

Design changes for milestone 2

The changes we made to our original design are as follows:

- we added mapper classes that handle the loading of the data from database to the RAM
- we added functions in our classes to help us in fulfilling the new requirements.
such functions were unpredictable (in our eyes at least), so we added them later on.
- we added some properties to our classes (such as boardID in task – but don't worry, we excluded it from the JSON format of a task, and several other properties) to help us in writing our code.

The main change of course is the addition of the mapper. We didn't include them in the original class diagram because we failed to see their use at that point, but after trying to implement the LoadData function it was clearer for us, so we added them.

The rest of the changes are for convenience only.