Sprint 3 Report

Product Name: SlugLife Team Name: Athlatex Revision number: 1

Revision Date: December 3, 2015

Actions to stop doing:

 When one person adds some code they shouldn't just add it and not say anything or add comments to the code

Actions to start doing:

- Do a better job of keeping track of our time in the sprint left. the Thanksgiving break was a lot of time that we were not really able to be very productive, we were thinking we had an extra week of time that we didn't
- Doing more domain model research, having known that the Apple developer fees were so steep means that we would have modified our user stories accordingly

Actions to keep doing:

- As a team we had solid communication between each other, both in our SCRUM meetings and group meetings
- Our communication methods were effective, use of Facebook, group texting, and email were met with prompt replies and helped with team morale
- Pair programming, the use of smaller teams allowed us to focus on different user stories at the same time and helped with implementation methods
- The team's respect amongst each other has only grown, more amicableness makes it easier to work with one another

Work completed/not completed:

List of completed user stories:

User story 1: As an admin, I only want UCSC affiliated users so that only students arrive at my event.

<u>Task 1:</u> Email temporary password to input Cruz email address (Ideal hours: 7, Actual hours: 2, Story points: 7)

<u>Task 2:</u> Check that email ends in "@ucsc.edu". (Ideal hours: 2, Actual hours: 1, Story points: 2)

<u>Task 3:</u> Take user to final sign up screen. (Ideal hours: 4, Actual hours: 1, Story points: 4)

Total Ideal Hours: 13 Total Actual Hours: 4 Total Story Points: 13 User story 2: As a user, I want my password to be hidden when I sign-up and login so no one can see it over my shoulder.

<u>Task 1:</u> Change characters of password to show up as stars or black dots in text field (Ideal hours: 3, Actual hours: 3, Story points: 2)

Total Ideal Hours: 3 Total Actual Hours: 3 Total Story Points: 2

User story 3: As a student, I only want to go to events posted by verified event administrators so I know I am attending a legitimate campus event.

<u>Task 1:</u> Add a boolean field to see if person is an administrator (Ideal hours: 1, Actual hours: 1, Story points: 1)

<u>Task 2:</u> Automatically make all users a normal user without writing privileges (Ideal hours: 1, Actual hours: 2, Story points: 1)

Total Ideal Hours: 2 Total Actual Hours: 3 Total Story Points: 2

User story 5: As a user, I want to RSVP to events so I can receive notifications about events that interest me.

Task 1: Add RSVP button (Ideal hours: 1, Actual hours: 1, Story points: 4)

Total Ideal Hours: 1
Total Actual Hours: 1
Total Story Points: 4

User story 8: As a user, I want the application to run natively on all Iphones on the market so the application looks good on all iphones.

<u>Task 4:</u> General neatness (Ideal hours: 4, Actual hours: 5, Story points: 2)

Total Ideal Hours: 4
Total Actual Hours: 5
Total Story Points: 2

User story 10: As a user I want to have access to a complete user manual so that I understand now to use the application.

<u>Task 1:</u> Update the user manual so that it accommodates all functionality added by the release (Ideal hours: 1, Actual hours: 1, Story points: 1)

Total Ideal Hours: 1 Total Actual Hours: 1 Total Story Points: 1 User story 11: As a developer I want to have completed regression tests to insure the app is working properly.

<u>Task 1:</u> Design regression tests (Ideal hours: 3, Actual hours: 2, Story points: 1) <u>Task 2:</u> Run designed regression tests (Ideal hours: 2, Actual hours: 2. Story points: 2)

Total Ideal Hours: 5 Total Actual Hours: 4 Total Story Points: 3

List of uncompleted user stories:

User story 4: As a user, I want a click wheel so I can specify an exact date and time.

<u>Task 1:</u> Change date time text in add event (Ideal hours: 2, Story points: 3) <u>Task 2:</u> Change date time text in edit event (Ideal hours: 2, Story points: 2)

Total Ideal Hours: 4
Total Story Points: 5

User story 5: As a user, I want to RSVP to events so I can receive notifications about events that interest me.

<u>Task 2:</u> Insert boolean into database (Ideal hours: 10, Story points: 4)

Total Ideal Hours: 10 Total Story Points: 4

User story 6: As a student, I want to see the events I have RSVP'd for in the 'My Events' page so I can keep track of the event I'm interested in.

<u>Task 1:</u> Change 'My Events' page for students so that it only displays events RSVP'd too (Ideal hours: 6, Story points: 8)

Total Ideal Hours: 6
Total Story Points: 8

User story 7: As an event admin, I want a count of students who RSVP'd so I can gauge interest in my event.

<u>Task 1:</u> Add RSVP counter to each event in 'My events' page of admin accounts (Ideal hours: 2, Story points: 3)

Total Ideal Hours: 2 Total Story Points: 3

User story 8: As a user, I want the application to run natively on all Iphones on the market so the application looks good on all iphones.

<u>Task 1:</u> Limit number of characters (Ideal hours: 2, Story points: 2)

<u>Task 2:</u> Add constraints (Ideal hours: 3, Story points: 2) <u>Task 3:</u> Text wrapping (Ideal hours: 3, Story points: 2)

Total Ideal Hours: 12 Total Story Points: 6

User story 9: As a user, I want to receive push notifications so I can be reminded about an event.

<u>Task 1:</u> Add notification system so that students and admins are sent notifications that remind them about respective events (Ideal hours: 18, Story points: 21)

Total Ideal Hours: 18 Total Story points: 21

Work completion rate:

- (7) Total number of user stories completed during the prior sprint.
- (42) Total number of estimated ideal work hours completed during the prior sprint.
- (30) Total number of days during the prior sprint.
- For the previous sprint, the user stories/day and ideal work hours/day figures should be reported.
- (27) Total Story Points
- (7/30 = 0.233) User stories/days
- (27/30 = 0.9) Story points/days
- (42/30 = 1.4) Ideal work hours/days

Final scrum board/chart:

