Test Report

Product Name: 30Days

Team Name: Team 1

Date: 7/21/2020

System Test scenarios:

1. User Story 1 from sprint 1: As a new user, I want to know how to add a challenge.

Scenario:

Start "30Days" app; After opening this app, the user should be able to see our front

page with no challenges added yet. There will be a plus sign, and the user can see a

text that leads the user to click on the plus sign to start to add a new challenge.

2. User Story 2 from sprint 1: As a user, I want to gain better habits by viewing new

challenges and choosing one.

Scenario:

Start "30Days" app; After the user clicks on the plus sign, the app will navigate to the

challenge list page which contains a lot of challenges for the user to choose one. Also,

by clicking on each of the challenges, the user will be able to view the description of

them.

3. User Story 1 from sprint 2: As a user I want to mark the challenge of each day as complete after I finish it.

Scenario:

After the user adds one challenge from the challenge list, the user should be able to view the added challenge on the home page, and there will be a checkmark for the challenge of each day. Every day the user can check one challenge as completed manually.

4. User Story 2 from sprint 2: As a user, I would like to view the progress made on my chosen challenge over the past month.

Scenario:

After the user successfully adds the challenge, on the home page the user can scroll down to check the calendar which will present the progress made on the user's chosen challenge over the past month by marking a date green representing complete and marking a date red representing incomplete.

5. User Stories 1 from sprint 3: As a user I want something to remind me to do my challenge and help me create a new habit or learn something new. (reminders)

Scenario:

After the user adds the challenge, this app will send an alert each day to remind the user to do the daily challenge if today's challenge is not finished.

6. User Stories 2 from sprint 3: As a user I want the app to be easy to use and the plan is flexible for people that are really busy or something else happened. Make sure that users can delete a challenge after they have started.

Scenario:

After the user adds the challenge, on the homepage there should be a cancel button that functions to delete or skip today's challenge.