

# THOMAS MAIER

## Software Engineer

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📍 Stuttgart, Germany

### TOP SKILLS

- Software Development
- Cloud Services
- Container/VM Orchestration
- DevOps, CI/CD, SRE, GitOps
- UN\*X Operating Systems
- Networking, IT-Security
- Teaching, Training

### FAVORITE TECHNOLOGIES

- Golang
- Java, Spring Boot
- Python
- C/C++
- Docker, K8s
- GitLab (Incl. CI/CD, PM)

### LANGUAGES

- German: Native
- English: Advanced

### EDUCATION

M. Sc. Computer Sc. and Media  
2013, Stuttgart Media University

B. Sc. Medieninformatik  
2011, Stuttgart Media University

Advanced technical  
college certificate  
2007, Kolping-Kolleg Rottenburg

Trained electrician,  
Dual vocational training  
2005, Gewerbl. Schule Tübingen

### OTHER INTERESTS

- Embedded Systems
- CAD, EDA
- Audio technology
- Outdoor sports

### SUMMARY

A passionate Software Engineer with a broad spectrum of knowledge. Over 10 years of experience, mainly focused on the development, deployment and management of complex, service-oriented applications.

Engaged in scientific projects and active lecturer in university environment.

Loves to help Developers/Teams to reach their goals and actively contributes to Open Source projects.

### EXPERIENCE

#### Software Engineer, Leomedia GmbH

2013 - current

- Responsible for core platform development and DevOps for the main product (leoticket)
- Microservice development for leoticket (Spring Boot)
- Consultant work (Cloud services, Microservice design and development, Training)
- Technical project management for B2B services
- Operation and Management of internal software services

#### Lecturer/Academic Staff, Stuttgart Media University

2013 - current

- Lecturing about Cloud Services and Embedded Systems
- Scientific projects in the context of Cloud Services
- Operation and Management of on-premise GitLab and other software services for faculty

#### Software Development student, Leomedia GmbH

2009 - 2013

- Working student

#### Software Development student, ETAS GmbH

2009 - 2011

- Integrated work experience / Internship
- Bachelors Thesis
- Working student

### PRIVATE PROJECTS

#### 🔗 K4wd

kubectrl port-forward on steroids.

#### 🔗 RUC

TCP-based protocol, client library and tools to render frames remotely on Pimoroni's space Unicorns.

#### 🔗 hcloud-k3s

Terraform-based multi-node K3s deployment on Hetzner Cloud infrastructure with a focus on simplicity.

#### 🔗 volmex

Docker volume driver that implements a pre-mount hook for arbitrary commands.

More at [github.com/tmsmr](https://github.com/tmsmr)