2021
- Contains info on every UFC fight from 1993 to March 3, 2021
- 144 Total Columns of data
  - Ex: Age, Strikes landed, Stance, Referee, Strikes Attempted, etc.

## About this file

This is the partially processed file. All feature engineering has been included and every row is a compilation of info about each fighter up until that fight. The data has not been one hot encoded or processed for missing data. You can use this file to do your own processing and further feature engineering.

▲ R_fighter	▲ B_fighter	▲ Referee	📅 date	▲ location
<b>1514</b> unique values	<b>1987</b> unique values	Herb Dean 14% John McCarthy 11% Other (4514) 75%	 10Mar94 19Mar21	Las Vegas, I Abu Dhabi, . Other (429C
Adrian Yanez	Gustavo Lopez	Chris Tognoni	2021-03-20	Las Vegas USA
Trevin Giles	Roman Dolidze	Herb Dean	2021-03-20	Las Vegas USA
Tai Tuivasa	Harry Hunsucker	Herb Dean	2021-03-20	Las Vegas USA
Cheyenne Buys	Montserrat Conejo	Mark Smith	2021-03-20	Las Vegas USA
Marion Reneau	Macy Chiasson	Mark Smith	2021-03-20	Las Vegas USA
Leonardo Santos	Grant Dawson	Chris Tognoni	2021-03-20	Las Vegas USA



# Significant Variables

B_avg_opp_TD_pct	0.21859	0.04705	4.646	3.38e-06	***
B_avg_TOTAL_STR_landed	0.20864	0.05968	3.496	0.000472	***
B_avg_opp_TOTAL_STR_landed	0.17641	0.04447	3.967	7.27e-05	***
B_avg_TD_att	-0.22982	0.03664	-6.272	3.56e-10	***
B_avg_opp_TD_landed	-0.24662	0.04592	-5.371	7.85e-08	***
B_avg_HEAD_landed	-0.26570	0.05408	-4.913	8.95e-07	***
B_avg_BODY_att	-0.17126	0.04319	-3.965	7.33e-05	***
B_Reach_cms	-0.31241	0.04911	-6.362	1.99e-10	***
R_avg_opp_SIG_STR_pct	-0.19258	0.03600	-5.350	8.80e-08	***
R_avg_TD_att	0.14125	0.03571	3.955	7.64e-05	***
R_avg_opp_HEAD_landed	-0.18986	0.03529	-5.380	7.46e-08	***
R_total_title_bouts	0.15620	0.03896	4.009	6.09e-05	***
R_win_by_Decision_Split	-0.17497	0.03464	-5.051	4.40e-07	***
R_Weight_lbs	0.39438	0.05490	7.183	6.80e-13	***
B_age	0.17548	0.03642	4.819	1.44e-06	***
R_age	-0.30761	0.03758	-8.186	2.69e-16	***



# What type of Model/Methods

- R Studio
  - Logistic Regression
- Jupyter Notebook
  - Stochastic Gradient Descent Classifier
  - Random Forest Classifier
  - Support Vector Machine Classifier
  - KNeighborsClassifier
  - Decision Tree Classifier
  - Voting Classifier
  - Bagging Classifier
  - Ada Boost Classifier

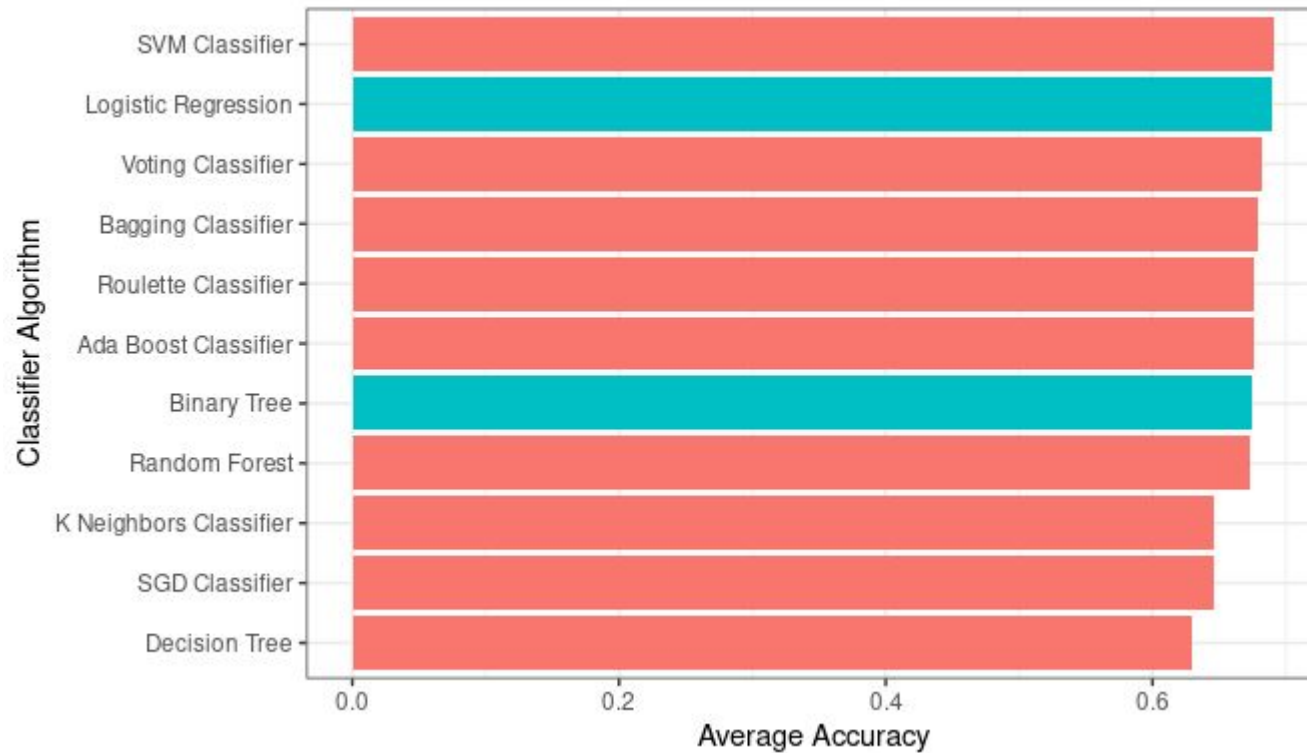


# Results

Classifier	Language	Accuracy Trial 1	Accuracy Trial 2	Accuracy Trial 3	Average
Logistic Regression	R	0.68699	0.70596	0.6768	0.6899166667
Binary Tree	R	0.6735	0.6705	0.6776	0.6738666667
SGD Classifier	Python	0.62466	0.64499	0.66734	0.6456633333
Random Forest	Python	0.67073	0.66938	0.68021	0.67344
Roulette Classifier	Python	0.68089	0.68564	0.65989	0.6754733333
SVM Classifier	Python	0.68428	0.70325	0.68428	0.6906033333
K Neighbors Classifier	Python	0.63956	0.65854	0.6416	0.6465666667
Decision Tree	Python	0.62195	0.65176	0.6145	0.6294033333
Voting Classifier	Python	0.67547	0.68767	0.68157	0.68157
Bagging Classifier	Python	0.68224	0.69106	0.66463	0.67931
Ada Boost Classifier	Python	0.68089	0.68564	0.65989	0.6754733333



Accuracy of Classifiers at Predicting UFC Fights





# Code!

```
56
57 ◀ ```{r}
58 ◀ create_df_trim_vifs <- function(df){
59   fit<-glm(redWin~.,data=df,family=binomial)
60   fight_vifs <- as.vector(vif(fit))
61   list <- as.list(vif(fit))
62   high_vif <- max(fight_vifs)
63   if(high_vif > 75)
64   {
65     index <- match(high_vif,fight_vifs)
66     remove_column <- names(list)[index]
67     df <- df %>%
68       select(-c(remove_column))
69     return(create_df_trim_vifs(df))
70   }
71   return(df)
72 }
73
74 df <- fight_data_fit
75 fight_data_vif <- create_df_trim_vifs(df)
76 fit<-glm(redWin~.,data=fight_data_vif,family=binomial)
77 summary(fit)
78
```



# Code!

## SVM Classifier

Support Vector Machine Classifier

In [22]: `from sklearn.svm import SVC`

```
svm_clf = SVC()
svm_clf.fit(fight_data_train, outcomes_train)
```

Out[22]: SVC()

In [23]: `# Cross-Validation`

```
outcomes_train_pred_svm = cross_val_predict(svm_clf, fight_data_train, outcomes_train, cv=3)
print(f'Precision: {precision_score(outcomes_train, outcomes_train_pred_svm)}')
print(f'Recall: {recall_score(outcomes_train, outcomes_train_pred_svm)}')
print(f'F1 Score: {f1_score(outcomes_train, outcomes_train_pred_svm)}')
```

`# Test Case`

```
outcomes_pred_svm = svm_clf.predict(fight_data_test)
print("SVM Accuracy:", metrics.accuracy_score(outcomes_test, outcomes_pred_svm))
```

Precision: 0.6952915345206148  
Recall: 0.9484193011647255  
F1 Score: 0.8023648648648648  
SVM Accuracy: 0.6842818428184282



# Code!

## TJRoulette Classifier

```
In [20]: class TJRouletteClassifier:
          def __init__(self):
              print('Let it ride!')
          def fit(self, x, y):
              return 0
          def predict(self, x):
              return [1] * len(x)
```

```
In [21]: roul_clf = TJRouletteClassifier()

          pred_roul = roul_clf.predict(fight_data_test)
          print("Roulette Accuracy:", metrics.accuracy_score(outcomes_test, pred_roul))
```

```
Let it ride!
Roulette Accuracy: 0.6598915989159891
```

Somehow our roulette predictor did fine...



# Problems Faced

- Algorithm Runtimes
  - Rpart doesn't scale well to more variables
  - AdaBoost takes forever



# Conclusion

- Predicting UFC Fights is Hard!
- Algorithms in R and Python are comparable, nice to know both
- Always bet red!



**Questions?**