

Calculus III

Lecture 1

Todor Milev

<https://github.com/tmilev/freecalc>

2020

Outline

1 Space

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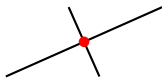
Configurations of Lines and Planes

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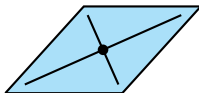
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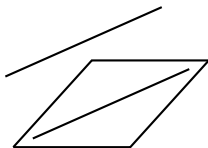
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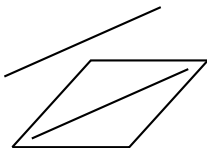
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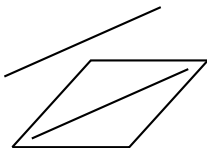
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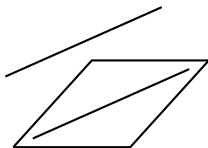
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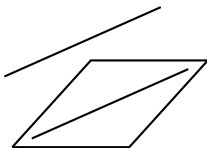
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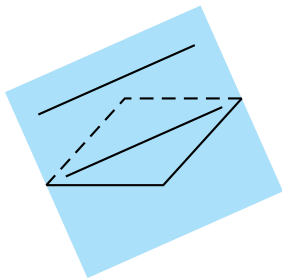
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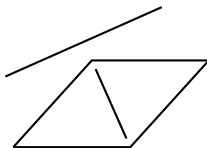
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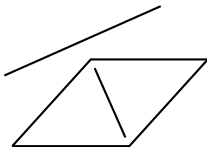
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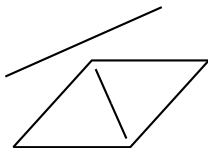
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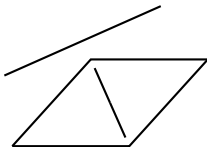
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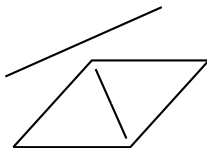
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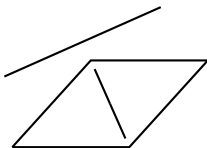
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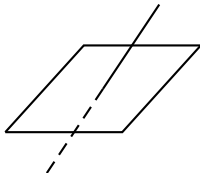
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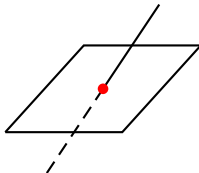
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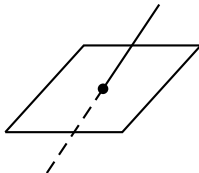
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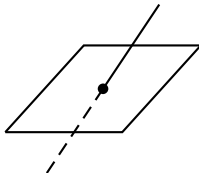
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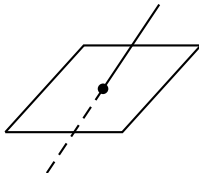
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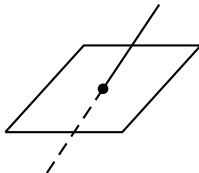
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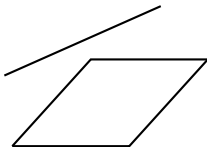
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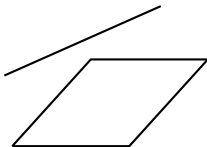
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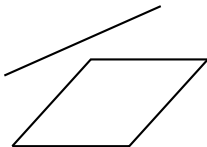
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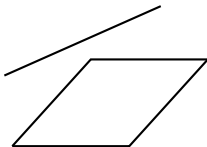
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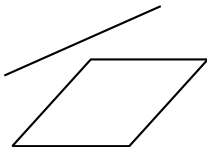
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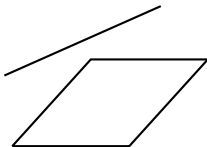
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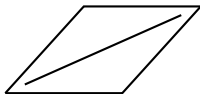
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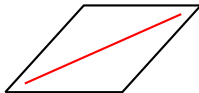
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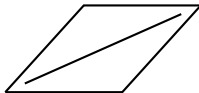
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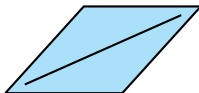
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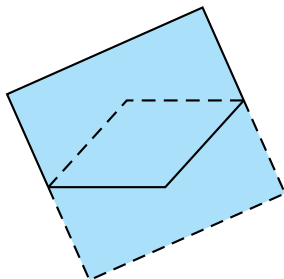
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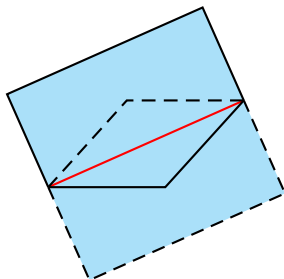
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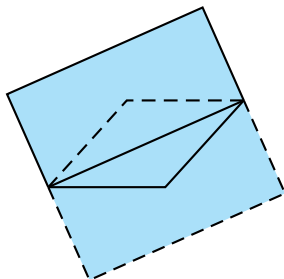
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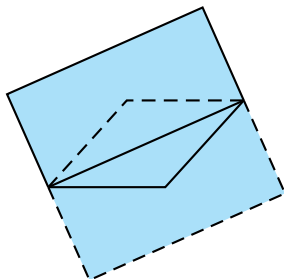
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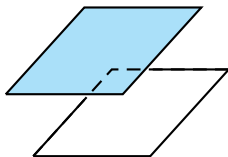
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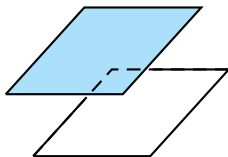
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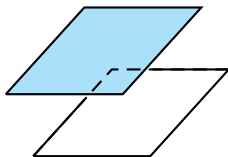
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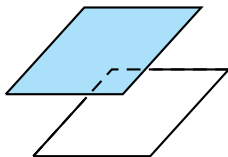
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- From elementary Euclidean geometry: if we know the lengths of the sides of a triangle, we know the **magnitude** of its angles.
- So the notion of **magnitude** of angle follows from that of distance.
- We note that knowing distances determines **magnitudes of angles** but **not their signs**.

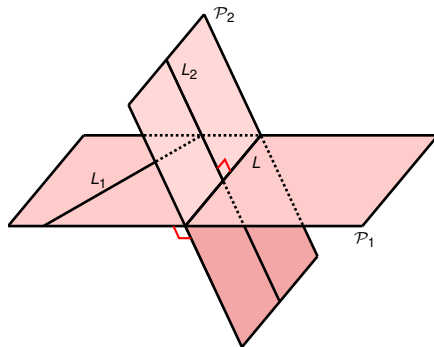
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- So the notion of magnitude of angle follows from that of distance.
- We note that knowing distances determines magnitudes of angles but not their signs.
- Signs of angles are a manifestation of the fundamental concept of orientation, which we will study later.

Distances and Angles

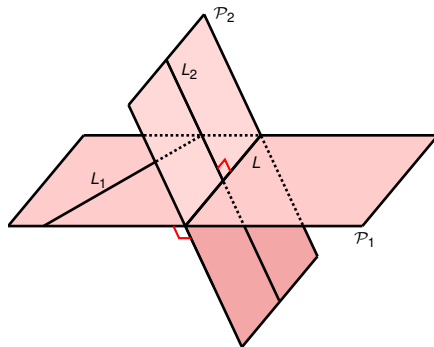
- In the preceding slides/lectures we saw distinguishing configurations of lines and planes does not require the notion of angle or distance. Nonetheless the latter are fundamental.
- Distance is a function that assigns to two points A, B the non-negative number $|AB|$ that quantifies/measures how close/far apart are the points. We denote distance also by $d(A, B)$.
- From elementary Euclidean geometry: if we know the lengths of the sides of a triangle, we know the magnitude of its angles.
- So the notion of magnitude of angle follows from that of distance.
- We note that knowing distances determines magnitudes of angles but not their signs.
- Signs of angles are a manifestation of the fundamental concept of orientation, which we will study later.
- We recall two intersecting lines are perpendicular when the angle between them is $\pm \frac{\pi}{2}$.

Line/Plane Configurations and Distances and Angles



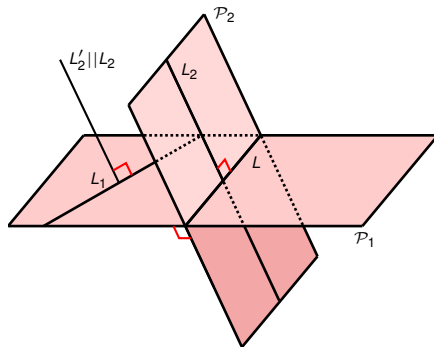
- The planes \mathcal{P}_1 and \mathcal{P}_2 are perpendicular on each other.

Line/Plane Configurations and Distances and Angles



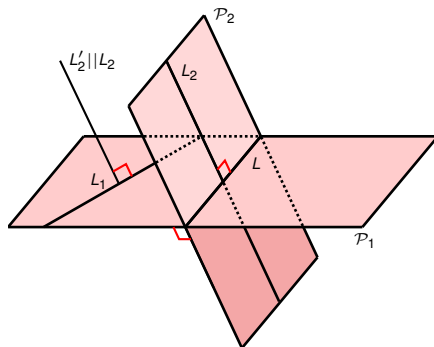
- The planes \mathcal{P}_1 and \mathcal{P}_2 are perpendicular on each other.
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Line/Plane Configurations and Distances and Angles



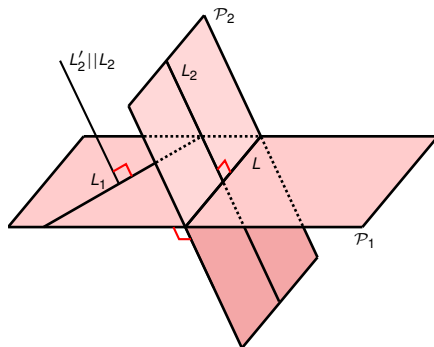
- The planes \mathcal{P}_1 and \mathcal{P}_2 are perpendicular on each other.
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- The lines L_1 and L_2 are skew and perpendicular to each other.

Line/Plane Configurations and Distances and Angles



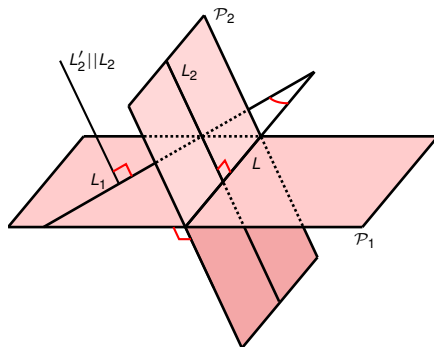
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Line/Plane Configurations and Distances and Angles



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Line/Plane Configurations and Distances and Angles



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Rectangular/Cartesian Coordinates

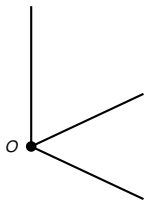
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Rectangular/Cartesian Coordinates

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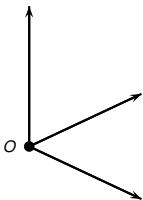
O •

Rectangular/Cartesian Coordinates



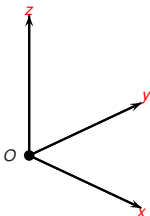
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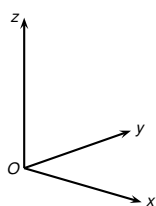
- A Cartesian coordinate system is given by fixing:
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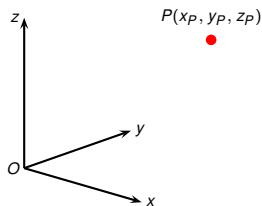
- A Cartesian coordinate system is given by fixing:
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- The three lines are labeled as x -axis, y -axis and z -axis.

Rectangular/Cartesian Coordinates

 $P(x_P, y_P, z_P)$

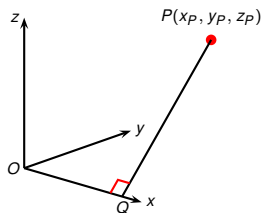
- P -point. We assign to it triple (x_P, y_P, z_P) .

Rectangular/Cartesian Coordinates



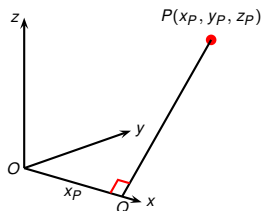
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Rectangular/Cartesian Coordinates



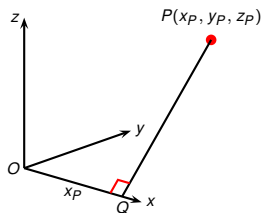
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Rectangular/Cartesian Coordinates



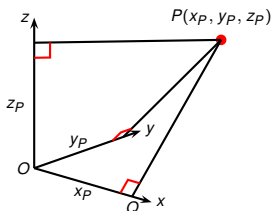
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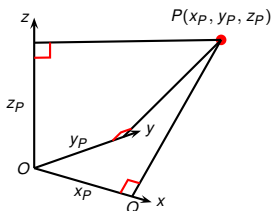
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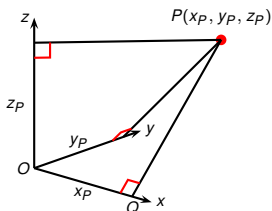
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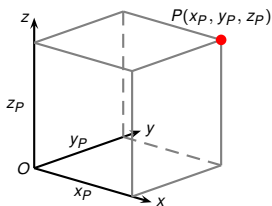
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Rectangular/Cartesian Coordinates



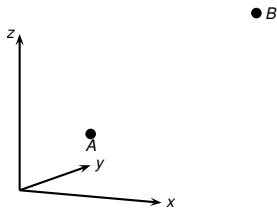
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- (x_P, y_P, z_P) = signed lengths of edges of the rectangular box indicated in the picture.

Euclidean Distance in Coordinates

Theorem (Can be taken as definition)

The distance b-n the points $A(x_A, y_A, z_A)$ and $B(x_B, y_B, z_B)$ is given by:

$$d(A, B) = |AB| = \sqrt{(x_B - x_A)^2 + (y_B - y_A)^2 + (z_B - z_A)^2}$$

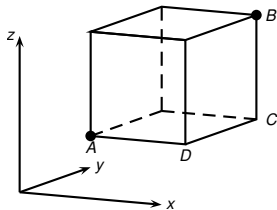


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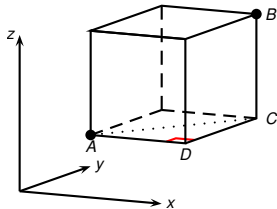
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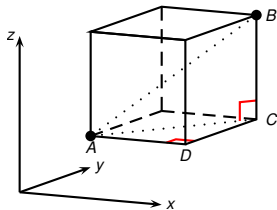
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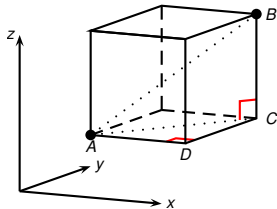
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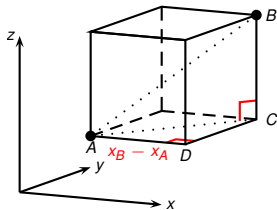
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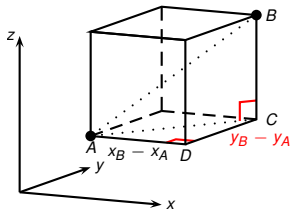
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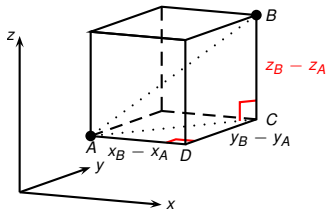
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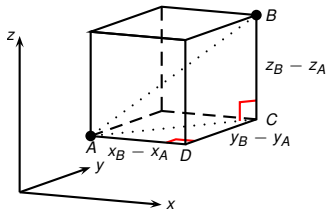
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Example:

$$d(P(3, 1, 2), Q(1, 2, 3)) = ?$$

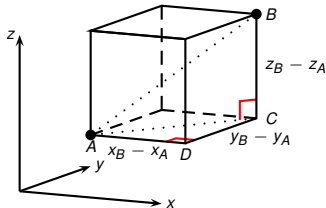
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Example:

$$d(P(3, 1, 2), Q(1, 2, 3)) = \sqrt{(1 - 3)^2 + (2 - 1)^2 + (3 - 2)^2} = \sqrt{6} .$$

Example

Find the distance between the points with coordinates $(1, -2, 3)$ and $(-4, 5, 6)$.

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$$d((1, -2, 3), (-4, 5, 6)) = \sqrt{(-4 - 1)^2 + (5 - (-2))^2 + (6 - 3)^2} = \sqrt{83}.$$

Example

A cube has edge 3 cm. Find the distance between a vertex of the cube and the midpoint of one of the three opposing sides.

Sets in Space

X subset of a set Y :

$$X = \{A \text{ in } Y \mid A \text{ has property } \mathcal{P}\} \subset Y$$

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Equation(s) of Subsets

$$X = \{(x, y, z) | x, y, z \text{ satisfy certain relation(s)} \} .$$

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intersection of coordinate planes \rightarrow coordinate axis

Can be given by only one equation:

$$x^2 + y^2 = 0 \rightarrow x = 0, y = 0, \text{ and } z \text{ arbitrary} \rightarrow$$

vertical axis above $(0, 0)$ in (x, y) -plane

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Examples:

$$\{(x, y, z) | x^2 + y^2 + z^2 = 1\}:$$

sphere of radius $r = 1$ centered at the origin $(0, 0, 0)$

Also referred to as: sphere $x^2 + y^2 + z^2 = 1$

$$\{(x, y, z) | x = 0\}: \text{coordinate Left-Up plane}$$

$$\{(x, y, z) | x = 0 \text{ and } y = 0\}:$$

intersection of coordinate planes \rightarrow coordinate axis

Can be given by only one equation:

$$x^2 + y^2 = 0 \rightarrow x = 0, y = 0, \text{ and } z \text{ arbitrary} \rightarrow$$

vertical axis above $(0, 0)$ in (x, y) -plane

Important: Equations in Plane vs. Space.

Recognizing Spheres from Equations

$Q(x_0, y_0, z_0)$, $r > 0$, $A(x, y, z)$. Remark: $d(A, Q) = r \iff d^2(A, Q) = r^2$

$$S_r(Q) : (x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$$

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Complete the square:

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Sphere of radius $\sqrt{5}$ centered at $(2, -1, 0)$.

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How about $x^2 + y^2 + z^2 - 4x + 2y = -6$? Passes both tests, but ...