Marcus Miller 3/3/2020 SER 416 Post-Mortem

#### What Went Well

I enjoyed working on the various parts of the project. I enjoyed the WBS and doing the Gantt Chart. I also like the cost estimating because the result surprised me. I've never done web development before so I was glad to get some exposure. I liked the Gantt software. I also like doing the prototypes. I also thought that the instructions were easy to understand.

#### What Didn't Go Well

I tried to get some PHP scripts in my project but ended up abandoning them because of time constraints. I think it would have been cool to see everyones deliverables after they were due to see the range of work. I wasn't sure how to add professional roles in the Gantt software which was kind of frustrating. I think more examples of the various deliverables could have been provided. I searched google for a lot of examples but there were so many variations that it was sometimes hard to pick a direction to move in. I think It would be cool if we all had a giant zoom session at some point to get to know each other.

#### **Lessons Learned**

I learned that planning is a huge part of software development and project management. I will definitely keep cost, scope, and time in mind when working on a software project. I learned that I like the Gantt chart because it is so easy to see what is going on. I also learned that when something that isn't critical isn't working you have to stop working on it as soon as possible before you spend hours on it. For example I got stuck on submitting a form on one of my html pages and I spent like two hours on that when I finally decided that it was time to move on.

#### **Screenshots**

# **Update Account Information**

The user can update their email and password on this webpage.



## **Rent Equipment**

The User can select a date and different rental quantities. After that the user can add the equipment to their shopping cart.



### **Rent Large Space**

The user can enter the location, date, start time, and end time to get a cost estimate for the space. If they are satisfied they can add it to their shopping cart.



### **Create Class**

A volunteer can enter the date, type of class, start time, end time, and location that they will be holding their class.



### **View Classes**

The user can view the classes available for a specified date.



### **Request Shuttle Service**

A user can request a shuttle at a specified time by first clicking on a date on the calendar and then entering the start and end time. Then an estimated cost will populate next to the cost label. If they are satisfied they can add it to their shopping cart.



### **Request Home Care**

A user can request home care at a specified time by first clicking on a date on the calendar and then entering the start and end time. Then an estimated cost will populate next to the cost label. If they are satisfied they can add it to their shopping cart.



#### **Service Donation**

A user can enter in a donation amount and add it to their shopping cart.



# **Shopping Cart**

The user can confirm their shopping cart and modify it by clicking the x button next to the item if they no longer want that item. If the user is satisfied with the shopping cart then the user will enter in his or her billing information and click pay.



#### Home

The user can navigate to different parts of the website by clicking on the desired link.



### **Forgot Password**

The user can email themselves a temporary password by entering in their email address.



## Sign-up

The user can sign-up for an account by entering in their account information and clicking submit.



### Login

The user can login to their account, sign-up, or retrieve their password.

