

Laporan Tugas Kecil 1

Strategi Algoritma



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A. ALGORITMA BRUTE FORCE

Pseudocode:

```
FUNCTION indexToPos(idx, nCol):
    row = idx / nCol      // Integer division
    col = idx % nCol      // Remainder
    RETURN [row, col]

FUNCTION bruteForce(grid, nCol, nRow, colors):
    numQueens = length(colors)
    totalCells = nRow * nCol
    found = false
    result = null

    FUNCTION generate(start, current):
        IF found THEN return

        IF length(current) == numQueens THEN
            IF checkCombination(current, grid, colors) THEN
                result = current
                found = true
            END IF
            return
        END IF

        FOR i = start TO totalCells - 1:
            pos = indexToPos(i)      // Convert i to [row, col]
            current.append(pos)      // Add position to current combination
            generate(i + 1, current) // Recurse with next starting index
            current.removeLast()     // Remove last position (try next)
        END FOR

    END FUNCTION

    generate(0, [])
    RETURN result

FUNCTION checkCombination(positions, grid, colors):
    FOR every pair (i, j) in positions:
        IF queens are adjacent (touching):
            RETURN false
        IF queens are in same row:
            RETURN false
```

```

IF queens are in same column:
    RETURN false
END FOR

FOR every queen position:
    IF color already used by another queen:
        RETURN false
    ELSE:
        Mark color as used
    END FOR

RETURN true

```

Langkah-langkah algoritma:

1. Representasi posisi

Semua sel pada grid dianggap sebagai satu baris indeks dari 0 sampai totalCells – 1.

Contoh grid 3×3 :

```

0 1 2
3 4 5
6 7 8

```

Konversi index ke baris dan kolom (dengan fungsi indexToPos):

row = index / nCol

col = index % nCol

2. Membuat kombinasi (fungsi generate)

Fungsi generate menyusun posisi ratu satu per satu, sampai jumlah posisi ratu sama dengan jumlah warna yang ada di papan permainan, lalu baru dicek di langkah berikutnya.

Parameter:

start = supaya kombinasi tidak terulang, tujuannya untuk merekursif cabang “indeks”

current = daftar posisi ratu sementara, kalau jumlah posisi ratu sudah sama dengan jumlah warna, akan cek kombinasi (langkah selanjutnya)

Setiap kali jumlah posisi yang ada di list positions sudah sama dengan jumlah warna, kombinasi tersebut dicek.

current.removeLast mungkin terlihat sebagai backtracking, tapi sebenarnya hanya diperlukan untuk mengembalikan “current” ke kondisi sebelum penambahan elemen terakhir, supaya bisa mencoba pilihan berikutnya

3. Pengecekan kombinasi (fungsi checkCombination)

Sebuah kombinasi valid jika:

- Tidak ada dua ratu bersebelahan (termasuk diagonal)

- Tidak ada dua ratu di baris yang sama
- Tidak ada dua ratu di kolom yang sama
- Setiap ratu berada pada warna yang berbeda

Jika salah satu aturan dilanggar, kombinasi ditolak, fungsi checkCombination me-return false, lalu program akan menjalankan fungsi generate lagi untuk menghasilkan kombinasi selanjutnya untuk dicek.

4. Menghentikan proses

Begitu ditemukan kombinasi yang valid, variabel “found” diubah menjadi true, lalu semua rekursi langsung berhenti, hasil direturn. Pengecekan “IF found THEN return” di awal setiap pemanggilan fungsi rekursif “generate” akan memberhentikan semua rekursi yang berjalan sekaligus.

B. Source code (dalam bahasa Golang)

```
package main

import (
    "fmt"
    "image"
    "image/color"
    _ "image/jpeg"
    "math"
    "os"
    "slices"
    "time"

    "github.com/disintegration/imaging"
)

const queenImagePath = "queen.png"
const cellSize = 100
const gridLineSize = 2

func printGrid(grid [][]byte) {
    for i := 0; i < len(grid); i++ {
        for j := 0; j < len(grid[i]); j++ {
            fmt.Printf("%c ", grid[i][j])
        }
    }
}
```

```

        fmt.Println()
    }

}

func printGridResult(grid [][]byte, positions [][][2]int, rowCount,
colCount int) {
    for i := 0; i < rowCount; i++ {
        for j := 0; j < colCount; j++ {
            isQueen := false
            for _, pos := range positions {
                if pos[0] == i && pos[1] == j {
                    isQueen = true
                    break
                }
            }
            if isQueen {
                fmt.Print("# ")
            } else {
                fmt.Printf("%c ", grid[i][j])
            }
        }
        fmt.Println()
    }
}

func abs(x int) int {
    if x < 0 {
        return -x
    }
    return x
}

func checkCombination(positions [][][2]int, grid [][][2]byte, colors
[]byte) bool {
    copyColors := make([]byte, len(colors))
    copy(copyColors, colors)

    for i := 0; i < len(positions); i++ {

```

```

        for j := i + 1; j < len(positions); j++ {
            row1, col1 := positions[i][0], positions[i][1]
            row2, col2 := positions[j][0], positions[j][1]

            // Check if adjacent (also diag)
            if abs(row1-row2) <= 1 && abs(col1-col2) <= 1 {
                return false
            }

            if row1 == row2 { // Check if same row
                return false
            }

            if col1 == col2 { // Check if same col
                return false
            }
        }

        // Check if there is only one queen per color
        for i := 0; i < len(positions); i++ {
            row, col := positions[i][0], positions[i][1]
            color := grid[row][col]

            if slices.Contains(copyColors, color) {
                // Remove the color from copyColors
                for idx, v := range copyColors {
                    if v == color {
                        copyColors = append(copyColors[:idx],
copyColors[idx+1:]...)
                        break
                    }
                }
            } else { // If the color is not in copyColors anymore, that
means it has been used by another queen
                return false
            }
        }
    }
}

```

```

        return true
    }

func bruteForce(grid [][]byte, nCol, nRow int, colors []byte)
([][2]int, int) {
    numQueens := len(colors)
    totalCells := nRow * nCol

    iterCount := 0

        // Helper function to convert index to [row, col], for example
index = 5 with nCol = 2, then generates position [2,1]
        // For generating every possible combination without repeating,
like [[0,1],[1,0]] is identical to [[1,0],[0,1]]
    indexToPos := func(idx int) [2]int {
        return [2]int{idx / nCol, idx % nCol}
    }

    var result [][]int
    found := false

        // Generate combinations using recursive function, with the help
of indexToPos
    var generate func(start int, current []int)
    generate = func(start int, current []int) {
        if found {
            return // Stop if solution already found
        }

        if len(current) == numQueens {
            iterCount++

            if iterCount%10000000 == 0 {
                fmt.Printf("\n%d combinations checked\n", iterCount)
                printGridResult(grid, current, nRow, nCol)
            }
        }
    }
}

```

```

        if checkCombination(current, grid, colors) {
            result = make([][2]int, numQueens)
            copy(result, current)
            found = true
        }
        return
    }

    for i := start; i < totalCells; i++ {
        pos := indexToPos(i)
        current = append(current, pos)
        generate(i+1, current)
        current = current[:len(current)-1]
    }
}

fmt.Printf("Starting brute force search for %d queens on %dx%d
grid...\n", numQueens, nRow, nCol)
generate(0, [][2]int{})

return result, iterCount
}

func saveResultAsTxt(grid [][]byte, positions [][][2]int, rowCount,
colCount int, iterCount int, elapsed time.Duration, outputPath
string) error {
    file, err := os.Create(outputPath)
    if err != nil {
        return err
    }
    defer file.Close()

    // Write grid with queens
    for i := 0; i < rowCount; i++ {
        for j := 0; j < colCount; j++ {
            isQueen := false
            for _, pos := range positions {
                if pos[0] == i && pos[1] == j {

```

```

                isQueen = true
                break
            }
        }
        if isQueen {
            fmt.Fprintf(file, "#")
        } else {
            fmt.Fprintf(file, "%c", grid[i][j])
        }
    }
    fmt.Fprintln(file)
}

// Write stats
fmt.Fprintf(file, "Time elapsed: %d ms\n",
elapsed.Milliseconds())
fmt.Fprintf(file, "Number of combinations tried: %d
combinations\n", iterCount)

return nil
}

func colorDistance(c1, c2 [3]uint8) float64 {
    dr := float64(c1[0]) - float64(c2[0])
    dg := float64(c1[1]) - float64(c2[1])
    db := float64(c1[2]) - float64(c2[2])
    return math.Sqrt(dr*dr + dg*dg + db*db)
}

func readGridFromImage(filename string, n int) ([][]byte, int,
[]byte, map[byte]color.RGBA, error) {
    file, err := os.Open(filename)
    if err != nil {
        return nil, 0, nil, nil, err
    }
    defer file.Close()

    img, _, err := image.Decode(file)

```

```

if err != nil {
    return nil, 0, nil, nil, err
}

bounds := img.Bounds()
width := bounds.Max.X - bounds.Min.X
height := bounds.Max.Y - bounds.Min.Y

cellW := width / n
cellH := height / n
sampleCellSize := int(math.Min(float64(cellW), float64(cellH)))

grid := make([][][]byte, n)
for i := range grid {
    grid[i] = make([]byte, n)
}

colorMap := make(map[[3]uint8]byte)
charToColor := make(map[byte]color.RGBA)
colors := []byte{}
nextColorChar := byte('A')

threshold := 30.0

for i := 0; i < n; i++ {
    for j := 0; j < n; j++ {
        cx := j*sampleCellSize + sampleCellSize/2
        cy := i*sampleCellSize + sampleCellSize/2

        r, g, b, _ := img.At(cx, cy).RGBA()
        sampledColor := [3]uint8{uint8(r >> 8), uint8(g >> 8),
        uint8(b >> 8)}

        // Find closest existing color
        foundChar := byte(0)
        minDist := math.MaxFloat64
        for existingColor, char := range colorMap {

```

```

        dr := float64(sampledColor[0]) -
float64(existingColor[0])
            dg := float64(sampledColor[1]) -
float64(existingColor[1])
            db := float64(sampledColor[2]) -
float64(existingColor[2])
            dist := math.Sqrt(dr*dr + dg*dg + db*db)
            if dist < minDist {
                minDist = dist
                foundChar = char
            }
        }

        if minDist < threshold {
            grid[i][j] = foundChar
        } else {
            colorMap[sampledColor] = nextColorChar
            charToColor[nextColorChar] =
color.RGBA{sampledColor[0], sampledColor[1], sampledColor[2], 255}
            grid[i][j] = nextColorChar
            colors = append(colors, nextColorChar)
            nextColorChar++
        }
    }
}

return grid, n, colors, charToColor, nil
}

func buildCharToColor() map[byte]color.RGBA { // If input is txt, no
color saved to use in save as image.

return map[byte]color.RGBA{
    'A': {255, 107, 107, 255}, // Red
    'B': {107, 159, 255, 255}, // Blue
    'C': {107, 255, 107, 255}, // Green
    'D': {255, 215, 0, 255}, // Yellow
    'E': {196, 107, 255, 255}, // Purple
    'F': {255, 165, 0, 255}, // Orange
}

```

```

        'G': {255, 105, 180, 255}, // Pink
        'H': {107, 255, 215, 255}, // Teal
        'I': {160, 82, 45, 255}, // Brown
        'J': {0, 255, 255, 255}, // Cyan
        'K': {255, 20, 147, 255}, // Deep Pink
        'L': {50, 205, 50, 255}, // Lime Green
        'M': {255, 140, 0, 255}, // Dark Orange
        'N': {0, 191, 255, 255}, // Deep Sky Blue
        'O': {148, 0, 211, 255}, // Dark Violet
        'P': {0, 128, 128, 255}, // Dark Teal
        'Q': {220, 20, 60, 255}, // Crimson
        'R': {127, 255, 0, 255}, // Chartreuse
        'S': {255, 228, 196, 255}, // Bisque
        'T': {70, 130, 180, 255}, // Steel Blue
        'U': {244, 164, 96, 255}, // Sandy Brown
        'V': {0, 255, 127, 255}, // Spring Green
        'W': {255, 99, 71, 255}, // Tomato
        'X': {123, 104, 238, 255}, // Medium Slate Blue
        'Y': {255, 255, 102, 255}, // Light Yellow
        'Z': {64, 224, 208, 255}, // Turquoise
    }
}

func saveResultAsImage(grid [][]byte, positions []int, n int,
charToColor map[byte]color.RGBA, outputPath string) error {
    queenFile, err := os.Open(queenImagePath)
    if err != nil {
        return fmt.Errorf("could not open queen image: %v", err)
    }
    defer queenFile.Close() // Close file when functions returns

    queenImg, _, err := image.Decode(queenFile) // Like algeo, decode
the image to become a matriks of colors
    if err != nil {
        return fmt.Errorf("could not decode queen image: %v", err)
    }
}

```

```

queenSize := int(float64(cellSize) * 0.30) // Queen size is 30%
of cell size

queenResized := imaging.Resize(queenImg, queenSize, queenSize,
imaging.Lanczos)

totalSize := n*cellSize + (n+1)*gridLineSize
outputImg := imaging.New(totalSize, totalSize, color.RGBA{0, 0,
0, 255}) // Black background (grid lines)

// Draw each cell
for i := 0; i < n; i++ {
    for j := 0; j < n; j++ {
        cellColor := charToColor[grid[i][j]]
        startX := j*cellSize + (j+1)*gridLineSize
        startY := i*cellSize + (i+1)*gridLineSize
        cellImg := imaging.New(cellSize, cellSize, cellColor)
        outputImg = imaging.Paste(outputImg, cellImg,
image.Pt(startX, startY))
    }
}

// Overlay queen on each queen position
for _, pos := range positions {
    row, col := pos[0], pos[1]
    cellX := col*cellSize + (col+1)*gridLineSize
    cellY := row*cellSize + (row+1)*gridLineSize
    queenX := cellX + (cellSize-queenSize)/2
    queenY := cellY + (cellSize-queenSize)/2
    outputImg = imaging.Overlay(outputImg, queenResized,
image.Pt(queenX, queenY), 1.0)
}

return imaging.Save(outputImg, outputPath)
}

func main() {
    var inputType string
    fmt.Print("Input type (text/image): ")
}

```

```
fmt.Scan(&inputType)

var grid [][]byte
var rowCount, colCount int
var colors []byte
var charToColor map[byte]color.RGBA

if inputType == "image" {
    var fileName string
    fmt.Print("Enter image filename (in test/input/): ")
    fmt.Scan(&fileName)

    var n int
    fmt.Print("Enter board size (n for nxn board): ")
    fmt.Scan(&n)

    var err error
    grid, rowCount, colors, charToColor, err =
readGridFromImage("../test/input/"+fileName, n)
    if err != nil {
        panic(err)
    }

    err = saveDebugImage("../test/input/"+fileName, n,
"../test/output/debug.png")
    if err != nil {
        fmt.Printf("Warning: could not save debug image: %v\n",
err)
    } else {
        fmt.Println("Debug image saved to
../test/output/debug.png")
    }
}

rowCount = colCount

fmt.Println("Grid read from image:")
printGrid(grid)
```

```
    } else {
        var fileName string
        fmt.Print("Enter filename (make sure file is in test/input):
")
        fmt.Scan(&fileName)
        dataBytes, err := os.ReadFile("../test/input/" + fileName)

        if err != nil {
            panic(err)
        }

        inputString := string(dataBytes)
        fmt.Println(inputString)

        if inputString != "" {
            colors = []byte{}
            colCounter := 0
            colCount = -1
            rowCount = 0
            for i := 0; i < len(inputString); i++ {
                if inputString[i] == '\r' {
                    continue
                }
                if inputString[i] == '\n' {
                    rowCount++
                    if colCount == -1 {
                        colCount = colCounter
                    } else {
                        if colCount != colCounter {
                            fmt.Println("Error: Inconsistent column
dimension")
                            return
                        }
                    }
                    colCounter = 0
                    continue
                }
                if !slices.Contains(colors, inputString[i]) {
```

```

        colors = append(colors, inputString[i])
    }
    colCounter++
}
if colCounter > 0 {
    if colCount == -1 {
        colCount = colCounter
    } else if colCount != colCounter {
        fmt.Println("Error: Inconsistent column
dimension")
        return
    }
}
if len(inputString) > 0 &&
inputString[len(inputString)-1] != '\n' {
    rowCount++
}

grid = make([][]byte, rowCount)
for i := range grid {
    grid[i] = make([]byte, colCount)
}

index := 0
for i := 0; i < rowCount; i++ {
    for j := 0; j < colCount; j++ {
        if inputString[index] == '\n' ||
inputString[index] == '\r' {
            index++
        }
        grid[i][j] = inputString[index]
        index++
    }
}

printGrid(grid)
charToColor = buildCharToColor() // Generate the map from
character to color if input is text instead of image

```

```

        } else {
            fmt.Println("No text file content")
            return
        }
    }

    for i := 0; i < len(colors); i++ {
        fmt.Printf("%c\n", colors[i])
    }
    fmt.Printf("Amount of color: %d\n", len(colors))
    fmt.Printf("Dimension : %dx%d\n", rowCount, colCount)

    if len(colors) > rowCount {
        fmt.Println("Error: More colors than rowCount/colCount, not
possible")
        return
    }

    startTime := time.Now()
    result, iterCount := bruteForce(grid, colCount, rowCount, colors)
    elapsed := time.Since(startTime)

    if result != nil {
        fmt.Printf("\n\nSearch time: %d ms\n",
elapsed.Milliseconds())
        fmt.Printf("Number of combinations tried: %d combinations\n",
iterCount)
        fmt.Printf("Result:\n")
        printGridResult(grid, result, rowCount, colCount)

        // Ask for txt
        var saveTxt string
        fmt.Print("\nDo you want to save results to txt? (y/n): ")
        fmt.Scan(&saveTxt)
        if saveTxt == "y" {
            fmt.Print("\nInput filename for .txt file : ")
            var txtFileName string
            fmt.Scan(&txtFileName)
        }
    }
}

```

```

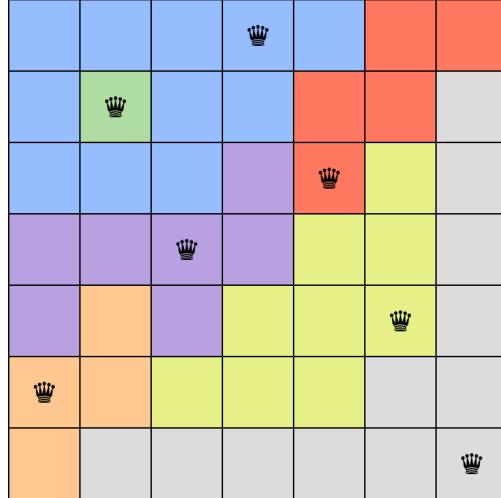
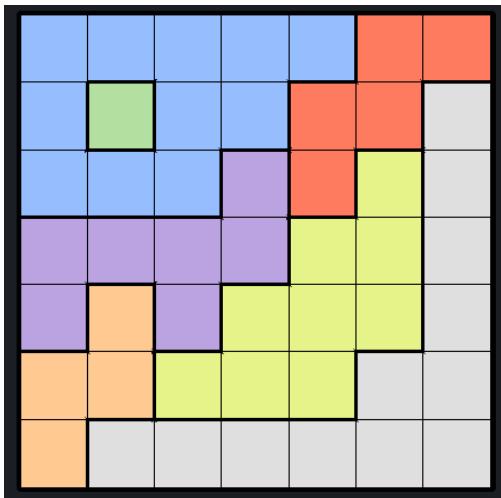
        err := saveResultAsTxt(grid, result, rowCount, colCount,
iterCount, elapsed, "../test/output/" + txtFileName + ".txt")
        if err != nil {
            fmt.Printf("Error saving txt: %v\n", err)
        } else {
            fmt.Println(".txt file saved to filepath
../test/output/" + txtFileName + ".txt")
        }
    }

// Ask for image
var saveImg string
fmt.Print("Do you want to save results to image? (y/n): ")
fmt.Scan(&saveImg)
if saveImg == "y" {
    fmt.Println("\nInput filename for image file : ")
    var imgFileName string
    fmt.Scan(&imgFileName)
    err := saveResultAsImage(grid, result, rowCount,
charToColor, "../test/output/" + imgFileName + ".png")
    if err != nil {
        fmt.Printf("Error saving image: %v\n", err)
    } else {
        fmt.Println("Image saved to filepath ../test/output/" +
+ imgFileName + ".png")
    }
}
} else {
    fmt.Printf("\n\nNo solution found after %d iterations.\n",
iterCount)
    fmt.Printf("Time elapsed: %d ms\n", elapsed.Milliseconds())
}
}

```

C. Input dan Output (Testcases)

Input & Output 1:



AAA#ABB

A#AABBD

AAAE#FD

EE#EFFD

EGEFF#D

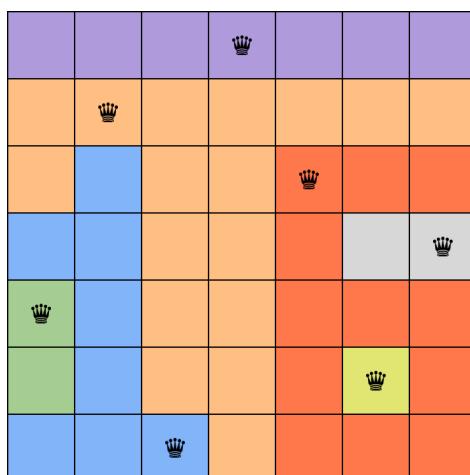
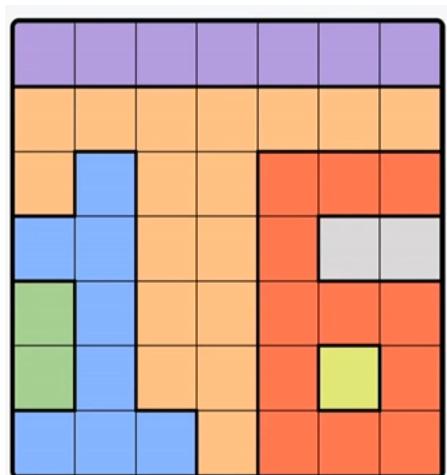
#GFFFDD

GDDDDDD#

Time elapsed: 588 ms

Number of combinations tried: 36526895 combinations

Input & Output 2:



AAA#AAA

B#BBBBB

BCBB#DD

CCBBDE#

#CBBDDD

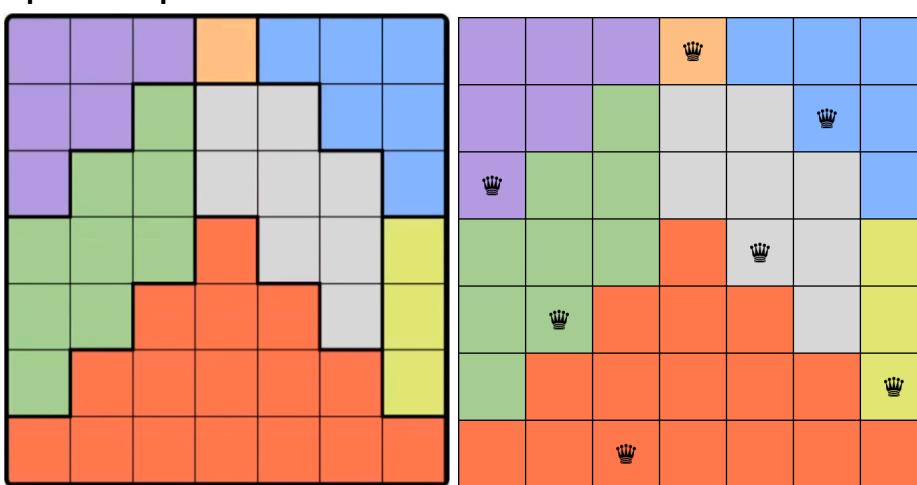
FCBBD#D

CC#BDDD

Time elapsed: 589 ms

Number of combinations tried: 36532921 combinations

Input & Output 3:



AAA#CCC

AADEE#C

#DDEEEC

DDDF#EG

D#FFFEG

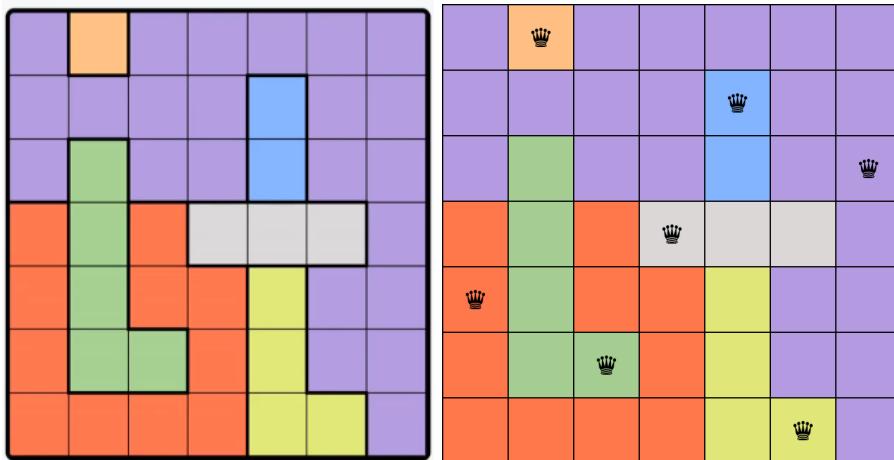
FFFFF#

FF#FFFF

Time elapsed: 611 ms

Number of combinations tried: 38285067 combinations

Input & Output 4:



A#AAAAA

AAAAA#AA

ADAACAC#

EDE#FFA

#DEEGAA

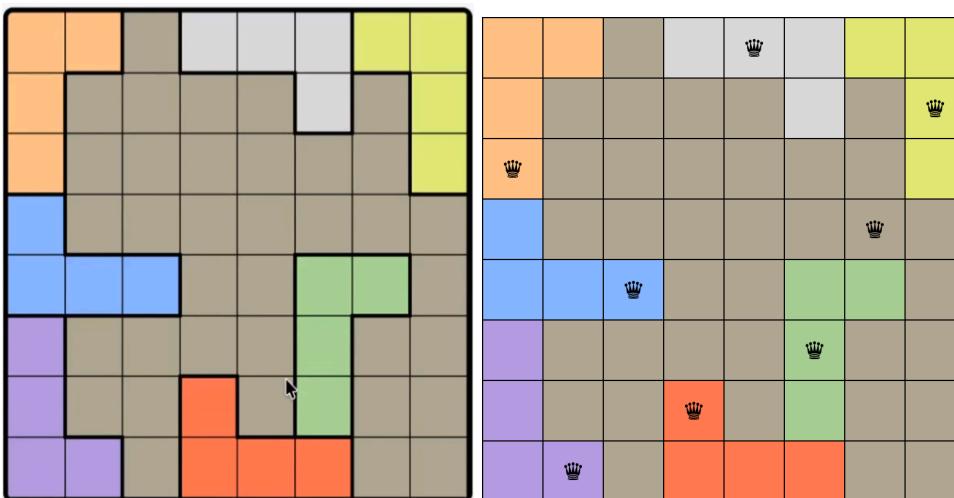
ED#EGAA

EEEG#A

Time elapsed: 319 ms

Number of combinations tried: 20574199 combinations

Input & Output 5:



AABC#CDD

ABBBBCB#

#BBBBBBD

EBBBBB#B

EE#BBFFB

GBBBB#BB

GBB#BFBB

G#BHBB

Time elapsed: 58215 ms

Number of combinations tried: 2124065349 combinations

D. Link Repository Github

https://github.com/tmthyberd/Tucil1_13524092

E. Pernyataan

Tugas ini disusun sepenuhnya tanpa bantuan kecerdasan buatan (Generative AI), melainkan hasil pemikiran dan analisis mandiri.



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LAMPIRAN

No.	Poin	Ya	Tidak
1.	Program berhasil di kompilasi tanpa kesalahan	✓	
2.	Program berhasil di jalankan	✓	
3.	Solusi yang diberikan program benar dan mematuhi aturan permainan	✓	
4.	Program dapat membaca masukan berkas .txt serta menyimpan solusi dalam berkas .txt	✓	
5.	Program memiliki Graphical User Interface (GUI)		✓
6.	Program dapat menyimpan solusi dalam bentuk file gambar	✓	