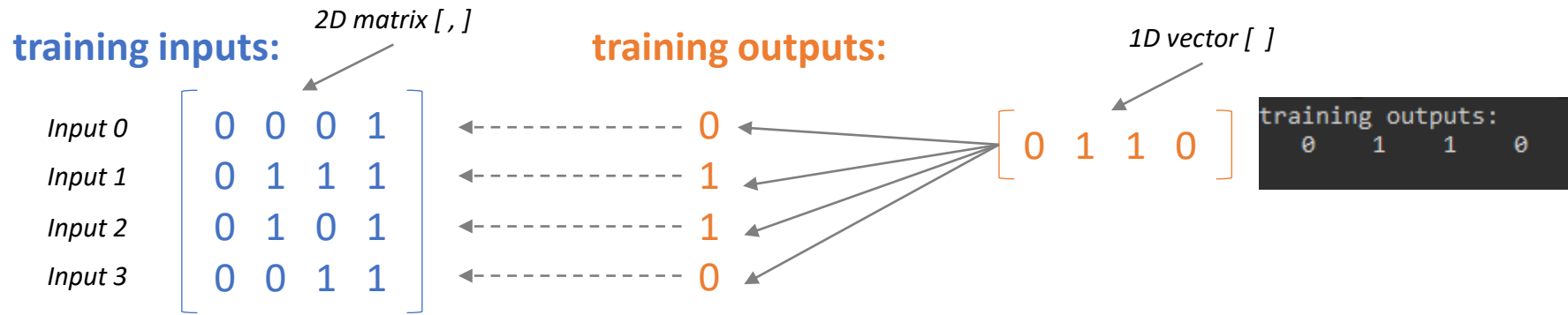


Perceptron simple



```
training inputs:
0 0 0 1
0 1 1 1
0 1 0 1
0 0 1 1
```

Program:

```
training inputs:
0 0 0 1
0 1 1 1
0 1 0 1
0 0 1 1

training outputs:
0 1 1 0

Random weights:
0,236413 -0,597119 -0,201812 -0,335292

Weights after learning:
0,236413 10,3802378952057 -0,206701302097514 -4,98426316406065

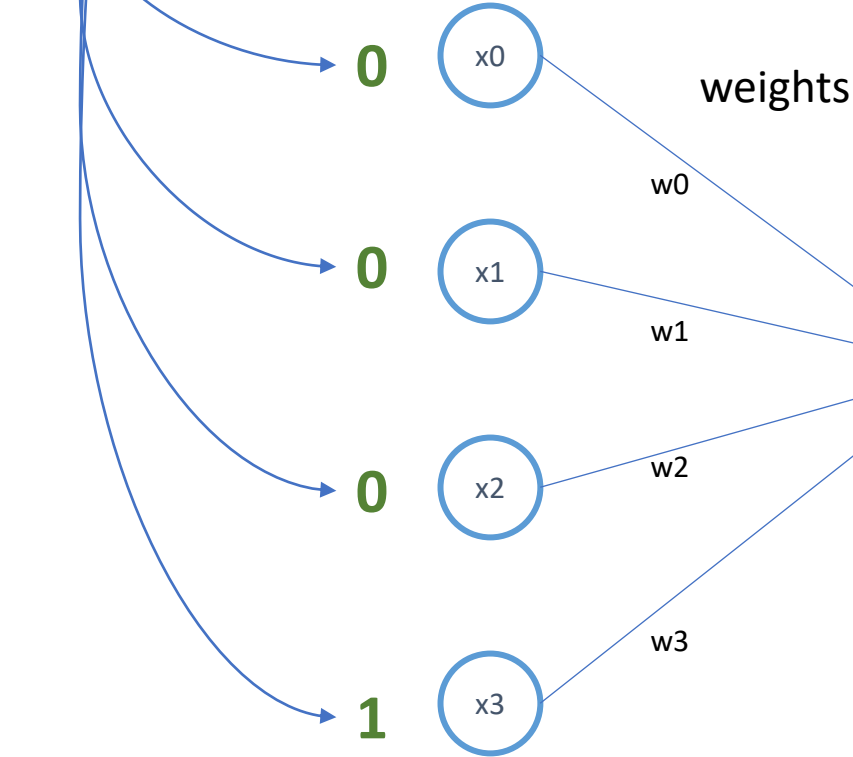
Outputs after learning:
0,00679845890907241 0,994454722877481 0,995485559585221 0,00553595940335179

Test input: { 0 1 0 0 }
Result output: 0,999968961088614
```

Calculation

training input:

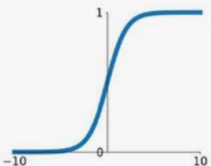
Input 0	0	0	0	1
Input 1	0	1	1	1
Input 2	0	1	0	1
Input 3	0	0	1	1



```
1 reference
public double Calculate(int[] inputs)
{
    double x = 0;
    for (int i = 0; i < inputs.Length; i++)
    {
        x += inputs[i] * weights[i];
    }
    return Sigmoid(x);
}
```

Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



Learning

