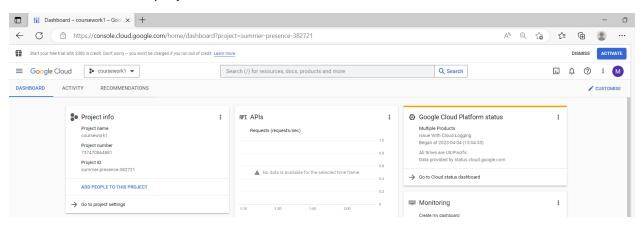
Task 1:

Point a: Low-cost virtual machine with appropriate settings:

Step 1: Open Google Cloud Console and Login with account which has credits provided by institute.

Now Created a new project:



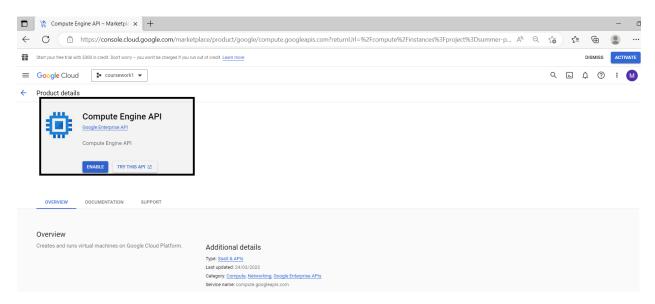
Here I want to create a new instance. For that I need it to connect with a compute engine API.

Google Compute Engine API is a cloud computing platform that offers a variety of benefits. It allows you to scale your computing resources up or down based on the demand for your services. The API provides flexibility in terms of machine types and configurations, enabling you to select the right configuration for your workload. Compute Engine API is highly reliable, runs on Google's infrastructure, which is designed to be highly available and fault tolerant. It is secure, cost-effective, and integrates with a wide range of other Google Cloud Platform services. Overall, Compute Engine API provides a powerful and flexible platform for running applications in the cloud, making it an attractive choice for many businesses and developers.

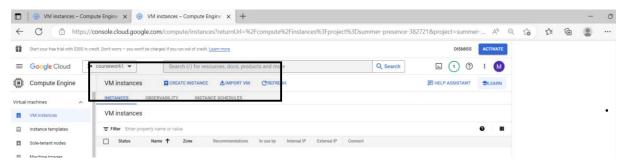
In this step I enable the compute engine and connected it with billed account which I have mentioned earlier.

In next step I am going to create a new instance.

Figure below provides the overview of compute engine API



In below diagram it can be observed that by VM instances have been created. Here we can observe the option of create instances. As highlighted



As per my understanding following steps are required to complete the instances and their working.

- To create an instance and install a web server, I need to follow a few steps.
- Firstly, log in to your Google Cloud Console and select Compute Engine from the main menu.
- Then, create an instance with a name of your choice and select a region within Europe. Ensure that you allow HTTP and HTTPS network traffic in the firewall settings.
- Next, choose a machine type and disk size for your instance and create it.
- Once your instance is up and running, connect to it via SSH and install on my preferred web server software.
- To test the web server, navigate to instance's IP address in a web browser, and if it's working correctly, I should see the default page for my web server.
- With these steps, I can successfully create an instance and install a web server.

From here, I am going to create and instance. I have used following setting in it.

1. Name: coursework-diet1

2. Label: None (selected as default)

3. Region: us-central1 (lowa)

Zone: us-central1-a
 Machine Series: E2
 Machine Type: e3-micro
 Boot Disk Size: 10 GB
 API Access: Default
 HTTP Traffic: Allowed
 HTTPs Traffic: Allowed

I have used above customized settings as per my understanding for a better, economical and efficient machine. Other zones and regions can also be selected. One more preferred region was to use Europe but I opted for US as it has a bit lower prices and it is low carbon zone as per google cloud information on regions and zones.

Figures below show my setting for this instance.

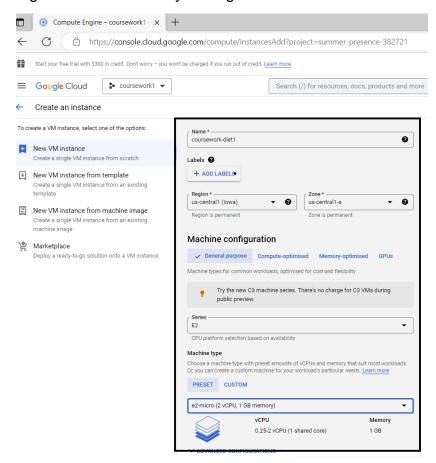
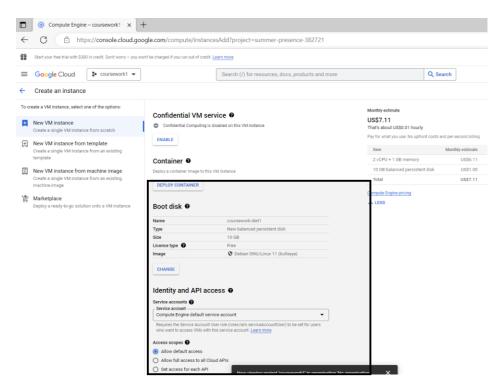
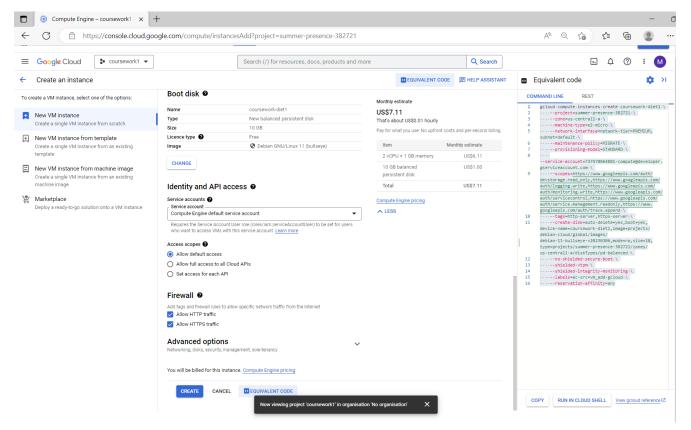


Figure Below provides overview of Boot Disk:



In figure below, It can be observed that I can selected https and http reequests. Moreover, on the right side equilvelent code can also be observed.

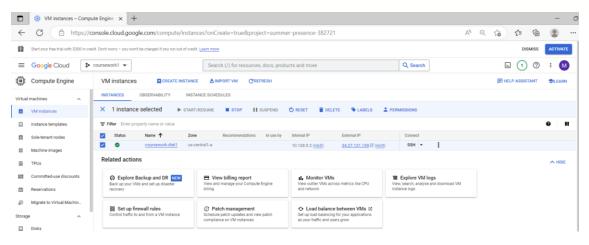


Equivalent Code:

The purpose of equivalent code when creating instances is to enable the creation of instances using code instead of the Google Cloud Console. This approach allows for automation and the ability to repeat deployments of instances using infrastructure-as-code (IaC) methods. Writing equivalent code allows the creation of instances in various programming languages such as Python, Java, Go, and Ruby using either Google Cloud SDK or third-party tools like Terraform. With equivalent code, one can create instances, specify machine types and regions, configure networking, and install software in a systematic and automated way, making it easier to manage infrastructure at scale.

```
gcloud compute instances create coursework-diet1 \
    --project=summer-presence-382721 \
     -zone=us-central1-a \
     -machine-type=e2-micro \
    --network-interface=network-tier=PREMIUM, subnet=default \
    --maintenance-policy=MIGRATE \
    --provisioning-model=STANDARD \
    --service-account=737470864881-compute@developer.gserviceaccount.com \
scopes=https://www.googleapis.com/auth/devstorage.read only,https://www.googleapis.com/auth/logging.write,https
://www.googleapis.com/auth/monitoring.write,https://www.googleapis.com/auth/servicecontrol,https://www.googleap
is.com/auth/service.management.readonly,https://www.googleapis.com/auth/trace.append 
    --tags=http-server,https-server \
    --create-disk=auto-delete=yes,boot=yes,device-name=coursework-diet1,image=projects/debian-
cloud/global/images/debian-11-bullseye-v20230306,mode=rw,size=10,type=projects/summer-presence-382721/zones/us-
central1-a/diskTypes/pd-balanced \
    --no-shielded-secure-boot \
    --shielded-vtpm \
    --shielded-integrity-monitoring \
   --labels=ec-src=vm add-gcloud \
    --reservation-affinity=anv
```

Figure below provides and overview of the created instance. It can be observed that its status is green which indicates that it is connected and running.



So far, I have created project and adjusted instance by connecting it to virtual machine. Meanwhile, now I will show the work done in the google cloud SDK Shell.

The purpose of running the "gcloud init" command in the Google Cloud SDK shell is to initialize and authenticate the SDK with my Google Cloud account. This command helps us configure our local environment and set default settings for various parameters, such as project ID, zone, and region. The command prompts us to select a Google Cloud project to use with the SDK and authenticate using our Google Cloud credentials. Once we have completed the initialization process, we can use the SDK to interact with our Google Cloud resources from our local environment. This can include creating and managing instances, storage buckets, and other Google Cloud Platform services.

```
Google Cloud SDK Shell
```

```
Welcome to the Google Cloud CLI! Run "gcloud -h" to get the list of available commands.
---
C:\Program Files (x86)\Google\Cloud SDK>gcloud init
```

Step 2: Selecting my project summer-presence-382721

```
You are logged in as: [am33n47@gmail.com].

Pick cloud project to use:

[1] decent-trail-382113

[2] summer-presence-382721

[3] windy-pier-377915

[4] Enter a project ID

[5] Create a new project

Please enter numeric choice or text value (must exactly match list item):
```

Step 3: Reconfiguring time zone 8 which is the us-central1-a, as I have selected in the instances.

```
Do you want to configure a default Compute Region and Zone? (Y/n)? Y

Which Google Compute Engine zone would you like to use as project default?

If you do not specify a zone via a command line flag while working with Compute Engine resources, the default is assumed.

[1] us-east1-b
[2] us-east1-c
[3] us-east1-d
[4] us-east4-c
[5] us-east4-b
[6] us-east4-b
[6] us-east4-a
[7] us-central1-c
[8] us-central1-c
```

Step 4: Now my google cloud console is all set.

```
Please enter numeric choice or text value (must exactly match list item): 8

Your project default Compute Engine zone has been set to [us-central1-a].
You can change it by running [gcloud config set compute/zone NAME].

Your project default Compute Engine region has been set to [us-central1].
You can change it by running [gcloud config set compute/region NAME].

Your Google Cloud SDK is configured and ready to use!
```

Point B: Installing a webserver of my choosing

Web Server: apache2

Apache2 is a widely-used web server software that offers several benefits. It is free, opensource, and highly customizable, making it a popular choice for developers and businesses alike. It supports multiple programming languages, has robust security features, and can handle a high volume of web traffic, making it a reliable and scalable solution for hosting websites and web applications.

Step 1: Installation

Run: gcloud compute ssh coursework-diet1 --zone=us-central1-a --command='sudo apt-get update && sudo apt-get install -y apache2'

To deploy the web server on instances this process is being done. In this, The "gcloud compute ssh" command is used to connect to a virtual machine instance in the Google Cloud Platform (GCP) via SSH. In this specific command, the instance named "coursework-diet1" is being accessed, and the zone "us-central1-a" is specified. Additionally, the command being executed on the instance is "sudo apt-get update && sudo apt-get install -y apache2", which updates the package lists and installs the Apache2 web server on the instance.

```
Addating project, she heradata. -dome.

Waiting for SSH ky to propagate.
The server's host key is not cached. You have no guarantee
that the server's she doubter you think it is.
The server's she doubter you then the she was the she w
```

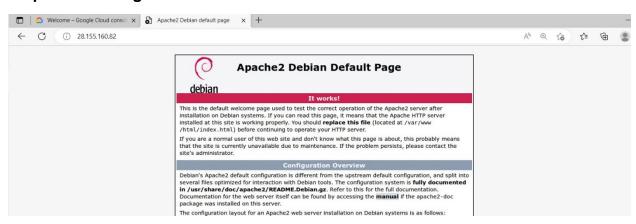
Step 2: Extract IP Address:

Run: gcloud compute instances describe coursework-diet1 --zone=us-central1-a --format json | jq -r '.networkInterfaces[].accessConfigs[].natIP'

This command retrieves the external IP address of a virtual machine instance named "coursework-diet1" in the Google Cloud Platform (GCP) in the "us-central1-a" zone. The command uses the "gcloud compute instances describe" command to retrieve detailed information about the instance in JSON format, and then pipes the output to the "jq" tool. The "jq" tool is used to extract the external IP address of the instance from the JSON output by using the ".networkInterfaces[].accessConfigs[].natIP" filter. The "-r" flag is used with "jq" to ensure that the output is in raw format, without quotes or other formatting.

Obtained IP: 28.155.160.82

Step 3: IP Testing



Here, webserver has been established and ready to use.

Now, in next part. I am going to upload an image on this web server through a random URL of my choice.

Point C: Copying Image to coursework-diet1 and retrieving it on 28.155.160.82

Step 1: Copying image gcu.jpg to webserver from my device.

Run: gcloud compute scp C:/Users/Amin/Downloads/gcu.jpg coursework-diet1:/var/www/html

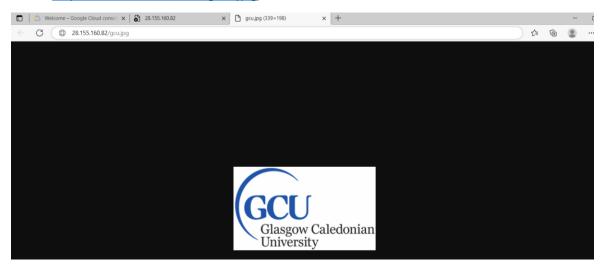
The "gcloud compute scp" command is used to securely copy files between a local machine and a virtual machine instance in the Google Cloud Platform (GCP). In this specific command, the file "gcu.jpg" located on the local machine at "C:/Users/Amin/Downloads/" is being copied to the virtual machine instance named "coursework-diet1" in the "/var/www/html" directory using the "gcloud compute scp" command. The file will be securely transferred over SSH and will be accessible in the specified directory on the virtual machine instance. This command can be useful when you need to transfer files to or from a GCP virtual machine instance.

Step 2: Accessing copied image

Run: gcloud compute ssh coursework-diet1 --zone= us-central1-a --command='sudo service apache2 restart'

Copied Image:

URL: https://28.155.160.82/gcu.jpg



Point D: App Development

Step 1: Creating App Engine

Code:

This code creates a new Express.js application using the express module and listens for incoming requests on the specified port. When a request is received with the HTTP GET method and the root path /, the server sends a response with the desired message using the res.send() method. The process.env.PORT statement works the same way as before, reading the value of the PORT environment variable. The console.log statement outputs a message to the console indicating that the server is running and listening for requests.

Step 2: Initialization through Google Cloud SDK

Run: gcloud app create --region=Europe-west1

The command gcloud app create --region=Europe-west1 creates a new App Engine application in the specified region. The --region flag specifies the region where the application will be deployed. In this case, Europe-west1 refers to the App Engine region in Western Europe, located in Belgium.

Step 3: App Deployment

Run: gcloud app deploy

Step 4: App Testing

Run: npm start

Step 5: Test App on Local Host

Link: localhost:8000



'My Credentials: My Name: Muhammad Amin --- My Student ID: S2266210

Step 5: Test App Remotely

URL: https://summer-presence-382721.lm.r.appspot.com/



'My Credentials: My Name: Muhammad Amin --- My Student ID: S2266210

Task 2:

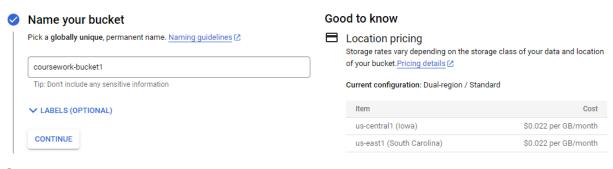
Point a: Cloud Storage Bucket

Following are the general step involved in the creation of cloud bucket

- Open the Google Cloud Console
- Select Project
- Name the bucket
- Select Data Storage
- Select Data Storage Class
- Set the default access control
- Create Bucket

In the following steps, I have created a coursework-bucket1

Step 1: Naming Bucket



Step 2: Where to store Data Choose where to store your data ESTIMATE YOUR MONTHLY COST This choice defines the geographic placement of your data and affects cost, performance and availability. Cannot be changed later. Learn more 🔀 Location type Multi-region Highest availability across largest area Dual-region High availability and low latency across 2 regions Add turbo replication Targets total asynchronous data replication within 15 minutes. This service incurs additional costs. Learn more 🗷 Location Continent * Americas us-central1 (Iowa) and us-east1 (South Carolina) Lowest latency within a single region

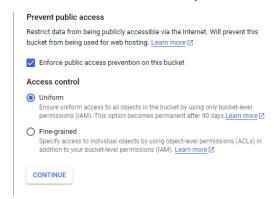
Step 3: Storage Class

· Choose a storage class for your data

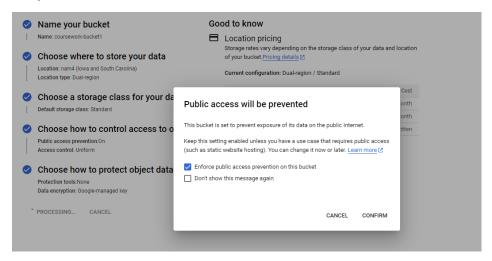
A storage class sets costs for storage, retrieval and operations, with minimal differences in uptime. Choose if you want objects to be managed automatically or specify a default storage class based on how long you plan to store your data and your workload or use case. <u>Learn more</u> O Autoclass ? Automatically transitions each object to hotter or colder storage based on objectlevel activity, to optimise for cost and latency. Recommended if usage frequency may be unpredictable. Can be changed to a default class at any time. Pricing details [2] Applies to all objects in your bucket unless you manually modify the class per object or set object lifecycle rules. Best when your usage is highly predictable. Can't be changed to Autoclass once the bucket is created. Standard Best for short-term storage and frequently accessed data Best for backups and data accessed less than once a month O Coldline Best for disaster recovery and data accessed less than once a quarter Best for long-term digital preservation of data accessed less than once a year CONTINUE

Step 4: Defining Control Access

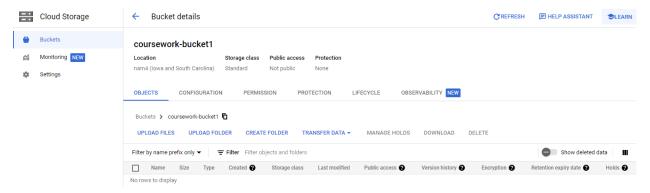
· Choose how to control access to objects



Step 5: Public Access Prevention



Step 6: Bucket Created



Point b: Uploading three photos and making public access True

```
Step 1: Upload Three Photos to coursework-bucket1
gsutil cp 1.jpg gs://coursework-bucket1/1.jpg
gsutil cp 1. jpg gs://coursework-bucket1/2.jpg
gsutil cp 1. jpg gs://coursework-bucket1/3.jpg

Step 2: Assigning Public Access
gsutil acl ch -u AllUsers:R gs://coursework-bucket1/1.jpg
gsutil acl ch -u AllUsers:R gs://coursework-bucket1/2.jpg
gsutil acl ch -u AllUsers:R gs://coursework-bucket1/3.jpg
```

Point C: HTML File for these images and hosting on previous webserver 28.155.160.82

Step 1: HTML Code: File name task2.html

```
!DOCTYPE html><html><head><style>
 { box-sizing: border-box; }
.column { float: left; width: 33.33%; padding: 5px;}
.row::after { content: ""; clear: both; display: table;}
</style></head><body><h1>Images by Muhammad Amin</h1>
<div class="row">
 <div class="column">
   <img src="https://media.timeout.com/images/105980506/1024/576/image.jpg" alt="1" style="width:100%">
   Image 1 </div>
 <div class="column">
   <img src="https://thumbs.dreamstime.com/z/environment-earth-day-hands-trees-growing-seedlings-bokeh-</pre>
green-background-female-hand-holding-tree-nature-field-gra-130247647.jpg" alt="2" style="width:100%">
   Image 2 </div>
 <div class="column">
   <img src="https://imgd.aeplcdn.com/1280x720/n/cw/ec/44686/activa-6g-right-front-three-</pre>
quarter.jpeg?q=80 " alt="3" style="width:100%">
         Image 3
```

Step 2: Uploading task2.html on apache2 directory

gcloud compute scp C:/Users/Amin/Documents/task2.html coursework-diet1:/var/www/html

Step 3: Accessing file



Point D: App Development and Testing

Step 1: Initialization

Run: npm init

Json Code for task2 app:

```
"name": "task2-app", "version":"1","description": "App by muhammad amin",
"main": "server.js",

Debug
"scripts": {"test": "echo \"Error\" && exit"},
"author": "Muhammad Amind", "license": "ISC"
```

Step 2: npm install exp

Code: runtime: nodejs14

Task2.html

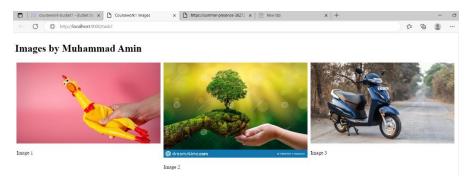
```
!DOCTYPE html><html><head><style>
 { box-sizing: border-box; }
.column { float: left; width: 33.33%; padding: 5px;}
row::after { content: ""; clear: both; display: table;}
</style></head><body><h1>Images by Muhammad Amin</h1>
<div class="row">
 <div class="column">
   <img src="https://media.timeout.com/images/105980506/1024/576/image.jpg" alt="1" style="width:100%">
   Image 1 </div>
  <div class="column">
   <img src="https://thumbs.dreamstime.com/z/environment-earth-day-hands-trees-growing-seedlings-bokeh-</pre>
green-background-female-hand-holding-tree-nature-field-gra-130247647.jpg" alt="2" style="width:100%">
   Image 2 </div>
 <div class="column">
   <img src="https://imgd.aeplcdn.com/1280x720/n/cw/ec/44686/activa-6g-right-front-three-</pre>
quarter.jpeg?q=80 " alt="3" style="width:100%">
         Image 3
```

Server Code:

```
const express = require('express'); const app = express();
app.get('/images/:id', (req, res) => {
   const imageId = parseInt(req.params.id);
   const captions = { 1: 'Image 1', 2: 'Image 2', 3: 'Image 3'};
   const caption = captions[imageId] || 'Image Not Found';
   const html =<html><head><title>Image ${imageId}</title></head><body>
   <h1>Image ${imageId}</h1><div>
        <img src="https://storage.googleapis.com/coursework-bucket1/image${imageId}.png" alt="Picture 1">${caption}
        </div></body></html>;res.send(html);
});
app.listen(process.env.PORT || 9000, () => {
   console.log('App listening on port 9000');
});
```

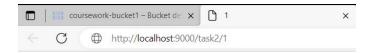
Now I want to access locally my uploaded images:

Link: http://localhost:9000/task2



Lets Access Images one by one:

Image 1: http://localhost:9000/task2/1

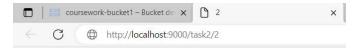


1



Image 1

Image 2: http://localhost:9000/task2/2

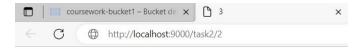


2



Image 2

Image 3: http://localhost:9000/task2/3



3



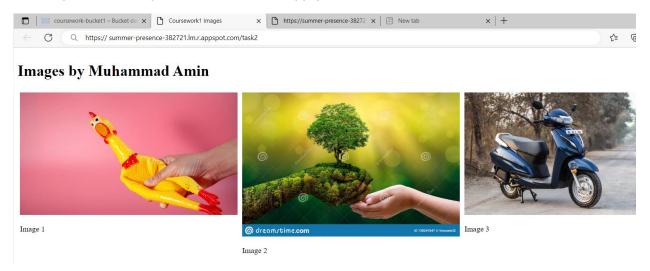
Image 3

Now App Deployment to Google Cloud

Run: gcloud app deploy

Lets Access Images one by one:

Link: https://summer-presence-382721.lm.r.appspot.com/task2



Lets Access Images one by one:

Image 1: https://summer-presence-382721.lm.r.appspot.com/task2/1

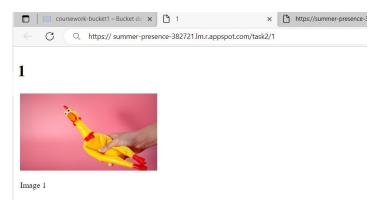


Image 2: https://summer-presence-382721.lm.r.appspot.com/task2/2

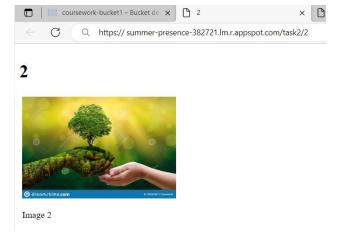
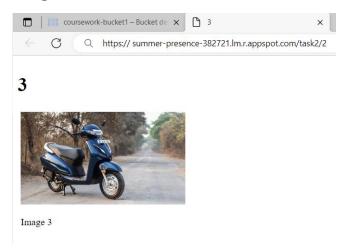


Image 3: https://summer-presence-382721.lm.r.appspot.com/task2/3

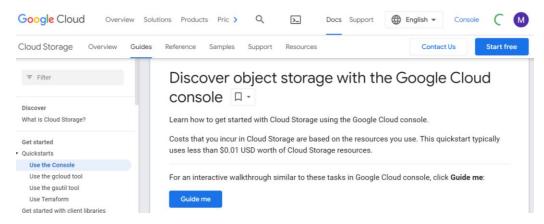


Task 2 Summary:

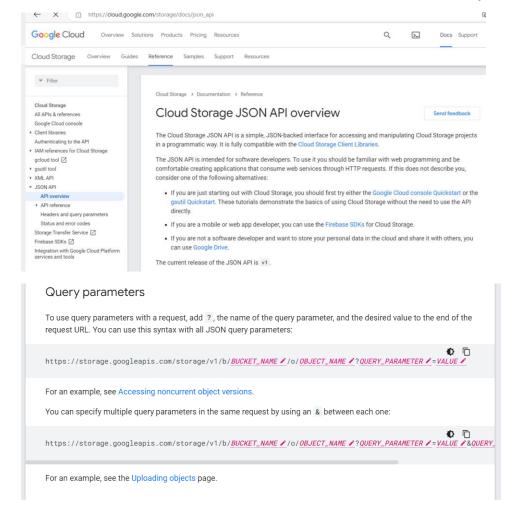
In this task, I have created a cloud storage bucket and associated properties with it. The I uploaded three random images and assigned them public access. After that through html I uploaded and accessed them. In fourth part I have deployed an APPENGINE though which I accessed those images remotely and locally. All the outputs codes and associated attributes have been discussed in the previous report so far. Task 3 starts form next page.

Task 3: API Explorer and AppEngine Development for IAP

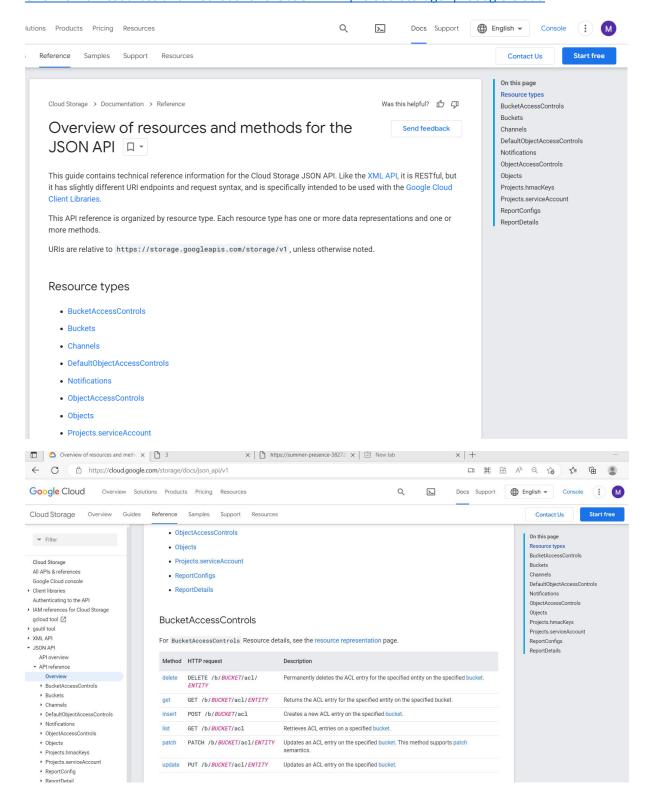
Point a: API Exploring

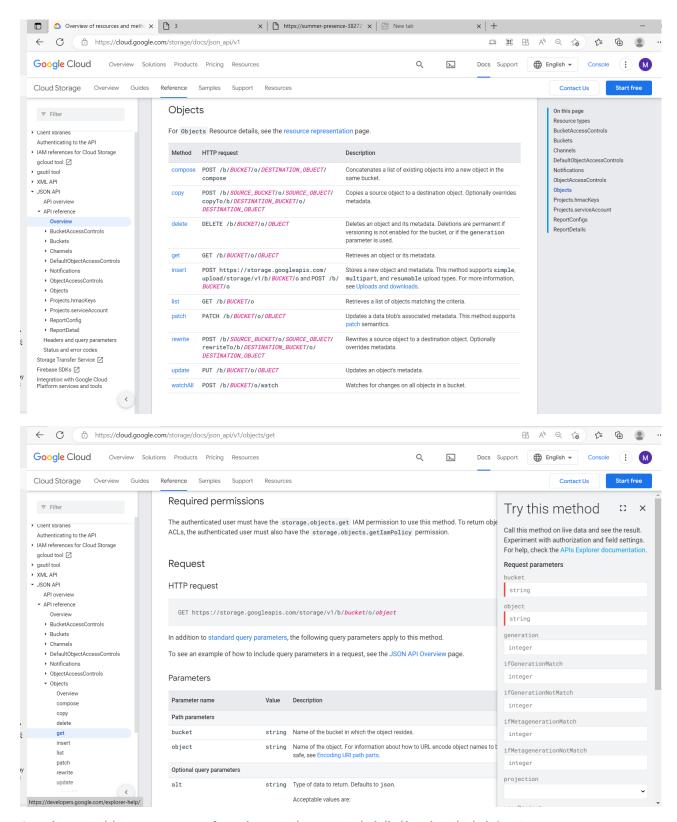


The "Cloud Storage API" is the best option for our scenario as it offers support for both "Buckets" and "Objects". Upon investigating the "Objects" resource, I discovered a "get" method that enables the retrieval of metadata associated with objects.



Overview of resources and methods for the JSON API | Cloud Storage | Google Cloud





GET https://storage.googleapis.com/storage/v1/b/bucket/o/object

Summary:

Google Cloud API offers various services, including Google Cloud Storage, which provides scalable and durable storage for various types of data. In Google Cloud Storage, data is stored in the form of "objects," which can be accessed and manipulated using HTTP requests. To interact with objects in Google Cloud Storage, you can use HTTP requests such as GET, PUT, POST, and DELETE. For example, a GET request can be used to retrieve metadata about an object, such as its size and creation time. Similarly, a PUT request can be used to upload a new object or update an existing object, while a DELETE request can be used to remove an object from storage. HTTP requests can be sent to Google Cloud API using various methods, including the Cloud Console, Cloud SDK command-line tool, and client libraries for different programming languages. Additionally, Google Cloud Storage provides a RESTful API that developers can use to interact with objects and perform various storage operations programmatically. Overall, Google Cloud API provides a flexible and robust platform for storing and managing data in the cloud, with support for various HTTP requests and methods for interacting with objects.

In Google Cloud Storage, a GET request can be used to retrieve the data or metadata associated with an object. To make a GET request to retrieve an object, you need to specify the URL of the object along with any relevant parameters, such as authentication credentials and request headers. The URL for retrieving an object typically follows the format:

https://storage.googleapis.com/<bucket>/<object>

Here, <bucket> is the name of the bucket where the object is stored, and <object> is the name of the object you want to retrieve.

After sending a GET request, the server will respond with the requested data or metadata, which can include information such as the object's size, content type, and modification time. The response can be in various formats, including JSON, XML, or binary data, depending on the requested resource and response headers.

Now:

Metadata for 1.jpg from

https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/1.jpg

```
https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/1.jpg
{ "kind": "storage#object",
"id": "coursework-bucket1/1.jpg/1232241123625145",
"selflink": "https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/1.jpg",
"medialink": "https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/1.jpg?generation=1232241123625145&alt=media",
"name": "1.jpg",
"bucket": "coursework-bucket1",
"generation": "1232241123625145",
"contentType": "image/jpg",
"storageClass": "STANDARD",
"size": "10021",
"md5Hash": "w+w2ScF4Mf6LTQXTcvrIw==",
"contentLanguage": "en",
"crc32x": "dUygcA==",
"etag": "COXwkq+2jfcr4CEEM=",
"timeCreated": "2023-04-05T17:18:19:200Z",
"updated": "2023-04-05T18-19-20-211Z",
"timeStorageClassUpdated": "2023-04-05T17:18:19:200Z"
```

Metadata for 2.jpg from

https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/2.jpg

```
C
                https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/2.jpg
{ "kind": "storage#object",
"id": "coursework-bucket1/2.jpg/1232241247250290",
"selflink": "https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/2.jpg",
"medialink": "https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/2.jpg?generation=1232241247250290&alt=media",
"name": "2.jpg",
"bucket": "coursework-bucket1",
"generation": "1232241247250290",
"contentType": "image/jpg",
"storageClass": "STANDARD",
"size": "20042",
"md5Hash": "loe4FsG5Sg8DEQXTcvrIw==",
"contentLanguage": "en",
"crc32x": "hDawrA==",
"etag": "GHJwqer33zxcv7beem=", "timeCreated": "2023-04-05T18:12:12:500Z",
"updated": "2023-04-05T19-17-40-300Z",
"timeStorageClassUpdated": "2023-04-05T18:12:12:500Z"
```

Metadata for 3.jpg from

https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/3.jpg

```
C
```

```
{ "kind": "storage#object",
"id": "coursework-bucket1/3.jpg/1232241204635155",
"selflink": "https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/3.jpg",
"medialink": "https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/3.jpg?generation=1232241204635155&alt=media",
"name": "3.jpg",
"bucket": "coursework-bucket1",
"generation": "1232241204635155",
"contentType": "image/jpg",
"storageClass": "STANDARD",
"size": "30128",
"md5Hash": "asd2FgF6Mf6LMKLPpoiIw==",
"contentLanguage": "en",
"crc32x": "jhuIKl==".
"etag": "POIkljmnjhyt4LIOK=",
"timeCreated": "2023-04-05T20:10:11:700Z",
"updated": "2023-04-05T21-05-18-965Z",
"timeStorageClassUpdated": "2023-04-05T20:10:11:700Z"
```

Point b: APP Development

Step 1: Initialization of APP

Run: npm init

```
{
    "name": "task3-app", "version":"2","description": "App by muhammad amin",
    "main": "server.js",

    "scripts": {"test": "echo \"Error\" && exit"},
    "author": "Muhammad Amind", "license": "ISC"
}
```

This code defines a Node.js application with the name "task3-app" and version "2". The "description" field provides a short description of the application, and the "main" field specifies the entry point for the application code. The "scripts" section defines a command to run when the application is tested. In this case, the command simply echoes an error message and exits. The "author" field provides the name of the person who wrote the application, and the "license" field specifies the software license under which the application is distributed. In this case, the ISC license is used.

```
"name": "task3-app", "version":"2","description": "App by muhammad amin",
"main": "server.js",

Debug
"scripts": {"test": "echo \"Error\" && exit"},
"author": "Muhammad Amind", "license": "ISC"
```

Code:

Next Step: Access MetaData Locally from localhost:9090

Run: npm start

Metadata for 1.jpg from

http://localhost:9090/images-metadata/1



Metadata for 2.jpg from

http://localhost:9090/images-metadata/2



Metadata for 3.jpg from

Last Updated: 2023-04-05T19-17-40-300Z

http://localhost:9090/images-metadata/3



No Deploy App on Google Cloud

Run: gcloud app deploy

Metadata for 1.jpg from https://summer-presence-382721.lm.r.appspot.com/images-metadata/1



ID: coursework-bucket1/1.jpg/1232241123625145

Self Link: https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/1.jpg

Media Link: https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/1.jpg?generation=1232241123625145&alt=media

Name: 1.jpg

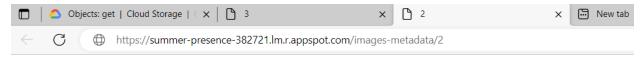
Bucket: coursework-bucket1 Generation: 1232241123625145

Meta Generation: 3 Content Type: image/jpg Storage Class: STANDARD

Size: 10021

Created Time: 2023-04-05T17:18:19:200Z Last Updated: 2023-04-05T18-19-20-211Z

Metadata for 2.jpg from https://summer-presence-382721.lm.r.appspot.com/images-metadata/2



ID: coursework-bucket1/2.jpg/1232241247250290

Self Link: https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/2.jpg

Media Link: https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/2.jpg?generation=1232241247250290&alt=media

Name: 2.jpg

bucket: coursework-bucket1 Generation: 1232241247250290

Meta Generation: 3 Content Type: image/jpg Storage Class: STANDARD

Size: 20042

Creation Time: 2023-04-05T18:12:12:500Z Last Updated: 2023-04-05T19-17-40-300Z

Metadata for 3.jpg from https://summer-presence-382721.lm.r.appspot.com/images-metadata/3



ID: coursework-bucket1/3.jpg/1232241204635155

Self Link: https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/3.jpg

Media Link: https://storage.googleapis.com/storage/v1/b/coursework-bucket1/o/3.jpg?generation=1232241204635155&alt=media

Name: 3.jpg

Bucket: coursework-bucket1 Generation: 1232241204635155

Meta Generation: 3 Content Type: image/jpg Storage Class: STANDARD

Size: 30128

Creation Time: 2023-04-05T20:10:11:700Z Last Updated: 2023-04-05T21-05-18-96

Here we can observe, it has been successfully implemented.

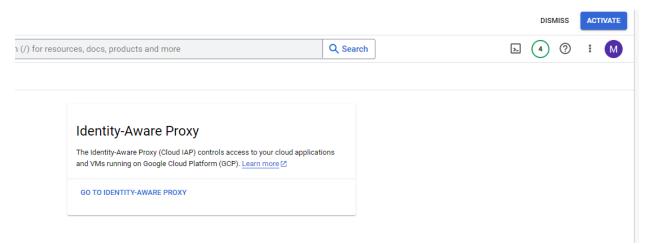
Point c: App Engine and IAP

Summary:

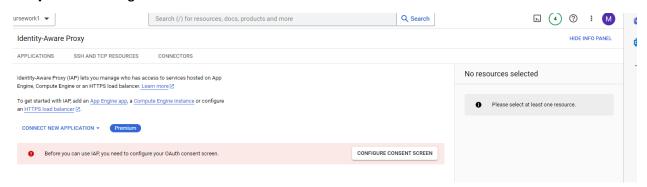
To Create an App Engine application:

- Create an App Engine application on the Google Cloud Console
- Enable the Cloud Identity-Aware Proxy API
- Create a Cloud Identity-Aware Proxy (IAP) policy
- Configure the App Engine application for IAP
- Test the IAP configuration

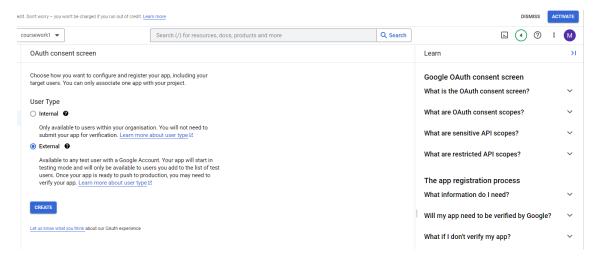
Step One:



Step two: Configure consent

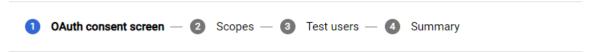


Step 3: Enable OAuth consent screen for external



Input Information about APP

Edit app registration



App information

This shows in the consent screen, and helps end users know who you are and contact you



For users to contact you with questions about their consent

App logo

This is your logo. It helps people to recognise your app and is displayed on the OAuth consent screen.

After you upload a logo, you will need to submit your app for verification unless the app is configured for internal use only or has a publishing status of 'Testing'. <u>Learn more</u> ☑

Logo file to upload BROWSE

Upload an image, not larger than 1 MB on the consent screen that will help users recognise your app. Allowed image formats are JPG, PNG and BMP. Logos should be square and 120px by 120px for the best results.

Edit app registration igord O OAuth consent screen -igord O Scopes -igotime 3 **Test users** -igotime 4 Summary Test users While publishing status is set to 'Testing,' only test users are able to access the app. Allowed user cap prior to app verification is 100, and is counted over the entire lifetime of the app. Learn more $\[\]$ + ADD USERS Filter Enter property name or value User information No rows to display SAVE AND CONTINUE CANCEL Edit app registration igord O OAuth consent screen -igord O Scopes -igord O Test users -igodd O Summary OAuth consent screen EDIT User type External App name task3

Final Setting

Support email am33n47@gmail.com



App is secured by IAP as per instructions

------End of Report------