

FILE: drivers/gpu/drm/scheduler/sched_entity.c

```
59. int drm_sched_entity_init(...) {
```

```
.....  
73.  entity->priority = priority; // False data race
```

```
.....  
86.  spin_lock_init(&entity->rq_lock); // Lock initialization function
```

```
.....  
93. }
```

FILE: drivers/gpu/drm/scheduler/sched_entity.c

```
337. void drm_sched_entity_set_priority(...) {
```

```
338.  spin_lock(&entity->rq_lock);
```

```
339.  entity->priority = priority;
```

```
340.  spin_unlock(&entity->rq_lock);
```

```
341. }
```