

Find flux from layer  $(i-1) \rightarrow (i)$

Find boundary temperature first.  
Flux is continuous across the boundary.

$$\text{Flux}_{(i-1) \rightarrow (i)} = \frac{k_{i-1} (T_{i-1} - T_*)}{\frac{1}{2} \Delta z_{i-1}} = \frac{k_i (T_* - T_i)}{\frac{1}{2} \Delta z_i}$$

$$\text{So: } T_* = \frac{k_i \Delta z_{i-1} T_i + k_{i-1} \Delta z_i T_{i-1}}{k_i \Delta z_{i-1} + k_{i-1} \Delta z_i}$$

$$\text{Flux}_{(i-1) \rightarrow (i)} = \frac{2 k_i k_{i-1}}{k_i \Delta z_{i-1} + k_{i-1} \Delta z_i} [T_{i-1} - T_i]$$

(sub  $T_*$  back into flux expression)

Similarly:

$$\text{Flux}_{(i+1) \rightarrow (i)} = \frac{2 k_i k_{i+1}}{k_i \Delta z_{i+1} + k_{i+1} \Delta z_i} [T_{i+1} - T_i]$$

$$\rho_i c_i \Delta z_i (T_i^{k+1} - T_i^k) = \Delta t \left[ \text{Flux}_{(i-1) \rightarrow i} + \text{Flux}_{(i+1) \rightarrow i} \right]$$

$$\text{Define: } \alpha_{ui} = \left[ \frac{2 k_i k_{i-1}}{k_i \Delta z_{i-1} + k_{i-1} \Delta z_i} \right] \frac{\Delta t}{\rho_i c_i \Delta z_i}$$

$$\alpha_{di} = \left[ \frac{2 k_i k_{i+1}}{k_i \Delta z_{i+1} + k_{i+1} \Delta z_i} \right] \frac{\Delta t}{\rho_i c_i \Delta z_i}$$

$$T_i^{k+1} - T_i^k = \begin{cases} \alpha_{ui} [T_{i-1}^k - T_i^k] + \alpha_{di} [T_{i+1}^k - T_i^k] & \text{Explicit} \\ \alpha_{di} [T_{i-1}^{k+1} - T_i^{k+1}] + \alpha_{di} [T_{i+1}^{k+1} - T_i^{k+1}] & \text{Implicit} \end{cases}$$

There's no need to evaluate  $T_*$ ; however, it's sometimes useful e.g. Temperature at the ice table when layer  $i$  is ice and layer  $(i-1)$  is regolith.

explicit

$$T_i^{k+1} - T_i^k = \alpha_{ui} [T_{i-1}^k - T_i^k] + \alpha_{di} [T_{i+1}^k - T_i^k]$$

$$T_i^{k+1} = \begin{bmatrix} \overset{k3}{(\alpha_{ui})} & \overset{dia}{(1 - \alpha_{ui} - \alpha_{di})} & \overset{k1}{(\alpha_{di})} \end{bmatrix} \begin{bmatrix} T_{i-1}^k \\ T_i^k \\ T_{i+1}^k \end{bmatrix}$$

implicit

$$T_i^{k+1} - T_i^k = \alpha_{ui} [T_{i-1}^{k+1} - T_i^{k+1}] + \alpha_{di} [T_{i+1}^{k+1} - T_i^{k+1}]$$

$$\begin{bmatrix} (-\alpha_{ui}) & (1 + \alpha_{ui} + \alpha_{di}) & (-\alpha_{di}) \end{bmatrix} \begin{bmatrix} T_{i-1}^{k+1} \\ T_i^{k+1} \\ T_{i+1}^{k+1} \end{bmatrix} = T_i^k$$

now have  
α<sub>up</sub>'s +  
α<sub>down</sub>'s  
off diagonal  
not same  
any more

Semi-implicit (f=0 means explicit)

$$T_i^{k+1} - T_i^k = \overbrace{(1-f) \alpha_{ui} [T_{i-1}^k - T_i^k] + (1-f) \alpha_{di} [T_{i+1}^k - T_i^k]}^{(1-f) * \text{explicit}} + \overbrace{f \alpha_{ui} [T_{i-1}^{k+1} - T_i^{k+1}] + f \alpha_{di} [T_{i+1}^{k+1} - T_i^{k+1}]}^{f * \text{implicit}}$$

$$\begin{bmatrix} \overset{implicit}{(-f \alpha_{ui})} & (1 + f \alpha_{ui} + f \alpha_{di}) & (-f \alpha_{di}) \end{bmatrix} \begin{bmatrix} T_{i-1}^{k+1} \\ T_i^{k+1} \\ T_{i+1}^{k+1} \end{bmatrix} = \begin{bmatrix} \overset{k3}{((1-f) \alpha_{ui})} & \overset{explicit \text{ dia}}{(1 - (1-f) \alpha_{ui} - (1-f) \alpha_{di})} & \overset{k1}{((1-f) \alpha_{di})} \end{bmatrix} \begin{bmatrix} T_{i-1}^k \\ T_i^k \\ T_{i+1}^k \end{bmatrix}$$

As before: ① Evaluate r.h.s.

② Use tridiagonal solver to find  $T^{k+1}$ 's.

for generic layer in middle

## Special cases $i = N$

$$T_N^{k+1} - T_N^k = \underbrace{\frac{\Delta t}{\rho_N c_N \Delta z_N} \cdot Q}_{\text{upward flux}} + \underbrace{\alpha_{dN} [T_{N-1} - T_N]}_{\text{downward flux}} \quad \text{use } k/k+1 \text{ for explicit/implicit}$$

## Semi-implicit $i = N$

$$T_N^{k+1} - T_N^k = \frac{\Delta t \cdot Q}{\rho_N c_N \Delta z_N} [(1-f) + f] + (1-f) \alpha_{dN} [T_{N-1}^k - T_N^k] + f \alpha_{dN} [T_{N-1}^{k+1} - T_N^{k+1}]$$

$$\begin{bmatrix} (-f \alpha_{dN}) & (1+f \alpha_{dN}) \end{bmatrix} \begin{bmatrix} T_{N-1}^{k+1} \\ T_N^{k+1} \end{bmatrix} = \begin{bmatrix} ((1-f) \alpha_{dN}) & (1-(1-f) \alpha_{dN}) \end{bmatrix} \begin{bmatrix} T_{N-1}^k \\ T_N^k \end{bmatrix} + \underbrace{\left[ \frac{\Delta t \cdot Q}{\rho_N c_N \Delta z_N} \right]}_{\text{Boundary (N)}}$$

i.e.  $\alpha_{dN} = 0$

last element of explicit diagonal

## Special case $i = 1$

$$T_1^{k+1} - T_1^k = \underbrace{\frac{k_1 \Delta t}{\rho_1 c_1 \Delta z_1^2} 2(T_s - T_1)}_{\text{downward flux (use } k/k+1 \text{ for explicit/implicit)}} + \underbrace{\alpha_{d1} (T_2 - T_1)}_{\text{upward flux}}$$

$\alpha_{d1} \neq \alpha_{d2}$   
energy is same but  
converting to T  
change not

$$T_1^{k+1} - T_1^k = \underbrace{\left[ \frac{k_1 \Delta t}{\rho_1 c_1 \Delta z_1^2} \right]}_{\equiv \beta} 2a - (2-2b) \left[ \frac{k_1 \Delta t}{\rho_1 c_1 \Delta z_1^2} \right] T_1 + \alpha_{d1} (T_2 - T_1)$$

$$T_1^{k+1} - T_1^k = 2a\beta - [\alpha_{d1} + (2-2b)\beta] T_1 + \alpha_{d1} T_2$$

## Semi-implicit $i = 1$

$\beta$  like  $\alpha$  in 1st boundary condition for semi-implicit case w/ same properties

$$T_1^{k+1} - T_1^k = (1-f) 2a^k \beta + f 2a^{k+1} \beta - (1-f) T_1^k [\alpha_{d1} + (2-2b)\beta] - f T_1^{k+1} + \alpha_{d1} T_2^k (1-f) + \alpha_{d1} T_2^{k+1} f$$

Factor goes here too

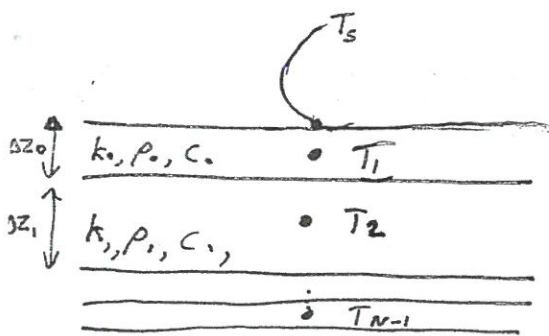
$$\underbrace{\begin{bmatrix} (1+f[\alpha_{d1} + (2-2b)\beta]) & (-f \alpha_{d1}) \end{bmatrix}}_{\text{implicit matrix 1st element}} \begin{bmatrix} T_1^{k+1} \\ T_2^{k+1} \end{bmatrix} = \underbrace{\begin{bmatrix} (1-(1-f)(\alpha_{d1} + (2-2b)\beta)) & (\alpha_{d1}(1-f)) \end{bmatrix}}_{\text{explicit diag 1st element}} \begin{bmatrix} T_1^k \\ T_2^k \end{bmatrix} + \underbrace{[2\beta((1-f)a^k + fa^{k+1})]}_{\text{Boundary (1)}}$$

(3-2b) $\alpha$  when properties the same

i.e.  $\alpha_{d1} = 0$

$\beta$  has essentially replaced this

# Different material properties



Replace radiative terms with conduction.

$$IR_{\downarrow} + F_0 \cos(i) (1-A) - \epsilon \sigma T_s^4 = \frac{2k_0}{\Delta z_0} (T_s - T_1)$$

Pick  $T_R$  as some reference temperature that's close to  $T_s$ .

i.e.  $(T_s - T_R) \ll T_R$

Using  $T_s$  from the last timestep works well.

want less than ~1%

When fog runs out and Sun hitting down or east facing slope, can get sudden jump in  $T$  that can be more than this

linearize:

$$\epsilon \sigma (T_R + (T_s - T_R))^4$$

$$\epsilon \sigma T_R^4 \left(1 + \frac{T_s - T_R}{T_R}\right)^4$$

$$\epsilon \sigma T_R^4 \left(1 + 4 \frac{T_s - T_R}{T_R}\right)$$

$$\epsilon \sigma T_R^4 + 4 \epsilon \sigma T_R^3 (T_s - T_R)$$

$$(4 \epsilon \sigma T_R^3) T_s - 3 \epsilon \sigma T_R^4$$

linearization of surface temp

if  $T_{ref}$  changes a lot between timesteps

might get wrong  $T_s$

for several timesteps

could drive explicit to instability but implicit will settle out

$$IR_{\downarrow} + F_0 \cos(i) (1-A) + 3 \epsilon \sigma T_R^4 = (4 \epsilon \sigma T_R^3) T_s + \left(\frac{2k_0}{\Delta z_0}\right) T_s - \frac{2k_0}{\Delta z_0} T_1$$

$$\left[ \frac{(IR_{\downarrow} + F_0 \cos(i) (1-A) + 3 \epsilon \sigma T_R^4)}{(4 \epsilon \sigma T_R^3 + \frac{2k_0}{\Delta z_0})} \right] + \left[ \frac{\left(\frac{2k_0}{\Delta z_0}\right)}{(4 \epsilon \sigma T_R^3 + \frac{2k_0}{\Delta z_0})} \right] T_1 = T_s$$

When frost free:  $T_s = a + b \cdot T_1$

when frosted:  $T_s = T_{frost}$

$$a + b \cdot T_1 = T_s$$

$$a = \frac{\frac{\Delta z_0}{2k_0} (IR_{\downarrow} + F_0 \cos(i) (1-A) + 3 \epsilon \sigma T_R^4)}{1 + \frac{4 \epsilon \sigma T_R^3 \Delta z_0}{2k_0}}$$

$$b = \frac{1}{1 + \frac{4 \epsilon \sigma T_R^3 \Delta z_0}{2k_0}}$$

with each timestep

contains solar flux info



$T_5 = a + b T_1$  (Explicit)

top layer  
 $\Delta T_1 = \frac{k \Delta t}{\rho c \Delta z^2} \left[ 2(T_5 - T_1) + (T_2 - T_1) \right]$   
 $\rightarrow \equiv \alpha$   $\uparrow$  1/2 layer away

$T_1^{k+1} - T_1^k \leftarrow \Delta T_1 = \alpha \left[ (2b - 3) T_1 + T_2 + 2a \right]$

$\Delta T_1 = \left[ (2b - 3) \alpha \right] T_1 + \alpha T_2 + 2\alpha a$   
 $T_1^{k+1} = \left[ 1 - (3 - 2b) \alpha \right] T_1^k + \alpha T_2^k + (2\alpha a)$

$T_B = \left( \frac{Q \Delta z}{2k} \right) + T_N$  Q positive

bottom layer  
 $\Delta T_N = \frac{k \Delta t}{\rho c \Delta z^2} \left[ 2(T_B - T_N) + (T_{N-1} - T_N) \right]$

(slightly hotter than bottom layer)  
 $\Delta T_N = \alpha \left[ \left( \frac{Q \Delta z}{k} \right) + (2 - 3) T_N + T_{N-1} \right]$

$T_N^{k+1} - T_N^k \leftarrow \Delta T_N = -\alpha T_N^k + \alpha T_{N-1}^k + \alpha \frac{Q \Delta z}{k}$   
 $T_N^{k+1} = \alpha T_{N-1}^k + (1 - \alpha) T_N^k + \left( \alpha \frac{Q \Delta z}{k} \right)$

$j: 2 \rightarrow N-1$   
 $T_j^{k+1} = \alpha T_{j-1}^k + (1 - 2\alpha) T_j^k + \alpha T_{j+1}^k + 0$   
 layer

In general:

$T_j^{k+1} =$

$\begin{bmatrix} [1 - (3 - 2b)\alpha] & \alpha & 0 & 0 & 0 \\ \alpha & (1 - 2\alpha) & \alpha & 0 & 0 \\ 0 & \alpha & (1 - 2\alpha) & \alpha & 0 \\ 0 & 0 & \alpha & (1 - 2\alpha) & \alpha \\ 0 & 0 & 0 & \alpha & (1 - \alpha) \end{bmatrix}$

$+ \begin{bmatrix} T_1^k \\ T_2^k \\ T_3^k \\ T_4^k \\ T_5^k \end{bmatrix}$

$+ \begin{bmatrix} 2\alpha a \\ 0 \\ 0 \\ 0 \\ \alpha \frac{Q \Delta z}{k} \end{bmatrix}$

$\uparrow$   $k_2$   $\uparrow$   $k_3$   $\uparrow$   $k_1$   
 diffuse between layers - energy only moves one layer above/below for given timestep  
 but just going in/out of 2 boundaries - middle wouldn't be 0 if there was radiogenic heating/source terms  
 update these each timestep  
 a, b change each timestep (w/ Tref)

Simple matrix multiplication + addition.

Implicit middle layers

$$T_j^{k+1} - T_j^k = \alpha [T_{j+1}^{k+1} + T_{j-1}^{k+1} - 2T_j^{k+1}] \quad \text{Implicit}$$

$$T_j^k = -\alpha T_{j-1}^{k+1} + (1+2\alpha) T_j^{k+1} - \alpha T_{j+1}^{k+1}$$

$j: 2 \rightarrow N-1$

$j=1$

$$T_1^{k+1} - T_1^k = \alpha [2(T_s^{k+1} - T_1^{k+1}) + (T_2^{k+1} - T_1^{k+1})]$$

$$T_1^{(k+1)} - T_1^k = 2\alpha a^{k+1} + (2b^{k+1} - 3)\alpha T_1^{k+1} + \alpha T_2^{k+1}$$

$$T_1^k = -2\alpha a^{k+1} [1 - (2b^{k+1} - 3)\alpha] T_1^{k+1} - \alpha T_2^{k+1}$$

$$T_1^k + (2\alpha a^{k+1}) = [1 - (2b^{k+1} - 3)\alpha] T_1^{k+1} - \alpha T_2^{k+1}$$

$j=N$

$$T_N^{k+1} - T_N^k = \alpha (2(T_B^{k+1} - T_N^{k+1}) + (T_{N-1}^{k+1} - T_N^{k+1}))$$

$$T_N^{k+1} - T_N^k = \alpha \left( \frac{Q\Delta z}{k} \right) - \alpha T_N^{k+1} + \alpha T_{N-1}^{k+1}$$

$$T_N^k + \left( \frac{Q\Delta z}{k} \right) \alpha = (1+\alpha) T_N^{k+1} - \alpha T_{N-1}^{k+1}$$

In general:

$$T_j^k + \begin{pmatrix} 2\alpha a^{k+1} \\ 0 \\ 0 \\ 0 \\ \left( \frac{Q\Delta z}{k} \right) \alpha \end{pmatrix} = \begin{pmatrix} 1 - (2b^{k+1} - 3)\alpha & -\alpha & 0 & 0 & 0 \\ -\alpha & (1+2\alpha) & -\alpha & 0 & 0 \\ 0 & -\alpha & (1+2\alpha) & -\alpha & 0 \\ 0 & 0 & -\alpha & (1+2\alpha) & -\alpha \\ 0 & 0 & 0 & -\alpha & (1+\alpha) \end{pmatrix} T_j^{k+1}$$

Step ① simple matrix addition

Step ② Solve this tridiagonal system with Gaussian elimination

Semi-implicit

Implicit

explicit

$$T_j^{k+1} - T_j^k = \underbrace{f \alpha (T_{j+1}^{k+1} - 2T_j^{k+1} + T_{j-1}^{k+1})}_{\text{weighting factors}} + \underbrace{(1-f) \alpha (T_{j+1}^k - 2T_j^k + T_{j-1}^k)}_{\text{weighting factors}}$$

J: 2 → N-1

weighting factors  
 $f=0$  : explicit  
 $f=1$  : implicit  
 $f=0.5$  : Crank-Nicolson

$$(-\alpha f) T_{j-1}^{k+1} + (1 + 2f\alpha) T_j^{k+1} + (-\alpha f) T_{j+1}^{k+1} = (1-f)\alpha T_{j-1}^k + (1-2(1-f)\alpha) T_j^k + (1-f)\alpha T_{j+1}^k$$

$$\boxed{J=1} \quad T_1^{k+1} - T_1^k = \underbrace{(1-f)\alpha [2b^k - 3] T_1^k + T_2^k + 2a^k}_{\text{explicit}} + \underbrace{f\alpha [(2b^{k+1} - 3) T_1^{k+1} + T_2^{k+1} + 2a^{k+1}]}_{\text{implicit}}$$

$$[1 - f\alpha (2b^{k+1} - 3)] T_1^{k+1} + (-f\alpha) T_2^{k+1} = [1 + (1-f)\alpha (2b^k - 3)] T_1^k + (1-f)\alpha T_2^k + 2\alpha [(1-f)a^k + (f)a^{k+1}]$$

$$\boxed{J=N} \quad T_N^{k+1} - T_N^k = (1-f)\alpha \left[ T_{N-1}^k - T_N^k + \frac{Q\Delta z}{k} \right] + f\alpha \left[ T_{N-1}^{k+1} - T_N^{k+1} + \frac{Q\Delta z}{k} \right]$$

$$(-f\alpha) T_{N-1}^{k+1} + (1+f\alpha) T_N^{k+1} = (1-f)\alpha T_{N-1}^k + (1-(1-f)\alpha) T_N^k + \left[ \alpha \frac{Q\Delta z}{k} \right]$$

↑ much simpler than top. layer as  $Q$  is a constant and  $Q^k = Q^{k+1}$

# Semi-Implicit : The saga continues !

In general

$$\begin{matrix} \text{implicit} & & \text{explicit} \end{matrix}$$

$$\begin{pmatrix} (1 - f\alpha(2b^{k+1} - 3)) & (-f\alpha) & 0 & 0 & 0 \\ (-\alpha f) & (1 + 2\alpha f) & (-\alpha f) & 0 & 0 \\ 0 & (-\alpha f) & (1 + 2\alpha f) & (-\alpha f) & 0 \\ 0 & 0 & (-\alpha f) & (1 + 2\alpha f) & (-\alpha f) \\ 0 & 0 & 0 & (-\alpha f) & (1 + \alpha f) \end{pmatrix}^{k+1} \begin{matrix} T_j \\ \uparrow \end{matrix} = \begin{pmatrix} (1 + (1-f)\alpha(2b^k - 3)) & ((1-f)\alpha) & 0 & 0 & 0 \\ ((1-f)\alpha) & (1 + 2(1-f)\alpha) & ((1-f)\alpha) & 0 & 0 \\ 0 & ((1-f)\alpha) & (1 + 2(1-f)\alpha) & ((1-f)\alpha) & 0 \\ 0 & 0 & ((1-f)\alpha) & (1 + 2(1-f)\alpha) & ((1-f)\alpha) \\ 0 & 0 & 0 & ((1-f)\alpha) & (1 + (1-f)\alpha) \end{pmatrix}^k \begin{matrix} T_j \\ \\ \\ \\ \end{matrix}$$

Step 2: Solve this tridiagonal system with Gaussian elimination.

Note: if  $f=0$  then this matrix is:  $\begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix}$   
i.e. back to fully explicit.

$$+ \begin{pmatrix} 2\alpha[(1-f)a^k + fa^{k+1}] \\ 0 \\ 0 \\ 0 \\ \frac{(\alpha Q \Delta z)}{k} \end{pmatrix}$$

Step 1: Do simple matrix multiplication & addition



Adding CO<sub>2</sub> Frost to Mars thermal models.  
 We'll track Frost mass with  $M_{CO_2}$ . Latent heat is  $L_{CO_2}$ .

Start Time Loop

IF ( $M_{CO_2} \leq 0$ )

- Thermal model runs as before, calculate  $T_s$ .

- Did  $T_s$  fall below  $T_{frost}$ ?

No → do nothing

Yes → Set  $T_s$  to  $T_{frost}$

Add  $M_{CO_2}$  of  $(T_{frost} - T_s) \cdot \frac{\Delta Z_1 \rho_1 c_1}{L_{CO_2}} \cdot \frac{1}{4}$

ENDIF

ELSE IF ( $M_{CO_2} > 0$ )

- Update temperatures with  $T_s = T_{frost}$

i.e.  $T_s = a + b T_1$  formerly

so  $b = 0$ ,  $a = T_{frost}$  in this case

- Update frost mass:  $\Delta M_{CO_2} = - \frac{\Delta t}{L_{CO_2}} \left[ \frac{2 k_1 \Delta t}{\Delta Z_1} (T_1 - T_{frost}) + (1-A) S - \epsilon_{frost} T_{frost}^4 \right]$

$$\Delta M_{CO_2} = \gamma T_1 + \theta$$

$$\text{where: } \gamma = - \frac{1}{L_{CO_2}} \frac{2 k_1 \Delta t}{\Delta Z_1}$$

scalar

$$\theta = \frac{\Delta t}{L_{CO_2}} \left[ \frac{2 k_1 \Delta t}{\Delta Z_1} T_{frost} - (1-A) S + \epsilon_{frost} T_{frost}^4 \right]$$

array for each solar flux

do outside loop - for semi-implicit

$$\theta = f \theta^{k+1} + (1-f) \theta^k$$

Since  $\theta$ 's can all be calculated ahead of time - efficient  
 will be tidy but  
 can do outside of loop anyway

- Did  $M_{CO_2}$  fall below zero?

- No → do nothing

- Yes → Set  $M_{CO_2} = 0$

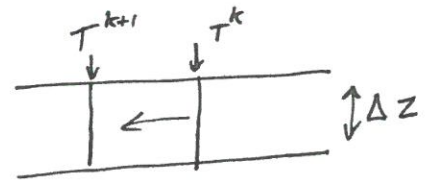
Add to  $T_s$ :  $\left( - M_{CO_2} \frac{4 L_{CO_2}}{\rho_1 c_1 \Delta Z_1} \right)$

ELSE

END TIME LOOP

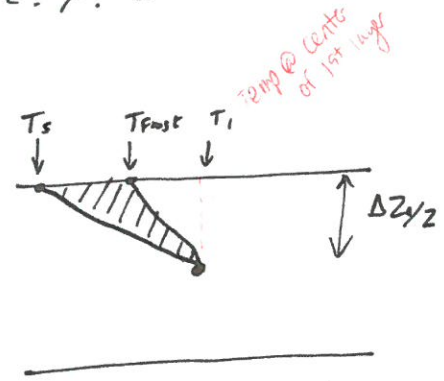
WTF?! Where did those factors of 4 &  $\frac{1}{4}$  come from?

Think about area on thermal profiles representing thermal energy. e.g.  $\rightarrow$



when this block's temperature changes the thermal energy required is:  $(T^{k+1} - T^k) \cdot \Delta z \cdot \rho \cdot c$

so, when frosting,  $T_s$  falls below  $T_{frost}$ . But we reset  $T_s$  to  $T_{frost}$  and book keep that energy as  $co_2$  frost. That energy is the shaded region times  $\rho \cdot c$ .



$$\text{i.e. } \rho \cdot c \cdot \left[ \frac{\Delta z_1}{2} \cdot \frac{1}{2} (T_1 - T_s) - \frac{\Delta z}{2} \cdot \frac{1}{2} (T_1 - T_{frost}) \right]$$

$$\frac{1}{4} \rho \cdot c \cdot \Delta z_1 (T_{frost} - T_s)$$

$$\text{so: } \Delta M_{co_2} = \frac{1}{L_{co_2}} \cdot \frac{1}{4} \rho \cdot c \cdot \Delta z_1 (T_{frost} - T_s)$$

When defrosting, we do the reverse and convert the  $\Delta M_{co_2}$  (a negative number) to a  $\Delta T$  so the surface is no longer at  $T_{frost}$ .

$$T_s = T_{frost} - \frac{\Delta M_{co_2} \cdot L_{co_2}}{\rho \cdot c \cdot \Delta z_1} \quad 4$$





# Horizons

Useful for masking out sunlight and figuring out how much open sky is visible.

Let's store horizon height as  $h(\phi)$

where  $\phi$  is azimuth (north is zero).  $h(\phi)$  may be  $< 0$  if the observer is on a hill.   
*h = 100°* *h = -10° h = 0* *Kansas*

For thermal emission of a surface at temperature  $T_s$

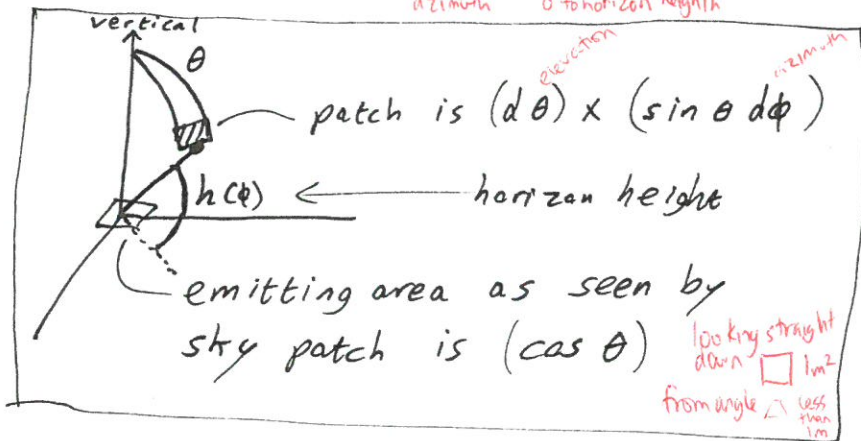
$$\text{Energy emitted} = \int_0^\infty \epsilon B(\lambda, T_s) d\lambda = \epsilon \frac{\sigma}{\pi} T_s^4$$

per steradian ↑ Planck Function.

To get energy emitted to space we need to integrate over the sky's solid angle.

$$\text{Flux} = \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi/2-h} \epsilon \frac{\sigma}{\pi} T_s^4 \cos(\theta) \sin \theta d\phi d\theta$$

*azimuth* *0 to horizon height* *area reduction* *size of patch on sky in one direction* *size of patch on sky in other direction*



$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \int_{\phi=0}^{2\pi} \int_{\theta=0}^{\pi/2-h} \sin(2\theta) d\theta d\phi$$

: integration then trig functions

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \int_{\phi=0}^{2\pi} \cos^2(h) d\phi$$

Special case: Flat ground;  $h(\phi) = 0$  (flat horizon too)  $\cos^2(0) = 1$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \int_{\phi=0}^{2\pi} d\phi$$

$$\text{Flux} = \epsilon \sigma T_s^4$$

i.e. what we all know & love

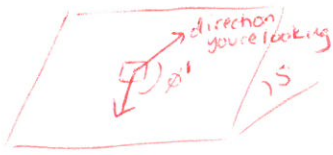
Special case II: Slope surrounded by infinite flat plane  
 Horizon as seen by a sloping surface, varies with azimuth  
 In the downhill direction it's zero; in the uphill direction  
 it's  $s$  (the slope).



Think of a vector  $\vec{d}$  in the horizontal plane that makes  
 an angle  $\phi$  with the downhill direction.  $\phi = \pi$  directly uphill

distance traveled in uphill direction:  $|\vec{d}| \cos(\pi - \phi)$

height gained:  $|\vec{d}| \cos(\pi - \phi) \tan(s)$



$$\tan(\text{Horizon height}) = \frac{\text{height gained}}{|\vec{d}|}$$

looking down normal (projected onto flat plane)  
 $|\vec{d}| \cos(\pi - \phi)$   
 $\phi$

$$\Delta z = |\vec{d}| \cos(\pi - \phi) \tan(s)$$

$$\tan(h) = \frac{\Delta z}{|\vec{d}|}$$

$$\text{So } h(\phi) =$$

"elevation gain depending on how much you're looking"

$$h(\phi) = \tan^{-1}(\tan(s) \cos(\pi - \phi))$$

$-\cos(\phi)$

$$\phi = (-\pi/2) \rightarrow (+\pi/2)$$

$$\tan^{-1}(\tan(s) \cos(\phi)) : \phi (\pi/2) \rightarrow (3\pi/2)$$

Split the previous integral:

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \left[ \int_{-\pi/2}^{\pi/2} \cos^2(\phi) d\phi + \int_{\pi/2}^{3\pi/2} \underbrace{\cos^2(h)}_{1 + \tan^2 h} d\phi \right]$$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \left[ \pi + \int_{\pi/2}^{3\pi/2} \frac{d\phi}{1 + \tan^2(h)} \right]$$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \frac{1}{2} \left[ \pi + \int_{\pi/2}^{3\pi/2} \frac{d\phi}{1 + \tan^2 s \cos^2 \phi} \right] \xrightarrow{\text{standard integral}} \pi \cos(s)$$

$$\text{Flux} = \epsilon \frac{\sigma}{\pi} T_s^4 \pi \frac{1}{2} (1 + \cos(s))$$

$$\text{Flux} = \epsilon \sigma T_s^4 \cos^2(s/2)$$

outgoing flux to space is modified by this factor for a slope of  $s$ .

if  $s=0$ ,  $\rightarrow 1$  and flux =  $\epsilon \sigma T_s^4$

if  $90^\circ$  slope, get  $\frac{1}{2} \rightarrow$  see  $\frac{1}{2}$  the sky



Flux to Space:  $\epsilon_s \sigma T_s^4 \cos^2(\frac{s}{2})$   
 Flux to surroundings:  $\epsilon_s \sigma T_s^4 \sin^2(\frac{s}{2})$  } Total flux is still  $\epsilon_s \sigma T_s^4$   
 Flux from surroundings:  $\epsilon_{\text{Flat}} \sigma T_{\text{Flat}}^4 \sin^2(\frac{s}{2})$  if  $s=0$ , this is 0

you need to separately simulate  $T_{\text{Flat}}$ .  
 Also  $\epsilon_s \neq \epsilon_{\text{Flat}}$

$$\text{Net outgoing flux} = \underbrace{\epsilon_s \sigma T_s^4 \cos^2(\frac{s}{2})}_{\text{To space}} + \underbrace{\epsilon_s \sigma T_s^4 \sin^2(\frac{s}{2})}_{\text{To surroundings}} - \underbrace{\epsilon_s \epsilon_{\text{Flat}} \sigma T_{\text{Flat}}^4 \sin^2(\frac{s}{2})}_{\substack{\text{From surroundings} \\ \rightarrow \text{Fraction absorbed on slope.}}}$$

Kirchhoff's law  
two emiss.  
could be  
different  
or same

$$\text{Net outgoing flux} = \epsilon_s \sigma T_s^4 \left[ 1 - \epsilon_{\text{Flat}} \sin^2(\frac{s}{2}) \left( \frac{T_{\text{Flat}}}{T_s} \right)^4 \right]$$

Sometimes people assume  $\epsilon_{\text{Flat}} = 1$  &  $T_{\text{Flat}} = T_s$  @ slope bad assumption

$$\text{so: net outgoing flux} = \epsilon_s \sigma T_s^4 \cos^2(\frac{s}{2})$$

A bad assumption for high latitudes & pole-facing slopes.

need to do 2 thermal models here  
 - sloping terrain  
 - flat terrain (assume not affected by slope)

### Atmospheric Radiation:

Can be approximated as 4% of the noon time flux. For IR wavelengths.

$$0.04 S_{\text{noon}} \epsilon_s \underbrace{\cos^2(\frac{s}{2})}_{\substack{\rightarrow \text{skyview factor} \\ \rightarrow \text{fraction absorbed}}}$$

At Vis wavelengths it's approximated as 2% of flux. i.e. varies diurnally

$$0.02 S \cdot \underbrace{(1-A)}_{\rightarrow \text{fraction absorbed.}} \underbrace{\cos^2(\frac{s}{2})}_{\rightarrow \text{skyview factor}}$$

$F_{\text{incoming}} \leftarrow \begin{cases} F_{\text{solar direct}} = (1 - A_s) \cdot S \cdot \cos(i_s) \\ F_{\text{scat. vis}} = (1 - A_s) \cdot S \cdot 0.02 \cdot \Sigma \\ F_{\text{scat. IR}} = E_s \cdot S_{\text{noon}} \cdot 0.04 \cdot \Sigma \\ F_{\text{Terrain IR reflected}} = E_s \cdot [E_f \sigma T_f^4] \cdot (1 - \Sigma) \\ F_{\text{Terrain vis reflected}} = (1 - A_s) \cdot [A_f S \cos(i_f)] \cdot (1 - \Sigma) \end{cases}$

*assume each m<sup>2</sup> isotropically radiating*  
*Assumes Flat terrain. for surroundings.*  
*Assumes sun above horizon use the rest to figure out if actually above horizon*  
*fine if surrounded by flat terrain if not would need to couple all the equations - hard, comp. expensive*  
*"terrain view" only fraction makes it to slope*

$F_{\text{outgoing}} = -E_s \sigma T_s^4$

where:  $\Sigma$  is the sky view factor:  $\frac{1}{2\pi} \int_0^{2\pi} \cos^2(h(\phi)) d\phi$   
 i.e.  $\Sigma = 1$  for flat terrain

$\Sigma = \cos^2(\frac{s}{2})$  for a slope of  $s$  surrounded by flat terrain

$i_s, i_f$ : incidence angles for the slope & flat terrain

$A_s, A_f$ : Albedo for the slope & flat terrain

$E_s, E_f$ : Emissivity for the slope & flat terrain

$$T_s = a + b T_i \quad \text{where} \quad a = \frac{\left(\frac{\Delta Z_i}{2k_i}\right) [F_{\text{incoming}} + 3 E_s \sigma T_R^4]}{1 + \frac{4 E_s \sigma T_R^3 \Delta Z_i}{2 k_i}}$$

Merge with previous model here