

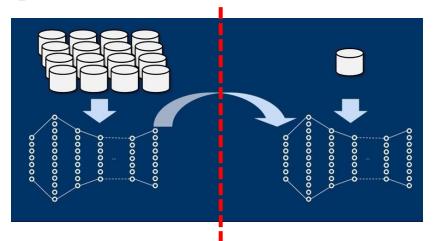
# Adversarial-Robust Transfer Learning for Medical Imaging via Domain Assimilation

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## The Ubiquitous Transfer Learning



- Transfer learning has been extremely successful and almost ubiquitous in DL
  - It takes a base model <u>pretrained</u> on <u>large</u> datasets and then <u>fine-tunes</u> it on a <u>small</u> dataset pertaining to a specific (downstream) task
- Medical AI (esp. medical imaging) is no exception
  - □ Due to the lack of reliably annotated public large medical datasets

    ✓ "So yeah, it makes sense to use TL."
  - □ Plus, "Everybody is using it!" and "It works well!" Hence, ...



#### The Fall of Panacea

(In the following, we focus on CV, but the same principle should apply similarly to other domains such as NLP and audio.)

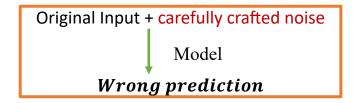
A crucial factor is overlooked

- "Not all images are created equal"
- Pretrained models are all trained on natural images (e.g. ImageNet), but medical images have some <u>distinct</u> properties
  - which lead to higher vulnerability of medical AI models to adversaries

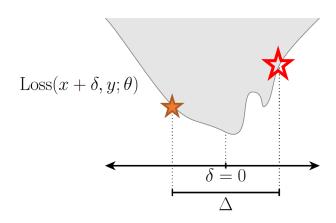
### A little background: Adversarial Attacks in medical domain

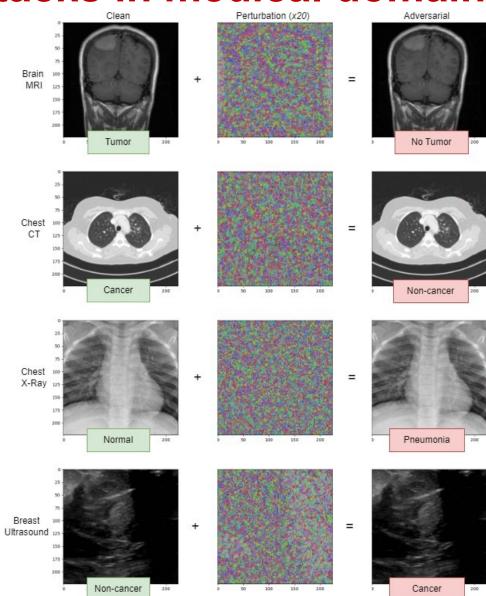
In this paper, we focus on Adversarial Examples, which is a popular type of attacks and can be formulated as

$$\underset{\|\delta\|_{p} \le \epsilon}{\operatorname{argmax}} \, l(\theta, x + \delta, y)$$



where an adversary aims to find a *small perturbation*  $\delta$  (constrained by  $\epsilon$ -ball around original input x) to maximize the loss, such that the model would makea wrong prediction for the new input  $x'=x+\delta$ 





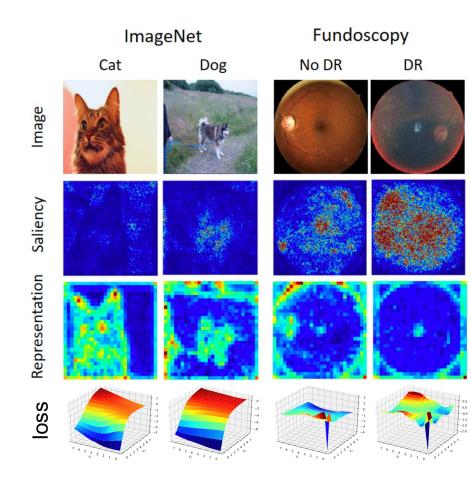
## Why are medical Al models more vulnerable?

#### Large attention region:

- Unlike natural images, medical images typically have monotonic biological texture, which tends to mislead DNNs to pay attention to areas irrelevant to diagnosis
- □ In these attention regions, it is easier for small perturbations to cause significant changes in output

#### • Sharp loss landscape:

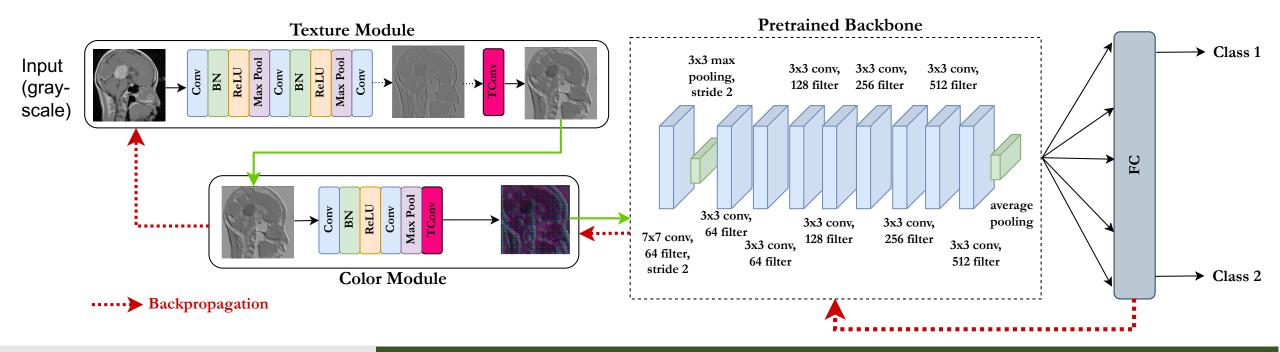
- Medical images have rather simple representations (only features related to lesion) as compared to natural images
- DNNs are typically overparameterized (e.g., ResNet50);
   using them to learn simple patterns from a large attention region tend to create sharp loss landscape
- On a sharp loss landscape, a small perturbation can cause drastic changes



Ma, X., Niu, Y., Gu, L., Wang, Y., Zhao, Y., Bailey, J., Lu, F.: Understanding adversarial attacks on deep learning based medical image analysis systems. *Pattern Recognition* (2021).

## **Bridging The Gap**

- "Domain Discrepancy": substantial gap between natural & medical images
- We propose a Domain Assimilation strategy to bridge this gap:-
  - Colorize and adapt texture of medical images to resemble nature images
  - Retain essential texture (over-adaptation can lead to misdiagnoses!)



#### Texture and color adaptation:

$$<\theta_T, \theta_C, \theta_B, \theta_F> = \underset{\theta_T, \theta_C, \theta_B, \theta_F}{\operatorname{argmin}} L\bigg(F\bigg(B\Big(C\big(T(X, \theta_T), \theta_C\big), \theta_B\Big), \theta_F\bigg), y\bigg)$$

- $\Box$  T: texture module, C: color module, B: pretrained backbone, F: final classifier.
- Retain essential texture: restrict distortion using GLCM loss
  - Gray Level Co-occurrence Matrix (GLCM) is a texture descriptor quantifying texture features and describing local spatial relationships at intensity levels.

$$<\theta_T, \theta_C, \theta_B, \theta_F> = \underset{\theta_T, \theta_C, \theta_B, \theta_F}{\operatorname{argmin}} \left(\alpha \times \operatorname{CrossEntropyLoss}\left(F(B(C(T(X, \theta_T), \theta_C), \theta_B), \theta_F), y\right) + C(T(X, \theta_T), \theta_C)\right)$$

$$(1 - \alpha) \times \text{GLCMLoss}\left(C(X, \theta_C), X\right)$$
 (18)

Measure distortion using second-order texture features:

$$\operatorname{GLCMLoss} = \max_{1 \leqslant i \leqslant m} \sum_{j=1}^{n} \left| SOT \bigg( \operatorname{grayscale} \Big( C(X) \Big) \bigg)_{i,j} - SOT(X)_{i,j} \right| \qquad \text{SOT: second-order texture feature matrix}$$

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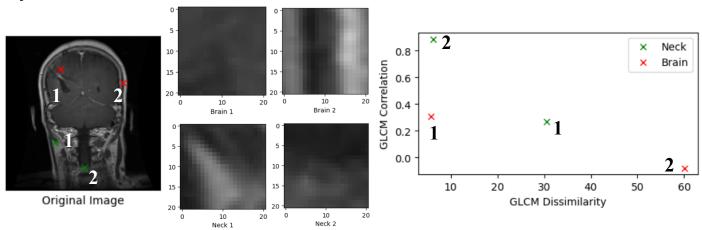
#### **GLCM**

• Given an image I, let i and j represent the grayscale values, (x, y) the spatial locations of pixels, and  $(\nabla x, \nabla y)$  the offset determined by a predefined distance and orientation (angle)

$$P_{\nabla x, \nabla y}(i, j) = \sum_{x=1}^{w} \sum_{y=1}^{h} \begin{cases} 1, & \text{if } I(x, y) = i \text{ and } I(x + \nabla x, y + \nabla y) = j \\ 0, & \text{otherwise} \end{cases}$$
 Think of GLCM as a frequency matrix

- Each combination of distance and orientation will generate a GLCM (8 in our case)
- For each GLCM, we further extract second-order texture features for each small area (20x20):
  - □ Angular Second Moment(ASM) =  $\sum_{i,j} P(i,j)^2$

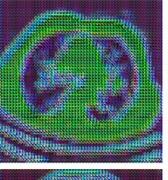
  - $\square \quad Homogeneity = \sum_{i,j} \frac{P(i,j)}{1+|i-j|^2}$
  - $\square \quad Correlation = \sum_{i,j} \frac{(i-\mu_i)(j-\mu_j)P(i,j)}{\sqrt{\sigma_i^2 \sigma_j^2}}$
  - $\square \quad Disimilarity = \sum_{i,j} P(i,j)|i-j|$

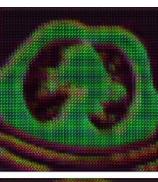


## **Intermediate Result:** Post Texture and Color adaptation

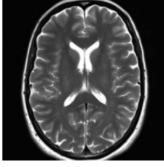
**Chest CT** 

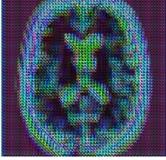


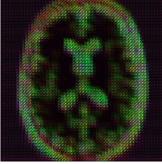












Original

w/o GLCM loss w/ GLCM loss

## **Experiments**

Datasets:

	Classes	Class Size
Brain MRI	no-tumor, tumor(glioma/meningioma/pituitary)	1595, 1595
Chest Xray	normal, pneumonia	1583, 1583
Chest CT	no-cancer(normal/benign), cancer	536, 536
Breast UltraSnd	no-cancer(normal/benign), cancer	210, 210

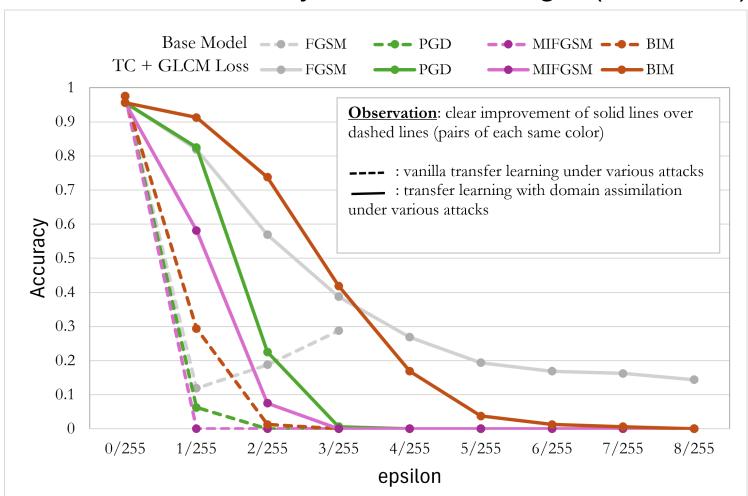
Models and training:

Pretrained Model Selection		Parameters
	Epochs	300
ResNet18,	Learning Rate	1e-4
ResNet50,	Batch Size	32
DenseNet121	EarlyStopping	30
	Input Size	(224,224,1)

- GLCM parameters: Distance = 3, Orientation = 0/45/90/135/180/225/270/315 (degrees)
- Attacks: FGSM, BIM, MIFGSM, PGD
  - □ Perturbation size  $\epsilon \in \{\frac{1}{255}, \frac{2}{255}, \frac{3}{255}, \frac{4}{255}, \frac{5}{255}, \frac{6}{255}, \frac{7}{255}, \frac{8}{255}\}$

#### Results

Model accuracy vs. attack strength (Chest CT)



Clear winning margin of solid over dashed lines (same-color pairs)

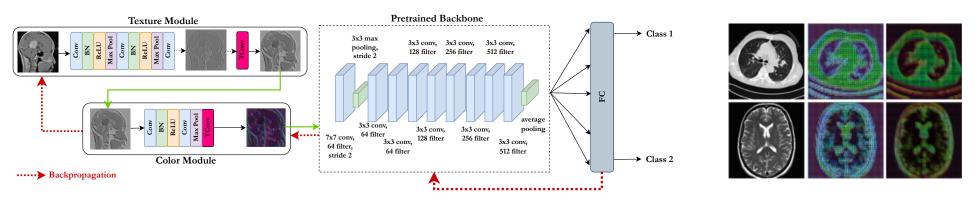
**Dashed lines:** vanilla transfer learning under various attacks

**Solid lines:** transfer learning with domain assimilation under various attacks

Vanilla FGSM (dashed gray line) is an <u>outlier</u>, because it moves gradient only <u>one step</u>, so increasing epsilon does not help but may result in it moving a <u>big step</u> toward a <u>worse</u> place (while all the other attacks do <u>iterative</u> gradient ascent). So for FGSM, one should focus on <u>small espilon values</u>.

## **Take-Home Message**

- Transfer Learning should be used with caution on "Domain Discrepancy"
  - More vulnerable to adversarial attacks
- Domain Assimilation as a solution:
  - Colorization and texture adaptation (lightweight)
  - □ **Retain essential texture** (GLCM to avoid over-adaptation)



• Future work: more in-depth texture analysis and enhancement

## Thank you!



