

```

H^C^O^P^Y 00000000107A
T0000001E^F^F^C1400334810390000362800303000154810613C000300002A0C003900002D
T00001E15E000C00364810610800334C0000454F46000003000000
T0010391E^F^F^C040030000030E0105D30103FD8105D2800303010575480392C105E38103F
T0010570A8001000364C0000F1001000
T00106119F^E^0040030E01079301064508039DC10792C00363810644C000005
E000000

```

**Figure 3.7** Object program with relocation by bit mask.