# Precalculus Lecture 18

#### **Todor Miley**

https://github.com/tmilev/freecalc

2020

# Outline

- Lines
  - Slope-intercept Form
  - Line intersection

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# $\mathbb{R}^2, \mathbb{R}^3, \mathbb{R}^n$

# Definition ( $\mathbb{R}^2$ )

The set of ordered pairs of real numbers is denoted by  $\mathbb{R}^2$ .

# Definition ( $\mathbb{R}^3$ )

The set of ordered triples of real numbers is denoted by  $\mathbb{R}^3$ .

### Definition ( $\mathbb{R}^n$ )

The set of ordered *n*-tuples of real numbers is denoted by  $\mathbb{R}^n$ .

### Example

$$(1,-2,3)\in\mathbb{R}^3$$

$$(0,5) \in \mathbb{R}^2$$

$$(0,5,-2,4,0) \in \mathbb{R}^5$$

$$(0,1,2,3,\ldots,n) \in \mathbb{R}^{n+1}$$

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#### Definition

• An equation of the form ax + by + c = 0, where a, b, c are constants such that a and b are not simultaneously zero, is called a linear equation.

- A set of pairs of numbers (x, y) is called a line in  $\mathbb{R}^2$  if it is the set of solutions to some linear equation.
- A set of points in the plane will be called a line if it is the graph of some linear equation.
- To introduce the Cartesian coordinate system we used informal, intuitive notions of point, lines and the plane.
- We could (and often do in more advanced subjects) remove this informality by *defining*  $\mathbb{R}^2$  to be the Euclidean plane.

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### Example

Find an equation of the line passing through (1,3) and (2,6).

$$(2-1)(y-3) = (6-3)(x-1)$$

- It suffices to manufacture a linear equation such that when we plug in (1, 3) and (2, 6) we get an identity.
- A (very simple) equation satisfied by x = 1, y = 3 is: y 3 = x 1.

This is so because both sides become zero when x = 1, y = 3.

• If we plug in x = 2 and y = 6 in the above we don't get an identity, but that can be easily fixed:

$$(2-1)(6-3)=(6-3)(2-1)$$

• Perhaps the last modification caused x = 1, y = 3 to no longer be solutions? No - both sides are still zero when x = 1, y = 3.

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### Example

Find an equation of the line passing through  $(x_1, y_1)$  and  $(x_2, y_2)$ .

$$(x_2-x_1)(y-y_1)=(y_2-y_1)(x-x_1)$$

- It suffices to manufacture a linear equation such that when we plug in  $(x_1, y_1)$  and  $(x_2, y_2)$  we get an identity.
- A (very simple) equation satisfied by  $x = x_1$ ,  $y = y_2$  is:

$$y - y_2 = x - x_1$$
.

This is so because both sides become zero when  $x = x_1$ ,  $y = y_1$ .

• If we plug in  $x = x_2$  and  $y = y_2$  in the above we don't get an identity (necessarily), but that can be easily fixed:

$$(x_2-x_1)(y_2-y_1)=(y_2-y_1)(x_2-x_1)$$

• Perhaps the last modification caused  $x = x_1$ ,  $y = y_1$  to no longer be solutions? No - both sides are still zero when  $x = x_1$ ,  $y = y_1$ .

### Proposition

Let  $(x_1, y_1)$  and  $(x_2, y_2)$  be points and L be the line between them. Then L has equation

$$(x_2-x_1)(y-y_1)=(y_2-y_1)(x-x_1).$$

If  $x_1 \neq x_2$ , set  $m=\frac{y_2-y_1}{x_2-x_1}$ ; then L has also equations

 $y-y_1=\frac{y_2-y_1}{x_2-x_1}(x-x_1)$ 
 $y-y_1=m(x-x_1)$  point-slope form

 $y=m(x-x_1)+y_1$ 
 $y=mx+y_1-mx_1$ 

Set  $b=y_1-mx_1$ 
 $y=mx+b$  slope-intercept form

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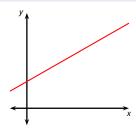
# Definition (non-vertical line, slope-intercept form)

A line that is the graph of an equation of the form

$$y = mx + b$$

is called a *non-vertical* line.

- The equation above is called the slope-intercept form of the (non-vertical) line.
- The number *m* is called the slope of the line.
- The number *b* is the *y* intercept of the line.

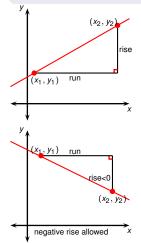


Lines Slope-intercept Form 10/19

# Geometric Interpretation of Slope

# Definition (non-vertical line, slope-intercept form)

y = mx + b, m - is called slope, b is called y-intercept.



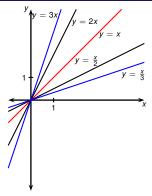
- Fix pts.  $(x_1, y_1)$ ,  $(x_2, y_2)$  on the line with  $x_2 > x_1$ .
- Call  $x_2 x_1$  the run of the line between the points. The run is assumed positive.
- Call  $y_2 y_1$  the rise of the line between the two points. Negative rise is allowed.

$$\frac{y_2 = mx_2 + b}{y_1 = mx_1 + b}$$

$$\frac{y_2 - y_1 = mx_2 + b - mx_1 - b}{y_2 - y_1 = m(x_2 - x_1)}$$

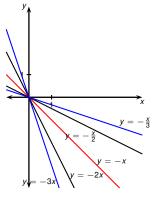
$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

$$m = \frac{rise}{run}$$



Lines

- If two linear functions have positive slopes, the one with the bigger slope increases faster.
- y = 2x increases twice as fast as y = x.
- y = 3x increases three times as fast as y = x.
- $y = \frac{x}{2}$  increases half as fast as y = x.
- $y = \frac{x}{3}$  increases one third as fast as y = x.



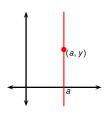
Lines

- If two linear functions have negative slopes, the one with the lower slope decreases faster.
- y = -2x decreases twice as fast as y = -x.
- y = -3x decreases three times as fast as y = -x.
- $y = -\frac{1}{2}x$  decreases half as fast as y = -x.
- $y = -\frac{1}{3}x$  decreases one third as fast as y = -x.

### Definition (Vertical line)

Lines

A line of the form x = a is called a vertical line.



- y does not participate directly in the equation x = a.
- Therefore the equation cannot be rewritten in slope-intercept form (y = ?x + ?).
- Consequently the notion of a slope is not undefined for vertical lines.

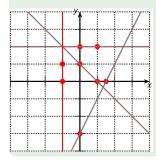
# Plotting Lines from line equation

Lines

To plot a line from its equation ax + by = c do the following.

- If b = 0, the line is vertical through  $x = \frac{c}{3}$ . Suppose  $b \neq 0$ .
  - Plug in arbitrary number for x and find y from  $y = \frac{c-ax}{b}$ .
  - Use same procedure to find a second point on the line.
  - If  $a \neq 0$ : can also plug in values for y to find x.
  - Draw a line between the two dots.

# Example



Plot the line with the given equation. equation pt. another pt.

$$x + y = 1$$
  $(1,0)$   $(0,1)$ 

$$x + y = 1$$
 (1,0) (0,1)  
 $2x - y = 3$  (0,-3) ( $\frac{3}{2}$ ,0)

$$y = 2$$
  $(0,2)$   $(\overline{1},2)$   
 $x = -1$   $(-1,0)$   $(-1,1)$ 

$$x = -1$$
  $(-1,0)$   $(-1,1)$ 

Other points can be used as well.

### Example

Find an equation of a line passing though the indicated pairs of points.

- (1,2) and (2,-1).
- (1,1) and (2,-2).
- $\bullet$  (0, 1) and (1, 0).
- (3,5) and (7,-11).

Lines

Find an equation of the line passing through (1,2) with slope  $-\frac{1}{2}$ .

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To find the intersection of two lines (if they do intersect) with equations  $a_1x + b_1y + c_1 = 0$  and  $a_2x + b_2y + c_2 = 0$  we need to solve the system of equations

$$\begin{vmatrix} a_1 x + b_1 y + c_1 &= 0 \\ a_2 x + b_2 y + c_2 &= 0 \end{vmatrix}$$

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### Example

Find the intersection of the following lines.

- x y = 3 and x + 2y = 10.
- 2 3x y = 3 and x = 1 3y.
- 3 Line x = 3 and x = 1 2y
- 4 Line through (2,0) and (1,2) and line through (3,7) and (2,5).
- **5** Line through (3,-1) and (-1,3) and line through (1,1) and (2,3).

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### Definition

Two lines are parallel if they have no common point.

# Proposition

Two non-vertical lines are parallel if and only if they have equal slopes and different y intercepts.

### Proof $\Leftarrow$ .

- Suppose the two lines have different y intercepts and have the same slope m.
- Then the lines have equations as shown below.

• System has no solutions as  $b_1 \neq b_2 \Rightarrow$  the lines don't intersect.  $\square$ 

Lines Line intersection 19/19

#### Definition

Two lines are parallel if they have no common point.

# Proposition

Two non-vertical lines are parallel if and only if they have equal slopes and different y intercepts.

### $\mathsf{Proof} \Rightarrow .$

- Suppose the two lines have different slopes.
- Suppose the lines have equations as shown below.

$$\frac{y=m_1x+b_1}{y=m_2x+b_2} \\
 0=(m_1-m_2)x+b_1-b_2 \\
(m_1-m_2)x=b_2-b_1 | Div. by m_1-m_2 \neq 0 \\
x=\frac{b_2-b_1}{m_1-m_2}$$

• The system has solution  $x = \frac{b_2 - b_1}{m_1 - m_2}$ ,  $y = m_1 \frac{b_2 - b_1}{m_1 - m_2} + b_1 \Rightarrow$  the lines intersect.

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