

Find flux from layer $(i-1) \rightarrow (i)$

Find boundary temperature first.
Flux is continuous across the boundary.

$$\text{Flux}_{(i-1) \rightarrow (i)} = \frac{k_{i-1} (T_{i-1} - T_*)}{\frac{1}{2} \Delta z_{i-1}} = \frac{k_i (T_* - T_i)}{\frac{1}{2} \Delta z_i}$$

$$\text{So: } T_* = \frac{k_i \Delta z_{i-1} T_i + k_{i-1} \Delta z_i T_{i-1}}{k_i \Delta z_{i-1} + k_{i-1} \Delta z_i}$$

$$\text{Flux}_{(i-1) \rightarrow (i)} = \frac{2 k_i k_{i-1}}{k_i \Delta z_{i-1} + k_{i-1} \Delta z_i} [T_{i-1} - T_i]$$

(sub T_* back into flux expression)

Similarly:

$$\text{Flux}_{(i+1) \rightarrow (i)} = \frac{2 k_i k_{i+1}}{k_i \Delta z_{i+1} + k_{i+1} \Delta z_i} [T_{i+1} - T_i]$$

$$\rho_i c_i \Delta z_i (T_i^{k+1} - T_i^k) = \Delta t \left[\text{Flux}_{(i-1) \rightarrow i} + \text{Flux}_{(i+1) \rightarrow i} \right]$$

$$\text{Define: } \alpha_{ui} = \left[\frac{2 k_i k_{i-1}}{k_i \Delta z_{i-1} + k_{i-1} \Delta z_i} \right] \frac{\Delta t}{\rho_i c_i \Delta z_i}$$

$$\alpha_{di} = \left[\frac{2 k_i k_{i+1}}{k_i \Delta z_{i+1} + k_{i+1} \Delta z_i} \right] \frac{\Delta t}{\rho_i c_i \Delta z_i}$$

$$T_i^{k+1} - T_i^k = \begin{cases} \alpha_{ui} [T_{i-1}^k - T_i^k] + \alpha_{di} [T_{i+1}^k - T_i^k] & \text{Explicit} \\ \alpha_{di} [T_{i-1}^{k+1} - T_i^{k+1}] + \alpha_{di} [T_{i+1}^{k+1} - T_i^{k+1}] & \text{Implicit} \end{cases}$$

There's no need to evaluate T_* ; however, it's sometimes useful e.g. Temperature at the ice table when layer i is ice and layer $(i-1)$ is regolith.

explicit

$$T_i^{k+1} - T_i^k = \alpha_{ui} [T_{i-1}^k - T_i^k] + \alpha_{di} [T_{i+1}^k - T_i^k]$$

$$T_i^{k+1} = \begin{bmatrix} \overset{k3}{(\alpha_{ui})} & \overset{dia}{(1 - \alpha_{ui} - \alpha_{di})} & \overset{k1}{(\alpha_{di})} \end{bmatrix} \begin{bmatrix} T_{i-1}^k \\ T_i^k \\ T_{i+1}^k \end{bmatrix}$$

implicit

$$T_i^{k+1} - T_i^k = \alpha_{ui} [T_{i-1}^{k+1} - T_i^{k+1}] + \alpha_{di} [T_{i+1}^{k+1} - T_i^{k+1}]$$

$$\begin{bmatrix} (-\alpha_{ui}) & (1 + \alpha_{ui} + \alpha_{di}) & (-\alpha_{di}) \end{bmatrix} \begin{bmatrix} T_{i-1}^{k+1} \\ T_i^{k+1} \\ T_{i+1}^{k+1} \end{bmatrix} = T_i^k$$

now have
 α up's +
 α down's
off diagonal
not same
any more

Semi-implicit ($f=0$ means explicit)

$$T_i^{k+1} - T_i^k = \overbrace{(1-f) * \text{explicit}}^{(1-f) \alpha_{ui} [T_{i-1}^k - T_i^k] + (1-f) \alpha_{di} [T_{i+1}^k - T_i^k]} + \overbrace{f * \text{implicit}}^{f \alpha_{ui} [T_{i-1}^{k+1} - T_i^{k+1}] + f \alpha_{di} [T_{i+1}^{k+1} - T_i^{k+1}]}$$

$$\begin{bmatrix} \overset{implicit}{(-f \alpha_{ui})} & (1 + f \alpha_{ui} + f \alpha_{di}) & (-f \alpha_{di}) \end{bmatrix} \begin{bmatrix} T_{i-1}^{k+1} \\ T_i^{k+1} \\ T_{i+1}^{k+1} \end{bmatrix} = \begin{bmatrix} \overset{k3}{((1-f) \alpha_{ui})} & \overset{explicit \ dia}{(1 - (1-f) \alpha_{ui} - (1-f) \alpha_{di})} & \overset{k1}{((1-f) \alpha_{di})} \end{bmatrix} \begin{bmatrix} T_{i-1}^k \\ T_i^k \\ T_{i+1}^k \end{bmatrix}$$

As before: ① Evaluate r.h.s.

② Use tridiagonal solver to find T^{k+1} 's.

for generic layer in middle

Special cases $i = N$

$$T_N^{k+1} - T_N^k = \underbrace{\frac{\Delta t}{\rho_N c_N \Delta z_N} \cdot Q}_{\text{upward flux}} + \underbrace{\alpha_{dN} [T_{N-1} - T_N]}_{\text{downward flux}} \quad \text{use } k/k+1 \text{ for explicit/implicit}$$

Semi-implicit $i = N$

$$T_N^{k+1} - T_N^k = \frac{\Delta t \cdot Q}{\rho_N c_N \Delta z_N} [(1-f) + f] + (1-f) \alpha_{dN} [T_{N-1}^k - T_N^k] + f \alpha_{dN} [T_{N-1}^{k+1} - T_N^{k+1}]$$

$$\begin{bmatrix} (-f \alpha_{dN}) & (1+f \alpha_{dN}) \end{bmatrix} \begin{bmatrix} T_{N-1}^{k+1} \\ T_N^{k+1} \end{bmatrix} = \begin{bmatrix} ((1-f) \alpha_{dN}) & (1-(1-f) \alpha_{dN}) \end{bmatrix} \begin{bmatrix} T_{N-1}^k \\ T_N^k \end{bmatrix} + \underbrace{\left[\frac{\Delta t \cdot Q}{\rho_N c_N \Delta z_N} \right]}_{\text{Boundary (N)}}$$

i.e. $\alpha_{dN} = 0$

last element of explicit diagonal

Special case $i = 1$

$$T_1^{k+1} - T_1^k = \underbrace{\frac{k_1 \Delta t}{\rho_1 c_1 \Delta z_1^2} 2(T_s - T_1)}_{\text{downward flux (use } k/k+1 \text{ for explicit/implicit)}} + \underbrace{\alpha_{d1} (T_2 - T_1)}_{\text{upward flux}}$$

$\alpha_{d1} \neq \alpha_{d2}$
energy is same but converting to T change not

$$T_1^{k+1} - T_1^k = \underbrace{\left[\frac{k_1 \Delta t}{\rho_1 c_1 \Delta z_1^2} \right]}_{\equiv \beta} 2a - (2-2b) \left[\frac{k_1 \Delta t}{\rho_1 c_1 \Delta z_1^2} \right] T_1 + \alpha_{d1} (T_2 - T_1)$$

$$T_1^{k+1} - T_1^k = 2a\beta - [\alpha_{d1} + (2-2b)\beta] T_1 + \alpha_{d1} T_2$$

Semi-implicit $i = 1$

β like α in 1st boundary condition for semi-implicit case w/ same properties

$$T_1^{k+1} - T_1^k = (1-f) 2a^k \beta + f 2a^{k+1} \beta - (1-f) T_1^k [\alpha_{d1} + (2-2b)\beta] - f T_1^{k+1} + \alpha_{d1} T_2^k (1-f) + \alpha_{d1} T_2^{k+1} f$$

Factor goes here too

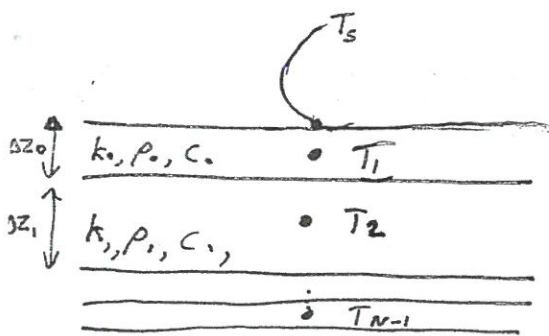
$$\underbrace{\begin{bmatrix} (1+f[\alpha_{d1} + (2-2b)\beta]) & (-f \alpha_{d1}) \end{bmatrix}}_{\text{implicit matrix 1st element}} \begin{bmatrix} T_1^{k+1} \\ T_2^{k+1} \end{bmatrix} = \underbrace{\begin{bmatrix} (1-(1-f)(\alpha_{d1} + (2-2b)\beta)) & (\alpha_{d1}(1-f)) \end{bmatrix}}_{\text{explicit diag 1st element}} \begin{bmatrix} T_1^k \\ T_2^k \end{bmatrix} + \underbrace{[2\beta((1-f)a^k + fa^{k+1})]}_{\text{Boundary (1)}}$$

(3-2b) α when properties the same

i.e. $\alpha_{d1} = 0$

β has essentially replaced this

Different material properties



Replace radiative terms with conduction.

$$IR_{\downarrow} + F_0 \cos(i) (1-A) - \epsilon \sigma T_s^4 = \frac{2k_0}{\Delta z_0} (T_s - T_1)$$

Pick T_R as some reference temperature that's close to T_s .

i.e. $(T_s - T_R) \ll T_R$

Using T_s from the last timestep works well.

want less than ~1%

When fog runs out and sun hitting down or east facing slope, can get sudden jump in T that can be more than this

linearize:

$$\epsilon \sigma (T_R + (T_s - T_R))^4$$

$$\epsilon \sigma T_R^4 \left(1 + \frac{T_s - T_R}{T_R}\right)^4$$

$$\epsilon \sigma T_R^4 \left(1 + 4 \frac{T_s - T_R}{T_R}\right)$$

$$\epsilon \sigma T_R^4 + 4 \epsilon \sigma T_R^3 (T_s - T_R)$$

$$(4 \epsilon \sigma T_R^3) T_s - 3 \epsilon \sigma T_R^4$$

linearization of surface temp

if T_{ref} changes a lot between timesteps

might get wrong T_s

for several timesteps could drive explicit to instability but implicit will settle out

$$IR_{\downarrow} + F_0 \cos(i) (1-A) + 3 \epsilon \sigma T_R^4 = (4 \epsilon \sigma T_R^3) T_s + \left(\frac{2k_0}{\Delta z_0}\right) T_s - \frac{2k_0}{\Delta z_0} T_1$$

$$\left[\frac{(IR_{\downarrow} + F_0 \cos(i) (1-A) + 3 \epsilon \sigma T_R^4)}{(4 \epsilon \sigma T_R^3 + \frac{2k_0}{\Delta z_0})} \right] + \left[\frac{\left(\frac{2k_0}{\Delta z_0}\right)}{(4 \epsilon \sigma T_R^3 + \frac{2k_0}{\Delta z_0})} \right] T_1 = T_s$$

When frost free: $T_s = a + b \cdot T_1$

when frosted: $T_s = T_{frost}$

$$a + b \cdot T_1 = T_s$$

$$a = \frac{\frac{\Delta z_0}{2k_0} (IR_{\downarrow} + F_0 \cos(i) (1-A) + 3 \epsilon \sigma T_R^4)}{1 + \frac{4 \epsilon \sigma T_R^3 \Delta z_0}{2k_0}}$$

$$b = \frac{1}{1 + \frac{4 \epsilon \sigma T_R^3 \Delta z_0}{2k_0}}$$

with each timestep

contains solar flux info

$T_5 = a + b T_1$ (Explicit)

top layer $\Delta T_1 = \frac{k \Delta t}{\rho c \Delta z^2} \left[2(T_5 - T_1) + (T_2 - T_1) \right]$
 $\rightarrow \equiv \alpha$ \uparrow 1/2 layer away

$T_1^{k+1} - T_1^k \leftarrow \Delta T_1 = \alpha \left[(2b - 3) T_1 + T_2 + 2a \right]$

$\Delta T_1 = \left[(2b - 3) \alpha \right] T_1 + \alpha T_2 + 2\alpha a$
 $T_1^{k+1} = \left[1 - (3 - 2b) \alpha \right] T_1^k + \alpha T_2^k + (2\alpha a)$

$T_B = \left(\frac{Q \Delta z}{2k} \right) + T_N$ Q positive

bottom layer $\Delta T_N = \frac{k \Delta t}{\rho c \Delta z^2} \left[2(T_B - T_N) + (T_{N-1} - T_N) \right]$

(slightly hotter than bottom layer) $\Delta T_N = \alpha \left[\left(\frac{Q \Delta z}{k} \right) + (2 - 3) T_N + T_{N-1} \right]$

$T_N^{k+1} - T_N^k \leftarrow \Delta T_N = -\alpha T_N^k + \alpha T_{N-1}^k + \alpha \frac{Q \Delta z}{k}$
 $T_N^{k+1} = \alpha T_{N-1}^k + (1 - \alpha) T_N^k + \left(\alpha \frac{Q \Delta z}{k} \right)$

$j: 2 \rightarrow N-1$
 $T_j^{k+1} = \alpha T_{j-1}^k + (1 - 2\alpha) T_j^k + \alpha T_{j+1}^k + 0$
layer

In general:

$T_j^{k+1} =$

$\begin{bmatrix} [1 - (3 - 2b)\alpha] & \alpha & 0 & 0 & 0 \\ \alpha & (1 - 2\alpha) & \alpha & 0 & 0 \\ 0 & \alpha & (1 - 2\alpha) & \alpha & 0 \\ 0 & 0 & \alpha & (1 - 2\alpha) & \alpha \\ 0 & 0 & 0 & \alpha & (1 - \alpha) \end{bmatrix}$

$\begin{bmatrix} T_1^k \\ T_2^k \\ T_3^k \\ T_4^k \\ T_5^k \end{bmatrix}$

$+$
 $\begin{bmatrix} 2\alpha a \\ 0 \\ 0 \\ 0 \\ \alpha \frac{Q \Delta z}{k} \end{bmatrix}$

Annotations:
 k_2 (pointing to $[1 - (3 - 2b)\alpha]$)
 k_3 (pointing to α in row 1, col 2)
 k_1 (pointing to α in row 5, col 4)
 diffuse between layers - energy only moves one layer above/below for given timestep
 but just going in/out of 2 boundaries - middle wouldn't be 0 if there was radioactive heating/source terms
 update these each timestep

a, b change each timestep (w/ Trsf) Simple matrix multiplication + addition.

Implicit middle layers

$$T_j^{k+1} - T_j^k = \alpha [T_{j+1}^{k+1} + T_{j-1}^{k+1} - 2T_j^{k+1}] \quad \text{Implicit}$$

$$T_j^k = -\alpha T_{j-1}^{k+1} + (1+2\alpha) T_j^{k+1} - \alpha T_{j+1}^{k+1}$$

$j: 2 \rightarrow N-1$

$j=1$

$$T_1^{k+1} - T_1^k = \alpha [2(T_s^{k+1} - T_1^{k+1}) + (T_2^{k+1} - T_1^{k+1})]$$

$$T_1^{(k+1)} - T_1^k = 2\alpha a^{k+1} + (2b^{k+1} - 3)\alpha T_1^{k+1} + \alpha T_2^{k+1}$$

$$T_1^k = -2\alpha a^{k+1} [1 - (2b^{k+1} - 3)\alpha] T_1^{k+1} - \alpha T_2^{k+1}$$

$$T_1^k + (2\alpha a^{k+1}) = [1 - (2b^{k+1} - 3)\alpha] T_1^{k+1} - \alpha T_2^{k+1}$$

$j=N$

$$T_N^{k+1} - T_N^k = \alpha (2(T_B^{k+1} - T_N^{k+1}) + (T_{N-1}^{k+1} - T_N^{k+1}))$$

$$T_N^{k+1} - T_N^k = \alpha \left(\frac{Q\Delta z}{k} \right) - \alpha T_N^{k+1} + \alpha T_{N-1}^{k+1}$$

$$T_N^k + \left(\frac{Q\Delta z}{k} \right) \alpha = (1+\alpha) T_N^{k+1} - \alpha T_{N-1}^{k+1}$$

In general:

$$T_j^k + \begin{pmatrix} 2\alpha a^{k+1} \\ 0 \\ 0 \\ 0 \\ \left(\frac{Q\Delta z}{k} \right) \alpha \end{pmatrix} = \begin{pmatrix} 1 - (2b^{k+1} - 3)\alpha & -\alpha & 0 & 0 & 0 \\ -\alpha & (1+2\alpha) & -\alpha & 0 & 0 \\ 0 & -\alpha & (1+2\alpha) & -\alpha & 0 \\ 0 & 0 & -\alpha & (1+2\alpha) & -\alpha \\ 0 & 0 & 0 & -\alpha & (1+\alpha) \end{pmatrix} T_j^{k+1}$$

Step ① simple matrix addition

Step ② Solve this tridiagonal system with Gaussian elimination

Semi-implicit

$$T_j^{k+1} - T_j^k = \underbrace{f \alpha \left(T_{j+1}^{k+1} - 2 T_j^{k+1} + T_{j-1}^{k+1} \right)}_{\text{implicit}} + \underbrace{(1-f) \alpha \left(T_{j+1}^k - 2 T_j^k + T_{j-1}^k \right)}_{\text{explicit}}$$

Weighting factors

- $f=0$: explicit
- $f=1$: implicit
- $f=0.5$: Crank-Nicolson

$$(-\alpha f) T_{j-1}^{k+1} + (1+2f\alpha) T_j^{k+1} + (-\alpha f) T_{j+1}^{k+1} = (1-f)\alpha T_{j-1}^k + (1-2f\alpha) T_j^k + (1-f)\alpha T_{j+1}^k$$

$$\boxed{1} \quad T_1^{k+1} - T_1^k = \underbrace{(1-f)\alpha \left[(2b^k - 3) T_1^k + T_2^k + 2a^k \right]}_{\text{explicit}} + \underbrace{f\alpha \left[(2b^{k+1} - 3) T_1^{k+1} + T_2^{k+1} + 2a^{k+1} \right]}_{\text{implicit}}$$

$$\left[1 - f\alpha(2b^{k+1} - 3) \right] T_1^{k+1} + (-f\alpha) T_2^{k+1} = \left[1 + (1-f)\alpha(2b^k - 3) \right] T_1^k + (1-f)\alpha T_2^k + 2\alpha \left[(1-f)\alpha + f \right]$$

$$\boxed{N} \quad T_N^{k+1} - T_N^k = (1-f)\alpha \left[T_{N-1}^k - T_N^k + \frac{\alpha \Delta z}{k} \right] + f\alpha \left[T_{N-1}^{k+1} - T_N^{k+1} + \frac{\alpha \Delta z}{k} \right]$$

$$(-f\alpha) T_{N-1}^{k+1} + (1+f\alpha) T_N^{k+1} = (1-f)\alpha T_{N-1}^k + (1-(1-f)\alpha) T_N^k + \left[\alpha \frac{\alpha \Delta z}{k} \right]$$

much simpler than top layer as α is constant and $\alpha^k = \alpha^{k+1}$

Semi-implicit: The saga continues!

In general

implicit

$$\begin{pmatrix} (1 - f\alpha(2b^{k+1} - 3)) & (-f\alpha) & 0 & 0 & 0 \\ (-\alpha f) & (1 + 2\alpha f) & (-\alpha f) & 0 & 0 \\ 0 & (-\alpha f) & (1 + 2\alpha f) & (-\alpha f) & 0 \\ 0 & 0 & (-\alpha f) & (1 + 2\alpha f) & (-\alpha f) \\ 0 & 0 & 0 & (-\alpha f) & (1 + \alpha f) \end{pmatrix}$$

T_j^{k+1}

explicit

$$= \begin{pmatrix} (1 + (1-f)\alpha(2b^k - 3)) & ((1-f)\alpha) & 0 & 0 & 0 \\ ((1-f)\alpha) & (1 + 2(1-f)\alpha) & ((1-f)\alpha) & 0 & 0 \\ 0 & ((1-f)\alpha) & (1 + 2(1-f)\alpha) & ((1-f)\alpha) & 0 \\ 0 & 0 & ((1-f)\alpha) & (1 + 2(1-f)\alpha) & ((1-f)\alpha) \\ 0 & 0 & 0 & ((1-f)\alpha) & (1 + (1-f)\alpha) \end{pmatrix} T_j^k$$

Step 2: Solve this tridiagonal

System with Gaussian elimination.

where if $f=0$ then this matrix is:

$$\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

i.e. back to fully explicit.

$$+ \begin{pmatrix} 2\alpha[(1-f)a^k + fa^{k+1}] \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ \left(\frac{\alpha Q \Delta z}{K}\right) \end{pmatrix}$$

Step 1: Do simple matrix multiplication & addition

Adding CO₂ Frost to Mars thermal models.
 We'll track Frost mass with M_{CO_2} . Latent heat is L_{CO_2} .

Start Time Loop

IF ($M_{CO_2} \leq 0$)

- Thermal model runs as before, calculate T_s .

- Did T_s fall below T_{frost} ?

No → do nothing

Yes → Set T_s to T_{frost}

Add M_{CO_2} of $(T_{frost} - T_s) \cdot \frac{\Delta Z_1 \rho_1 c_1}{L_{CO_2}} \cdot \frac{1}{4}$

ENDIF

ELSE IF ($M_{CO_2} > 0$)

- Update temperatures with $T_s = T_{frost}$

i.e. $T_s = a + b T_1$ formerly

so $b = 0$, $a = T_{frost}$ in this case

- Update frost mass: $\Delta M_{CO_2} = - \frac{\Delta t}{L_{CO_2}} \left[\frac{2 k_1 \Delta t}{\Delta z_1} (T_1 - T_{frost}) + (1-A) S - \epsilon_{frost} T_{frost}^4 \right]$

$$\Delta M_{CO_2} = \gamma T_1 + \theta$$

where: $\gamma = - \frac{1}{L_{CO_2}} \frac{2 k_1 \Delta t}{\Delta z_1}$ scalar

$$\theta = \frac{\Delta t}{L_{CO_2}} \left[\frac{2 k_1 \Delta t}{\Delta z_1} T_{frost} - (1-A) S + \epsilon_{frost} T_{frost}^4 \right]$$

array for each solar flux

- Did M_{CO_2} fall below zero?

- No → do nothing

- Yes → Set $M_{CO_2} = 0$

Add to T_s : $\left(- M_{CO_2} \frac{4 L_{CO_2}}{\rho_1 c_1 \Delta z_1} \right)$

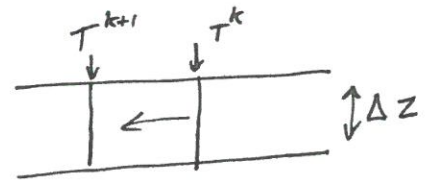
ELSE

END TIME LOOP

do outside loop - for semi-implicit
 $\theta = f \theta^{k+1} + (1-f) \theta^k$
 since θ 's can all be
 calculated ahead
 of time - efficient
 will be tidy but
 can do outside of
 loop anyway

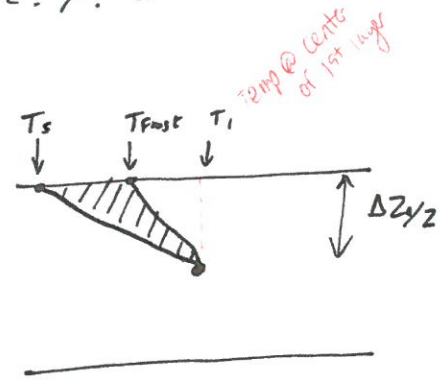
WTF?! Where did those factors of 4 & $\frac{1}{4}$ come from?

Think about area on thermal profiles representing thermal energy. e.g. \rightarrow



when this block's temperature changes the thermal energy required is: $(T^{k+1} - T^k) \cdot \Delta z \cdot \rho \cdot c$

so, when frosting, T_s falls below T_{frost} . But we reset T_s to T_{frost} and book keep that energy as co_2 frost. That energy is the shaded region times $\rho \cdot c$.



$$\text{i.e. } \rho \cdot c \cdot \left[\frac{\Delta z_1}{2} \cdot \frac{1}{2} (T_i - T_s) - \frac{\Delta z}{2} \cdot \frac{1}{2} (T_i - T_{frost}) \right]$$

$$\frac{1}{4} \rho \cdot c \cdot \Delta z_1 (T_{frost} - T_s)$$

$$\text{so: } \Delta M_{co_2} = \frac{1}{L_{co_2}} \cdot \frac{1}{4} \rho \cdot c \cdot \Delta z_1 (T_{frost} - T_s)$$

When defrosting, we do the reverse and convert the ΔM_{co_2} (a negative number) to a ΔT so the surface is no longer at T_{frost} .

$$T_s = T_{frost} - \frac{\Delta M_{co_2} \cdot L_{co_2}}{\rho \cdot c \cdot \Delta z_1} \quad 4$$

Horizons

Useful for masking out sunlight and figuring out how much open sky is visible.

Let's store horizon height as $h(\phi)$

where ϕ is azimuth (north is zero). $h(\phi)$ may be < 0 if the observer is on a hill.
h = 100° *h = -10° h = 0* *Kansas*

For thermal emission of a surface at temperature T_s

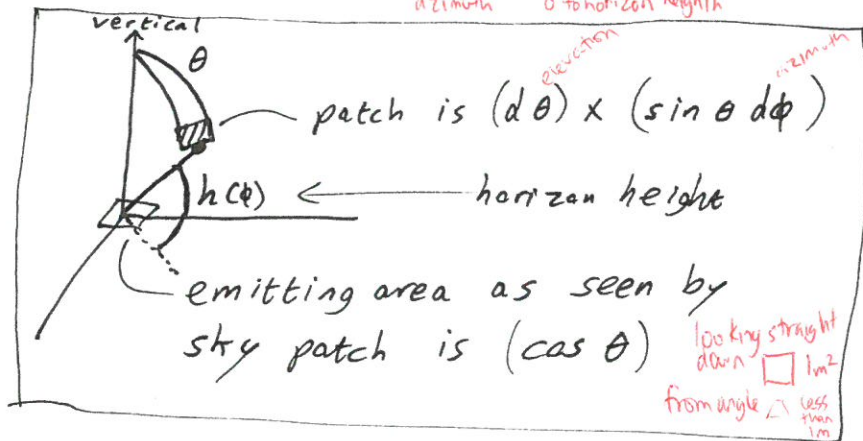
$$\text{Energy emitted} = \int_0^\infty \epsilon B(\lambda, T_s) d\lambda = \epsilon \frac{\sigma}{\pi} T_s^4$$

per steradian ↑ Planck Function.

To get energy emitted to space we need to integrate over the sky's solid angle.

$$\text{Flux} = \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi/2-h} \epsilon \frac{\sigma}{\pi} T_s^4 \cos(\theta) \sin \theta d\phi d\theta$$

azimuth *0 to horizon height* *area reduction* *size of patch on sky in one direction* *size of patch on sky in other direction*



$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi/2-h} \sin(2\theta) d\theta d\phi$$

: integration then trig functions

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \int_{\phi=0}^{2\pi} \cos^2(h) d\phi$$

Special case: Flat ground; $h(\phi) = 0$ (flat horizon too) $\cos^2(0) = 1$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \int_{\phi=0}^{2\pi} d\phi$$

$$\text{Flux} = \epsilon \sigma T_s^4$$

i.e. what we all know & love

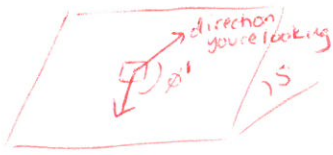
Special case II: Slope surrounded by infinite flat plane
 Horizon as seen by a sloping surface, varies with azimuth
 In the downhill direction it's zero; in the uphill direction it's s (the slope).



Think of a vector \vec{d} in the horizontal plane that makes an angle ϕ with the downhill direction. $\phi = \pi$ directly uphill

distance traveled in uphill direction: $|\vec{d}| \cdot \cos(\pi - \phi)$

height gained: $|\vec{d}| \cdot \cos(\pi - \phi) \cdot \tan(s)$



$$\tan(\text{Horizon height}) = \frac{\text{height gained}}{|\vec{d}|}$$

looking down normal (projected onto flat plane)
 $|\vec{d}| \cos(\pi - \phi)$
 ϕ

$$\Delta z = |\vec{d}| \cos(\pi - \phi) \tan(s)$$

$$\tan(h) = \frac{\Delta z}{|\vec{d}|}$$

$$\text{So } h(\phi) =$$

"elevation gain depending on how much you're looking"

$$h(\phi) = \tan^{-1}(\tan(s) \cdot \cos(\pi - \phi))$$

$-\cos(\phi)$

$$\phi = (-\pi/2) \rightarrow (+\pi/2)$$

$$\tan^{-1}(\tan(s) \cos(\phi)) : \phi (\pi/2) \rightarrow (3\pi/2)$$

Split the previous integral:

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \left[\int_{-\pi/2}^{\pi/2} \cos^2(\phi) d\phi + \int_{\pi/2}^{3\pi/2} \underbrace{\cos^2(h)}_{1 + \tan^2 h} d\phi \right]$$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \left[\pi + \int_{\pi/2}^{3\pi/2} \frac{d\phi}{1 + \tan^2(h)} \right]$$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \left[\pi + \int_{\pi/2}^{3\pi/2} \frac{d\phi}{1 + \tan^2 s \cos^2 \phi} \right] \xrightarrow{\text{standard integral}} = \pi \cos(s)$$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \pi \frac{1}{2} (1 + \cos(s))$$

$$\text{Flux} = \epsilon \sigma T_s^4 \cos^2(s/2)$$

outgoing flux to space is modified by this factor for a slope of s .

if $s=0$, $\rightarrow 1$ and flux = $\epsilon \sigma T_s^4$

if 90° slope, get $\frac{1}{2} \rightarrow$ see $\frac{1}{2}$ the sky

Flux to Space: $\epsilon_s \sigma T_s^4 \cos^2(\frac{s}{2})$
 Flux to surroundings: $\epsilon_s \sigma T_s^4 \sin^2(\frac{s}{2})$ } Total flux is still $\epsilon_s \sigma T_s^4$
 Flux from surroundings: $\epsilon_{Flat} \sigma T_{Flat}^4 \sin^2(\frac{s}{2})$ if $s=0$, this is 0

you need to separately simulate T_{Flat} .
 Also $\epsilon_s \neq \epsilon_{Flat}$

$$\text{Net outgoing flux} = \underbrace{\epsilon_s \sigma T_s^4 \cos^2(\frac{s}{2})}_{\text{To space}} + \underbrace{\epsilon_s \sigma T_s^4 \sin^2(\frac{s}{2})}_{\text{To surroundings}} - \underbrace{\epsilon_s \epsilon_{Flat} \sigma T_{Flat}^4 \sin^2(\frac{s}{2})}_{\substack{\text{From surroundings} \\ \rightarrow \text{Fraction absorbed on slope.}}}$$

Kirchhoff's law
two emiss.
could be
different
or same

$$\text{Net outgoing flux} = \epsilon_s \sigma T_s^4 \left[1 - \epsilon_{Flat} \sin^2(\frac{s}{2}) \left(\frac{T_{Flat}}{T_s} \right)^4 \right]$$

Sometimes people assume $\epsilon_{Flat} = 1$ & $T_{Flat} = T_s$ @ slope bad assumption

$$\text{so: net outgoing flux} = \epsilon_s \sigma T_s^4 \cos^2(\frac{s}{2})$$

A bad assumption for high latitudes & pole-facing slopes.

need to do 2 thermal models here
 - sloping terrain
 - flat terrain (assume not affected by slope)

Atmospheric Radiation:

Can be approximated as 4% of the noon time flux. For IR wavelengths.

$$0.04 S_{noon} \epsilon_s \underbrace{\cos^2(\frac{s}{2})}_{\substack{\rightarrow \text{skyview factor} \\ \rightarrow \text{fraction absorbed}}}$$

At Vis wavelengths it's approximated as 2% of flux. i.e. varies diurnally

$$0.02 S \cdot \underbrace{(1-A)}_{\rightarrow \text{fraction absorbed}} \underbrace{\cos^2(\frac{s}{2})}_{\rightarrow \text{skyview factor}}$$

$F_{\text{incoming}} \leftarrow \begin{cases} F_{\text{solar direct}} = (1 - A_s) \cdot S \cdot \cos(i_s) \\ F_{\text{scat. vis}} = (1 - A_s) \cdot S \cdot 0.02 \cdot \Sigma \\ F_{\text{scat. IR}} = E_s \cdot S_{\text{noon}} \cdot 0.04 \cdot \Sigma \\ F_{\text{Terrain IR reflected}} = E_s \cdot [E_f \sigma T_f^4] \cdot (1 - \Sigma) \\ F_{\text{Terrain vis reflected}} = (1 - A_s) \cdot [A_f S \cos(i_f)] \cdot (1 - \Sigma) \end{cases}$

assume each m² isotropically radiating
 assumes sun above horizon use the rest to figure out if actually above horizon
 Assumes Flat terrain for surroundings.
 fine if surrounded by flat terrain if not would need to couple all the equations - hard, comp. expensive
 "terrain view" only fraction makes it to slope

$F_{\text{outgoing}} = -E_s \sigma T_s^4$

where: Σ is the sky view factor: $\frac{1}{2\pi} \int_0^{2\pi} \cos^2(h(\phi)) d\phi$
 i.e. $\Sigma = 1$ for flat terrain

$\Sigma = \cos^2(\frac{s}{2})$ for a slope of s surrounded by flat terrain

i_s, i_f : incidence angles for the slope & flat terrain

A_s, A_f : Albedo for the slope & flat terrain

E_s, E_f : Emissivity for the slope & flat terrain

$$T_s = a + b T_i \quad \text{where} \quad a = \frac{\left(\frac{\Delta Z_i}{2k_i}\right) [F_{\text{incoming}} + 3 E_s \sigma T_R^4]}{1 + \frac{4 E_s \sigma T_R^3 \Delta Z_i}{2 k_i}}$$

Merge with previous model here