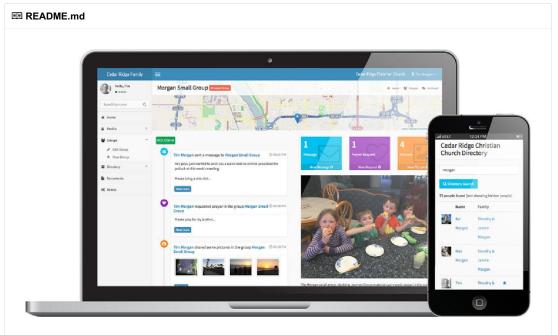


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OneBody



OneBody is open-source, web-based social networking, email list, online directory, and lightweight document management software for churches.

This software has been in production use at churches for over seven years!

Visit our website at church.io or browse through our screenshots on Flickr to see more.

Contributing to the Project



We ♥ contributors! Just check out all these people who have helped make OneBody awesome!

To help fix a bug, first make sure it has a logged issue (if not, create one), then:

- 1. Fork this repo on GitHub and clone your fork to your computer.
- 2. Set up the software on your computer by following the directions in the next section.
- 3. Fix the bug
- 4. Run the test suite (see the "Tests" section lower in this file) to make sure you didn't break something. (This is kind of optional, since Travis CI will run the test suite when you create your Pull Request anyway.)
- 5. Submit a Pull Request to get your bug fix merged!

If you'd like to add an awesome new feature, please hop on chat to talk about what you want to do. We'd like to give you some guidance on approach, coding style, tests, etc.

FAQs for Contributors

Development Setup Using Vagrant

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If you're a developer and want to get everything running locally, this is the easiest way.

Operating System: Windows, Mac, or Linux

- 1. Install VirtualBox. It's free and it runs on Windows, Mac, and Linux.
- RootFile

- 2. Install Vagrant on your host machine.
- 3. Install Git.
 - o If you're on Mac, you can use GitHub for Mac.
 - o If you're on Windows, you can use GitHub for Windows.
- 4. Clone the repository to your host machine: git clone git://github.com/churchio/onebody.git (If you forked the project, clone from your own fork.)
- 5. In your terminal, change to the project directory: cd onebody
- 6. Run vagrant: vagrant up

Now visit the site running in development mode at http://localhost:8080.

You can use your favorite text editor to make changes inside the onebody directory. Changes should show in your browser after refreshing.

Check out Using Vagrant on the wiki for further help and tips.

Manual Development Setup

Operating System: Mac or Linux (See Vagrant above if you're on Windows)

- 1. Install Ruby 2.1.5 or higher (we recommend you use RVM).
- 2. Install MySQL.
- 3. Install Git.
- 4. Install ImageMagick.
- 5. Install Node.js.
- 6. git clone git://github.com/churchio/onebody.git && cd onebody
- 7. mysql -uroot -e "grant all on onebody_dev.* to onebody@localhost identified by 'onebody';"
- 8. mysql -uroot -e "grant all on onebody_test.* to onebody@localhost identified by 'onebody';"
- 9. cp config/database.yml{.mysql-example,}
- 10. bundle install
- 11. cp config/secrets.yml{.example,} && vim config/secrets.yml and add a random secret token to both the "development" and "test" sections (you can use rake secret to generate a new random secret).
- 12. rake db:create db:schema:load db:seed
- 13. rails server

Now visit the site running in development mode at http://localhost:3000.

Tests

To run tests:

RootFile

rspec

If you don't have a test database yet, create it like you did the dev database:

rake db:create db:schema:load

Get Help

- Slack Chat
- IRC channel #church.io on Freenode (try the web-based IRC client)
- Wiki
- Google Group

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Help Guides

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