Title: "Introduction to Computer Vision"

Course catalog number: ELEC 345/546, COMP 345/546 (Spring 2017)

Instructor: Prof. Ashok Veeraraghavan, Rice University,

(vashok (at) rice.edu)

Office Hours: TBD

Class time: Tuesday 4:00 - 5:15 PM

Thursday 4:00 - 5:15 PM

Class location: Herztein 210

TA sessions: Monday 5:00 - 6:00 PM

Wednesday 5:00 - 6:00 PM

TA session location: TBD

Prerequisites: Prior knowledge of undergraduate-level linear algebra is a plus, but

the course is self-contained.

Textbook: Computer Vision: Algorithms and Applications by Richard

Szeliski

This book is available for free download from the book's website.

Reference Textbooks: 1. Computer Vision: A Modern Approach by David Forsyth and

Jean Ponce.

2. Multiple View Geometry in Computer Vision by Richard

Hartley and Andrew Zisserman.

3. Pattern Classification by Richard O. Duda, Peter E. Hart and

David G. Stork.

Software Skills: Required: Matlab (A brief introduction will be given)

Additional: C++, OpenCV (Not required but may help)

Additional Material: <u>CVOnline</u> -- Compendium of Computer Vision

Matlab primer by Kermit Sigmon

MATLAB tutorial (by David Kriegman and Serge Belongie)

More MATLAB tutorials: (by <u>Martial Hebert at CMU</u>) <u>basic operations</u>, <u>programming</u>, <u>working with images</u>

Getting started with Matlab: basic tutorial (by Stefan Roth)

<u>Linear algebra</u> and <u>Random variables</u> (via David Kriegman)

Grading (subject to change):

Take Home Assignments (7)	-	65%
Mid Term Examination	-	15%
Final Examination in Class	-	5%
Final Examination Take Home	_	15%

Late Submissions:

Assignments are expected to be submitted on the due date. Each student gets a total of 3 late days that can be used however you wish. For examples, all 3 days can be used towards 1 assignment or 1 day late for 3 assignments or other combinations.

Late submissions beyond that will be penalized as below:

- 1. One day late will be penalized 25% of the credit.
- 2. Two Days late will be penalized 50%.
- 3. Submissions more than 2 days late will not be considered for credit.

I will be ruthless in enforcing this policy. There will be no exceptions.

Collaboration Policy:

I encourage collaboration both inside and outside class. You may talk to other students for general ideas and concepts but the programming must be done independently. For mid-term and final examination there will be no collaboration permitted.

Plagiarism:

Plagiarism of any form will not be tolerated. You are expected to credit all sources explicitly. If you have any doubts regarding what is and is not plagiarism, talk to me.

Updates to the Course:

Information contained in this course syllabus may be subject to change with reasonable advance notice as appropriate.

Introduction								
01	Jan 10, 2017	Introduction to Computer Vision						
		and Sample Applications.						
02	Jan 12, 2017	Animal Eyes, Perception and						
		Illusions						
		Assignment0 release						
		tometry (Image Processing, F	eature Extractio	<u>n)</u>				
03	Jan 17, 2017	Linear filters and Edge detection						
04	Jan 19, 2017	Feature extraction (Harris +						
		SIFT)						
05	Jan 24, 2017	Feature Extraction 2						
		Assignment1 release						
06	Jan 26, 2017	Model Fitting and RANSAC						
07	Jan 31, 2017	Alignment						
08	Feb 02, 2017	Photometric tools (Gradient						
		domain processing, Laplacian						
		etc)						
	E 1 05 2015	Assignment2 release						
09	Feb 07, 2017	REVIEW AND DISCUSSION						
	E 1 00 2017							
	Feb 09, 2017	Spring Break (No classes)						
Image Formation								
10	Feb 14, 2017	Cameras, Projection						
11	Feb 16, 2017	Projective Geometry and						
		meteorology						
		Assignment3 release						
12	Feb 21, 2017	Computational Photography						
13	Feb 28, 2017	REVIEW AND DISCUSSION						

3D Geometry						
14	Mar 02, 2017	Camera Calibration				
		Assignment4 release				
15	Mar 07, 2017	Midterm Exam				
16	Mar 09, 2017	Stereo and Multi-view stereo				
	Mar 14&16	Midterm Recess (No Class)				
17	Mar 21, 2017	Structured Light and Kinect				
18	Mar 23, 2017	Structure from Motion				
		Assignment5 release				
19	Mar 28, 2017	Light, Shading and Color (Material Properties)				
20	Mar 30, 2017	Photometric Stereo and Shape from Shading				
		Hom Shading				
		and Pattern Classification/M	achine Learning	Methods		
21	Apr 04, 2017	History and Overview				
		Assignment6 release				
22	Apr 06, 2017	Recognition and Machine				
23	Apr 11, 2017	Learning Bags of features and part based				
23	Apr 11, 2017	models				
24	Apr 13, 2017	Face + Review and Discussion				
		Assignment7 release				
Miscellaneous						
25	Apr 18, 2017	Motion (Tracking, Optical Flow)				
26	Apr 20, 2017	Photometry: Segmentation				