

Efficient Probabilistic Group Testing Based on Traitor Tracing

Thijs Laarhoven

mail@thijs.com
<http://www.thijs.com/>

Monticello, Illinois, USA
(October 4, 2013)

Problem: Blood Testing



Amin

Boris

Caroline

David













Eve

Fred












Gábor

Henry












Problem: Blood Testing

												
Amin	1	0	0	0	0	0	0	0				
Boris	0	1	0	0	0	0	0	0				
Caroline	0	0	1	0	0	0	0	0				
David	0	0	0	1	0	0	0	0				
Eve	0	0	0	0	1	0	0	0				
Fred	0	0	0	0	0	1	0	0				
Gábor	0	0	0	0	0	0	1	0				
Henry	0	0	0	0	0	0	0	1				

Problem: Blood Testing

											
Amin	1	0	0	0	0	0	0	0	0	0	0
Boris	0	1	0	0	0	0	0	0	0	0	0
Caroline	0	0	1	0	0	0	0	0	0	0	0
David	0	0	0	1	0	0	0	0	0	0	0
Eve	0	0	0	0	1	0	0	0	0	0	0
Fred	0	0	0	0	0	1	0	0	0	0	0
Gábor	0	0	0	0	0	0	1	0	0	0	0
Henry	0	0	0	0	0	0	0	0	1	0	0
Results	0	0	1	0	0	0	0	0	0	0	0

Problem: Blood Testing

											
Amin	1	0	0	0	0	0	0	0			
Boris	0	1	0	0	0	0	0	0			
Caroline	0	0	1	0	0	0	0	0			
David	0	0	0	1	0	0	0	0			
Eve	0	0	0	0	1	0	0	0			
Fred	0	0	0	0	0	1	0	0			
Gábor	0	0	0	0	0	0	1	0			
Henry	0	0	0	0	0	0	0	1			
Results	0	0	1	0	0	0	0	0			

Solution: Using Pools

	A	B	C
Amin	0	0	0
Boris	0	0	1
Caroline	0	1	0
David	0	1	1
Eve	1	0	0
Fred	1	0	1
Gábor	1	1	0
Henry	1	1	1
Results			

Solution: Using Pools

	A	B	C
Amin	0	0	0
Boris	0	0	1
Caroline	0	1	0
David	0	1	1
Eve	1	0	0
Fred	1	0	1
Gábor	1	1	0
Henry	1	1	1
Results	0	1	0













[illegible]

[illegible]

Solution: Group Testing












[illegible]

Solution: Group Testing

												
Amin	?	?	?	?	?	?	?	?	?	?	?	?
Boris	?	?	?	?	?	?	?	?	?	?	?	?
Caroline	?	?	?	?	?	?	?	?	?	?	?	?
David	?	?	?	?	?	?	?	?	?	?	?	?
Eve	?	?	?	?	?	?	?	?	?	?	?	?
Fred	?	?	?	?	?	?	?	?	?	?	?	?
Gábor	?	?	?	?	?	?	?	?	?	?	?	?
Henry	?	?	?	?	?	?	?	?	?	?	?	?
Results	?	?	?	?	?	?	?	?	?	?	?	?


1. An algorithm to construct group testing matrices

Solution: Group Testing

											
Amin	?	?	?	?	?	?	?	?	?	?	?
Boris	?	?	?	?	?	?	?	?	?	?	?
Caroline	?	?	?	?	?	?	?	?	?	?	?
David	?	?	?	?	?	?	?	?	?	?	?
Eve	?	?	?	?	?	?	?	?	?	?	?
Fred	?	?	?	?	?	?	?	?	?	?	?
Gábor	?	?	?	?	?	?	?	?	?	?	?
Henry	?	?	?	?	?	?	?	?	?	?	?
Results	?	?	?	?	?	?	?	?	?	?	?

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

Solution: Group Testing



Amin	$X \in \{0, 1\}^{N \times T}$
Boris	
Caroline	
David	
Eve	
Fred	
Gábor	
Henry	
Results	$y \in \{0, 1\}^T$


1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

Solution: Group Testing

Amin	
Boris	
Caroline	$X \in \{0, 1\}^{N \times T}$
David	
Eve	
Fred	
Gábor	
Henry	deterministic: $T = \Omega(K^2 \log N)$
Results	$y \in \{0, 1\}^T$

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people


Solution: Group Testing



Amin	
Boris	
Caroline	$X \in \{0, 1\}^{N \times T}$
David	
Eve	
Fred	
Gábor	deterministic: $T = \Omega(K^2 \log N)$
Henry	probabilistic: $T = \Theta(K \log N)$
Results	$y \in \{0, 1\}^T$

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

Solution: Group Testing



Amin	
Boris	
Caroline	$X \in \{0, 1\}^{N \times T}$
David	
Eve	
Fred	
Gábor	
Henry	deterministic: $T = \Omega(K^2 \log N)$
	probabilistic: $T = \Theta(K \log N)$
Results	$y \in \{0, 1\}^T$

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

Solution: Group Testing

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

Solution: Group Testing

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

A Group Testing Framework

1. An algorithm to construct group testing matrices
2. An algorithm to link test results to infected people

A Group Testing Framework

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .
 - ▶ Intuitively: $p \approx \frac{1}{K}$.
 - ▶ Precise value of p depends on N, K, ε .
2. An algorithm to link test results to infected people

A Group Testing Framework

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .
 - ▶ Intuitively: $p \approx \frac{1}{K}$.
 - ▶ Precise value of p depends on N, K, ε .
2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.
 - ▶ Positive scores ($S_{j,i} > 0$) for matches ($X_{j,i} = y_i$).
 - ▶ Negative scores ($S_{j,i} < 0$) for differences ($X_{j,i} \neq y_i$).
 - ▶ Large scores ($|S_{j,i}| \gg 0$) for rare events.

A Group Testing Framework

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .
 - ▶ Intuitively: $p \approx \frac{1}{K}$.
 - ▶ Precise value of p depends on N, K, ε .
2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.
 - ▶ Positive scores ($S_{j,i} > 0$) for matches ($X_{j,i} = y_i$).
 - ▶ Negative scores ($S_{j,i} < 0$) for differences ($X_{j,i} \neq y_i$).
 - ▶ Large scores ($|S_{j,i}| \gg 0$) for rare events.
 - 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).
 - ▶ Large Z : Fewer false positives, more false negatives.
 - ▶ Small Z : More false positives, fewer false negatives.

A Group Testing Framework

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .
 - ▶ Intuitively: $p \approx \frac{1}{K}$.
 - ▶ Precise value of p depends on N , K , ε .
2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.
 - ▶ Positive scores ($S_{j,i} > 0$) for matches ($X_{j,i} = y_i$).
 - ▶ Negative scores ($S_{j,i} < 0$) for differences ($X_{j,i} \neq y_i$).
 - ▶ Large scores ($|S_{j,i}| \gg 0$) for rare events.
 - 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).
 - ▶ Large Z : Fewer false positives, more false negatives.
 - ▶ Small Z : More false positives, fewer false negatives.

Exact choices of p , g , and Z depend on the model/parameters.

Traditional Group Testing

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .
2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.
 - 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

Traditional Group Testing

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .
2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

$$g(X_{j,i}, y_i) = \begin{cases} +p/(1-p), & \text{if } X_{j,i} = 0, y_i = 0, \\ -p(1-p)^{K-1}/(1-(1-p)^K), & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +(1-p)^K/(1-(1-p)^K), & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

Traditional Group Testing

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .

$$p = \operatorname{argmin}_q T(N, K, \varepsilon, q).$$

2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

$$g(X_{j,i}, y_i) = \begin{cases} +p/(1-p), & \text{if } X_{j,i} = 0, y_i = 0, \\ -p(1-p)^{K-1}/(1-(1-p)^K), & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +(1-p)^K/(1-(1-p)^K), & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

Traditional Group Testing

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .

$$p = \operatorname{argmin}_q T(N, K, \varepsilon, q).$$

2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

$$g(X_{j,i}, y_i) = \begin{cases} +p/(1-p), & \text{if } X_{j,i} = 0, y_i = 0, \\ -p(1-p)^{K-1}/(1-(1-p)^K), & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +(1-p)^K/(1-(1-p)^K), & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

$$Z = Z(N, K, \varepsilon, p),$$

$$T = T(N, K, \varepsilon, p).$$

Example: $N = 8$, $K = 3$, $\varepsilon = 10^{-2}$

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .

$$p = \operatorname{argmin}_q T(N, K, \varepsilon, q).$$

2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

$$g(X_{j,i}, y_i) = \begin{cases} +p/(1-p), & \text{if } X_{j,i} = 0, y_i = 0, \\ -p(1-p)^{K-1}/(1-(1-p)^K), & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +(1-p)^K/(1-(1-p)^K), & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

$$Z = Z(N, K, \varepsilon, p),$$

$$T = T(N, K, \varepsilon, p).$$

Example: $N = 8$, $K = 3$, $\varepsilon = 10^{-2}$

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .

$$p = 0.25 \dots$$

2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

$$g(X_{j,i}, y_i) = \begin{cases} +p/(1-p), & \text{if } X_{j,i} = 0, y_i = 0, \\ -p(1-p)^{K-1}/(1-(1-p)^K), & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +(1-p)^K/(1-(1-p)^K), & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

$$Z = Z(N, K, \varepsilon, p),$$

$$T = T(N, K, \varepsilon, p).$$

Example: $N = 8$, $K = 3$, $\varepsilon = 10^{-2}$

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .

$$p = 0.25 \dots$$

2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

$$g(X_{j,i}, y_i) = \begin{cases} +0.34 \dots, & \text{if } X_{j,i} = 0, y_i = 0, \\ -0.24 \dots, & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +0.69 \dots, & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

$$Z = Z(N, K, \varepsilon, p),$$

$$T = T(N, K, \varepsilon, p).$$

Example: $N = 8$, $K = 3$, $\varepsilon = 10^{-2}$

1. An algorithm to construct group testing matrices
 - 1a. For each test i , person j , choose $X_{j,i} = 1$ with prob. p .

$$p = 0.25 \dots$$

2. An algorithm to link test results to infected people
 - 2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.







$$g(X_{j,i}, y_i) = \begin{cases} +0.34 \dots, & \text{if } X_{j,i} = 0, y_i = 0, \\ -0.24 \dots, & \text{if } X_{j,i} = 0, y_i = 1, \\ -1, & \text{if } X_{j,i} = 1, y_i = 0, \\ +0.69 \dots, & \text{if } X_{j,i} = 1, y_i = 1. \end{cases}$$

- 2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

$$Z = 22.62 \dots,$$







$$T = 160.$$

Example: Group testing matrix

						...	
Amin	$X_{1,1}$	$X_{1,2}$	$X_{1,3}$	$X_{1,4}$	$X_{1,5}$...	$X_{1,160}$
Boris	$X_{2,1}$	$X_{2,2}$	$X_{2,3}$	$X_{2,4}$	$X_{2,5}$...	$X_{2,160}$
Caroline	$X_{3,1}$	$X_{3,2}$	$X_{3,3}$	$X_{3,4}$	$X_{3,5}$...	$X_{3,160}$
David	$X_{4,1}$	$X_{4,2}$	$X_{4,3}$	$X_{4,4}$	$X_{4,5}$...	$X_{4,160}$
Eve	$X_{5,1}$	$X_{5,2}$	$X_{5,3}$	$X_{5,4}$	$X_{5,5}$...	$X_{5,160}$
Fred	$X_{6,1}$	$X_{6,2}$	$X_{6,3}$	$X_{6,4}$	$X_{6,5}$...	$X_{6,160}$
Gábor	$X_{7,1}$	$X_{7,2}$	$X_{7,3}$	$X_{7,4}$	$X_{7,5}$...	$X_{7,160}$
Henry	$X_{8,1}$	$X_{8,2}$	$X_{8,3}$	$X_{8,4}$	$X_{8,5}$...	$X_{8,160}$
Copy	y_1	y_2	y_3	y_4	y_5	...	y_{160}







Example: Group testing matrix

1a. For each test i , person j , set $X_{j,i} = 1$ with prob. p .

						...	
Amin	$X_{1,1}$	$X_{1,2}$	$X_{1,3}$	$X_{1,4}$	$X_{1,5}$...	$X_{1,160}$
Boris	$X_{2,1}$	$X_{2,2}$	$X_{2,3}$	$X_{2,4}$	$X_{2,5}$...	$X_{2,160}$
Caroline	$X_{3,1}$	$X_{3,2}$	$X_{3,3}$	$X_{3,4}$	$X_{3,5}$...	$X_{3,160}$
David	$X_{4,1}$	$X_{4,2}$	$X_{4,3}$	$X_{4,4}$	$X_{4,5}$...	$X_{4,160}$
Eve	$X_{5,1}$	$X_{5,2}$	$X_{5,3}$	$X_{5,4}$	$X_{5,5}$...	$X_{5,160}$
Fred	$X_{6,1}$	$X_{6,2}$	$X_{6,3}$	$X_{6,4}$	$X_{6,5}$...	$X_{6,160}$
Gábor	$X_{7,1}$	$X_{7,2}$	$X_{7,3}$	$X_{7,4}$	$X_{7,5}$...	$X_{7,160}$
Henry	$X_{8,1}$	$X_{8,2}$	$X_{8,3}$	$X_{8,4}$	$X_{8,5}$...	$X_{8,160}$
Copy	y_1	y_2	y_3	y_4	y_5	...	y_{160}







Example: Group testing matrix

1a. For each test i , person j , set $X_{j,i} = 1$ with prob. p .

						...	
Amin	0	0	0	0	0	...	0
Boris	1	0	1	1	1	...	1
Caroline	0	0	0	1	0	...	0
David	0	0	1	1	1	...	0
Eve	0	0	0	0	0	...	0
Fred	1	0	1	0	0	...	0
Gábor	0	0	1	0	0	...	0
Henry	0	0	0	0	1	...	0
Copy	y_1	y_2	y_3	y_4	y_5	...	y_{160}

Example: Running the tests







Infected samples determine the test results.

						...	
Amin
Boris
Caroline	0	0	0	1	0	...	0
David
Eve	0	0	0	0	0	...	0
Fred
Gábor
Henry	0	0	0	0	1	...	0
Results	y_1	y_2	y_3	y_4	y_5	...	y_{160}

$$\text{Infected} = \{\text{Caroline, Eve, Henry}\}$$

Example: Running the tests







Infected samples determine the test results.

						...	
Amin
Boris
Caroline	0	0	0	1	0	...	0
David
Eve	0	0	0	0	0	...	0
Fred
Gábor
Henry	0	0	0	0	1	...	0
Results	0	0	0	1	1	...	0

Infected = {Caroline, Eve, Henry}

Example: Scores







We perform the tests and the results come back.

						...	
Amin	0	0	0	0	0	...	0
Boris	1	0	1	1	1	...	1
Caroline	0	0	0	1	0	...	0
David	0	0	1	1	1	...	0
Eve	0	0	0	0	0	...	0
Fred	1	0	1	0	0	...	0
Gábor	0	0	1	0	0	...	0
Henry	0	0	0	0	1	...	0
Results	0	0	0	1	1	...	0

Infected = {Caroline, Eve, Henry}

Example: Scores







2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

						...	
Amin	0	0	0	0	0	...	0
Boris	1	0	1	1	1	...	1
Caroline	0	0	0	1	0	...	0
David	0	0	1	1	1	...	0
Eve	0	0	0	0	0	...	0
Fred	1	0	1	0	0	...	0
Gábor	0	0	1	0	0	...	0
Henry	0	0	0	0	1	...	0
Results	0	0	0	1	1	...	0

Infected = {Caroline, Eve, Henry}

Example: Scores







2a. For each test i , person j , compute $S_{j,i} = g(X_{j,i}, y_i)$.

						...	
Amin	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3
Boris	-1.0	+0.3	-1.0	+0.7	+0.7	...	-1.0
Caroline	+0.3	+0.3	+0.3	+0.7	-0.2	...	+0.3
David	+0.3	+0.3	-1.0	+0.7	+0.7	...	+0.3
Eve	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3
Fred	-1.0	+0.3	-1.0	-0.2	-0.2	...	+0.3
Gábor	+0.3	+0.3	-1.0	-0.2	-0.2	...	+0.3
Henry	+0.3	+0.3	+0.3	-0.2	+0.7	...	+0.3
Results	0	0	0	1	1	...	0

Infected = {Caroline, Eve, Henry}

Example: Scores







2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

						...		$\sum_i S_{j,i}$
Amin	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3	0
Boris	-1.0	+0.3	-1.0	+0.7	+0.7	...	-1.0	0
Caroline	+0.3	+0.3	+0.3	+0.7	-0.2	...	+0.3	0
David	+0.3	+0.3	-1.0	+0.7	+0.7	...	+0.3	0
Eve	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3	0
Fred	-1.0	+0.3	-1.0	-0.2	-0.2	...	+0.3	0
Gábor	+0.3	+0.3	-1.0	-0.2	-0.2	...	+0.3	0
Henry	+0.3	+0.3	+0.3	-0.2	+0.7	...	+0.3	0
Results	0	0	0	1	1	...	0	

Infected = {Caroline, Eve, Henry}

Example: Scores







2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

						...		$\sum_i S_{j,i}$
Amin	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3	-5
Boris	-1.0	+0.3	-1.0	+0.7	+0.7	...	-1.0	-12
Caroline	+0.3	+0.3	+0.3	+0.7	-0.2	...	+0.3	+41
David	+0.3	+0.3	-1.0	+0.7	+0.7	...	+0.3	-3
Eve	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3	+38
Fred	-1.0	+0.3	-1.0	-0.2	-0.2	...	+0.3	+10
Gábor	+0.3	+0.3	-1.0	-0.2	-0.2	...	+0.3	-1
Henry	+0.3	+0.3	+0.3	-0.2	+0.7	...	+0.3	+40
Results	0	0	0	1	1	...	0	

Infected = {Caroline, Eve, Henry}

Example: Scores

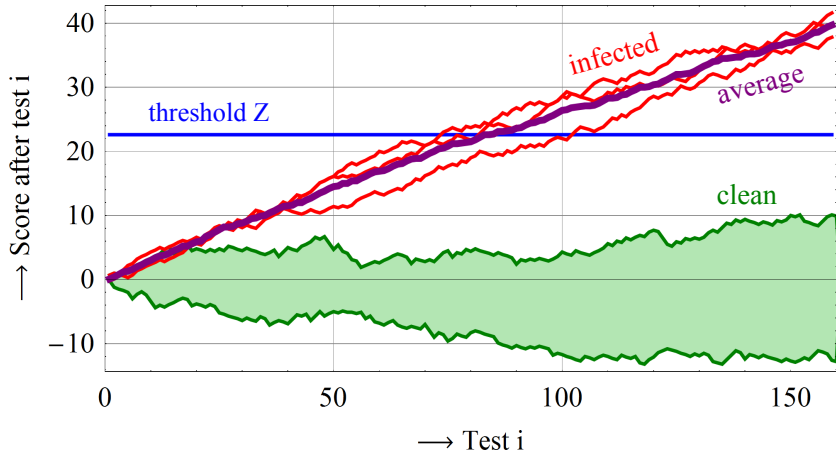
2b. Mark person j infected iff $\sum_i S_{j,i} > Z$ (threshold).

						...		$\sum_i S_{j,i}$
Amin	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3	-5
Boris	-1.0	+0.3	-1.0	+0.7	+0.7	...	-1.0	-12
Caroline	+0.3	+0.3	+0.3	+0.7	-0.2	...	+0.3	+41
David	+0.3	+0.3	-1.0	+0.7	+0.7	...	+0.3	-3
Eve	+0.3	+0.3	+0.3	-0.2	-0.2	...	+0.3	+38
Fred	-1.0	+0.3	-1.0	-0.2	-0.2	...	+0.3	+10
Gábor	+0.3	+0.3	-1.0	-0.2	-0.2	...	+0.3	-1
Henry	+0.3	+0.3	+0.3	-0.2	+0.7	...	+0.3	+40
Results	0	0	0	1	1	...	0	

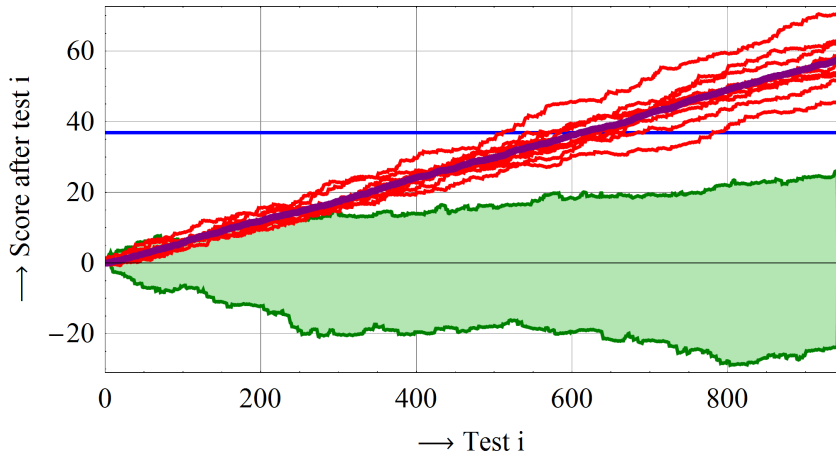
Infected = {Caroline, Eve, Henry}

Marked = {Caroline, Eve, Henry}

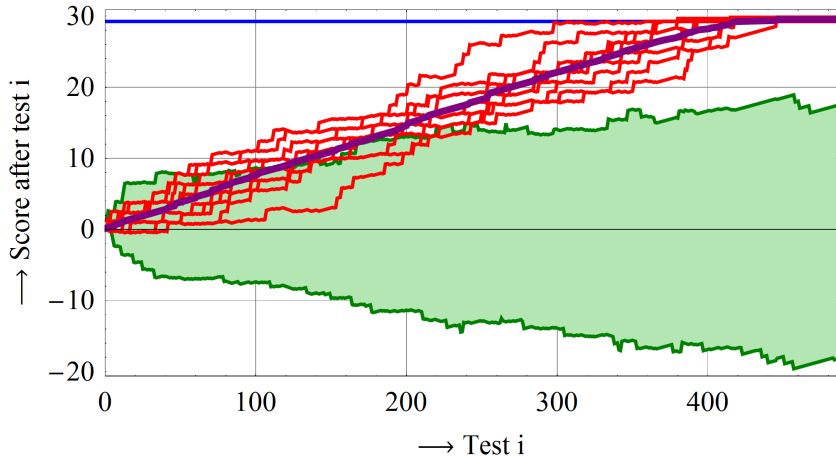
Example: Scores



Larger Example: Non-Adaptive



Larger Example: Adaptive



Framework: Other Models

Traditional group testing

- Positive test result iff at least one infected is tested

Framework: Other Models

Traditional group testing

- Positive test result iff at least one infected is tested

Noisy group testing

- Dilution: Clean sample might test positive
- Additive: Infected sample might test negative
- Combined: Any sample might have a wrong test result
- ...

Framework: Other Models

Traditional group testing

- Positive test result iff at least one infected is tested

Noisy group testing

- Dilution: Clean sample might test positive
- Additive: Infected sample might test negative
- Combined: Any sample might have a wrong test result
- ...

Threshold group testing

- Majority: Positive result iff more than ℓ infected
- Bernoulli: Few infected tested leads to random result
- Linear: More infected tested leads to more positive results
- ...

Traditional group testing

- Tests required: $T \sim 2K \ln N$

Noisy group testing

- Dilution: $T \sim 2K \ln N / (1 - r)$
- Additive: $T \sim 2K \ln N / (1 - \sqrt{2r})$
- Combined: $T \sim 2K \ln N / (1 - \sqrt{2r})$
- ...

Threshold group testing

- Majority: $T \sim \pi K \ln N$
- Bernoulli: $T \sim 4K \ln N$
- Linear: $T \sim 2K^2 \ln N$
- ...

Framework: Versatility

Performance

- Small number of tests (asymptotically)
- Low complexity decoding step (simple decoder)

Framework: Versatility

Performance

- Small number of tests (asymptotically)
- Low complexity decoding step (simple decoder)

Different models

- Can be applied to arbitrary models
- Wrong model does not increase false positives

Framework: Versatility

Performance

- Small number of tests (asymptotically)
- Low complexity decoding step (simple decoder)

Different models

- Can be applied to arbitrary models
- Wrong model does not increase false positives

Adaptive construction

- Number of tests significantly decreases adaptively
- Adaptive: X can still be generated in advance*
- Adaptive: Can deal with unknown K efficiently
- Semi-adaptive: $O(\log N)$ rounds, $O(K)$ tests/round

Framework for probabilistic group testing

- Score-based construction
- Explicit procedure for obtaining optimal parameters
- Versatile construction

Results when applied to common models:

- Traditional model: $T \sim 2K \ln N$
- Dilution noise: $T \sim 2K \ln N / (1 - r)$
- Additive noise: $T \sim 2K \ln N / (1 - \sqrt{2r})$
- Threshold models: $T = \Theta(K \ln N)$
- Can be applied to arbitrary models

Questions?