

### Learning Kubernetes - Part I: Introduction

#kubernetes #devops #cloud



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This post is the first part of a series about Kubernetes. Rather than a series of tutorials, this is meant to be a periodic log of my journey learning the concepts and tools regarding orchestration using Kubernetes.

Installation

As I intended to learn how to use Kubernetes (not managing it), I started a Kubernetes cluster in Google Cloud Platform and worked from there. Hence, I will not address Kubernetes cluster installation and configuration in this series. For more details on how to use the GCP Kubernetes cluster, click here.

First: the concepts

One thing that always helps me better understand and learn a new technology or tool is to understand what is the purpose of the tool or technology, what it is used for, and get the concepts riaht.

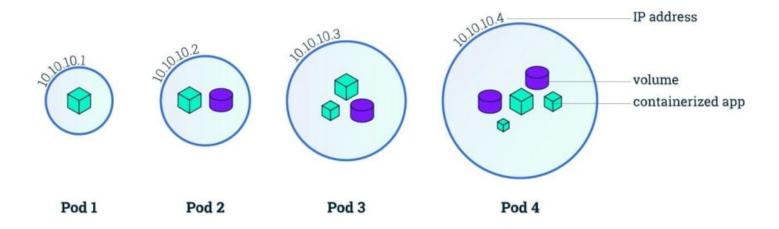
Making sure you understand the basic concepts is a great help in the road ahead of improving your knowledge of the tool/technology you're learning.

So, let's start by understanding what is Kubernetes.

## Kubernetes

Kubernetes is an orchestration tool that allows us to manage containerized applications across a group of nodes. Not only providing mechanisms to quickly run those but also how to update, deploy and provide access to them.

Pod: the atom in the Kubernetes universe



A pod is the smallest unit inside the Kubernetes cluster and it represents a collection of application containers and volumes running in the same isolated execution environment. Each container in the same Pod shares the same IP address, namespace, and storage.

Although I described a pod as a collection of containers, the most common pattern is to have one container per pod. If you need to think twice about group multiple containers in the same pod, ask yourself

Will these containers work properly if they land on different machines?

If the answer is "no", you should indeed group those containers in the same pod, otherwise, just don't do it.

### Kubectl: the basics

Before going any further, let's see some basic capabilities of kubectl (Kubernetes command-line tool).

#### Version and Status

To ensure kubectl and Kubernetes is working properly, you can run:

kubectl version

And you should see something like the image below, where it's listed the version of your Kubernetes cluster and client.

```
wubectl version
Client Version: version.Info{Major:"1", Minor:"20", GitVersion:"v1.20.4", GitCommit:"e87da0b
d6e03ec3fea7933c4b5263d151aafd07c", GitTreeState:"clean", BuildDate:"2021-02-18T16:12:00Z",
GoVersion:"go1.15.8", Compiler:"gc", Platform:"linux/amd64"}
Server Version: version.Info{Major:"1", Minor:"18+", GitVersion:"v1.18.15-gke.1102", GitComm
it:"2e625a55a420ded12d04226c63c4cf415efc9cdb", GitTreeState:"clean", BuildDate:"2021-02-23T1
9:24:16Z", GoVersion:"go1.13.15b4", Compiler:"gc", Platform:"linux/amd64"}
```

Furthermore, you can also check the status of your Kubernetes cluster main components with: kubectl get componentstatuses

Which should provide you with an output similar to this one:

```
→ kubectl get componentstatuses
NAME
                      STATUS
                                 MESSAGE
                                                      ERROR
                      Healthy
                                 {"health":"true"}
etcd-1
                      Healthy
scheduler
                                 ok
                                 {"health":"true"}
                      Healthy
etcd-0
                      Healthy
controller-manager
                                 ok
```

#### Nodes

To get information about the nodes that make up the Kubernetes cluster and can be scheduled with work run the following command:

kubectl get nodes

This command, as you can see in the following image, gives you a list with some basic information for every node of your cluster. As I said earlier, my cluster is on Google Cloud Platform, so, depending on your setup (a local cluster or a cluster in another cloud provider), the output may be a little different.

→ kubectl get nodes				
NAME	STATUS	ROLES	AGE	VERSION
gke-kuar-cluster-default-pool-41051aa0-27yj	Ready	<none></none>	6d23h	v1.18.15-gke.1102
gke-kuar-cluster-default-pool-41051aa0-bwrf	Ready	<none></none>	6d23h	v1.18.15-gke.1102
gke-kuar-cluster-default-pool-41051aa0-dj37	Ready	<none></none>	6d23h	v1.18.15-gke.1102
gke-kuar-cluster-default-pool-41051aa0-hfpm	Ready	<none></none>	6d23h	v1.18.15-gke.1102
gke-kuar-cluster-default-pool-41051aa0-hs4q	Ready	<none></none>	6d23h	v1.18.15-gke.1102

#### **Pods**

Now, to quickly show you about pods, let's create one by running:

kubectl run kubernetes-hello-world --image=paulbouwer/hello-kubernetes:1.9 --port=8080

Note that kubectl run is not the ideal way to do things, but let's do it for the sake of the example. In the next post, we will explore the right way to define resources (the declarative way). You should see an output similar to this one:

→ kubectl run kubernetes-hello-world --image=paulbouwer/hello-kubernetes:1.9 --port=8080
pod/kubernetes-hello-world created

Now, if you run:

kubectl get pods

You will get the following output, where you can see the pod that was created with the kubectl run command.

→ kubectl get pods				
NAME	READY	STATUS	RESTARTS	AGE
kubernetes-hello-world	1/1	Running	0	18m

You can also check more details with other commands such as describe and logs, as follows:

kubectl describe pods kubernetes-hello-world

kubectl logs kubernetes-hello-world

The first gives you a detailed description of the specified pod, as shown below:

Name: kubernetes-hello-world

Namespace: default

Priority: 0

Node: gke-kuar-cluster-default-pool-41051aa0-hs4q/10.138.15.194

Start Time: Thu, 11 Mar 2021 17:44:41 +0000

Labels: run=kubernetes-hello-world

Annotations: <none>
Status: Running
IP: 10.96.14.3

IPs:

IP: 10.96.14.3 Containers:

kubernetes-hello-world:

Container ID: docker://db09b9c745c03f3e757f1f386f5df8e04e48faaace587cfa72ed1f3e6a751300

Image: paulbouwer/hello-kubernetes:1.9

Image ID: docker-pullable://paulbouwer/hello-kubernetes@sha256:be6b5ba3abdca6e01689e0d1d27b41

Port: 8080/TCP Host Port: 0/TCP State: Running

Started: Thu, 11 Mar 2021 17:44:50 +0000

Ready: True Restart Count: 0

Environment: <none>

Mounts:

/var/run/secrets/kubernetes.io/serviceaccount from default-token-dzc9f (ro)

Conditions:

Type Status
Initialized True
Ready True
ContainersReady True
PodScheduled True

Volumes:

default-token-dzc9f:

Type: Secret (a volume populated by a Secret)

SecretName: default-token-dzc9f

Optional: false

QoS Class: BestEffort Node-Selectors: <none>

Tolerations: node.kubernetes.io/not-ready:NoExecute op=Exists for 300s

node.kubernetes.io/unreachable:NoExecute op=Exists for 300s

Events:

Type Reason Age From Message

Normal Scheduled 23m default-scheduler Successfully assigned default/kubernetes-hello-world to gke-ku

Normal Pulling 23m kubelet Pulling image "paulbouwer/hello-kubernetes:1.9"

Normal Pulled 23m kubelet Successfully pulled image "paulbouwer/hello-kubernetes:1.9"

Normal Created 23m kubelet Created container kubernetes-hello-world Started 23m kubelet Started container kubernetes-hello-world

The second option gives you the logs related to the running container(s). These methods of debugging and inspection are available in every resource available in Kubernetes (Pods, Deployments, Services, etc).

One final way to debug your application besides the logs is to inspect and interact with the running container(s) with exec with:

kubectl exec -it kubernetes-hello-world -- sh

You can see one example of this interaction in the following image:

```
kubectl exec -it kubernetes-hello-world -- sh
/usr/src/app $ ls
                   package.json
                                       static
package=lock.json server.js
/usr/src/app $ cat server.js
var express = require('express');
var exphbs = require('express-handlebars');
var app = express();
var os = require("os");
var morgan = require('morgan');
app.engine('handlebars', exphbs({defaultLayout: 'main'}));
app.set('view engine', 'handlebars');
app.use(express.static('static'));
app.use(morgan('combined'));
// Configuration
var port = process.env.PORT || 8080;
var message = process.env.MESSAGE || "Hello world!";
var contextPath = process.env.CONTEXT PATH || "/";
app.get('/', function (req, res) {
    res.render('home', {
      message: message,
      platform: os.type(),
      release: os.release(),
      hostName: os.hostname(),
      contextPath: contextPath
    });
});
// Set up listener
app.listen(port, function () {
 console.log("Listening on: http://%s:%s", os.hostname(), port);
/usr/src/app $
Finally, to delete the created pod, run:
```

```
    → kubectl delete pods kubernetes-hello-world pod "kubernetes-hello-world" deleted
    ~ using ♣ default/k8s-vr-2021 took 12s
    → kubectl get pods
    No resources found in default namespace.
```

# Conclusion

If you like my explanation, you can follow me, I will publish the following parts of this series in the coming weeks.