```
define: HandleInstForCollection(inst, alias graph, lock set, key fields)
      alias graph' := UpdateAliasGraph(alias graph, inst);
  1:
  2:
      lock set' := UpdateLockSet(inst, lock set, alias graph');
      field access->var field := NULL;
  3:
      field access->lock field := NULL;
  4:
      if inst is a write then
  5:
  6:
        field access->access type = write;
  7:
      else
  8:
        field access->access type = read;
  9:
      else
 10:
         return <alias graph', lock set', NULL>;
 11:
 12:
      var := GetOperand(inst);
      var node := GetAliasNode(var, alias graph');
 13:
      // Checking whether the accessed field is protected by any lock.
 14:
      foreach lock node in lock set' do
 15:
         <var field, lock field> := GetProtectedFieldAccess(
 16:
 17:
                                     var node, lock node, alias graph');
 18:
         if var field is not NULL then
           field access->var field := var field;
 19:
           field access->lock field := lock field;
 20:
           return <alias graph', lock set', field access>;
21:
22:
         end if
23:
      end foreach
24:
      // Checking whether the accessed var exist in any key field.
25:
      foreach var field in key fields do
26:
         if var exists in the data structure field var field then
27:
           field access->var field := var field;
28:
           field access->lock field := NULL;
           return < alias graph', lock set', field access>;
29:
30:
         end if
31:
      end foreach
 32:
      return <alias_graph', lock set', NULL>;
define: CollectFieldAccess ()
      kev fields := ExtractKeyField();
 33:
34:
      field access rec := \emptyset;
35:
      foreach func in OS code without a caller function do
36:
         foreach code path in GetCodePath(func) do
 37:
           alias graph := \emptyset;
38:
           lock \ set := \emptyset;
39:
           foreach inst in GetInstructions(code path) do
40:
              <alias graph, lock set, field access> :=
41:
                     HandleInstForCollection(
                     inst, alias_graph, lock set, key fields);
42:
43:
              if field access is not NULL then
44:
                 insert < code path, field access> into field access rec
45:
           end foreach
46:
         end foreach
47:
      end foreach
48:
      return field access rec;
```