Model-Free Reinforcement Learning for Static Point Source Localization in a 3D Simulation.

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Abstract—The development of effective source localization techniques has broad reaching implications across multiple domains and environments. Whether it be natural resource detection, environmental monitoring and conservation, search and rescue, navigation or endless additional applications it is an interesting and complex problem that can be solved by the implementation of machine learning algorithms. The contribution of this work aims to implement an RL method that balances the trade-off between exploration and exploitation to efficiently locate and navigate toward the "source" in a relatively large static environment

Index Terms—reinforcement learning, q-learning, source localization,

I. INTRODUCTION

The development of effective source localization techniques has broad reaching implications across multiple domains and environments. Whether it be natural resource detection, environmental monitoring and conservation, search and rescue, navigation or endless additional applications it is an interesting and complex problem that can be solved by the implementation of machine learning algorithms.

Demonstrated methods of source localization such as local search and optimization problems guided by chemotaxis are not efficient for large search environments or remote isolated sources due to their affinity for local minima and maxima. The contribution of this work aims to implement an RL method that balances the trade-off between exploration and exploitation to efficiently locate and navigate toward the "source" in a relatively large static environment

II. RELATED WORKS

What papers can we reference?

III. METHODS

A python interface was implemented to simulate an agent and a three-dimensional environment. A uniform concentration gradient

Explain data, pollution? units?

was applied around a source point which the agents goal was to locate. The agent was trained using Direct Utility Estimation Cite this: 21.2.1 Direct utility estimation, Artificial Intelligence A Modern Approach Third Edition, pg 833

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Q-learning: Learn function Q: \mathcal{X} \times \mathcal{A} \to \mathbb{R}
Require:
   States \mathcal{X} = \{1, \dots, n_x\}
   Actions \mathcal{A} = \{1, \dots, n_a\},\
                                                 A: \mathcal{X} \Rightarrow \mathcal{A}
   Reward function R: \mathcal{X} \times \mathcal{A} \to \mathbb{R}
   Black-box (probabilistic) transition function T: \mathcal{X} \times \mathcal{A} \to \mathcal{X}
   Learning rate \alpha \in [0,1], typically \alpha = 0.1
   Discounting factor \gamma \in [0, 1]
   procedure QLEARNING(\mathcal{X}, A, R, T, \alpha, \gamma)
        Initialize Q: \mathcal{X} \times \mathcal{A} \to \mathbb{R} arbitrarily
        while Q is not converged do
             Start in state s \in \mathcal{X}
              while s is not terminal do
                   Calculate \pi according to Q and exploration strategy (e.g. \pi(x) \leftarrow
   \operatorname{arg\,max}_a Q(x,a)
                   a \leftarrow \pi(s)
                   r \leftarrow R(s,a)
                                                                                         ▶ Receive the reward
                   s' \leftarrow T(s, a)
                                                                                     \triangleright Receive the new state
                   Q(s', a) \leftarrow (1 - \alpha) \cdot Q(s, a) + \alpha \cdot (r + \gamma \cdot \max_{a'} Q(s', a'))
        \mathbf{return}^s \overleftarrow{\Diamond}^{-s'}
```

Fig. 1. Q-Learning Algorithm.

IV. EXPERIMENTS AND RESULTS

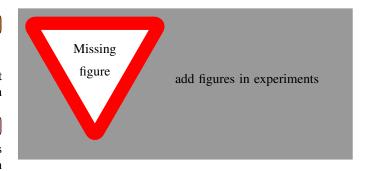


Fig. 2. Example of a figure caption.

$$\underbrace{\text{New}Q(s,a)}_{\text{New Q-Value}} = \underbrace{Q(s,a)}_{\text{Current Q-Value}} + \alpha \underbrace{[R(s,a)}_{\text{Reward}} + \gamma \underbrace{\max Q'(s',a')}_{\text{Discount rate}} - Q(s,a)]$$

V. CONCLUSION

VI. FUTURE WORK

ML Project Paper Due 2021-MAY-06

TODO LIST

What papers can we reference?				
Explain data, pollution? units?				
Cite this: 21.2.1 Direct utility estimation, Artificial				
Intelligence A Modern Approach Third Edition,				
pg 833				
Figure: add figures in experiments				
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Define abbreviations and acronyms the first time they are used in the text, even after they have been defined in the abstract. Abbreviations such as IEEE, SI, MKS, CGS, ac, dc, and rms do not have to be defined. Do not use abbreviations in the title or heads unless they are unavoidable.

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- Use either SI (MKS) or CGS as primary units. (SI units are encouraged.) English units may be used as secondary units (in parentheses). An exception would be the use of English units as identifiers in trade, such as "3.5-inch disk drive".
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 Spell out units when they appear in text: ". . . a few henries", not ". . . a few H".
- Use a zero before decimal points: "0.25", not ".25". Use "cm³", not "cc".)

C. Equations

1

1

1

Number equations consecutively. To make your equations more compact, you may use the solidus (/), the exp function, or appropriate exponents. Italicize Roman symbols for quantities and variables, but not Greek symbols. Use a long dash rather than a hyphen for a minus sign. Punctuate equations with commas or periods when they are part of a sentence, as in:

$$a + b = \gamma \tag{2}$$

Be sure that the symbols in your equation have been defined before or immediately following the equation. Use "(2)", not "Eq. (2)" or "equation (2)", except at the beginning of a sentence: "Equation (2) is . . ."

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Please use "soft" (e.g., \eqref{Eq}) cross references instead of "hard" references (e.g., (1)). That will make it possible to combine sections, add equations, or change the order of figures or citations without having to go through the file line by line.

Please don't use the {eqnarray} equation environment. Use {align} or {IEEEeqnarray} instead. The {eqnarray} environment leaves unsightly spaces around relation symbols.

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- The subscript for the permeability of vacuum μ_0 , and other common scientific constants, is zero with subscript formatting, not a lowercase letter "o".
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 word alternatively is preferred to the word "alternately"
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- Do not use the word "essentially" to mean "approximately" or "effectively".
- In your paper title, if the words "that uses" can accurately replace the word "using", capitalize the "u"; if not, keep using lower-cased.
- Be aware of the different meanings of the homophones "affect" and "effect", "complement" and "compliment", "discreet" and "discrete", "principal" and "principle".
- Do not confuse "imply" and "infer".
- The prefix "non" is not a word; it should be joined to the word it modifies, usually without a hyphen.
- There is no period after the "et" in the Latin abbreviation "et al.".
- The abbreviation "i.e." means "that is", and the abbreviation "e.g." means "for example".

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TABLE I TABLE TYPE STYLES

Table	Table Colu		
Head	Table column subhead	Subhead	Subhead
copy	More table copy ^a		
^a Sampl	e of a Table footnote.		



Fig. 3. Example of a figure caption.

Figure Labels: Use 8 point Times New Roman for Figure labels. Use words rather than symbols or abbreviations when writing Figure axis labels to avoid confusing the reader. As an example, write the quantity "Magnetization", or "Magnetization, M", not just "M". If including units in the label, present them within parentheses. Do not label axes only with units. In the example, write "Magnetization (A/m)" or "Magnetization $\{A[m(1)]\}$ ", not just "A/m". Do not label axes with a ratio of quantities and units. For example, write "Temperature (K)", not "Temperature/K".

ACKNOWLEDGMENT

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Example: [1]

REFERENCES

[1] D Fries, G Barton, G Hendrick, B Gregson, L Hotaling, John Paul, A Sanderson, and R Blidberg. Solar robotic material sampler system for chemical, biological and physical ocean observations.

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