

## Question 1:

### 1. Class Booking:

**Attributes** - bookingID: int [1] - startDate: string [1] - duration: string [1] - status: string [1] = "on-hold" - userID: int [1] - resourceID: int [1] - occupantsNum: int [0..1] - transactionID: int [0..1] - sqlHelper BookingSqlHelper[1]

**Operations** + retrieveID() : int + retrieveStartDate() : String + retrieveDuration() : int + retrieveStatus(String status) : String + retrieveResource() : Resource + confirm() : void + cancel() : boolean + archive() : void

### Class BookingAPI\_Impl:

- activeBookings : BookingCollection [1] - equipment : EquipmentCollection [1] - rooms : RoomCollection [1]

+ addBooking(startDate: string, duration: int) : void + cancelBooking(bookingID: int): boolean + checkResourceAvail(ID: int)

### Class Room:

- roomID: int [1] - roomName: string [1] - capacity: int [1] - isAvail: boolean [1] = true status: string [1] = "avaliable" - sqlHelper: RoomSqlHelper [1]

+ setStatus(status: string): void + getStatus(): string + getName(): string + checkAvail(): boolean + getCapacity(): int

### Class Equipment:

- equipmentID: int [1] - equipmentType: string [1] - depositAmount: int [1] - status: int [1] = "avaliable" - sqlHelper: EquipmentSqlHelper [1]

+ getID() : int + getEquipmentType() : string + getDepositAmount() : int + getStatus() : string + setStatus(status : string) : void ##### Class StorageAPI\_Impl:

- bookingSqlHelper: BookingSqlHelper - resourceSqlHelper: ResourceSqlHelper

+ saveBooking(booking: Booking): boolean + updateBooking(booking: Booking): boolean + deleteBooking(bookingID: String): boolean

### 2.

**storageAPI -- StorageAPI\_Impl** Relationship: Implementation Multiplicity: N/A  
 Navigability: StorageAPI\_Impl to StorageAPI

**BookingAPI\_Impl -- BookingAPI** Relationship: Implementation Multiplicity: N/A  
 Navigability: BookingAPI\_Impl to BookingAPI

**BookingAPI\_Impl -- BookingCollection** Relationship: Composition Multiplicity: 1 : 1  
 Navigability: BookingAPI\_Impl to BookingAPI

**BookingAPI\_Impl -- StorageAPI\_Impl** Relationship: Aggregation Multiplicity: 1 to 1  
 Navigability: BookingAPI\_Impl to StorageAPI\_Impl

**Resource -- Equipment** Relationship: Inheritance Multiplicity: N/A Navigability: N/A

**BookingCollection -- Booking** Relationship: Aggregation Multiplicity: 1 : 0..\*  
 Navigability: BookingCollection to Booking

**Booking -- StorageAPI** Relationship: Aggregation Multiplicity: N/A Navigability:  
 Booking to StorageAPI

**BookingSqlHelper -- SQLHelper** Relationship: Inheritance Navigability:  
 BookingSqlHelper to SQLHelper

3. sql has instance scope. This is because each instance of an SQL Helper class must have its own unique query string, therefore sql is directly attached to a specific instance of a class.
4. Resource is an abstract class. This is because Resource represents a general concept of a Room or Equipment in the CBS. It acts as a base class for other classes that will provide the implementation of manipulating resources. Resource requires a constructor, as it has attributes that should be initialised such as ID, name, type.
5. The attributes ID, name, type, string in Resource must be kept private. This is important to maintain encapsulation within the class and avoid unexpected behaviour. All operations should remain public, so they can be accessed by other classes such as BookingAPI\_Impl. Any class attributes that need to be accessed can do so through getter and setter elements.
6. This is necessary because the return of equipment is triggered by the staff who need to authorise the equipment return. The booking is active until that point, so this is needed for termination of a booking, therefore it must also release the deposit if applicable.

## Question 3

![[image-110.png]]

## Question 4

![[image-112.png]]

## Question 5

### Test 1: MakeABooking - Main Flow

![[image-115.png]] ![[image-116.png|581x455]]

### Test 2: MakeABooking: InvalidBookingRequest - Alternative Flow

![[image-117.png]]![[image-119.png]]