





# **Data Analytics**

Familiarization with various machine learning techniques



























**Definition**: Learning from labeled data to predict outcomes for new data.

### Common Methods:

- Linear Regression: Predicts continuous outcomes.
- Logistic Regression: Used for binary classification tasks.
- Decision Trees: Versatile for classification and regression.
- Random Forest: An ensemble method that improves prediction accuracy and robustness.
- Support Vector Machines (SVM): Effective in high-dimensional spaces for classification and regression.







- Objective: Predict a continuous outcome variable based on one or more predictor variables.
- **Definition**: Assumes a linear relationship between the dependent and independent variables.
- **Equation**:  $Y = \beta 0 + \beta 1X + \epsilon$ , where Y is the dependent variable, X is the predictor,  $\beta 0$  is the intercept,  $\beta 1$  is the slope, and  $\epsilon$  is the error term.
- Application: Useful in scenarios like sales forecasting from advertising data.

## **Linear Regression**



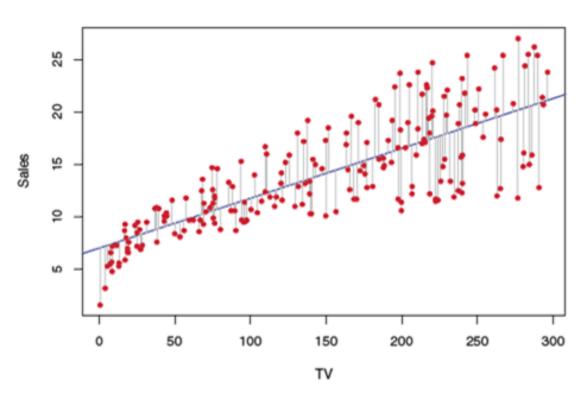


### intercept and slope terms

$$\hat{\beta}_1 = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

$$\hat{\beta}_0 = \bar{y} - \hat{\beta}_1 \bar{x}$$

$$\hat{y} = \hat{\beta}_0 + \hat{\beta}_1 x$$



	Coefficient	Std. error	t-statistic	p-value
Intercept	7.0325	0.4578	15.36	< 0.0001
TV	0.0475	0.0027	17.67	< 0.0001





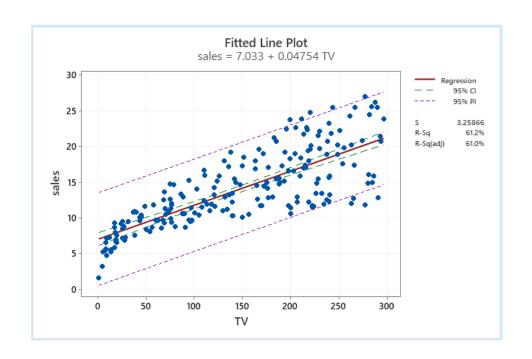


### confidence interval

$$\hat{y}_0 \pm t_{1-a/2, n-2} \sqrt{\frac{RSS}{n-2} \left[ \frac{1}{n} + \frac{\left( x_0 - \overline{x} \right)^2}{\sum_{i=1}^n \left( x_i - \overline{x} \right)^2} \right]}$$

### prediction interval

$$\hat{y}_0 \pm t_{1-a/2, n-2} \sqrt{\frac{RSS}{n-2} \left[ 1 + \frac{1}{n} + \frac{\left(x_0 - \overline{x}\right)^2}{\sum_{i=1}^n \left(x_i - \overline{x}\right)^2} \right]}$$

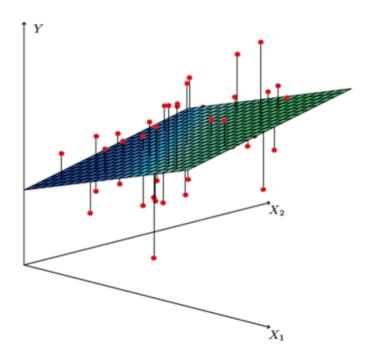


## **Multiple Linear Regression**





$$Y = \beta_0 + \beta_1 X_1 + \beta_2 X_2 + \dots + \beta_p X_p + \epsilon$$









- Objective: Model the probability of a binary outcome from a set of predictor variables.
- Definition: Despite its name, used for binary classification, not regression.
- Mechanism: Uses the logistic function to map predicted values to probabilities.
- Use Case: Estimating the likelihood of a credit card default based on balance.

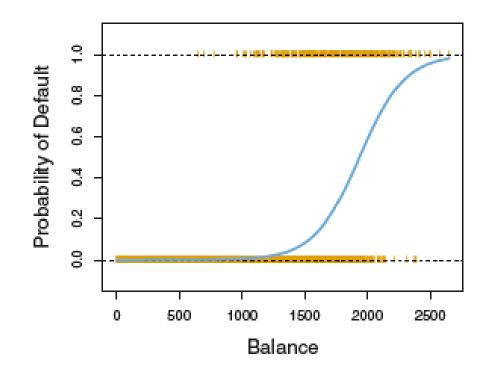
### **Logistic Regression**





The logistic regression model

$$p(X) = \frac{e^{\beta_0 + \beta_1 X_1 + \dots + \beta_p X_p}}{1 + e^{\beta_0 + \beta_1 X_1 + \dots + \beta_p X_p}}$$









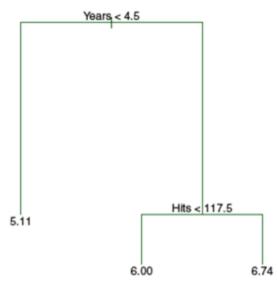
- Objective: Predict an outcome based on decision rules inferred from the data features.
- Structure: Tree-like model of decisions and their possible consequences.
- Types: Used for both classification (categorical outcome) and regression (continuous outcome).
- Advantage: Easy to interpret and capable of handling both numerical and categorical data.

## **Regression Trees**





The aim of a regression tree is to predict a continuous output, with each leaf node representing a numerical value. Each internal node makes a decision depending on the value of a feature, and the tree is built by repeatedly dividing the data until a stopping condition is satisfied.

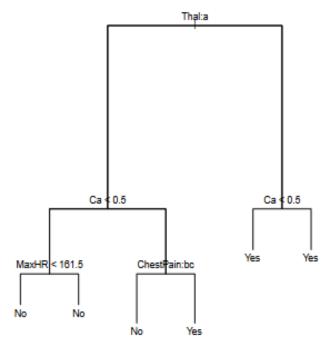


### **Classification Trees**





The aim of a classification tree is to give a class label to every occurrence in the dataset, with each leaf node representing a class label. Each internal node makes a decision depending on the value of a feature, and the tree is built by repeatedly dividing the data into subsets until a halting condition is satisfied.







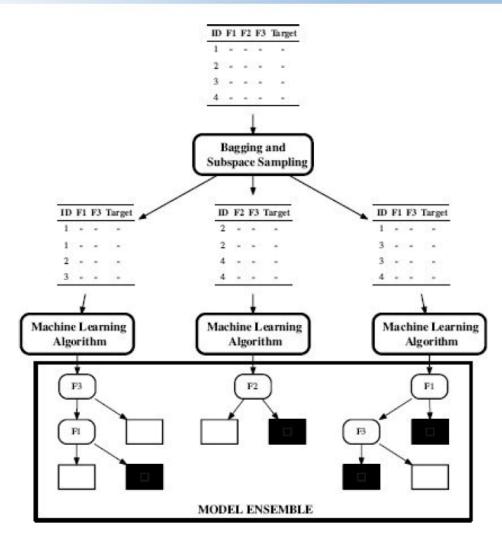


- Objective: Improve predictive accuracy and control over-fitting compared to a single decision tree.
- **Definition**: An ensemble of decision trees, typically trained with the "bagging" method.
- **Functionality**: Each tree votes for a class, and the class with the most votes becomes the model's prediction.
- Benefit: Robust against overfitting and highly effective across a wide range of classification and regression tasks.

### **Random Forest**







Source: Fundamentals of machine learning for predictive data analytics, Kumaresan Perumal, John D. Kelleher, Brian Mac Namee, Aoife D'Arcy, 2<sup>nd</sup> edition

## **Support Vector Machines**

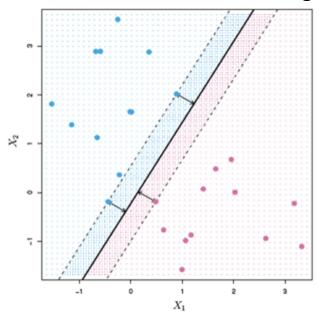




SVMs find a hyperplane that best separates classes in a high-dimensional space. They are effective for both linear and non-linear classification tasks.

**Support vectors** are the data points that lie closest to the decision boundary (hyperplane). These points influence the position and orientation of the hyperplane.

The *margin* is the distance between the hyperplane and the nearest data point from either class. SVM aims to maximize this margin.

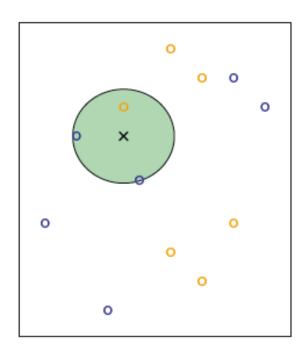


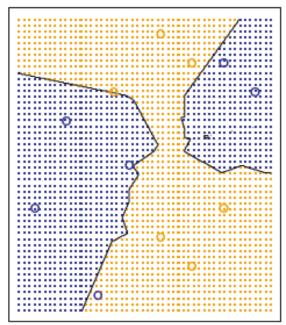
# Co-funded by the European Union

## **K-Nearest Neighbors (KNN)**



The algorithm predicts using the mean of the values of the closest neighbors (for regression) or the majority class (for classification)



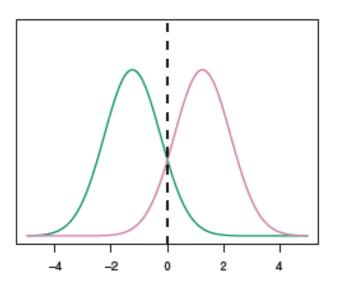


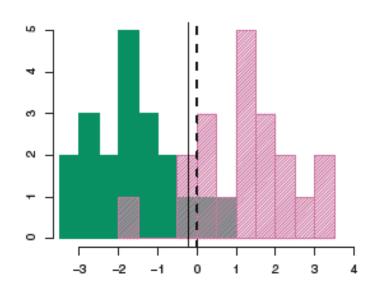
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## **Linear Discriminant Analysis (LDA)**



The goal is to find a linear combination of features that characterizes or separates two or more classes.



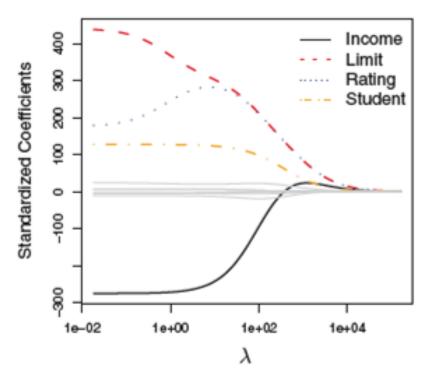




### **Ridge Regression**



Ridge Regression is a linear regression technique that introduces a regularization term to the standard linear regression objective. The regularization term penalizes large coefficients, preventing them from becoming too influential in the model.

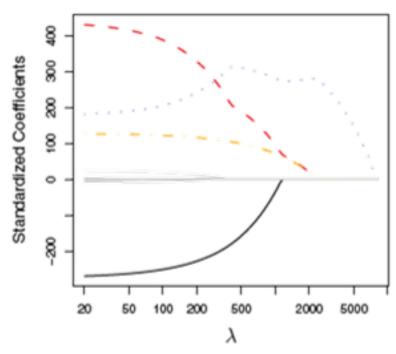


## **Lasso Regression**





Lasso Regression is a linear regression technique that incorporates a regularization term to the standard linear regression objective. Similar to Ridge Regression, Lasso introduces a penalty term, but in this case, the penalty is proportional to the absolute values of the coefficients.





## **Unsupervised Machine Learning**



- Definition: Learning patterns from data without pre-assigned labels.
- Common Methods:
  - Clustering (e.g., K-Means, Hierarchical): Identifies groups with similar characteristics.
  - Principal Component Analysis (PCA): Reduces dimensionality while retaining variance.
  - Autoencoders: Neural networks for learning efficient codings.







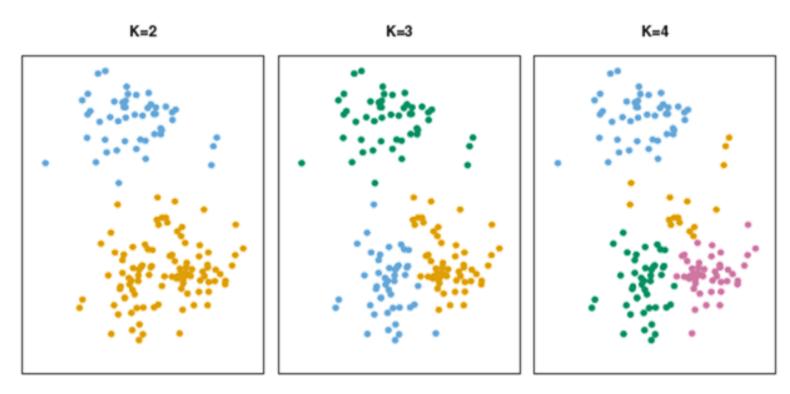
- Objective: Partition the data into K distinct, non-overlapping clusters based on similarity.
- Mechanism: Assigns each data point to the nearest cluster while keeping the centroids as small as possible.
- **Application**: Market segmentation, identifying groups with similar characteristics within a dataset.

## **K-means Clustering**





$$\underset{C_1,...,C_K}{\text{minimize}} \left\{ \sum_{k=1}^K \frac{1}{|C_k|} \sum_{i,i' \in C_k} \sum_{j=1}^p (x_{ij} - x_{i'j})^2 \right\}$$

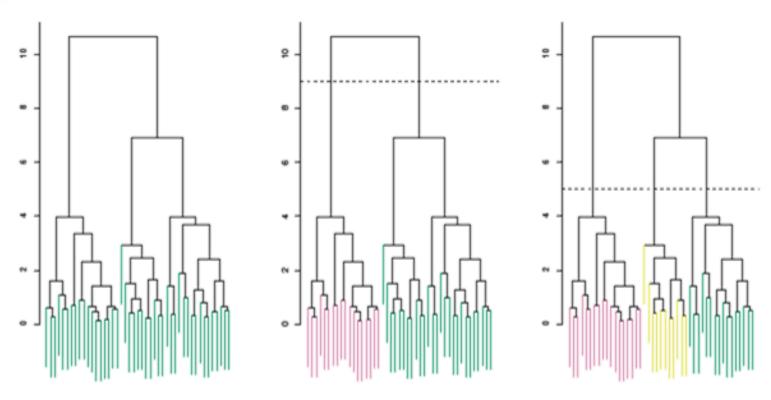


## **Hierarchical Clustering**





Builds a tree of clusters, revealing hierarchical relationships.

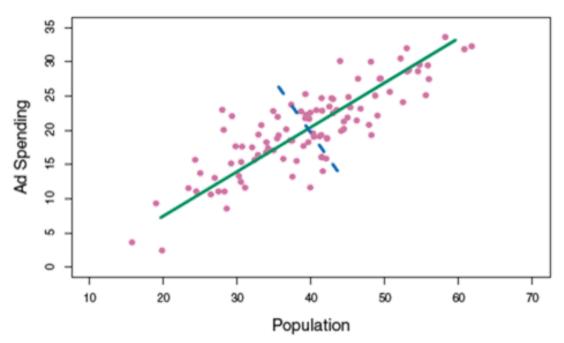








- Objective: Reduce the dimensionality of a data set while retaining those characteristics that contribute most to its variance.
- Process: Transforms the original variables into a new set of variables, which are linear combinations of the original variables.
- **Utility**: Helpful in exploratory data analysis, visualization, and speeding up machine learning algorithms on large datasets.









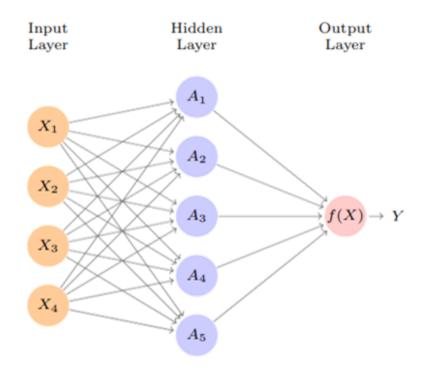
- Definition: Advanced neural networks with multiple layers that learn from vast amounts of data.
- Common Methods:
  - Convolutional Neural Networks (CNNs): Ideal for image and video recognition.
  - Recurrent Neural Networks (RNNs): Effective for sequence prediction like text or speech.
  - Autoencoders: For data compression and denoising.

### **Neural Networks**





Neural networks are composed of multiple layers of interconnected nodes (neurons) that attempt to simulate the behavior of the human brain in order to "learn" from large amounts of data.

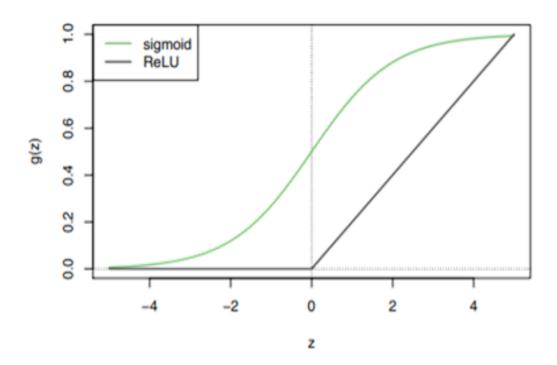


### **Neural Networks – activation function**





### The sigmoid and ReLU activation functions



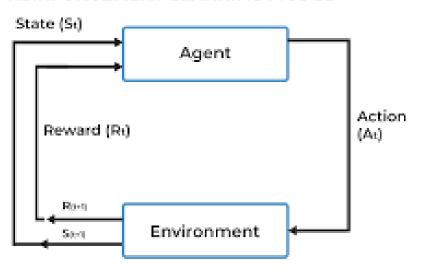


### **Reinforcement Learning**



- **Definition**: Learning optimal actions through trial and error to maximize a cumulative reward.
- Objective: Learn to make decisions by performing actions and receiving feedback.
- Mechanism: Involves an agent, a set of states, and actions leading to rewards or penalties.
- Use Case: Learning optimal strategies in games, robotic navigation, and realtime decision making.

### REINFORCEMENT LEARNING MODEL









### Python Ecosystem:

- Scikit-learn: General ML tasks.
- **TensorFlow**: Large-scale deep learning.
- **PyTorch**: Dynamic neural network training.
- R Ecosystem:
  - Caret: Streamlined model training.
  - RandomForest: For ensemble methods.
  - Real-time decisions: In environments like stock trading or autonomous vehicles.
- Java/Scala:
  - Weka: Data mining with easy access to algorithms.
  - **DL4J**: Deep learning in a JVM environment.



### **Choosing the Right ML Technique**



- Factors to Consider:
  - Nature of the data: Supervised vs. unsupervised.
  - Problem complexity: Need for simple models or deep learning.
  - Computational resources: Feasibility of training complex models.