

QA - Learning Content

— Overview of QA of Learning Design Content

 GENERAL ASSEMBLY

Why We QA Learning Content

- First and foremost, we care about our learners and customers
- We are very quickly rapidly developing content and curriculum and we don't always catch our errors.
- Someone unfamiliar with our work should be able to put themselves in the learner's shoes and follow the content.
- Learning how others might approach learning design makes us better learning designers.



How We QA Content

- In an ideal world, every single piece of learning content would be QA'd.
- Given resourcing and time constraints, current expectation is to get 1-2 hours of your content QA'd per week during your dev cycle.
 - 1 hour of content should be about 30 minutes of QA
- Content should be close to finished and this should act as a final check.
- [Use this rubric](#)
 - Make a copy
 - Put it in your dev folder in the appropriate spot.
 - Fill it out for the lesson(s) you are QA'ing and share the feedback with the LED for iteration

