Project 2: Basic GPIO Programming in Assembly TOTAL: 50

Project Assignment

Write a Keil uVision 5 project in Assembly language that allows a user to do the following task when it is compiled and loaded on the STM32L476 Discovery Board that we use:

• toggle both onboard LEDs when the <u>up button</u> of the joystick is pushed.

Project Submission.

- 1. Zip your whole project folder and submit it on Blackboard.
 - If your submission does not contain the whole project, 50% of the total points will be deducted.
 - If your code cannot be compiled or built successfully, 50% of the total points will be deducted.
- 2. Write a README document (in PDF format) to briefly
 - a. describe the basic structure of your project,
 - b. explain how to test your project to demonstrate that it works correctly,
 - c. describe your test procedure and results and use some pictures to show your test. (optionally, you can make a video to demonstrate how you have tested your project.)

Grading Rubric

- (10 pts) for README document.
- (10 pts) for basic project structure and the basic logic flow of your main.s file.
- (30 pts) for the code to implement the task.