# **Tejas Mehta**

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# **Education**

# Georgia Institute of Technology | Atlanta, GA

August 2022 - May 2026

Bachelor of Science in Computer Science

#### **Experience**

#### **Cloudflare - R2 Storage Team**

May – August 2022

Remote, NJ

Software Engineer Intern - Full Time

- Implemented an automatic content-type detector for uploaded files that is utilized in  $\sim$ 4M requests/day
- Developed an internal storage access tracing solution for trust & safety investigations
- Utilized TypeScript, C++, Go, Cloudflare Workers, and Cap'n Proto in the storage tracing tool & content-type detector
- Closed ~10 JIRA tickets implementing functionality enhancements in the production API & runtime environments

#### **Ion Weather Research**

November 2019 - May 2022

Software Engineer - Part Time

Denville, NJ

- Improved & expanded the main system (Java), decreasing error occurrence by ~50%
- Worked on a large migration in backend systems, which required building an automatic report splitter & formatter
- Split a monolithic project into smaller services allowing future changes to be easily scoped, implemented, and tested

### **Projects**

cClip (website: cclip.app) | Dart, Java, Swift, Rust, TypeScript, Firebase, Flutter

- Created an end-to-end encrypted cross-platform real-time file, image, and text sync application
- Available as a mobile application, electron or web application (Windows & Linux), and macOS native application
- Utilizes Flutter for mobile + web, Swift & Appkit for macOS, TypeScript on Cloudflare Workers for the API, and Rust with FFI for the WebRTC direct transfer (Airdrop-style peer-to-peer file sharing) implementation
- Created a custom usage-based billing implementation with Stripe, RevenueCat, Cloudflare Workers, and Firebase

#### dargon2 | Dart, Flutter, FFI, C interop

- Wrote an open-source plugin to implement Argon2 password hashing functionality in Dart & Flutter applications
- Available for all Flutter & Dart native platforms (Web, iOS, Android, macOS, Windows, Linux)
- Utilizes Dart's FFI layer to interact with C methods per platform

#### Argon2Swift | Swift, CocoaPods, Swift Package Manager (SPM), Cinterop

- Built an open-source plugin to provide safe Argon2 password hashing functionality in Swift applications
- Provided a safe abstraction over manual memory allocation through a Swift-native wrapper
- Written around the C reference implementation using Swift's native C interoperability

#### **xotp** | Rust

- Open-source package on crates.io that provides HOTP & TOTP functionality
- Utilized bitwise operations to implement OTP generation over the SHA hashing algorithm

#### **Organizations**

# FIRST Robotics | Roxbury, NJ

October 2016 - May 2022

- Head programmer, captain, and founding member of First Tech Challenge (FTC) Team 11253
- Built a real-time, cloud-based mobile application to aggregate scouring & scoring data at competitions to aid with playoff team selection. Currently has ~2k users across 250 registered teams
- Created an open-source three-wheel localization algorithm to aid all FTC teams in autonomous position tracking

#### **Awards**

Winner (1 of 300 internationally) - WWDC21 Swift Student Challenge by Apple - June 2021

1st Place Winner - makeSPP (hackathon) @ St. Peters Prep High School - April 2019

1st Place Winner - hackMCST (hackathon) @ Morris County School of Technology - October 2019

2nd Place Winner - pitchNJ (pitch competition) @ Fairleigh Dickinson University - February 2020

# Skills

**Languages (Programmed):** Rust, Dart, Java, Swift, TypeScript, JavaScript, C++, Go

Frameworks: Flutter, iOS (UIKit), Android, macOS (AppKit), Node.js

**Technologies:** Cloudflare (Workers, Pages, R2, KV, Zero Trust), Firebase (Auth, DB, Messaging), Git, Postgres

Languages (Spoken): English (native), Gujarati (fluent)