

Taylor

ART385

Week 12: Code Timers

April 28, 2020

Code Timers

The Assignment:

For this assignment, we wrote code for our Adafruit Hardware (ESP32) combining both Arduino and Processing. The aim of this assignment was to use timers using a specific Timer class that had encapsulated the `millis()`. We were meant to have two timers, one displaying shapes and graphics that responded to the potentiometer, as well as another timer displaying images that responded to mouse and key interactions.

Reflection:

I found this weekly assignment to be extremely challenging, as I found it hard to implement the Timer class into my code, as well as to implement the timer correctly to allow the potentiometer to control the speed of the images on the screen. Hopefully, I will be able to get the hang of it soon!