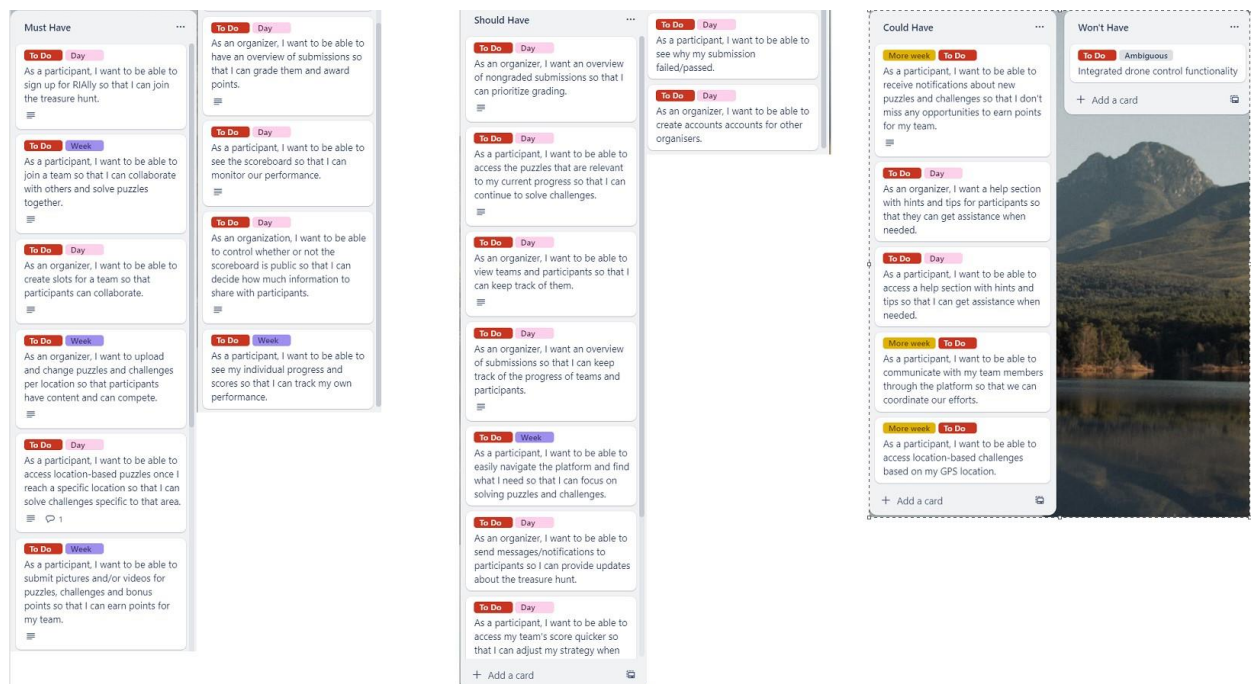


Inter-Actief 2 project assignment 1

List of Requirements



Transformation into MOSCOW



Explanation about the prototype

Home

- The home screen has buttons that navigate to contact page and login page.
- There is an explanation what is Rially and the organization (interactief)

Contact page

- The contact page shows the contact information of the committee members of Rially.

Login page

- In the login page a user can log in with a student number and a password. If an account has not been made yet, a user can navigate to the registration page.

Registration page

- In the registration page a user can fill in their credentials (name, student number, phone number and password) in order to get their account and join Rially.

Student teams page

- In the student teams page a user can either create a team by submitting a team name which the committee will decide upon or join an already approved team via invitation code.

Home dashboard (user)

- The home dashboard for the user side has easy access for seeing your own team's ranking, points and challenges you have completed.
- From the home dashboard a user can navigate to the Challenges page, Members page and Leaderboard page.

- We have announcement tab for tell the user about anything are needed to announce from committee members.

Challenges page

- In the challenges page a user can see all of the challenges that can be unlocked, have been unlocked and which challenges have been already completed by the team. A user can click on a challenge to open its specific challenge page.

Specific challenge page

- In the specific challenge page, a user can see the name of the puzzle, points , submit an image or video or a solution in order to solve the puzzles made by the committee.
- There is a submit button for the submission after the

Team members

- From the team members page a user can see the name's and ranks of the players in the team he is in. In the page you can also see the invitation link for students who want to join a team. This code will be shared by the team captain.

Team members (captain)

- The team captain's point of view from the same page has the ability to see students who have used the team code to join a team. The team captain can then either approve or decline this request.
- The team captain also has ability to kick the members on the team.

Leaderboards (user)

- The leaderboards show all of the teams in the order of who has the most points.

Home dashboard (Committee)

- From the home dashboard of the committee side, a committee member can navigate challenges and team management pages.

Challenges (Committee)

- The committee side of the challenge page is the same as for the user side, but with an added feature of making challenges and editing or deleting challenges.

Submissions

- In the submissions page, a committee member can approve and decline the team's name submissions from the captains.

Leaderboard (Committee)

- The leaderboards look similar for the committee members, but on top of this view, a committee member can view specific team's submissions and members.
- The leaderboard can be switched visible or not so that the user cannot see the leaderboard.

Specific challenge page (Committee)

- From the specific challenge page, a committee member can view the uploaded image submissions which the team captain's upload.

Members page (Committee)

- The members page from the committee members side of view is the same, but with an additional ability of removing team members or the whole team.