

# **MCUXpresso SDK USB Stack OTG Reference Manual**

**NXP Semiconductors**

Document Number: MCUXSDKUSBOAPIRM

Rev. 0

May 2020



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# Chapter 1

## Definitions and structures

### 1.1 Overview

This lists the common definitions and structures for USB stack.

### Data Structures

- struct `usb_version_t`  
*USB stack version fields. [More...](#)*

### Macros

- #define `USB_STACK_VERSION_MAJOR` (0x01UL)  
*Defines USB stack major version.*
- #define `USB_STACK_VERSION_MINOR` (0x00UL)  
*Defines USB stack minor version.*
- #define `USB_STACK_VERSION_BUGFIX` (0x00U)  
*Defines USB stack bugfix version.*
- #define `USB_MAKE_VERSION`(major, minor, bugfix) (((major) << 16) | ((minor) << 8) | (bugfix))  
*USB stack version definition.*
- #define `USB_STACK_COMPONENT_VERSION` MAKE\_VERSION(USB\_STACK\_VERSION\_MAJOR, USB\_STACK\_VERSION\_MINOR, USB\_STACK\_VERSION\_BUGFIX)  
*USB stack component version definition, changed with component in yaml together.*

### Typedefs

- typedef void \* `usb_host_handle`  
*USB host handle type define.*
- typedef void \* `usb_device_handle`  
*USB device handle type define.*
- typedef void \* `usb_otg_handle`  
*USB OTG handle type define.*

### Enumerations

- enum `usb_status_t` {  
    `kStatus_USB_Success` = 0x00U,  
    `kStatus_USB_Error`,  
    `kStatus_USB_Busy`,  
    `kStatus_USB_InvalidHandle`,  
    `kStatus_USB_InvalidParameter`,  
    `kStatus_USB_InvalidRequest`,  
    `kStatus_USB_ControllerNotFound`,  
    `kStatus_USB_InvalidControllerInterface`,  
    `kStatus_USB_NotSupported`,  
    `kStatus_USB_Retry`,  
    `kStatus_USB_TransferStall`,  
    `kStatus_USB_TransferFailed`,  
    `kStatus_USB_AllocFail`,  
    `kStatus_USB_LackSwapBuffer`,  
    `kStatus_USB_TransferCancel`,  
    `kStatus_USB_BandwidthFail`,  
    `kStatus_USB_MSDStatusFail`,  
    `kStatus_USB_DataOverRun` }

*USB error code.*

- enum `usb_controller_index_t` {  
    `kUSB_ControllerKhci0` = 0U,  
    `kUSB_ControllerKhci1` = 1U,  
    `kUSB_ControllerEhci0` = 2U,  
    `kUSB_ControllerEhci1` = 3U,  
    `kUSB_ControllerLpcIp3511Fs0` = 4U,  
    `kUSB_ControllerLpcIp3511Fs1` = 5U,  
    `kUSB_ControllerLpcIp3511Hs0` = 6U,  
    `kUSB_ControllerLpcIp3511Hs1` = 7U,  
    `kUSB_ControllerOhci0` = 8U,  
    `kUSB_ControllerOhci1` = 9U,  
    `kUSB_ControllerIp3516Hs0` = 10U,  
    `kUSB_ControllerIp3516Hs1` = 11U,  
    `kUSB_ControllerDwc30` = 12U,  
    `kUSB_ControllerDwc31` = 13U }

*USB controller ID.*

## 1.2 Data Structure Documentation

### 1.2.1 struct `usb_version_t`

#### Data Fields

- uint8\_t `major`

- *Major:*  
uint8\_t [minor](#)
- *Minor:*  
uint8\_t [bugfix](#)
- *Bug fix.*

## 1.3 Typedef Documentation

### 1.3.1 typedef void\* usb\_device\_handle

For device stack it is the whole device handle; for host stack it is the attached device instance handle

## 1.4 Enumeration Type Documentation

### 1.4.1 enum usb\_status\_t

Enumerator

- kStatus\_USB\_Success*** Success.
- kStatus\_USB\_Error*** Failed.
- kStatus\_USB\_Busy*** Busy.
- kStatus\_USB\_InvalidHandle*** Invalid handle.
- kStatus\_USB\_InvalidParameter*** Invalid parameter.
- kStatus\_USB\_InvalidRequest*** Invalid request.
- kStatus\_USB\_ControllerNotFound*** Controller cannot be found.
- kStatus\_USB\_InvalidControllerInterface*** Invalid controller interface.
- kStatus\_USB\_NotSupported*** Configuration is not supported.
- kStatus\_USB\_Retry*** Enumeration get configuration retry.
- kStatus\_USB\_TransferStall*** Transfer stalled.
- kStatus\_USB\_TransferFailed*** Transfer failed.
- kStatus\_USB\_AllocFail*** Allocation failed.
- kStatus\_USB\_LackSwapBuffer*** Insufficient swap buffer for KHCI.
- kStatus\_USB\_TransferCancel*** The transfer cancelled.
- kStatus\_USB\_BandwidthFail*** Allocate bandwidth failed.
- kStatus\_USB\_MSDStatusFail*** For MSD, the CSW status means fail.
- kStatus\_USB\_DataOverRun*** The amount of data returned by the endpoint exceeded either the size of the maximum data packet allowed from the endpoint or the remaining buffer size.

### 1.4.2 enum usb\_controller\_index\_t

Enumerator

- kUSB\_ControllerKhci0*** KHCI 0U.
- kUSB\_ControllerKhci1*** KHCI 1U, Currently, there are no platforms which have two KHCI IPs, this is reserved to be used in the future.

## Enumeration Type Documentation

***kUSB\_ControllerEhci0*** EHCI 0U.

***kUSB\_ControllerEhci1*** EHCI 1U, Currently, there are no platforms which have two EHCI IPs, this is reserved to be used in the future.

***kUSB\_ControllerLpcIp3511Fs0*** LPC USB IP3511 FS controller 0.

***kUSB\_ControllerLpcIp3511Fs1*** LPC USB IP3511 FS controller 1, there are no platforms which have two IP3511 IPs, this is reserved to be used in the future.

***kUSB\_ControllerLpcIp3511Hs0*** LPC USB IP3511 HS controller 0.

***kUSB\_ControllerLpcIp3511Hs1*** LPC USB IP3511 HS controller 1, there are no platforms which have two IP3511 IPs, this is reserved to be used in the future.

***kUSB\_ControllerOhci0*** OHCI 0U.

***kUSB\_ControllerOhci1*** OHCI 1U, Currently, there are no platforms which have two OHCI IPs, this is reserved to be used in the future.

***kUSB\_ControllerIp3516Hs0*** IP3516HS 0U.

***kUSB\_ControllerIp3516Hs1*** IP3516HS 1U, Currently, there are no platforms which have two IP3516HS IPs, this is reserved to be used in the future.

***kUSB\_ControllerDwc30*** DWC3 0U.

***kUSB\_ControllerDwc31*** DWC3 1U Currently, there are no platforms which have two Dwc IPs, this is reserved to be used in the future.



## Chapter 2

# USB OTG driver

## 2.1 Overview

### Modules

- [USB OTG Controller driver](#)
- [USB OTG Peripheral driver](#)

### Data Structures

- struct [usb\\_otg\\_descriptor\\_t](#)  
*USB OTG descriptor. [More...](#)*
- struct [usb\\_otg\\_instance\\_t](#)  
*USB OTG instance structure. [More...](#)*

### Macros

- #define [USB\\_OTG\\_MSG\\_COUNT](#) (8)  
*USB OTG task message queue count.*
- #define [USB\\_OTG\\_STATUS\\_HOST\\_REQUEST\\_FLAG](#) (0x01U)  
*USB OTG host request flag.*

### Typedefs

- typedef void \* [usb\\_otg\\_controller\\_handle](#)  
*USB OTG controller handle type define.*
- typedef void(\* [usb\\_otg\\_callback\\_t](#))(void \*param, uint8\_t eventType, uint32\_t eventValue)  
*OTG callback function typedef.*

### Enumerations

- enum `usb_otg_status_type_t` { ,  
    `kOtg_StatusAdpChange` = 0x0002U,  
    `kOtg_StatusSrpDet` = 0x0004U,  
    `kOtg_StatusVbusVld` = 0x0008U,  
    `kOtg_StatusAConn` = 0x0010U,  
    `kOtg_StatusBusResume` = 0x0020U,  
    `kOtg_StatusBusSuspend` = 0x0040U,  
    `kOtg_StatusSe0Srp` = 0x0080U,  
    `kOtg_StatusSsendSrp` = 0x0100U,  
    `kOtg_StatusSessVld` = 0x0200U,  
    `kOtg_StatusBusDrop` = 0x0400U,  
    `kOtg_StatusBusReq` = 0x0800U,  
    `kOtg_StatusPowerUp` = 0x1000U,  
    `kOtg_StatusTimeOut` = 0x2000U,  
    `kOtg_StatusBConn` = 0x4000U,  
    `kOtg_StatusClrErr` = 0x8000U,  
    `kOtg_StatusBSrpDone` = 0x10000U,  
    `kOtg_StatusADisconn` = 0x20000U,  
    `kOtg_StatusBDisconn` = 0x40000U,  
    `kOtg_StatusVbusInvld` = 0x80000U,  
    `kOtg_StatusSessInvld` = 0x100000U,  
    `kOtg_StatusCheckIdleInAPeripheral` = 0x200000U,  
    `kOtg_StatusBHNPFeature` = 0x40000000U,  
    `kOtg_StatusChange` = (int)0x80000000U }  
    *please reference to 7.4 in OTG spec*
- enum `usb_otg_device_state_t` { ,  
    `kOtg_State_AIdle`,  
    `kOtg_State_AWaitVrise`,  
    `kOtg_State_AWaitBcon`,  
    `kOtg_State_AHost`,  
    `kOtg_State_AWaitVfall`,  
    `kOtg_State_ASuspend`,  
    `kOtg_State_APeripheral`,  
    `kOtg_State_AVbusErr`,  
    `kOtg_State_BIdleEh`,  
    `kOtg_State_BIdle`,  
    `kOtg_State_BSrpInit`,  
    `kOtg_State_BPeripheral`,  
    `kOtg_State_BWaitAcon`,  
    `kOtg_State_BHost` }  
    *Please reference to chapter 7 in OTG spec.*
- enum `usb_otg_stack_init_type_t` { ,

```

kOtg_StackHostInit,
kOtg_StackHostDeinit,
kOtg_StackDeviceInit,
kOtg_StackDeviceDeinit }

```

*The event value for callback to application when event type is kOtg\_EventStackInit.*

- enum `usb_otg_event_type_t` {  
`kOtg_EventStateChange` = 0U,  
`kOtg_EventStackInit` }

*The event types for callback to application.*

## USB OTG APIs

- `usb_status_t` `USB_OtgInit` (`uint8_t` controllerId, `usb_otg_handle` \*otgHandle, `usb_otg_callback_t` otgCallbackFn, void \*callbackParameter)  
*Initializes the USB OTG stack.*
- `usb_status_t` `USB_OtgDeinit` (`usb_otg_handle` otgHandle)  
*Deinitializes the USB OTG stack.*
- void `USB_OtgTaskFunction` (`usb_otg_handle` otgHandle)  
*OTG stack task function.*
- void `USB_OtgKhciIsrFunction` (`usb_otg_handle` otgHandle)  
*OTG KHCI ISR function.*
- `usb_status_t` `USB_OtgBusDrop` (`usb_otg_handle` otgHandle, `uint8_t` drop)  
*A-device drop bus.*
- `usb_status_t` `USB_OtgBusRequest` (`usb_otg_handle` otgHandle)  
*bus request.*
- `usb_status_t` `USB_OtgBusRelease` (`usb_otg_handle` otgHandle)  
*bus request.*
- `usb_status_t` `USB_OtgClearError` (`usb_otg_handle` otgHandle)  
*clear error.*
- `usb_status_t` `USB_OtgNotifyChange` (`usb_otg_handle` otgHandle, `uint32_t` statusType, `uint32_t` statusValue)  
*Notify OTG stack about the status changes.*

## 2.2 Data Structure Documentation

### 2.2.1 struct `usb_otg_descriptor_t`

#### Data Fields

- `uint8_t` `bLength`  
*Size of Descriptor.*
- `uint8_t` `bDescriptorType`  
*OTG type = 9.*
- `uint8_t` `bmAttributes`  
*Attribute Fields.*
- `uint8_t` `bcdOTG` [2]  
*OTG and EH supplement release number in binary-coded decimal.*

## Typedef Documentation

### 2.2.1.0.0.1 Field Documentation

#### 2.2.1.0.0.1.1 `uint8_t usb_otg_descriptor_t::bmAttributes`

D7..3: Reserved (reset to zero) D2: ADP support D1: HNP support D0: SRP support

### 2.2.2 `struct usb_otg_instance_t`

#### Public Member Functions

- [OSA\\_MSGQ\\_HANDLE\\_DEFINE](#) (otgMsgHandleBuffer, [USB\\_OTG\\_MSG\\_COUNT](#),(USB\_OTG\_MESSAGES\_SIZE))  
*OTG task message queue handle.*

#### Data Fields

- [usb\\_otg\\_controller\\_handle](#) controllerHandle  
*The low level controller handle.*
- [usb\\_otg\\_callback\\_t](#) otgCallback  
*OTG callback function.*
- void \* [otgCallbackParameter](#)  
*OTG callback function parameter.*
- const  
[usb\\_otg\\_controller\\_interface\\_t](#) \* [controllerInterface](#)  
*controller interface APIs*
- `uint32_t` [otgControllerStatus](#)  
*please reference to [usb\\_otg\\_status\\_type\\_t](#)*
- `uint8_t` [otgDeviceState](#)  
*please reference to [usb\\_otg\\_device\\_state\\_t](#)*
- volatile `uint8_t` [hasTimeOutMsg](#)  
*There is timer out message in the message queue.*
- volatile `uint8_t` [hasUpdateMsg](#)  
*There is update message in the message queue.*
- `uint8_t` [cancelTime](#)  
*Don't process the timer out message.*
- `uint8_t` [waitInit](#)  
*Waiting the opposite side board's device stack or host stack initializing.*

## 2.3 Typedef Documentation

### 2.3.1 `typedef void(* usb_otg_callback_t)(void *param, uint8_t eventType, uint32_t eventValue)`

This callback function is used to notify application events, the events include [usb\\_otg\\_event\\_type\\_t](#). This callback pointer is passed when initializing OTG.

## Parameters

<i>param</i>	The assigned parameter when initializing OTG.
<i>eventType</i>	Please reference to <a href="#">usb_otg_event_type_t</a> .
<i>event_code</i>	Please reference to <a href="#">usb_otg_device_state_t</a> and <a href="#">usb_otg_stack_init_type_t</a> .

## 2.4 Enumeration Type Documentation

### 2.4.1 enum usb\_otg\_status\_type\_t

## Enumerator

*kOtg\_StatusAdpChange* id  
*kOtg\_StatusSrpDet* adp\_change  
*kOtg\_StatusVbusVld* a\_srp\_det  
*kOtg\_StatusAConn* a\_vbus\_vld  
*kOtg\_StatusBusResume* a\_conn  
*kOtg\_StatusBusSuspend* a\_bus\_resume  
*kOtg\_StatusSe0Srp* a\_bus\_suspend  
*kOtg\_StatusSsendSrp* b\_se0\_srp  
*kOtg\_StatusSessVld* b\_ssend\_srp  
*kOtg\_StatusBusDrop* b\_sess\_vld  
*kOtg\_StatusBusReq* a\_bus\_drop  
*kOtg\_StatusPowerUp* a\_bus\_req and b\_bus\_req  
*kOtg\_StatusTimeOut* power\_up  
*kOtg\_StatusBConn* all the timeout in the state machine  
*kOtg\_StatusClrErr* b\_conn  
*kOtg\_StatusBSrpDone* a\_clr\_err  
*kOtg\_StatusADisconn* b\_srp\_done  
*kOtg\_StatusBDisconn* a\_conn(non)  
*kOtg\_StatusVbusInvld* b\_conn(non)  
*kOtg\_StatusSessInvld* a\_vbus\_vld(non)  
*kOtg\_StatusCheckIdleInAPeripheral* b\_sess\_vld(non)  
*kOtg\_StatusBHNPFeature* check the idle timeout when in a\_peripheral state  
*kOtg\_StatusChange* This status is valid when (1) b\_hnp\_enable feature is sent when A-device works as host; Or (2) b\_hnp\_enable feature is received when B-device works as device.

### 2.4.2 enum usb\_otg\_device\_state\_t

## Enumerator

*kOtg\_State\_AIdle* state state  
*kOtg\_State\_AWaitVrise* a\_idle state

## Function Documentation

*kOtg\_State\_AWaitBcon* a\_wait\_vrise state  
*kOtg\_State\_AHost* a\_wait\_bcon state  
*kOtg\_State\_AWaitVfall* a\_host state  
*kOtg\_State\_ASuspend* a\_wait\_vfall state  
*kOtg\_State\_APeripheral* a\_suspend state  
*kOtg\_State\_AVbusErr* a\_peripheral state  
*kOtg\_State\_BIdleEh* a\_vbus\_err state  
*kOtg\_State\_BIdle* b\_idle\_eh state  
*kOtg\_State\_BSrpInit* b\_idle or bp\_idle state, when the device is peripheral-only B-device it means bp\_idle  
*kOtg\_State\_BPeripheral* b\_srp\_init or bp\_srp\_init state, when the device is peripheral-only B-device it means bp\_srp\_init  
*kOtg\_State\_BWaitAcon* b\_peripheral or bp\_peripheral state, when the device is peripheral-only B-device it means bp\_peripheral  
*kOtg\_State\_BHost* b\_wait\_acon state

### 2.4.3 enum usb\_otg\_stack\_init\_type\_t

Enumerator

*kOtg\_StackHostInit* default state  
*kOtg\_StackHostDeinit* notify application to initialize host stack  
*kOtg\_StackDeviceInit* notify application to de-initialize host stack  
*kOtg\_StackDeviceDeinit* notify application to initialize device stack

### 2.4.4 enum usb\_otg\_event\_type\_t

Enumerator

*kOtg\_EventStateChange* OTG state change event, the event values are [usb\\_otg\\_device\\_state\\_t](#).  
*kOtg\_EventStackInit* host/device stack handle event, the event values are [usb\\_otg\\_stack\\_init\\_type\\_t](#)

## 2.5 Function Documentation

### 2.5.1 usb\_status\_t USB\_OtgInit ( uint8\_t controllerId, usb\_otg\_handle \* otgHandle, usb\_otg\_callback\_t otgCallbackFn, void \* callbackParameter )

This function initializes the USB OTG module specified by the controllerId.

## Parameters

in	<i>controllerId</i>	The controller ID of the USB IP. See the enumeration <a href="#">usb_controller_index_t</a> .
out	<i>otgHandle</i>	Return the OTG handle.
in	<i>otgCallbackFn</i>	OTG callback function, it is <a href="#">usb_otg_callback_t</a> .
in	<i>callback-Parameter</i>	The callback parameter.

## Return values

<i>kStatus_USB_Success</i>	The OTG is initialized successfully.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_AllocFail</i>	Allocation memory fail.
<i>kStatus_USB_Error</i>	message queue create fail, controller is not found, controller initialize fail.

**2.5.2 usb\_status\_t USB\_OtgDeinit ( usb\_otg\_handle otgHandle )**

This function deinitializes the USB OTG module specified by the otgHandle.

## Parameters

in	<i>otgHandle</i>	the OTG handle.
----	------------------	-----------------

## Return values

<i>kStatus_USB_Success</i>	The OTG is initialized successfully.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_Error</i>	Controller deinitialization fail.

**2.5.3 void USB\_OtgTaskFunction ( usb\_otg\_handle otgHandle )**

The function implement the OTG stack state machine. In bare metal environment, this function should be called periodically in the main function. In the RTOS environment, this function should be used as a function entry to create a task.

## Function Documentation

### Parameters

in	<i>otgHandle</i>	The OTG handle.
----	------------------	-----------------

### 2.5.4 void USB\_OtgKhciSrFunction ( usb\_otg\_handle *otgHandle* )

The function is the KHCI interrupt service routine.

### Parameters

in	<i>otgHandle</i>	The OTG handle.
----	------------------	-----------------

### 2.5.5 usb\_status\_t USB\_OtgBusDrop ( usb\_otg\_handle *otgHandle*, uint8\_t *drop* )

This function drop the bus.

### Parameters

in	<i>otgHandle</i>	the OTG handle.
in	<i>drop</i>	1 or 0.

### Return values

<i>kStatus_USB_Success</i>	Success.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_Error</i>	The device is not A-device or Send message error.

### 2.5.6 usb\_status\_t USB\_OtgBusRequest ( usb\_otg\_handle *otgHandle* )

This function can be called in the follow situations:

1. A-device request bus, change from a\_idle to a\_wait\_vrise.
2. HNP, B-device is in the b\_peripheral and request the bus.
3. A-device is in the a\_peripheral and request the bus.
4. B-device request bus (SRP), change from b\_idle to b\_srp\_init
5. Poll device status, "host request flag" is set.



## Parameters

in	<i>otgHandle</i>	the OTG handle.
----	------------------	-----------------

## Return values

<i>kStatus_USB_Success</i>	Success.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_Error</i>	Send message error.

### 2.5.7 **usb\_status\_t USB\_OtgBusRelease ( usb\_otg\_handle *otgHandle* )**

This function can be called in the follow situations:

1. A-device set the bus request false when in a\_idle.
2. A-device release bus when A-device is host (a\_host).
3. B-device release bus when B-device is host (b\_host).

## Parameters

in	<i>otgHandle</i>	the OTG handle.
----	------------------	-----------------

## Return values

<i>kStatus_USB_Success</i>	Success.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_Error</i>	Send message error.

### 2.5.8 **usb\_status\_t USB\_OtgClearError ( usb\_otg\_handle *otgHandle* )**

This function clears the error.

## Parameters

in	<i>otgHandle</i>	the OTG handle.
----	------------------	-----------------

## Function Documentation

Return values

<i>kStatus_USB_Success</i>	Success.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_Error</i>	The device is not in error state or send message error.

### 2.5.9 **usb\_status\_t USB\_OtgNotifyChange ( usb\_otg\_handle *otgHandle*, uint32\_t *statusType*, uint32\_t *statusValue* )**

This function notify the [usb\\_otg\\_status\\_type\\_t](#) and values.

Parameters

in	<i>otgHandle</i>	the OTG handle.
in	<i>statusType</i>	please reference to <a href="#">usb_otg_status_type_t</a>
in	<i>statusValue</i>	the value is 1 or 0

Return values

<i>kStatus_USB_Success</i>	Success.
<i>kStatus_USB_Invalid-Handle</i>	The otgHandle is a NULL pointer.
<i>kStatus_USB_Error</i>	Send message error.

## 2.6 USB OTG Controller driver

### 2.6.1 Overview

#### Data Structures

- struct `usb_otg_msg_t`  
OTG stack task message. [More...](#)

#### Macros

- #define `USB_OTG_TIMER_A_WAIT_VRISE_TMR` (100U)  
*a\_wait\_vrise\_tmr in OTG spec, VBUS Rise Time, 100ms*
- #define `USB_OTG_TIMER_A_WAIT_VFALL_TMR` (1000U)  
*a\_wait\_vfall\_tmr in OTG spec, Session end to VOTG\_VBUS\_LKG, 1sec*
- #define `USB_OTG_TIMER_A_WAIT_BCON_TMR` (2000U)  
*a\_wait\_bcon\_tmr in OTG spec, Wait for B-Connect, 1.1sec ~ 30^15sec*
- #define `USB_OTG_TIMER_A_AIDL_BDIS_TMR` (500U)  
*a\_aidl\_bdis\_tmr in OTG spec, A-Idle to B-Disconnect, 200ms ~ infinity*
- #define `USB_OTG_TIMER_B_ASE0_BRST_TMR` (155U)  
*b\_ase0\_brst\_tmr in OTG spec, A-SE0 to B-Reset, 155ms ~ 200ms*
- #define `USB_OTG_TIME_B_DATA_PLS` (7U)  
*TB\_DATA\_PLS in OTG spec, Data-Line Pulse Time, 5ms ~ 10ms.*
- #define `USB_OTG_TIME_B_DATA_PLS_MIN` (5U)  
*TB\_DATA\_PLS in OTG spec, Data-Line Pulse Time's minimum value.*
- #define `USB_OTG_TIME_B_DATA_PLS_MAX` (10U)  
*TB\_DATA\_PLS in OTG spec, Data-Line Pulse Time's maximum value.*
- #define `USB_OTG_TIME_A_BCON_LDB` (100U)  
*TA\_BCON\_LDB in OTG spec, B-Connect Long Debounce, 100ms ~ infinity.*
- #define `USB_OTG_TIME_A_BCON_SDB` (1U)  
*TA\_BCON\_SDB in OTG spec, B-Connect Short Debounce, 2.5us ~ infinity.*
- #define `USB_OTG_TIME_B_SSEND_SRP` (1500U)  
*TB\_SSEND\_SRP in OTG spec, Session end to SRP init, 1.5sec ~ infinity.*
- #define `USB_OTG_TIME_B_SE0_SRP` (1000U)  
*TB\_SE0\_SRP in OTG spec, SE0 Time Before SRP, 1sec ~ infinity.*
- #define `USB_OTG_TIME_B_AIDL_BDIS` (100U)  
*TB\_AIDL\_BDIS in OTG spec, A-Idle to B-Disconnect, 4ms ~ 150ms.*
- #define `USB_OTG_TIME_A_BIDL_ADIS` (190U)  
*TA\_BIDL\_ADIS in OTG spec, B-Idle to A-Disconnect, Used by an A-device to determine when the B-device has finished being host, 155ms ~ 200ms.*
- #define `USB_OTG_TIME_WAIT_DEVICE_INIT` (200U)  
*wait another device initialize device stack before initializing the host stack*
- #define `USB_OTG_TIME_WAIT_BHOST` (1000U)  
*delay this time before check idle in a\_peripheral state, wait another device initialize host stack*

### Enumerations

- enum `usb_otg_control_t` { ,  
    `kOtg_ControlPullUp`,  
    `kOtg_ControlPullDown`,  
    `kOtg_ControlResume`,  
    `kOtg_ControlAdpPrb`,  
    `kOtg_ControlDataPulse`,  
    `kOtg_ControlHNPCheckEnable`,  
    `kOtg_ControlSetTimer`,  
    `kOtg_ControlCancelTimer`,  
    `kOtg_ControlRequestStatus`,  
    `kOtg_ControlUpdateStatus` }  
    *The control types.*
- enum `usb_otg_pull_control_t` {  
    `kOtg_PullDp` = 0x01U,  
    `kOtg_PullDm` = 0x02U }  
    *Pull up/down parameters.*

### 2.6.2 Data Structure Documentation

#### 2.6.2.1 struct `usb_otg_msg_t`

##### Data Fields

- uint32\_t `otgStatusType`  
    *The status types please reference to [usb\\_otg\\_status\\_type\\_t](#).*
- uint32\_t `otgStatusValue`  
    *The status values.*

### 2.6.3 Macro Definition Documentation

#### 2.6.3.1 #define `USB_OTG_TIME_B_DATA_PLS` (7U)

generate the data pulse using this time value.

### 2.6.4 Enumeration Type Documentation

#### 2.6.4.1 enum `usb_otg_control_t`

Enumerator

*`kOtg_ControlPullUp`* control vbus

*kOtg\_ControlPullDown* pull dp/dm up  
*kOtg\_ControlResume* pull dp/dm down  
*kOtg\_ControlAdpPrb* do resume  
*kOtg\_ControlDataPulse* probe adp  
*kOtg\_ControlHNPCheckEnable* generate data pulse  
*kOtg\_ControlSetTimer* start to check HNP  
*kOtg\_ControlCancelTimer* start timer  
*kOtg\_ControlRequestStatus* cancel timer  
*kOtg\_ControlUpdateStatus* request the status values [usb\\_otg\\_status\\_type\\_t](#)

#### 2.6.4.2 enum usb\_otg\_pull\_control\_t

Enumerator

*kOtg\_PullDp* pull DP line  
*kOtg\_PullDm* pull DM line

## 2.7 USB OTG Peripheral driver

### 2.7.1 Overview

#### Functions

- [usb\\_status\\_t USB\\_OtgPeripheralEnable](#) (void)  
*Enable OTG peripheral.*
- [usb\\_status\\_t USB\\_OtgPeripheralDisable](#) (void)  
*Disable OTG peripheral.*
- [usb\\_status\\_t USB\\_OtgPeripheralGetStatus](#) (uint32\_t statusType, uint32\_t \*statusValue)  
*Get the peripheral status.*
- [usb\\_status\\_t USB\\_OtgPeripheralControl](#) ([usb\\_otg\\_controller\\_handle](#) controllerHandle, uint32\_t controlType, uint32\_t controlValue1, uint32\_t controlValue2)  
*Control the peripheral.*

### 2.7.2 Function Documentation

#### 2.7.2.1 [usb\\_status\\_t USB\\_OtgPeripheralEnable](#) ( void )

This function enable OTG peripheral function.

Return values

<i>kStatus_USB_Success</i>	success.
<i>other</i>	values Fail.

#### 2.7.2.2 [usb\\_status\\_t USB\\_OtgPeripheralDisable](#) ( void )

This function disable OTG peripheral function.

Return values

<i>kStatus_USB_Success</i>	success.
<i>other</i>	values Fail.

#### 2.7.2.3 [usb\\_status\\_t USB\\_OtgPeripheralGetStatus](#) ( uint32\_t *statusType*, uint32\_t \**statusValue* )

This function is nonblocking, return the result immediately.

## Parameters

in	<i>statusType</i>	Please reference to <a href="#">usb_otg_status_type_t</a> .
out	<i>statusValue</i>	The status value.

## Return values

<i>kStatus_USB_Success</i>	success.
<i>other</i>	values Fail.

#### 2.7.2.4 **usb\_status\_t USB\_OtgPeripheralControl ( usb\_otg\_controller\_handle controllerHandle, uint32\_t controlType, uint32\_t controlValue1, uint32\_t controlValue2 )**

This function control the peripheral to implement the different functions.

## Parameters

<i>controller-Handle</i>	The controller instance handle.
<i>controlType</i>	The control type, please reference to <a href="#">usb_otg_control_t</a> .
<i>controlValue1</i>	The control value, it is 0 or 1 usually.
<i>controlValue2</i>	It only be used in the kOtg_ControlRequestStatus control now.

## Return values

<i>kStatus_USB_Success</i>	success.
<i>other</i>	values Fail.







## **Chapter 3**

### **USB OS Adapter**

Please reference to MCUXpresso SDK API Reference Manual.



## Chapter 4

### Data Structure Documentation

#### 4.0.3 usb\_serial\_port\_config\_t Struct Reference

serial port configuration structure.

```
#include <usb_serial_port.h>
```

##### Data Fields

- uint32\_t [baudRate\\_Bps](#)  
*LPUART baud rate.*
- uint8\_t [isMsb](#)  
*Data bits order, LSB (default), MSB.*
- uint8\_t [enableTx](#)  
*Enable TX.*
- uint8\_t [enableRx](#)  
*Enable RX.*

##### 4.0.3.1 Detailed Description



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