# Calculus III Lecture 1

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https://github.com/tmilev/freecalc

2020

## Outline

Space

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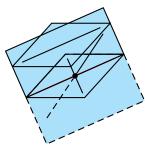
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# Configurations of Lines and Planes

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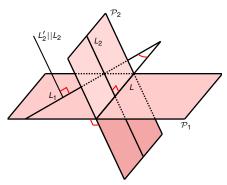
	pair of objects	intersection	parallelism	co-planar?
lines	intersecting lines	one point	not parallel	yes
	parallel lines	empty	parallel	yes
0	skew lines	none	not parallel	no
line & plane	line intersecting plane	one point	not parallel	no
	line parallel to a plane	none	parallel	no
	line lying in plane	line	-	yes
olanes	intersecting planes	line	not parallel	-
	parallel planes	none	parallel	-
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# Distances and Angles

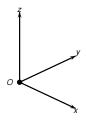
- In the preceding slides/lectures we saw distinguishing configurations of lines and planes does not require the notion of angle or distance. Nonetheless the latter are fundamental.
- Distance is a function that assigns to two points A, B the non-negative number |AB| that quantifies/measures how close/far apart are the points. We denote distance also by d(A, B).
- From elementary Euclidean geometry: if we know the lengths of the sides of a triangle, we know the magnitude of its angles.
- So the notion of magnitude of angle follows from that of distance.
- We note that knowing distances determines magnitudes of angles but not their signs.
- Signs of angles are a manifestation of the fundamental concept of orientation, which we will study later.
- We recall two intersecting lines are perpendicular when the angle between them is  $\pm \frac{\pi}{2}$ .

# Line/Plane Configurations and Distances and Angles



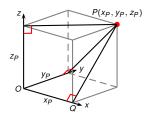
- The planes  $\mathcal{P}_1$  and  $\mathcal{P}_2$  are perpendicular on each other.
- The lines  $L_2$  and L are coplanar and perpendicular to each other.
- The lines  $L_1$  and  $L_2$  are skew and perpendicular to each other.
- The lines  $L_1$  and L are coplanar and not perpendicular.
- The line  $L_2$  is perpendicular to the plane  $\mathcal{P}_1$ .
- The line  $L_1$  is not perpendicular to the plane  $\mathcal{P}_2$ .

# Rectangular/Cartesian Coordinates



- A Cartesian coordinate system is given by fixing:
  - a point O (called the origin),
  - 3 pairwise perpendicular lines intersecting at the origin,
  - a direction in each of the coordinate axis.
- The three lines are labeled as x-axis, y-axis and z-axis.

## Rectangular/Cartesian Coordinates

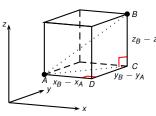


- P -point. We assign to it triple  $(x_P, y_P, z_P)$ .
- Assignment will be such that distinct points are assigned distinct triples.
- Q =base of perpendicular from P to x-axis.
- Define x<sub>P</sub> as signed distance b-n O and Q.
- Take distance with + sign if OQ points in direction of x-axis, - sign else.
- Definitions of  $y_P$ ,  $z_P$  are similar.
- $(x_P, y_P, z_P)$  = Cartesian coordinates of P.
- x<sub>P</sub> is called the x-coordinate of P, and so on for other axes.
- $(x_P, y_P, z_P)$  = singed lengths of edges of the rectangular box indicated in the picture.

#### **Euclidean Distance in Coordinates**

## Theorem (Can be taken as definition)

The distance b-n the points  $A(x_A, y_A, z_A)$  and  $B(x_B, y_B, z_B)$  is given by:  $d(A, B) = |AB| = \sqrt{(x_B - x_A)^2 + (y_B - y_A)^2 + (z_B - z_A)^2}$ 



Why is this so? Geometric explanation:

$$|AC|^{2} = |AD|^{2} + |DC|^{2}$$

$$|AB|^{2} = |BC|^{2} + |AC|^{2}$$

$$= |BC|^{2} + |AD|^{2} + |DC|^{2}$$

$$= |BC|^{2} + |AD|^{2} + |DC|^{2}$$

$$= (x_{B} - x_{A})^{2} + (y_{B} - y_{A})^{2}$$

$$+ (z_{B} - z_{A})^{2},$$

Example:

$$d(P(3,1,2),Q(1,2,3)) = \sqrt{(1-3)^2 + (2-1)^2 + (3-2)^2} = \sqrt{6} .$$

## Example

Find the distance between the points with coordinates

$$(1, -2, 3)$$
 and  $(-4, 5, 6)$ .

$$\frac{d((1,-2,3),(-4,5,6))}{\sqrt{83}} = \sqrt{(-4-1)^2 + (5-(-2))^2 + (6-3)^2} = \sqrt{83}.$$

## Example

A cube has edge 3 cm. Find the distance between a vertex of the cube and the midpoint of one of the three opposing sides.

# Sets in Space

X subset of a set Y:

$$X = \{A \text{ in } Y | A \text{ has property } \mathcal{P}\} \subset Y$$

Examples (Fixed point Q, fixed r > 0):

$$X = \{A \text{ in Space } | d(A, Q) = r\} = S_r(Q),$$

Sphere of radius *r* centered at *Q*.

$$B_r(Q) = \{A \text{ in Space } | d(A,Q) < r \},$$

Open ball of radius r centered at Q.

$$\overline{B}_r(Q) = \{A \text{ in Space } | d(A, Q) \leqslant r \},$$

Closed ball of radius r centered at Q.

## Equation(s) of Subsets

$$X = \{(x, y, z) | x, y, z \text{ satisfy certain relation(s)} \}$$
.

Examples:

$$\{(x, y, z)|x^2 + y^2 + z^2 = 1\}$$
:

sphere of radius r = 1 centered at the origin (0, 0, 0)

Also refered to as: sphere  $x^2 + y^2 + z^2 = 1$ 

$$\{(x, y, z)|x = 0\}$$
: coordinate Left-Up plane

$$\{(x, y, z)|x = 0 \text{ and } y = 0\}$$
:

intersection of coordinate planes → coordinate axis

Can be given by only one equation:

$$x^2 + y^2 = 0 \rightarrow x = 0, y = 0$$
, and z arbitrary  $\rightarrow$  vertical axis above  $(0,0)$  in  $(x,y)$ -plane

Important: Equations in Plane vs. Space.

# Recognizing Spheres from Equations

$$Q(x_0, y_0, z_0), r > 0, A(x, y, z).$$
 Remark:  $d(A, Q) = r \longleftrightarrow d^2(A, Q) = r^2$ 

$$S_r(Q): (x-x_0)^2+(y-y_0)^2+(z-z_0)^2=r^2$$

Example:

$$(x-2)^2 + (y-0)^2 + (z+1)^2 = 3^2$$
$$x^2 + y^2 + z^2 - 4x + 2z - 4 = 0$$

- no mixed terms xy, xz, or yz;
- quadratic terms  $x^2$ ,  $y^2$ , and  $z^2$  with the same coefficient.

Examples:

$$x^2 + y^2 + z^2 - 4x + 2y = 0$$

Complete the square:

$$(x-2)^2 + (y+1)^2 + z^2 = 5$$

Sphere of radius  $\sqrt{5}$  centered at (2, -1, 0).

How about  $x^2 + y^2 + z^2 - 4x + 2y = -6$ ? Passes both tests, but ...

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