

# PRD

Perfect — let's capture this in a **Product Requirements Document (PRD)** draft so you have a structured base to refine before moving toward design. I'll keep it tailored to your **Human-in-the-Loop Training (HILT) Practice App** concept.

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## Draft PRD – Human-in-the-Loop Training (HILT) Practice App

### 1. Purpose

This app provides **experienced learning designers** with a **practice ground to test, stretch, and refine their Human-in-the-Loop skillset**.

It delivers bite-sized, interactive simulations that model real-world design scenarios where AI efficiency must be balanced with human insight.

Narrative framing:

“As a learning designer, your role is to balance AI efficiency with human insight — to be the Human in the Loop. This app is a practice ground to test, stretch, and refine that skillset through simulations.”

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### 2. Audience

- **Primary Users:** Experienced instructional/learning designers (not novices).
- **Needs:**
  - Practice applying design judgment when reviewing or refining AI-generated outputs.
  - Quick, engaging reinforcement of design concepts (e.g., scaffolding, bias-checking, assessment quality).
  - Independence (self-paced, no reliance on discussion forums).

- **Tone:** Respect professional expertise, avoid “student” framing.
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## 3. Goals & Non-Goals

### Goals

- Deliver engaging, scenario-based practice for Human-in-the-Loop decision-making.
- Provide **lightweight reflection** without requiring long journaling.
- Motivate progress through badges, concept cards, and skill challenges.
- Enable modular use (pick challenges by topic, not forced sequence).

### Non-Goals

- This is not a peer-to-peer learning community (no discussion boards).
  - This is not an in-depth LMS with tracking of grades or credits.
  - Not intended as a beginner-level AI training tool.
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## 4. Core Features

### 1. Challenge Paths

- Thematic areas learners can choose from:
  - Prompting & Refinement
  - Bias & Ethics
  - Scaffolding & Sequencing
  - Assessment Quality

### 2. Mini-Lab Simulations

- Interactive tasks where AI provides flawed or incomplete outputs.
- Learner engages via editing, selecting, or reordering.
- Immediate feedback provided.

### 3. Quick Reflection Check

- Multiple-choice reflective prompts ("This reminds me to always...").
- Optional note entry for deeper reflection.

#### 4. Rewards & Progression

- Badges tied to skills demonstrated (e.g., Prompt Whisperer, Bias Buster).
- "Concept Cards" unlocked after each challenge — quick reference takeaways.
- Progress meter showing completion of paths.

#### 5. End Artifact

- Completed "Deck of Concept Cards" representing the learner's mastery.
  - Exportable as PDF/visual sheet for personal reference.
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## 5. User Flow (Single Challenge)

1. **Setup Screen:** Scenario presented (e.g., AI draft with flaws).
  2. **Simulation Task:** User edits/selects/reorders to fix or improve.
  3. **Feedback:** Instant confirmation and explanation.
  4. **Quick Reflection:** Choose reflective option (optional note).
  5. **Reward Screen:** Badge + Concept Card unlocked.
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## 6. Success Metrics

- **Engagement:** % of users completing at least one full Challenge Path.
  - **Retention:** % returning to complete multiple paths.
  - **Learning Impact:** Self-reported confidence increase in Human-in-the-Loop practices (survey).
  - **Efficiency:** Avg. time per challenge <10 minutes.
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## 7. Technical Considerations

- **Platform:** Mobile-first progressive web app (PWA), accessible via desktop.
  - **Interactions:** Drag-drop, text edits, multiple-choice selection.
  - **Export:** PDF/visual export of Concept Cards.
  - **Tracking:** Lightweight progress storage (local storage or user account).
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## 8. Risks & Constraints

- Risk of oversimplifying real-world AI scenarios → must ensure authenticity.
  - Experienced designers may find badges too “gamified” if tone is not balanced.
  - Need to avoid heavy cognitive load — keep simulations bite-sized.
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## 9. Future Enhancements (Stretch Goals)

- Adaptive challenges that adjust difficulty based on responses.
  - Optional leaderboards or team competitions (if later integrated into org context).
  - AI-powered feedback on user free-text reflections.
  - Integration with LMS for org-level tracking (if needed).
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👉 This PRD frames the app as a **practice tool for professionals**: independent, modular, fast, and concept-driven.

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Would you like me to **expand this PRD into a feature backlog table** (Epics → User Stories → Priority) so you can see how the build might be broken down?