Slides originally taken from http://research.microsoft.com/en-us/um/people/cmbishop/prml/ and modified by Pushpendre Rastogi for cs475-2017

#### **GRAPHICAL MODELS**

## Approaches

But you can still optimize this function!!

The goal in Machine Learning is to minimize True Risk

- True Risk = The Expected Loss =  $E_{p(x,y)}[l(y, f_{\theta}(x))]$ True Risk is a function that you can not observe.

Approach 1) ERM algo: To minimize (TR) you can minimize Empirical Risk (ER) by finding an optimal function from a family of functions.

- **If** data is **plentiful Then** minimization of ER  $\Rightarrow$  minimization of TR
- Uses data to fit a function

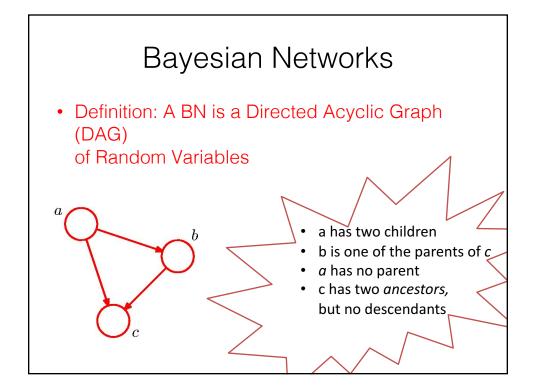
Approach 2) Probabilistic Approach: Use data to estimate  $\hat{p}_{\theta}(x,y)$  that approximates p(x,y), then choose

$$f_{\theta}(x) = \arg\min_{\hat{y} \in \mathcal{Y}} E_{\hat{p}_{\theta}(y|x)} \left[ l(y, \hat{y}) \right]$$

- Search for optimal  $\hat{p}_{\theta}(y; x)$  or  $\hat{p}_{\theta}(y, x)$  from some family of distributions
  - Graphical Models are a language for specifying a family of distributions.
  - Estimating  $\hat{p}_{\theta}(x,y)$  requires Estimation Methods
  - Given  $\hat{p}_{\theta}(x,y)$  we must perform inference to minimize Risk

### Summary

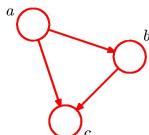
- We can estimate the distribution of data from samples by searching in a family of distributions.
- Graphical Models are a high level language for specifying "families of distributions"
- Estimating the optimal parameters from a model family is *Parameter Estimation*.
- Using a distribution to make predictions/decisions is called *Inference*.



### Bayesian Networks

 Definition: A BN is a Directed Acyclic Graph (DAG)

of Random Variables whose joint probability  $p(a,b,c) \stackrel{\text{ractorizes}}{=} p(c|a,b) p(a,b) \stackrel{\text{to}}{=} p(c|a,b) p(b|a) p(a)$ 



 $x_4$ 

## Bayesian Networks (Example)

$$p(x_1, \dots, x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3)$$

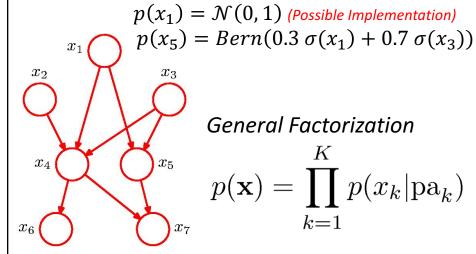
$$p(x_5|x_1, x_3)p(x_6|x_4)p(x_7|x_4, x_5)$$

$$x_3$$

#### **General Factorization**

$$p(\mathbf{x}) = \prod_{k=1}^{K} p(x_k | \mathbf{pa}_k)$$

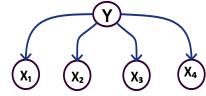
### Bayesian Networks (More Concrete Example)



#### **General Factorization**

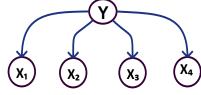
$$p(\mathbf{x}) = \prod_{k=1}^{K} p(x_k | \mathbf{pa}_k)$$

## Example: Naïve Bayes as a BN

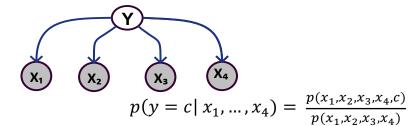


 $p(x_1, x_2, x_3, x_4, y) = p(x_1 | y) p(x_2 | y) p(x_3 | y) p(x_4 | y) p(y)$ 

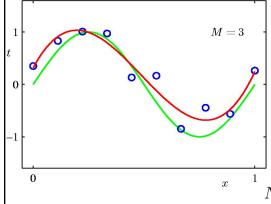
### Example: Naïve Bayes as a BN



 $p(x_1, x_2, x_3, x_4, y) = p(x_1 | y) p(x_2 | y) p(x_3 | y) p(x_4 | y) p(y)$ 



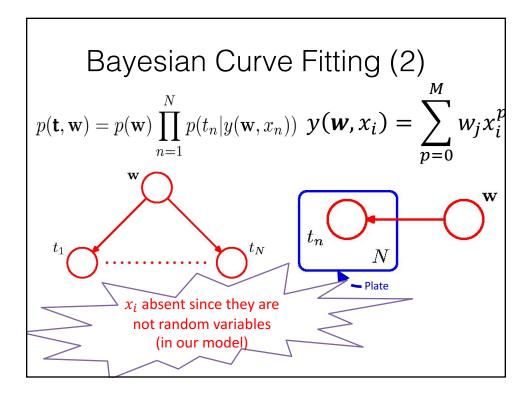
## Bayesian Curve Fitting (1)

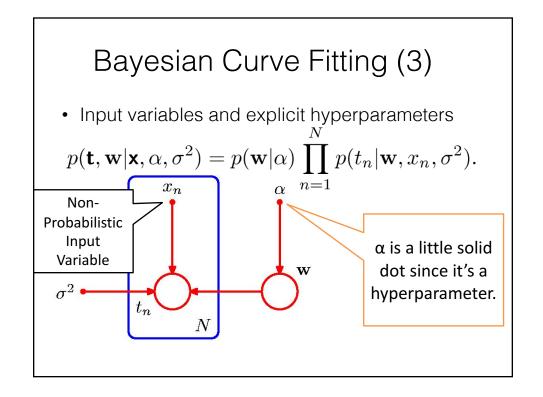


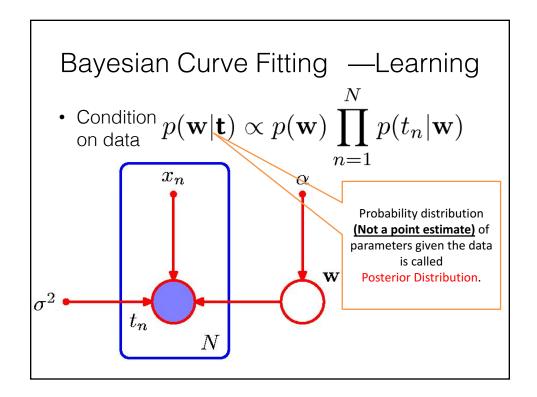
#### **Model Summary**

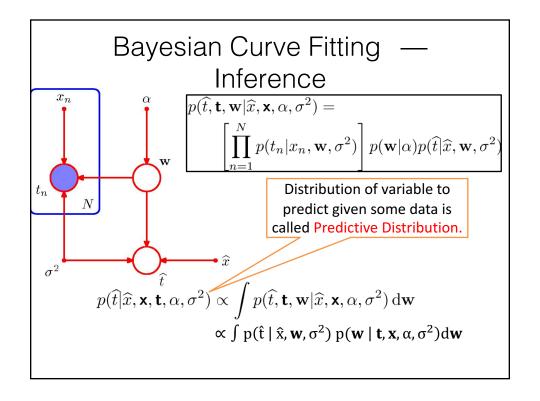
x has no distribution.y is predicted value.t is the true value.w has a distribution.

$$p(\mathbf{t}, \mathbf{w}) = p(\mathbf{w}) \prod_{n=1}^{N} p(t_n | \mathbf{w}).$$





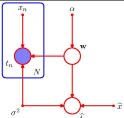




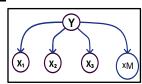
#### Know Your Jargon Generative vs Discriminative vs Bayesian

- Bayesian Model Puts a probability distribution on the parameters of the model. May or may not be generative.
- Generative Model A
   probabilistic model that is
   capable of generating the data
   that it is modelling.
- Discriminative Model A model that specifies the distribution of output variables as a function of the input variables. May or may not be Bayesian.

Bayesian but not Generative



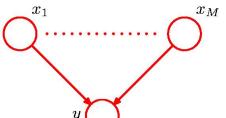
<u>Naïve Bayes – Generative (but not necessarily</u> Bayesian)



#### Parameterized Conditional

#### **Distributions**

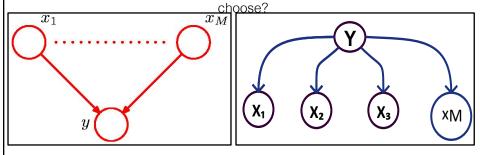
(Discriminative – May or May not be Bayesian)



If  $x_1, ..., x_M$  are discrete K-state variables,  $p(y = 1 \mid x_1, ..., x_M)$  in general has  $O(K^M)$  parameters. OTOH, The linear parameterized form requires only M+1 parameters

$$p(y = 1 | x_1, \dots, x_M) = \sigma\left(w_0 + \sum_{i=1}^M w_i x_i\right) = \sigma(\mathbf{w}^T \mathbf{x})$$

# Regression) vs Generative (Naïve Bayes): How to



On discriminative vs. generative classifiers: A comparison of logistic regression and naive bayes, A. Y. Ng and M. I. Jordan, NIPS (2002) *tl;dr* 

- 1. Big data Choose logistic regression
- 2. Small data NB can outperform logistic regression.

## Semantics of Graphical Models – Algorithms for Graphical Models

Bayesian Networks – DAGs of RVs – are a language for specifying sets of probability distributions.

- What properties do these sets of distributions have? Conditional Independence, D-Separation, Markov Blanket
- What other specifications exist for specifying sets of probability distributions? MRF, Factor Graphs
  - Can BN specify all possible joint distributions? No
  - Is there some formalism that is more expressive? Yes
    How to convert a BN to this general form?

We saw how to do interence in a specific BN.

• ∃ general algorithm for inference in arbitrary BN and Factor Graphs? Yes, It's called Belief Propagation

### Summary

- There are 3 dominant languages for designing probability distributions over interdependent RVs.
  - Bayesian Networks
  - Markov Random Fields
  - Factor Graph (General, Contains the above.)
- Together these methods of specifying probability distributions are called *Probabilistic Graphical Models*
- Belief Propagation (BP) is a general algorithm for doing inference in instances of a useful subset of PGMs.
  - Inference means finding the probability of a event.
- To understand BP and PGMs we need to know about
  - Conditional Independence
  - D-Separation
  - Markov Blankets

## Conditional Independence

• If a is independent of b given c, then

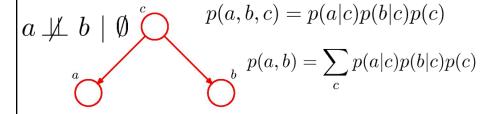
$$p(a|b,c) = p(a|c)$$

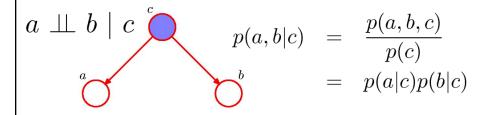
Equivalently 
$$\begin{array}{ccc} p(a,b|c) & = & p(a|b,c)p(b|c) \\ & = & p(a|c)p(b|c) \end{array}$$

Notation (

$$a \perp \!\!\!\perp b \mid c$$

### Conditional Independence: Example 1





#### Conditional Independence:

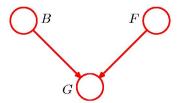


Fxample 2
Note: this is the opposite of  $a \perp \!\!\! \perp b \mid \emptyset$ Example 1, with c observed.

$$p(a,b,c) = p(a)p(b)p(c|a,b)$$
  
 $p(a,b) = p(a)p(b)$ 

#### Conditional Independence: Example 2 Inferring whether a car is out of fuel

$$p(G = 1|B = 1, F = 1) = 0.8$$
  
 $p(G = 1|B = 1, F = 0) = 0.2$   
 $p(G = 1|B = 0, F = 1) = 0.2$   
 $p(G = 1|B = 0, F = 0) = 0.1$ 



$$p(B=1) = 0.9$$

p(F=1) = 0.9

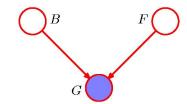
$$p(F=0) = 0.1$$

B = Battery (0=flat, 1=fully charged)

F = Fuel Tank (0=empty, 1=full)

and hence G = Fuel Gauge Reading(0=empty, 1=full)

#### "Am I out of fuel?"



$$p(F = 0|G = 0) = \frac{p(G = 0|F = 0)p(F = 0)}{p(G = 0)}$$
  
\$\sim 0.257\$

Probability of an empty tank increased by observing G = 0

#### "Am I out of fuel?"

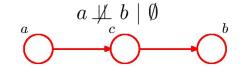
$$p(F = 0|G = 0, B = 0) = \frac{p(G = 0|B = 0, F = 0)p(F = 0)}{\sum_{F \in \{0,1\}} p(G = 0|B = 0, F)p(F)}$$

$$\simeq 0.111$$

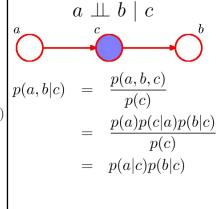
Probability of an empty tank reduced by observing B=0. This referred to as "explaining away".

More generally, in a directed PGM, a child or any other ancestor of a child can influence the computation of the probability of a random variable.

## Conditional Independence: Example 3

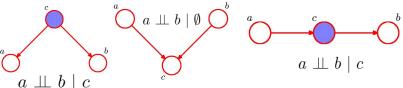


$$p(a,b,c) = p(a)p(c|a)p(b|c)$$
$$p(a,b) = p(a)\sum_{c} p(c|a)p(b|c) = p(a)p(b|a)$$



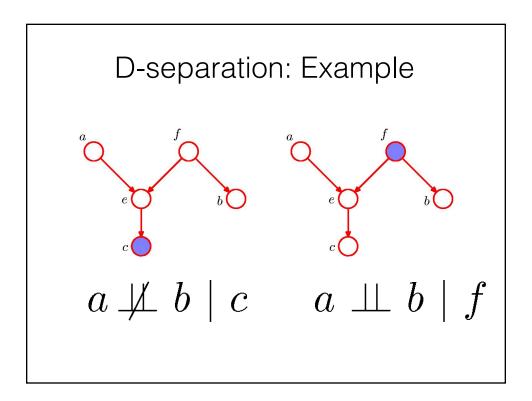
#### D-separation (In Directed PGMs - aka

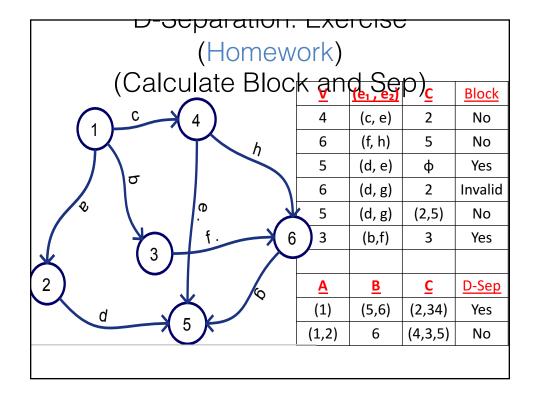
- Let A, B, and C be disjoint subsets of nodes in a directed graph.
- A path from A to B is blocked by C, if it passes through a (vertex, edge pair) combination blocked by C.
- A vertex, V, edge pair  $(e_1, e_2)$  is blocked by C, if, either
  - a)  $V \in C \ \ \text{and} \ (e_{\text{1}} \,, \, e_{\text{2}})$  meet either head-to-tail, tail-to-head, or tail-to-tail at V, OR
  - b)  $(e_1, e_2)$  meet head-to-head at V and  $(V \notin C \text{ and any descendant}(V) \notin C)$
- $\square$  Homework: Prove that if C blocks  $A \rightarrow B$  then C blocks  $B \rightarrow A$



#### D-separation (In Directed PGMs - aka

- Let A, B, and C be disjoint subsets of nodes in a directed graph.
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  - $\begin{array}{l} b)\;(e_{\text{1}}\,,\,e_{\text{2}})\;\text{meet head-to-head at}\;V\\ \\ \text{and}\;\big(V\notin C\;\text{and any descendant}(V)\notin C\;\big) \end{array}$
- $\square$  Homework: Prove that if C blocks  $A \rightarrow B$  then C blocks  $B \rightarrow A$
- If all paths from A to B are blocked, A is said to be d-separated from B by C. If A is d-separated from B by C, the joint distribution over all variables in the graph satisfies  $A \perp\!\!\!\perp B \mid C$





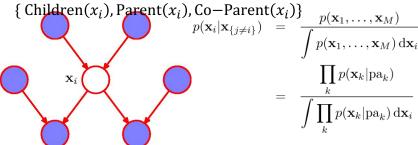
## The Markov Blanket of a random variable

Let X be the set of all random variables.

Markov Blanket of variable  $x_i$  is the smallest subset  $S \subseteq \mathcal{X}$  such that  $x_i \perp \!\!\! \perp (\mathcal{X} \setminus S) \mid S$ 

## The Markov Blanket of a random variable in a directed graphical model

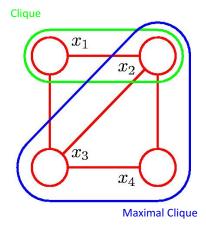
Let  $\mathcal X$  be the set of all random variables in a directed PGM  $\mathcal G$ . Markov Blanket of  $x_i$  =



 $\label{eq:Brute Force Proof:} Factors \\ independent of $X_i$ cancel between \\ numerator and denominator.$ 

Simpler Proof:  $x_i$  is D-separated from every other variable given its children, Parents, Co-Parents.



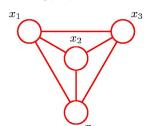


#### Markov Random Field

Definition: A MRF is an undirected graph of random variables whose joint probability factorizes according to the *maximal cliques* in the graph.

$$p(\mathbf{x}) = \frac{1}{Z} \prod_{c} \psi_{c}(x_{c})$$

where  $\psi_c(x_c)$  is the potential over clique C and Z is the normalization constant



$$Z = \sum_{x} \prod_{C} \psi_{C}(x_{C})$$

## D-Separation and Markov Blanket in Markov Random Fields

- A path from A to B is blocked by C, if it passes through a vertex that lies in C
- A is D-Separated from B if all paths between A and B are blocked by C
- The Markov Blanket of variable  $x_i$  is simply its set of neighbors.

