

AMMM Final Project

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Topological Sort (Kahn's algorithm)

Cyclic graphs don't have valid topological orderings.

ILP Model

Decision Variables

$Priority_{ij}$: Binary $\forall i, j \in Members$

$Order_n$: Integer $\forall n \in Members$

Objective Function

maximize $\sum_{i,j \in Members} Priority_{ij} \cdot m_{ij}$

Each node appears before all the nodes it points to

$Priority_{ij} = 1 \rightarrow Order_i < Order_j$

$Priority_{ij} = 0 \rightarrow Order_j < Order_i$

Constraints

$Priority_{ij} + Priority_{ji} = 1$

$\forall i, j \in Members \text{ and } m_{ij} + m_{ji} \neq 0 \quad (1)$

$Order_i + 1 \leq Order_j + (1 - Priority_{ij}) \cdot N$

$\forall i, j \in Members \text{ and } m_{ij} + m_{ji} \neq 0 \quad (2)$

Pseudo Code & Greedy Cost Function

Greedy Cost Function

$$q(<i,j>, S) = \begin{cases} -1 & \text{if } G(S, <i,j>) \text{ is not a directed acyclic graph} \\ Bids_{ij} & \text{if } G(S, <i,j>) \text{ is a directed acyclic graph} \end{cases}$$

Algorithm Greedy Method

```
Solution ← φ
Candidates ← {<i, j> | i, j ∈ Members and Bidsij + Bidsji ≠ 0}
while Candidates ≠ φ do
    Evaluate  $q(<i', j'>, Solution)$   $\forall <i', j'> \in Candidates$ 
     $< i, j > \leftarrow argmax\{q(<i', j'>, Solution) | <i', j'> \in Candidates\}$ 
    Candidates ← Candidates \ {<i, j>, <j, i>}
    Solution ← Solution ∪ {<i, j>}
return Solution
```

Greedy Procedure (data=project.4.dat)

Local Search Method

Neighborhood

$$\{<\mathbf{i},\mathbf{j}> | <\mathbf{j},\mathbf{i}> \in \text{Solution} \text{ and } \text{Bids}_{ij} > \text{Bids}_{ji}\}$$

Knockon Flipped Edges Cost Function

$$q(<\mathbf{i}',\mathbf{j}'>, \text{edges}^{\text{flip}}) =$$

$$\begin{cases} -1 & \text{if } \text{Bids}_{i'j'} - \text{Bids}_{j'i'} + \sum_{<\mathbf{i}'',\mathbf{j}''> \in \text{edges}^{\text{flip}}} \text{Bids}_{i''j''} - \text{Bids}_{j''i''} \geq \text{Bids}_{ij} - \text{Bids}_{ji} \\ & \text{or } \text{edges}^{\text{residual}} | \text{edges}^{\text{flip}} = \text{edges}^{\text{residual}} | \text{edges}^{\text{flip}} \cup \{<\mathbf{i}',\mathbf{j}'>\}) \\ \sum_{k' \in \{i',j'\}} \text{indegree}(k') + \text{outdegree}(k') & \\ \text{if } \text{Bids}_{i'j'} - \text{Bids}_{j'i'} + \sum_{<\mathbf{i}'',\mathbf{j}''> \in \text{edges}^{\text{flip}}} \text{Bids}_{i''j''} - \text{Bids}_{j''i''} < \text{Bids}_{ij} - \text{Bids}_{ji} \\ & \text{and } \text{edges}^{\text{residual}} | \text{edges}^{\text{flip}} > \text{edges}^{\text{residual}} | \text{edges}^{\text{flip}} \cup \{<\mathbf{i}',\mathbf{j}'>\} \end{cases}$$

Knockon Flipped Edges Selection Process

Pseudo Code

Algorithm Local Search Method

```

 $solution^{current} \leftarrow doGreedyConstructionPhase()$ 
improved  $\leftarrow$  True
while improved = True do
    improved  $\leftarrow$  False
    for each  $< i, j > \in \{< i, j > | < j, i > \in solution^{current} \text{ and } bids_{ij} > bids_{ji}\}$  do
        edgesresidual  $\leftarrow doTopologicalSort()$ 
        edgescandidate, edgesflip  $\leftarrow edges^{residual}, \phi$ 
        while edgesresidual  $\neq \phi$  do
            Evaluate  $q(< i', j' >, edges^{flip}) \quad \forall < i', j' > \in edges^{candidate}$ 
             $< i'', j'' > \leftarrow argmax\{q(< i', j' >, edges^{flip}) | < i', j' > \in edges^{candidate}\}$ 
            edgesresidual  $\leftarrow doTopologicalSort()$ 
            edgescandidate  $\leftarrow edges^{residual}$ 
            edgesflip  $\leftarrow edges^{flip} \cup \{< i'', j'' >\}$ 
        solutionflip  $\leftarrow solution^{current}$ 
        Swap  $< j', i' >$  with  $< i', j' >$  in solutionflip  $\quad \forall < i', j' > \in edges^{flip}$ 
        if  $G(solution^{flip})$  is a DAG then
            improved  $\leftarrow$  True
            solutioncurrent  $\leftarrow solution^{flip}$ 
    return solutioncurrent

```

Local Search Phase (data=project.4.dat)

Pseudo Code & RCL

Algorithm GRASP Constructive Phase

```

solution  $\leftarrow \phi$ 
edgescandidate  $\leftarrow \{<i, j> | i, j \in Members \text{ and } Bids_{ij} + Bids_{ji} \neq 0\}$ 
while edgescandidate  $\neq \phi$  do
    Evaluate  $q(<i', j'>, solution) \forall <i', j'> \in edges^{candidate}$ 
    edgescandidate  $\leftarrow \{<i', j'> \in edges^{candidate} | q(<i', j'>, solution) > 0\}$ 
     $q^{min} \leftarrow \min\{q(<i', j'>, solution) | <i', j'> \in edges^{candidate}\}$ 
     $q^{max} \leftarrow \max\{q(<i', j'>, solution) | <i', j'> \in edges^{candidate}\}$  ▷ RCL Procedure
    RCLmax  $\leftarrow \{<i', j'> \in edges^{candidate} | q(<i', j'>, solution) \geq q^{max} - \alpha(q^{max} - q^{min})\}$ 
     $< i, j > \leftarrow \text{select } < i', j'> \in \text{RCL at random}$ 
    edgescandidate  $\leftarrow edges^{candidate} \setminus \{<i, j>, <j, i>\}$ 
    solution  $\leftarrow solution \cup \{<i, j>\}$ 
return solution

```

Algorithm GRASP Procedure

```

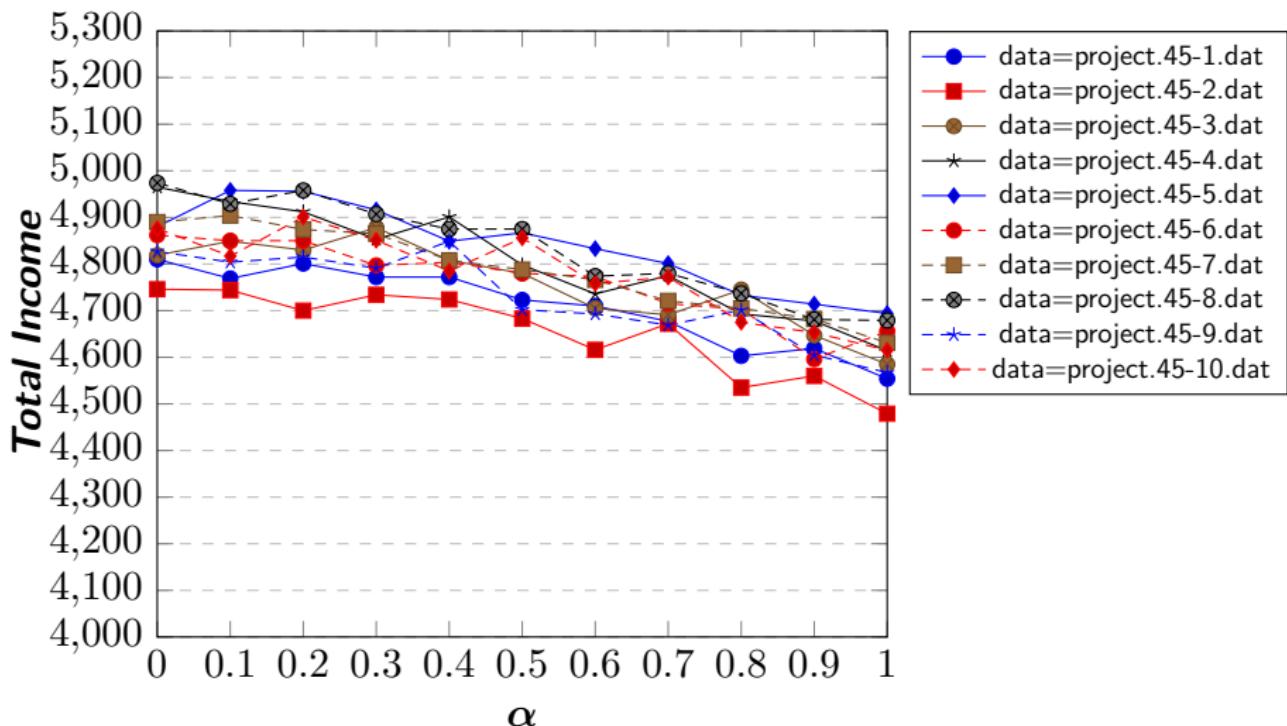
objectbest, solutionbest  $\leftarrow 0, \phi$ 
for retry = 1 to MaxIterations do
    obejective, solution  $\leftarrow 0, \phi$ 
    solution  $\leftarrow doConstructivePhase()$ 
    solution  $\leftarrow doLocalSearchPhase(solution)$ 
    if obejective  $>$  objectbest then
        objectbest  $\leftarrow obejective$ 
        solutionbest  $\leftarrow solution$ 
return solutionbest

```

GRASP Constructive Phase (data=project.4.dat, $\alpha = 0.2$)

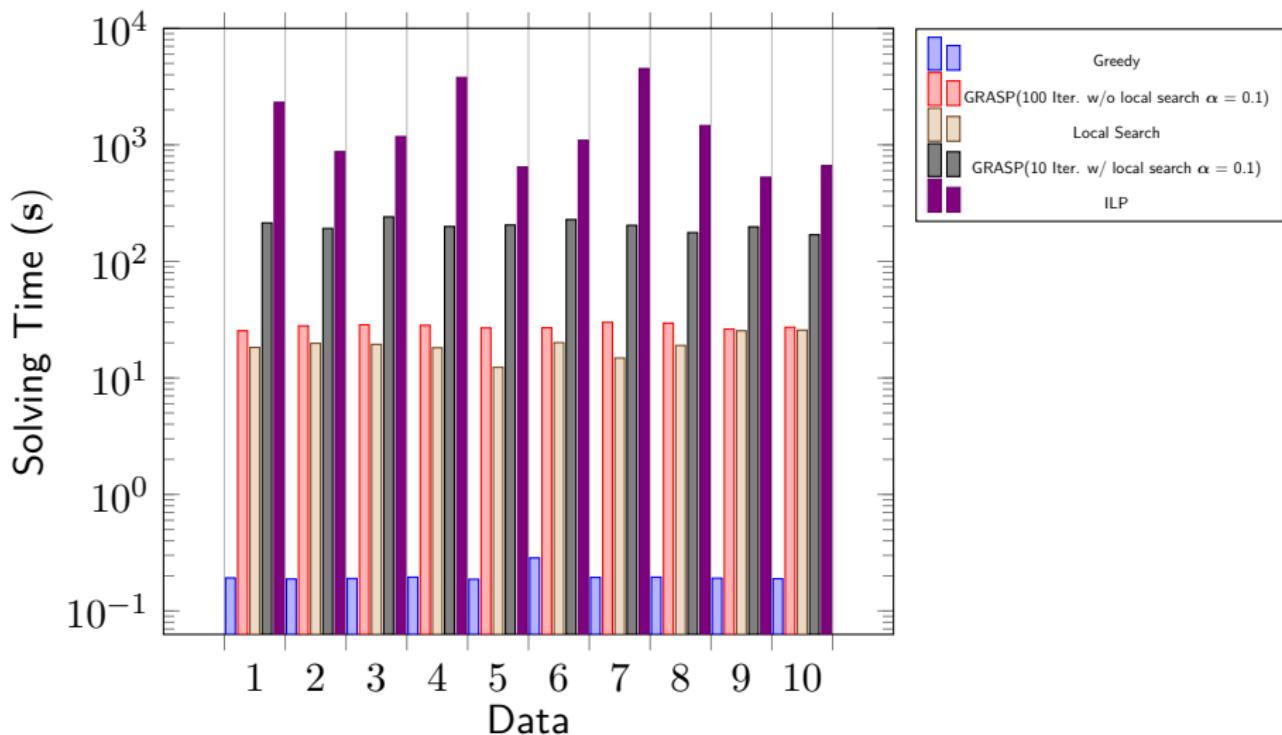
α Tuning for GRASP

Quality of Solutions (100 iter. w/o local search phase)

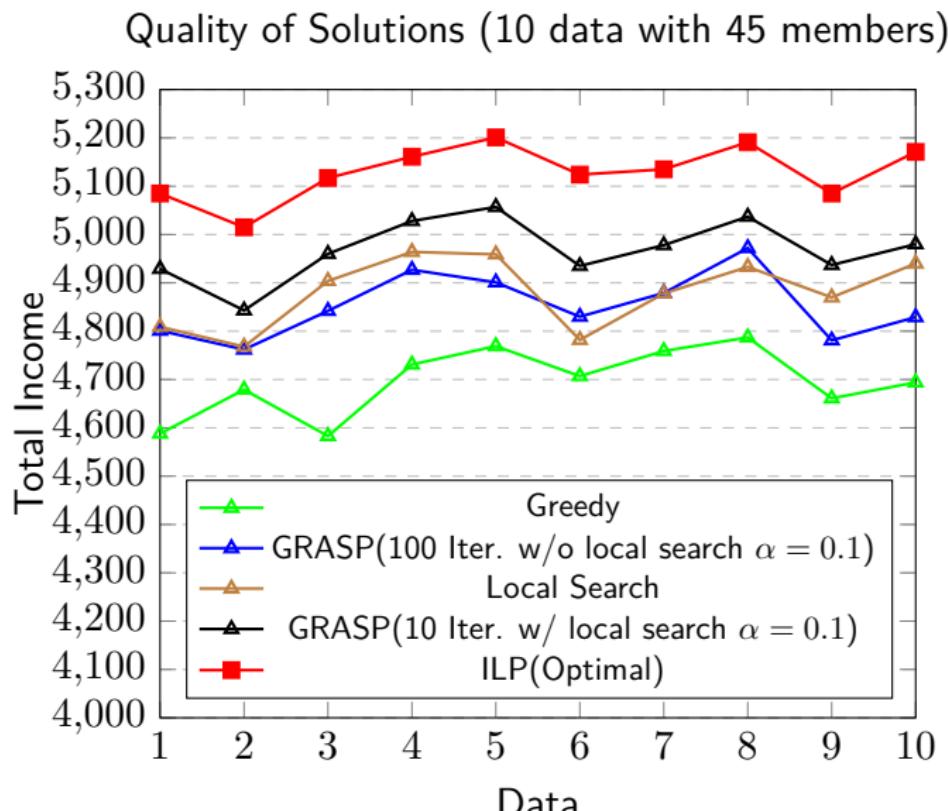


Solving Time

Solving Time (10 data with 45 members)



Solution Quality



Thanks