1 Native EMS Name

This document contains the rules to be used for determining the values for the native EMS name and user label attributes.

- 1. The native EMS name is owned by the EMS. It represents how an EMS user addresses an object on the EMS GUI. The EMS may or may not support changing this value.
- 2. The user label is owned by the NMS. It is a string assigned by an NMS to an object.
- 3. When an object is created by an NMS, the NMS specifies the value for the user label attribute for the object. If the EMS supports setting of native EMS name attributes, the native EMS name attribute should be set to the same value as the user label attribute. Otherwise, or if the native EMS name attribute has constraints that the user label attribute value does not satisfy, the EMS assigns the value to the native EMS name attribute for the object.
- 4. When an object is created by the EMS, the EMS sets the initial value of the user label attribute to that of the native EMS name attribute for that object.
- 1. Once an object has been created, the user label attribute may only be changed by an explicit request from the NMS.