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define: HandleInstForCollection(inst, lock_set, alias_graph, key_fields)
1:  alias_graph′ := UpdateAliasGraph(alias_graph, inst);
2:  lock_set′ := UpdateLockSet(inst, lock_set, alias_graph′);
3:  var := GetOperand(inst);
4:  var_node := GetAliasNode(var, alias_graph′);
5:  switch typeof(inst):
6:     case write:
7:     case read:
8:        foreach lock_node in lock_set′ do
9:           <var_access_path, lock_access_path> :=
10:                 GetProtectedFieldAccess(
11:                 var_node, lock_node, alias_graph′);
12:          key_fields := key_fields ∪ {var_access_path};
13:       end foreach
14:       break;
15:    case call:
16:       called_func := GetCalledFunc(inst);
17:       < lock_set′, alias_graph′, key_fields′> :=
18:                HandleFuncForCollection(
19:                lock_set′, alias_graph′, key_fields, called_func);
20:       key_fields := key_fields ∪ key_fields′;
21:    break;
22: end switch
23: return <lock_set′, alias_graph′, key_fields>;

define: HandleFuncForCollection(func, lock_set, alias_graph, key_fields)
24: foreach code_path in GetCodePath(func) do
25:    foreach inst in GetInstructions(code_path) do
26:       <lock_set′, alias_graph′, key_fields′> :=
27:                HandleInstForCollection(inst, lock_set, alias_graph);
28:    end foreach
29: end foreach
30: return <lock_set′, alias_graph′, key_fields′>;

define: CollectKeyField()
31: lock_set := ∅;
32: alias_graph := ∅;
33: key_fields := ∅;
34: foreach func in OS code without a caller function do
35:    <lock_set, alias_graph, key_fields> :=
36:                HandleFuncForCollection(
37:                func, lock_set, alias_graph, key_fields);
38: end foreach
39: return key_fields;
```