

# 1 Money Change

## Problem Introduction

In this problem, you will design and implement an elementary greedy algorithm used by cashiers all over the world millions of times per day.



## Problem Description

**Task.** The goal in this problem is to find the minimum number of coins needed to change the input value (an integer) into coins with denominations 1, 5, and 10.

**Input Format.** The input consists of a single integer  $m$ .

**Constraints.**  $1 \leq m \leq 10^3$ .

**Output Format.** Output the minimum number of coins with denominations 1, 5, 10 that changes  $m$ .

### Sample 1.

Input:

2

Output:

2

$2 = 1 + 1$ .

### Sample 2.

Input:

28

Output:

6

$28 = 10 + 10 + 5 + 1 + 1 + 1$ .

## Need Help?

Ask a question or see the questions asked by other learners at [this forum thread](#).