

UNOFFICIAL ACADEMIC TRANSCRIPT

Name: Thomas Leonard
University ID: 353009092

Student Address: 9 Woodcrest Ave
Trumbull, CT 06611-5141

Print Date: 2023-01-03

Beginning of Undergraduate Record

2019-20 Fall

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development

Course	Description	Attempted	Earned	Grade	Points
COMM 202	Mass Communications	3.000	3.000	A	12.000
IGME 105	Game Dev & Algo Prob Solve I	4.000	4.000	A-	14.668
IGME 110	Intro to Interactive Media	3.000	3.000	B+	9.999
MATH 131	Discrete Mathematics	4.000	4.000	A	16.000
POLS 330	Human Rights/Global Perspectiv	3.000	3.000	B+	9.999
YOPS 10	RIT 365: RIT Connections Topic: Innovation	0.000	0.000	F	0.000

Term GPA	3.690	Term	Attempted	Earned	GPA Units	Points
			17.000	17.000	17.000	62.666

Cum GPA	3.690	Cumulative	Attempted	Earned	GPA Units	Points
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	17.000	17.000	17.000	62.666

Academic Standing Effective 2020-01-02: Good Standing

2019-20 Spring

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development

Course	Description	Attempted	Earned	Grade	Points
ENGL 150	FYW: Future of Writing	3.000	3.000	A	12.000
IGME 106	Game Dev & Algo Prob Solve II	4.000	4.000	A	16.000
IGME 119	2D Animation and Asset Prod	3.000	3.000	A	12.000
MATH 185	Math Graphical Simulation I	3.000	3.000	A-	11.001
PHYS 111	College Physics I	4.000	4.000	A	16.000

Term GPA	3.940	Term	Attempted	Earned	GPA Units	Points
			17.000	17.000	17.000	67.001

Cum GPA	3.810	Cumulative	Attempted	Earned	GPA Units	Points
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	34.000	34.000	34.000	129.667

Term Honor: Dean's List

Academic Standing Effective 2020-05-20: Good Standing

2020-21 Fall

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development

Course	Description	Attempted	Earned	Grade	Points
ARTH 136	HistWstArt:Renaissance-Modern	3.000	3.000	A	12.000
IGME 99	Co-op Preparation Workshop	0.000	0.000	S	0.000
IGME 202	Interactive Media Development	3.000	3.000	A	12.000
IGME 219	3D Animation and Asset Prod	3.000	3.000	A	12.000
IGME 235	Intro to Game Web Tech	3.000	3.000	A	12.000
MATH 171	Calculus A	3.000	3.000	A-	11.001
WREC 91	Table Tennis	0.000	0.000	S	0.000

Term GPA	3.930	Term	Attempted	Earned	GPA Units	Points
			15.000	15.000	15.000	59.001

Cum GPA	3.850	Cumulative	Attempted	Earned	GPA Units	Points
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	49.000	49.000	49.000	188.668

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			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Cum GPA	3.870	Cumulative	64.000	64.000	64.000	247.669
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	64.000	64.000	64.000	247.669

Academic Standing Effective 2021-01-04: Good Standing

2020-21 Spring

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development

<u>Course</u>		<u>Description</u>	<u>Attempted</u>	<u>Earned</u>	<u>Grade</u>	<u>Points</u>
IGME	209	Data Struc & Alg Games & Sim I	3.000	3.000	A-	11.001
IGME	220	Game Design & Development I	3.000	3.000	A	12.000
IGME	236	Interact, Immers & Media Iface	3.000	3.000	A	12.000
PRFL	221	Fundamentals of Acting	3.000	3.000	A	12.000
PSYC	101	Introduction to Psychology	3.000	3.000	A	12.000

			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Term GPA	3.930	Term	15.000	15.000	15.000	59.001

			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Cum GPA	3.870	Cumulative	64.000	64.000	64.000	247.669
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	64.000	64.000	64.000	247.669

Term Honor: Dean's List

Academic Standing Effective 2021-05-18: Good Standing

2020-21 Summer

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development
Plan: General Education Immersion in Psychology

<u>Course</u>		<u>Description</u>	<u>Attempted</u>	<u>Earned</u>	<u>Grade</u>	<u>Points</u>
IGME	499	Undergraduate Co-op	0.000	0.000	S	0.000

			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Term GPA	0.000	Term	0.000	0.000	0.000	0.000

2021-22 Fall

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development
Plan: General Education Immersion in Psychology

<u>Course</u>		<u>Description</u>	<u>Attempted</u>	<u>Earned</u>	<u>Grade</u>	<u>Points</u>
ENGL	345	History of Madness	3.000	3.000	SE	0.000
FDTN	121	2D Design I	3.000	3.000	A	12.000
IGME	309	Data Struc & Alg Game & Sim II	3.000	3.000	A-	11.001
IGME	320	Game Design & Development II	3.000	3.000	A	12.000
IGME	624	Tabletop RPG Design	3.000	3.000	A	12.000
WHWS	14	Meditation	0.000	0.000	S	0.000

			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Term GPA	3.920	Term	15.000	15.000	12.000	47.001

			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Cum GPA	3.880	Cumulative	79.000	79.000	76.000	294.670
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	79.000	79.000	76.000	294.670

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Academic Standing Effective 2021-12-20: Good Standing

2021-22 Spring

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development
Plan: General Education Immersion in Psychology

Course	Description	Attempted	Earned	Grade	Points
IGME 330	Rich Media Web App Dev I	3.000	3.000	A	12.000
IGME 420	Level Design	3.000	3.000	A	12.000
IGME 450	Casual Game Development	3.000	3.000	A	12.000
ITDI 211	Drawing for Non-Majors	3.000	3.000	A	12.000
PSYC 223	Cognitive Psychology	3.000	3.000	A-	11.001

Term GPA	3.930	Term	Attempted	Earned	GPA Units	Points
			15.000	15.000	15.000	59.001

Cum GPA	3.890	Cumulative	Attempted	Earned	GPA Units	Points
			94.000	94.000	91.000	353.671
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	94.000	94.000	91.000	353.671

Term Honor: Dean's List

Academic Standing Effective 2022-05-11: Good Standing

2021-22 Summer

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development
Plan: General Education Immersion in Psychology

Course	Description	Attempted	Earned	Grade	Points
IGME 499	Undergraduate Co-op	0.000	0.000	S	0.000

Term GPA	0.000	Term	Attempted	Earned	GPA Units	Points
			0.000	0.000	0.000	0.000

2022-23 Fall

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development
Plan: General Education Immersion in Psychology

Course	Description	Attempted	Earned	Grade	Points
IGME 430	Rich Media Web App Dev II	3.000	3.000	A	12.000
PSYC 221	Abnormal Psychology	3.000	3.000	A	12.000
PSYC 222	Biopsychology	3.000	3.000	A	12.000
PSYC 237	Psychology of Women	3.000	3.000	A	12.000
VISL 120	Introduction to Film	3.000	3.000	A	12.000

Term GPA	4.000	Term	Attempted	Earned	GPA Units	Points
			15.000	15.000	15.000	60.000

Cum GPA	3.900	Cumulative	Attempted	Earned	GPA Units	Points
			109.000	109.000	106.000	413.671
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	109.000	109.000	106.000	413.671

Academic Standing Effective 2022-12-20: Good Standing

2022-23 Spring

Program: UGRD Computing & Info Sciences
Plan: Bachelor of Science in Game Design and Development
Plan: General Education Immersion in Psychology

Course	Description	Attempted	Earned	Grade	Points
ANTH 103	Archaeology and the Human Past	3.000	0.000		0.000
ENGL 211	Intro to CW: Prose and Poetry	3.000	0.000		0.000
FNRT 203	American Popular & Rock Music	3.000	0.000		0.000
MLFR 151	Film, Comics, & French Culture	3.000	0.000		0.000
PSYC 225	Social Psychology	3.000	0.000		0.000

Term GPA	0.000	Term	Attempted	Earned	GPA Units	Points
			15.000	0.000	0.000	0.000

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			<u>Attempted</u>	<u>Earned</u>	<u>GPA Units</u>	<u>Points</u>
Cum GPA	3.900	Cumulative	124.000	109.000	106.000	413.671
		Transfer/Test	0.000	0.000	0.000	0.000
		Combined	124.000	109.000	106.000	413.671
Undergraduate Career Totals						
		Cumulative	124.000	109.000	106.000	413.671
		Transfer/Test	0.000	0.000	0.000	0.000
Cumulative GPA	3.900	Combined	124.000	109.000	106.000	413.671