

Timothy Stanislav

W E B D E V E L O P E R



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Portfolio: <https://tmstani23.github.io/>
Github: <https://github.com/tmstani23>
Social: <https://x.com/ThriveLoom>

Career Objective

Web developer with 5 years at 3M, specializing in middleware templating to build dynamic web components. Took the initiative to master React and advanced JavaScript. Proficient in HTML, CSS, and expanding skills in full-stack development and AI. Focused on enhancing user experience and delivering impactful web solutions.

Additional Skills

- Javascript, HTML, CSS/grid (High)
- React, Algorithms, Debugging/Testing (Medium)
- Bootstrap, Agile, Linux, Jira (Medium)
- jQuery, PHP, Python (Low)
- SQL (Low)
- Problem Solving & Analysis
- Technical Learning & Operating Systems
- Oral & Written Communication
- Design & Creativity (Typography, Photography, Drawing, Digital Writing)
- Marketing, Sales & Brand Creation

Education

- 2017 - 2018 Landscape Architecture Master's Program from University of Minnesota (Minneapolis)
- 2010 - 2011 Front End Development Certification in Software Development Engineering from freeCodeCamp
- 2008 - 2011 University of Wisconsin - River Falls
B.S Journalism

Work Experience

2017 - 2023 Web Developer

3M - Maplewood, MN

- Resolved 500+ technical issues, boosting site performance by 30% and user satisfaction.
- Advised 3M partners on technical specs, demonstrating expertise and communication skills.
- Trained 4 new employees on 3M web standards, improving team efficiency.
- Maintained site configuration files for seamless functionality.
- Overhauled documentation, increasing accuracy and usability by 40%.
- Evaluated new capabilities, enhancing site features by 25%.
- Standardized global site themes for consistent branding.
- Reviewed Design Pattern Library components, upholding development standards.

2012 - Present Software Development Student

- Gaining advanced skills in JavaScript, React, and AI to drive innovation.
- Completed courses in Machine Learning and Neural Networks to enhance problem-solving.
- Certified in Front End Development Libraries, bringing expertise in front-end technologies.
- Eager to apply new skills, ensuring continuous improvement and value for the team.

Projects

- Thrive Loom E-Commerce MVP (June 2024): Built an MVP with React, featuring product listing, shopping cart, checkout, and data persistence via local storage.
- Creature Simulation (May 2024): Developed a simulation using genetic algorithms and neural networks for creature movement and health management.
- React RPG (March 2021 - July 2021): Created a browser-based RPG with map creation, character movement, and collision detection.
- The Bookshelf Review (August 2020): Built an app for book reviews with user authentication and individual post pages.