

Marking	Range	Probability	♦ DBM	Step	
t0	[0, 10] (9)	0.2			Ш
t1	[3, 12] (9)	0.3			Ш
t2	[4, 9] (9)	0.4			
t3	[3, 11] (9)	0.1			╙



Fire





Step	Marking Fired	Probability	///
1	t0	0.2	Q 🝱
2	t2	0.1	Q 🝱
3	t4	0.5	Q 🝱
4	t1	0.4	Q 🝱

