

# Precalculus

## Lecture 19

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`https://github.com/tmilev/freecalc`

2020

# Outline

## 1 The Definition of a Function

- Function Domains
- The Vertical Line Test
- Piecewise Defined Functions
- Zeros of a function
- Symmetry
- Increasing and Decreasing Functions

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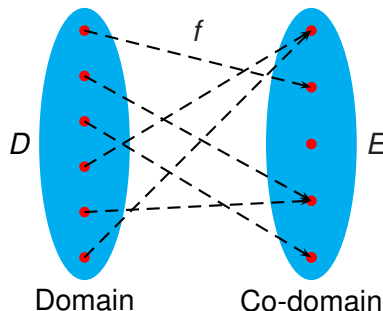
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- A function has domain  $D \Rightarrow$  there is exactly one arrow starting at each element of  $D$ .
- An element of the co-domain can be at the tip of more than one arrow.
- It is allowed to have an element in the co-domain without arrows pointing to it.

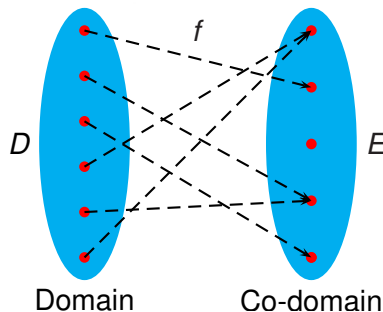
## Definition (Function)

A function  $f$  is a rule that assigns to each element  $x$  in a set  $D$  exactly one element, called  $f(x)$ , in a set  $E$ .

- Functions are also synonymously called “maps”.
- In the picture above,  $f$  is represented via the arrows.

## Definition (Domain)

The set  $D$  in the definition of  $f$  is called the domain of  $f$ .



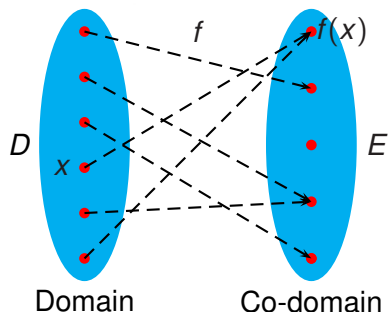
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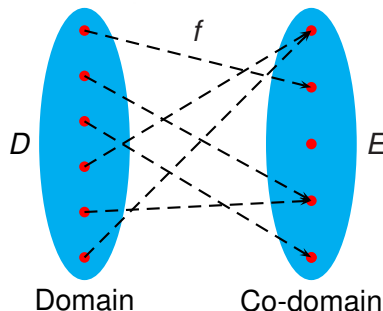
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## Definition (Value of $f$ at $x$ )

The number  $f(x)$  is called *the value of  $f$  at  $x$*  and is read “ $f$  of  $x$ ”.

- The value of  $f$  at  $x$  is also called the image of  $x$  under the map  $f$ .
- In the expression  $f(x)$ ,  $x$  is referred to as the *argument* of  $f$ .



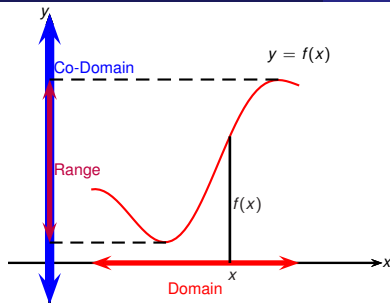
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## Definition (Function)

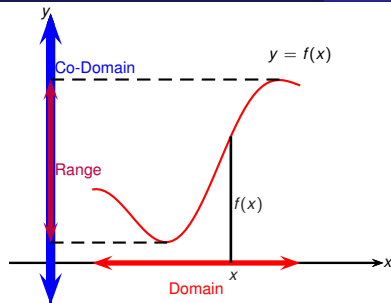
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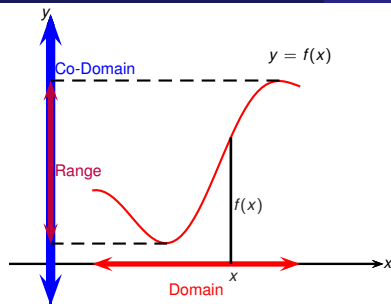


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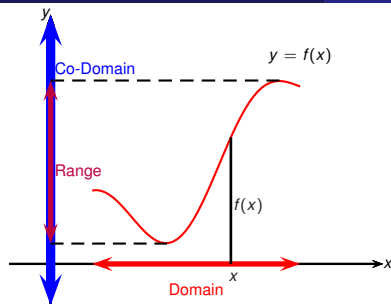
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- The notation  $f(x)$  for the image of  $x$  was introduced by Leonhard Euler.
- Expressions such as  $a(x + y)$  may either refer to
  - the function  $a$  applied to the argument  $x + y$  or
  - the number  $a$  multiplied by  $x + y$ .
- Which of the two cases is at hand should be clarified with English language.
- However if no such clarification is present (as often is the case in mathematical exercises/tests), the matter is up to the reader's intelligent interpretation.

# Functions via formulas

- When we want to define a function  $f$  whose domain (input) is a number, we often use algebraic formulas, for example:

$$f(x) = 2x^2 + x + 1.$$

- In the notation above,  $x$  is an independent, bounded (dummy, placeholder) variable - it denotes a substitution pattern.
- We could think of  $x$  as a placeholder - instead of  $f(x) = 2x^2 + x + 1$  we could write  $f(\square) = 2\square^2 + \square + 1$ .
- Here,  $\square$  denotes our ability to substitute  $f(\square)$  by  $2\square^2 + \square + 1$ .
- For example  $f(1) = 2 \cdot 1^2 + 1 + 1$ .
- The word independent refers to the fact that  $x$  is no relation with any of the other variables in the text.

# Functions via formulas

- When we want to define a function  $f$  whose domain (input) is a number, we often use algebraic formulas, for example:

$$f(x) = 2x^2 + x + 1.$$

- In the notation above,  $x$  is an independent, bounded (dummy, placeholder) variable - it denotes a substitution pattern.
- Another example is  $f(x^2) = 2(x^2)^2 + x^2 + 1$ .
- This example illustrates the meaning of the word bounded (dummy, placeholder): the dummy variable  $x$  is only a convenient placeholder label, and is a distinct mathematical object from the variable  $x$  which has meaning outside of the expression  $f(x^2)$ .
- If we omit the clarification colors, it is no longer clear whether  $f(x)$  refers to the defining expression for  $f(x)$ , or to an expression  $f(x)$  where  $x$  has meaning outside of the definition of  $f$ .

# Functions via formulas

- When we want to define a function  $f$  whose domain (input) is a number, we often use algebraic formulas, for example:

$$f(t) = 2t^2 + t + 1.$$

- In the notation above,  $x$  is an independent, bounded (dummy, placeholder) variable - it denotes a substitution pattern.
- Computer algebra systems will “keep track of the colors” and will not confuse the dummy  $x$  with the non-dummy variable  $x$ .
- For humans however the danger of confusion is real.
- In case of human confusion, clarification should be sought through renaming variables, as illustrated above.
- The relabeling of the dummy variable to  $t$  removes any confusion about the meaning of  $f(x^2)$ .
- In computer programming, the issues described here are addressed via “variable scope rules”.

## Example

Let  $f(x) = x^2 - x - 1$ . Evaluate the difference quotient and simplify your answer.

$$\begin{aligned}
 \frac{f(2+h) - f(2)}{h} &= \frac{((2+h)^2 - (2+h) - 1) - (2^2 - 2 - 1)}{h} \\
 &= \frac{\cancel{2^2} + 2 \cdot 2h + h^2 - \cancel{2} - h - \cancel{1} - \cancel{2^2} + \cancel{2} + \cancel{1}}{h} \\
 &= \frac{h^2 + 3h}{h} \\
 &= \frac{\cancel{h}(h+3)}{\cancel{h}} \\
 &= h+3
 \end{aligned}$$



# A Note on Domains of Functions

If the domain of a function isn't specified, it is implied to be all numbers  $x$  for which the formula  $f(x)$  is defined. There are some restrictions to consider:

- Can't divide by 0.
- Even roots of a negative number are not defined in this course ( $\sqrt{-1}$ ,  $\sqrt[4]{-2053}$ ,  $\sqrt[6]{-15} \dots$  not allowed).
- Taking  $\log x$  if  $x \leq 0$  is not allowed in this course; taking  $\log 0$  is not allowed in any course.

## Example

Find the implied domains of the given functions.

$$f(x) = \sqrt[4]{x-2} + \sqrt[3]{6-x}$$

- Any risk of dividing by 0? No.
- Any risk of taking the even root of a negative number? Yes.
- $x - 2$  must not be negative.

$$\begin{aligned} x - 2 &\geq 0 \\ x &\geq 2 \end{aligned}$$

Domain is all real numbers greater than or equal to 2; that is,  $[2, \infty)$ .

$$g(x) = \frac{x^2 - 9}{x^2 - x - 6}$$

- Any risk of dividing by 0? Yes.
- Any risk of taking the even root of a negative number? No.
- $x^2 - x - 6$  must not equal 0.

$$\begin{aligned} x^2 - x - 6 &\neq 0 \\ (x - 3)(x + 2) &\neq 0 \\ x &\neq 3 \text{ or } -2 \end{aligned}$$

Domain is all real numbers except 3 and  $-2$ ; that is,  
 $(-\infty, -2) \cup (-2, 3) \cup (3, \infty)$ .

# The Vertical Line Test

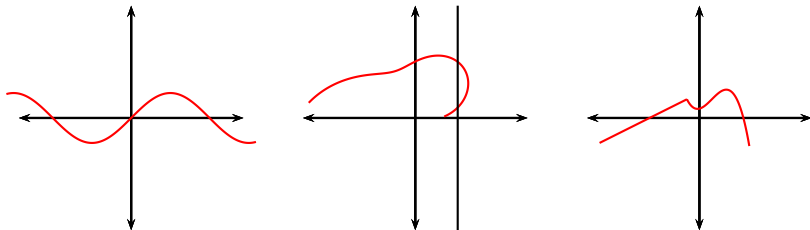
## Question

*Given a curve in the plane, is it the graph of a function or not?*

The answer is as follows.

## Proposition (The Vertical Line Test)

*A curve in the plane is the graph of a function if and only if no vertical line intersects it more than once.*

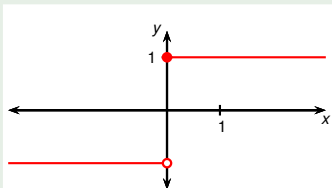


# Piecewise Defined Functions

## Definition (Piecewise Defined Function)

A piecewise defined function is a function that is defined by different algebraic formulas on different subsets of its domain.

## Example



$$f(x) = \begin{cases} 1 & \text{if } x \geq 0 \\ -1 & \text{if } x < 0 \end{cases}$$

The filled red circle means  $(0, 1)$  is on the curve.

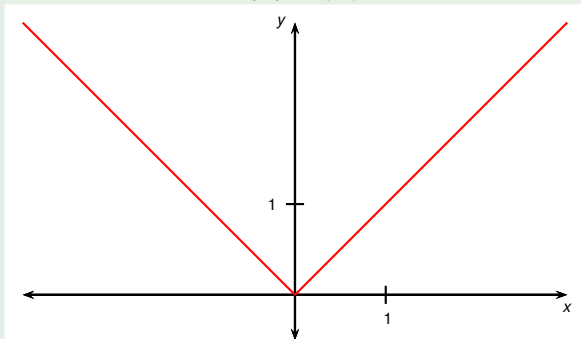
The open circle means  $(0, -1)$  is not on the curve.

## Example

The absolute value  $|x|$  of a number  $a$  is defined to be

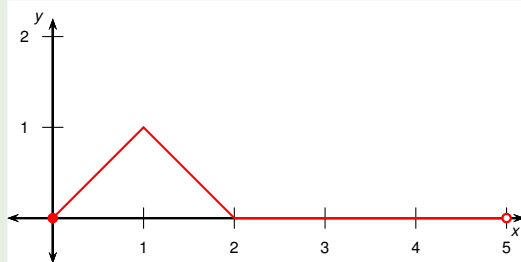
$$|x| = \begin{cases} x & \text{if } x \geq 0 \\ -x & \text{if } x < 0. \end{cases}$$

Sketch a graph of the function  $f(x) = |x|$ .



## Example

Find a formula for the function  $f$  whose graph is given below.

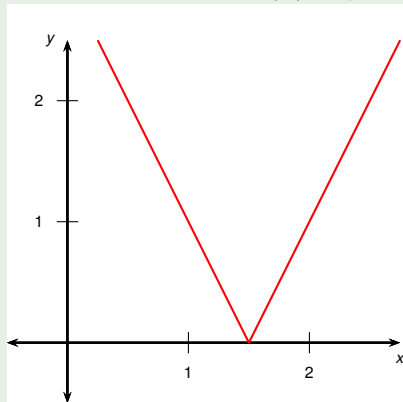


Different formulas on  $[0, 1)$ ,  $[1, 2)$ , and  $[2, 5)$ .

$$f(x) = \begin{cases} x & \text{if } 0 \leq x < 1 \\ 2 - x & \text{if } 1 \leq x < 2 \\ 0 & \text{if } 2 \leq x < 5 \end{cases}$$

## Example

Sketch the function  $f(x) = |2x - 3|$ .



$$|x| = \begin{cases} x & \text{if } x \geq 0 \\ -x & \text{if } x < 0. \end{cases}$$

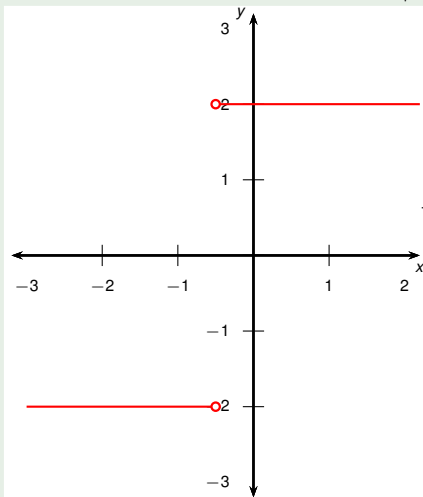
$$|2x - 3| = \begin{cases} 2x - 3 & \text{if } 2x - 3 \geq 0 \\ -(2x - 3) & \text{if } 2x - 3 < 0 \end{cases}$$

$$= \begin{cases} 2x - 3 & \text{if } 2x \geq 3 \\ -2x + 3 & \text{if } 2x < 3 \end{cases}$$

$$= \begin{cases} 2x - 3 & \text{if } x \geq 3/2 \\ -2x + 3 & \text{if } x < 3/2. \end{cases}$$

## Example

Sketch the function  $f(x) = \frac{|4x + 2|}{2x + 1}$ .



$$|u| = \begin{cases} u & \text{if } u \geq 0 \\ -u & \text{if } u < 0. \end{cases}$$

$$\frac{|4x + 2|}{2x + 1} = \begin{cases} \frac{4x+2}{2x+1} & \text{if } 4x + 2 > 0 \\ \frac{-(4x+2)}{2x+1} & \text{if } 4x + 2 < 0 \end{cases}$$

$$= \begin{cases} \frac{2(2x+1)}{2x+1} & \text{if } 4x > -2 \\ \frac{-2(2x+1)}{2x+1} & \text{if } 4x < -2 \end{cases}$$

$$= \begin{cases} 2 & \text{if } x > -\frac{1}{2} \\ -2 & \text{if } x < -\frac{1}{2}. \end{cases}$$

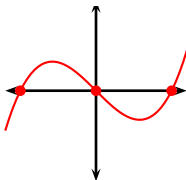


## Definition

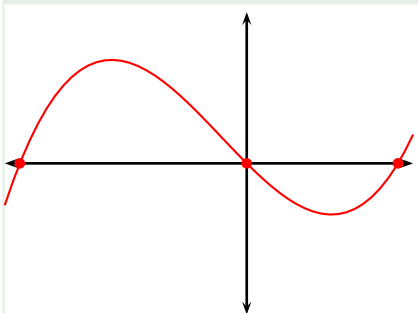
The zeros of a function  $f$  are the values of the argument  $x$  for which  $f(x) = 0$ .

## Observation

*The zeros of a function are the  $x$ -coordinates of the  $x$  intercepts of the graph of the function.*



## Example



Find the zeroes of  
$$f(x) = \frac{1}{6}x^3 + \frac{1}{6}x^2 - x.$$

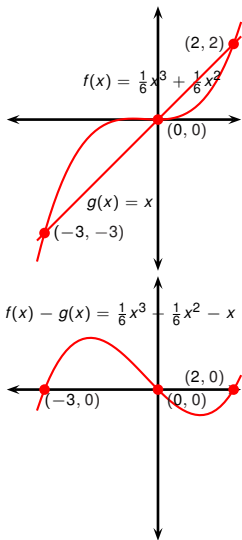
## Example

- Find when  $f(x) = g(x)$ , where

$$f(x) = \frac{1}{6}x^3 + \frac{1}{6}x^2 \qquad g(x) = x$$

- Find the intersections of the graphs of  $f$  and  $g$ .

Let  $g$  of  $x$  and  $f$  of  $x$  be functions.



## Observation

- To solve  $f(x) = g(x)$  means to find the  $x$  coordinates of the intersections of the graphs of  $f$  and  $g$ .
- To solve  $f(x) = g(x)$  is equivalent to solving the equation  $f(x) - g(x) = 0$ .
- To solve  $f(x) = g(x)$  means to find the zeroes of  $f(x) - g(x)$ .
- The  $x$  coordinates of the intersections of  $f(x)$  and  $g(x)$  coincide with the  $x$  coordinates of the  $x$  intercepts of  $f(x) - g(x)$ .

# Symmetry

## Definition (Even and Odd Functions)

A function  $f$  is called even if  $f(-x) = f(x)$  for all  $x$  in its domain. A function  $f$  is called odd if  $f(-x) = -f(x)$  for all  $x$  in its domain.

## Example ( $x^2$ is Even, $x^3$ is Odd)

The function  $f(x) = x^2$  is even:

$$f(-x) = (-x)^2 = x^2 = f(x).$$

The function  $g(x) = x^3$  is odd:

$$g(-x) = (-x)^3 = -x^3 = -g(x).$$

## Definition (Even and Odd Functions)

A function  $f$  is called even if  $f(-x) = f(x)$  for all  $x$  in its domain. A function  $f$  is called odd if  $f(-x) = -f(x)$  for all  $x$  in its domain.

## Example

Determine whether each of the following functions is even, odd, or neither even nor odd.

$$f(x) = x^5 + x$$

$$\begin{aligned} f(-x) &= (-x)^5 + (-x) \\ &= -x^5 - x \\ &= -(x^5 + x) \\ &= -f(x) \end{aligned}$$

Therefore  $f$  is odd.

$$g(x) = 1 - x^4$$

$$\begin{aligned} g(-x) &= 1 - (-x)^4 \\ &= 1 - x^4 \\ &= g(x) \end{aligned}$$

Therefore  $g$  is even.

$$h(x) = 2x - 1$$

$$\begin{aligned} h(-x) &= 2(-x) - 1 \\ &= -2x - 1 \\ &\neq h(x), -h(x) \end{aligned}$$

Therefore  $h$  is neither even nor odd.

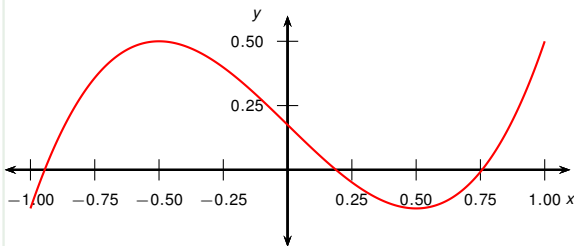
# Increasing and Decreasing Functions

## Definition (Increasing and Decreasing Functions)

A function  $f$  is called increasing on an interval  $I$  if  $f(x_1) < f(x_2)$  whenever  $x_1 < x_2$  in  $I$ .

It is called decreasing on the interval  $I$  if  $f(x_1) > f(x_2)$  whenever  $x_1 < x_2$  in  $I$ .

## Example (Increasing and Decreasing)



- $f$  is increasing on  $[-1, -\frac{1}{2}]$ .
- $f$  is decreasing on  $[-\frac{1}{2}, \frac{1}{2}]$ .
- $f$  is increasing on  $[\frac{1}{2}, 1]$ .