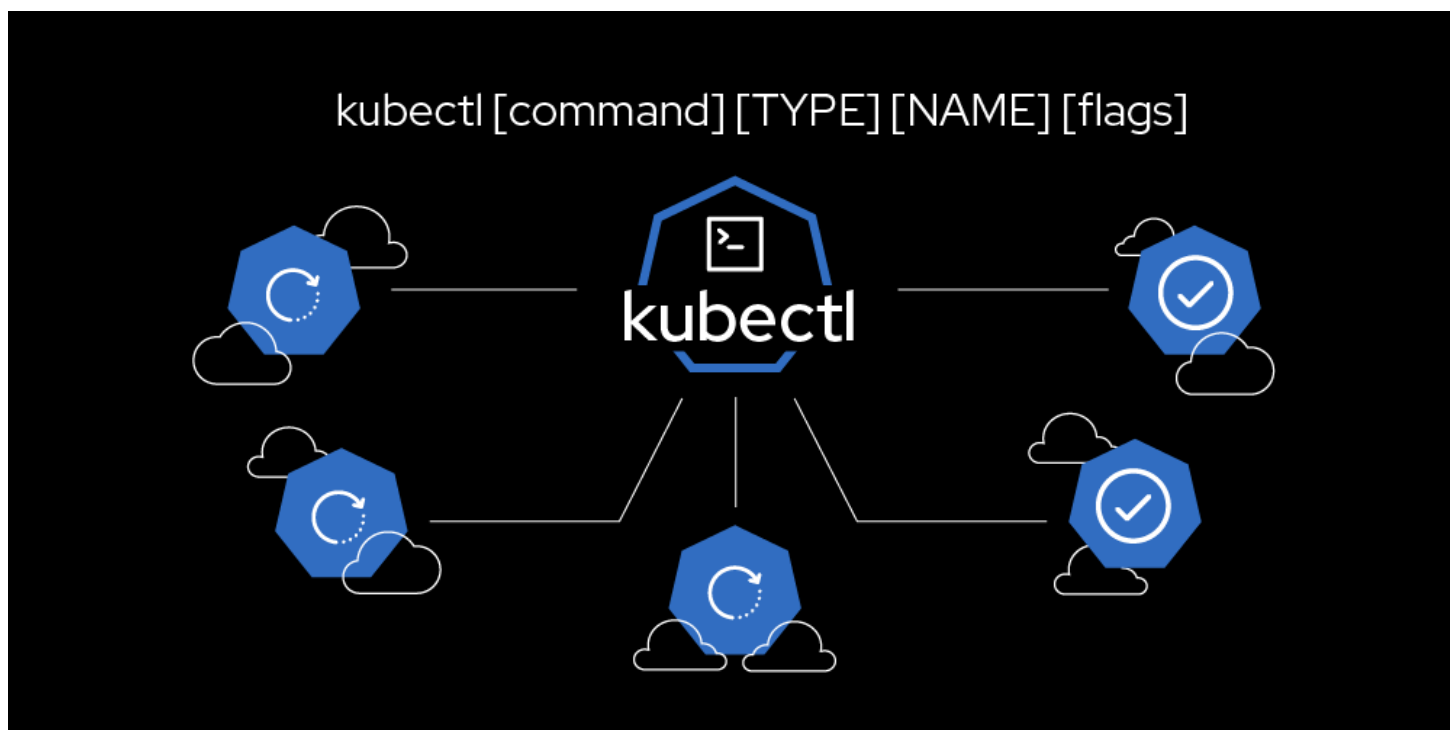


Kubect!l: Developer tips for the Kubernetes command line



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Kubect!l, the [Kubernetes](#) command-line interface (CLI), has more capabilities than many developers realize. For example, did you know that `kubect!l` can reach the Kubernetes API while running inside a cluster? You can also use `kubect!l` to assume different user identities, to select a custom editor to run with the `kubect!l edit` command, and more.

In this article, I introduce several `kubect!l` CLI features that will improve your daily workflow. You'll also learn about the new `kubect!l debug` command in [Kubernetes 1.20](#).

In-cluster configuration

When `kubect1` needs to locate a configuration file, it checks several places. You are probably familiar with the `$HOME/.kube/` directory, which is the default directory where `kubect1` stores its configuration and cache files. You've also heard about the `--kubeconfig` flag, or `KUBECONFIG` environment variable, which is used to pass the location of a configuration file.

Another location that `kubect1` checks when loading files is the in-cluster configuration. Not many users know about this option, so I'll use an example to demonstrate how it works.

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Get pods from the container

To start, we'll run a simple `centos:7` container image:

```
$ kubectl run centos --stdin --tty --image=centos:7
```

I passed the `--stdin` and `--tty` flags to attach to the pod as soon as it is running. We also need a `kubectl` binary in the pod:

```
$ kubectl cp kubectl centos:/bin/
```

Now, let's see what happens when we try a `get pods` command on the CentOS 7 container:

```
$ kubectl get pods
Error from server (Forbidden): pods is forbidden: User "system:serviceaccount:soltysh:default" cannot get pods
```

This error says that my user does not have the necessary permissions for this operation. If you look closely at the username (`system:serviceaccount:soltysh:default`), you'll notice it's actually a default service account assigned to my pod. But where did that come from? To find out, we can increase the verbosity of `kubectl` and check the debugging information:

```
$ kubectl get pods -v=4
I1104 11:51:21.969428      57 merged_client_builder.go:163] Using in-cluster namespace
```

Notice that I've used the [in-cluster configuration](#) for this command. The in-cluster configuration checks for a service account token located in `/var/run/secrets/kubernetes.io/serviceaccount/token`. It also checks the two environment variables `KUBERNETES_SERVICE_HOST` and `KUBERNETES_SERVICE_PORT`. When it finds all three of these, it knows that it is running inside of a Kubernetes cluster. It then knows that it should read the injected data to talk to the cluster.

Using the view role for read access

Most default Kubernetes clusters with [role-based access control](#) (RBAC) turned on have a [pre-existing set of cluster roles](#). Here, we'll use the `view` role, which has read access to all non-escalating resources. To use this role, we need to create a `ClusterRoleBinding`, like this:

```
$ kubectl create clusterrolebinding view-soltysh --clusterrole=view --serviceaccount
```

Now, when we re-run the `get pods` command, we should be able to view all of the pods running in the current namespace:

```
$ kubectl get pods
NAME      READY   STATUS    RESTARTS   AGE
centos    1/1     Running   0           18m
```

The operation succeeded because we used a role that allowed us to view the pods.

Note: If you are wondering where the namespace defaulting happened, check the contents of the `/var/run/secrets/kubernetes.io/serviceaccount/namespace` file.

User impersonation with the `--as=user` flag

Kubernetes has capabilities similar to the `sudo` command for Unix. This feature, called [user impersonation](#), lets you invoke any command as a different user. To use this feature in `kubectl`, you need to specify the `--as=user` flag, where `user` is the name of the user you wish to impersonate. Once again, an example will demonstrate the concept.

Permission to `impersonate`

To set up the demonstration, let's start as a non-cluster admin user. We will attempt to get the pods from the namespace that we used for the previous example:

```
$ KUBECONFIG=nonadmin kubectl get pods -n soltysh
Error from server (Forbidden): pods is forbidden: User "nonadmin" cannot list resour
```

As expected, we receive an error that we don't have access to that namespace. Now, let's try the same command using the `--as=system:admin` flag. This lets us impersonate `system:admin` :

```
$ KUBECONFIG=nonadmin kubectl get po -n soltysh --as=system:admin
Error from server (Forbidden): users "system:admin" is forbidden: User "nonadmin" ca
```

This error tells us that we don't have the necessary permissions for a user impersonation. Namely, we need to [perform the 'impersonate' verb on the user attribute](#), but we currently lack the permissions to do it. How can we access the permissions that we need?

The impersonator cluster role

In my cluster, I have an `impersonator` cluster role. To use the `impersonate` verb, we need to assign this role to the current user. The trick is to invoke the `impersonator` operation as a `cluster-admin` :

```
$ kubectl create clusterrolebinding impersonator-nonadmin --clusterrole=impersonator
```

Now, when we re-run the command as a non-admin user, we can read pods from `soltysh` 's namespace:

```
$ KUBECONFIG=nonadmin kubectl get po -n soltysh --as=system:admin
NAME      READY   STATUS    RESTARTS   AGE
centos    1/1     Running   0           36m
```

To confirm that this trick works, let's see what happens when we try getting the pods without the `--as` flag:

```
$ KUBECONFIG=nonadmin kubectl get po -n soltysh
Error from server (Forbidden): pods is forbidden: User "nonadmin" cannot list resour
```

Once again, this command fails. The impersonation only works if we use the `--as` flag correctly.

Note: The `kubectl` CLI also has access to the `--as-group` flag, which allows you to impersonate a group. Furthermore, you can verify how the command works by using `-v=8` with your `kubectl` command. Doing that lets you view all of the headers sent to the cluster.

Specify a custom editor

By default, the `kubectl edit` command assumes that you are using `vi` (on a [Unix-flavored system](#)) or Notepad (in [Windows](#)) as your editor. If you prefer a different editor, you can use the `KUBE_EDITOR` environment variable to specify it:

```
$ KUBE_EDITOR="code --wait" kubectl edit po/centos -n soltysh --as=system:admin
```

In this case, I'm using [Visual Studio Code](#) (VS Code). Note that I've specified the `--wait` flag to ensure that VS Code retains control until all edit operations are complete.

Debug a running application

The last command we'll look at is `alpha`, from Kubernetes 1.19. You can use this command to debug a running application.

The `kubectl alpha debug` command was developed for [ephemeral containers](#) but has since transitioned into a full-fledged debugging tool. You can use `kubectl alpha debug` to create any of the following:

- Ephemeral containers for debugging your application (assuming the feature is enabled).
- Copies of your running pods with additional tooling to provide insight in case of application failure.
- Pods that you can use to debug your nodes.

The `kubect1 alpha debug` command has many more features for you to check out. Additionally, [Kubernetes 1.20 promotes this command to beta](#). If you use the `kubect1` CLI with Kubernetes 1.20, you'll find the `alpha` command under `kubect1 debug`.

Conclusion

I hope the tips I shared in this article are helpful in your daily work. I will leave you with four takeaways:

1. The `kubect1` command knows how to consume in-cluster configurations to communicate with the cluster that it's running in. You need to ensure that you have appropriate [access rights](#) for the service account assigned to your pod.
2. The `kubect1 --as` flag acts like `sudo` does for Unix-based systems. You need to have the appropriate access rights for the [impersonate verb](#).
3. `KUBE_EDITOR` allows you to choose a different editor for the `kubect1 edit` command.
4. Try the new `kubect1 debug` command for debugging your applications in Kubernetes 1.20 and higher.

If you have questions about these tools or suggestions for improving them, please reach out to me or other [SIG-CLI team members](#). We are the Kubernetes special interest group for the `kubect1` CLI.