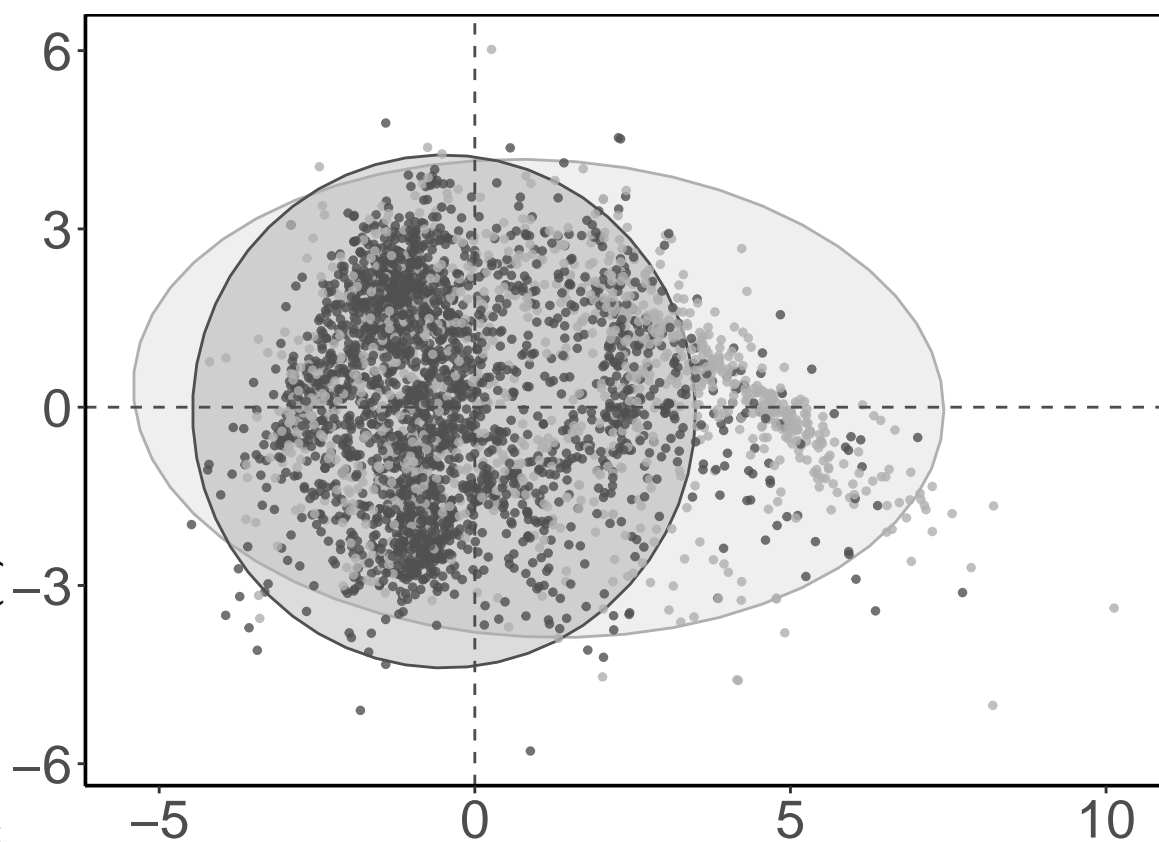
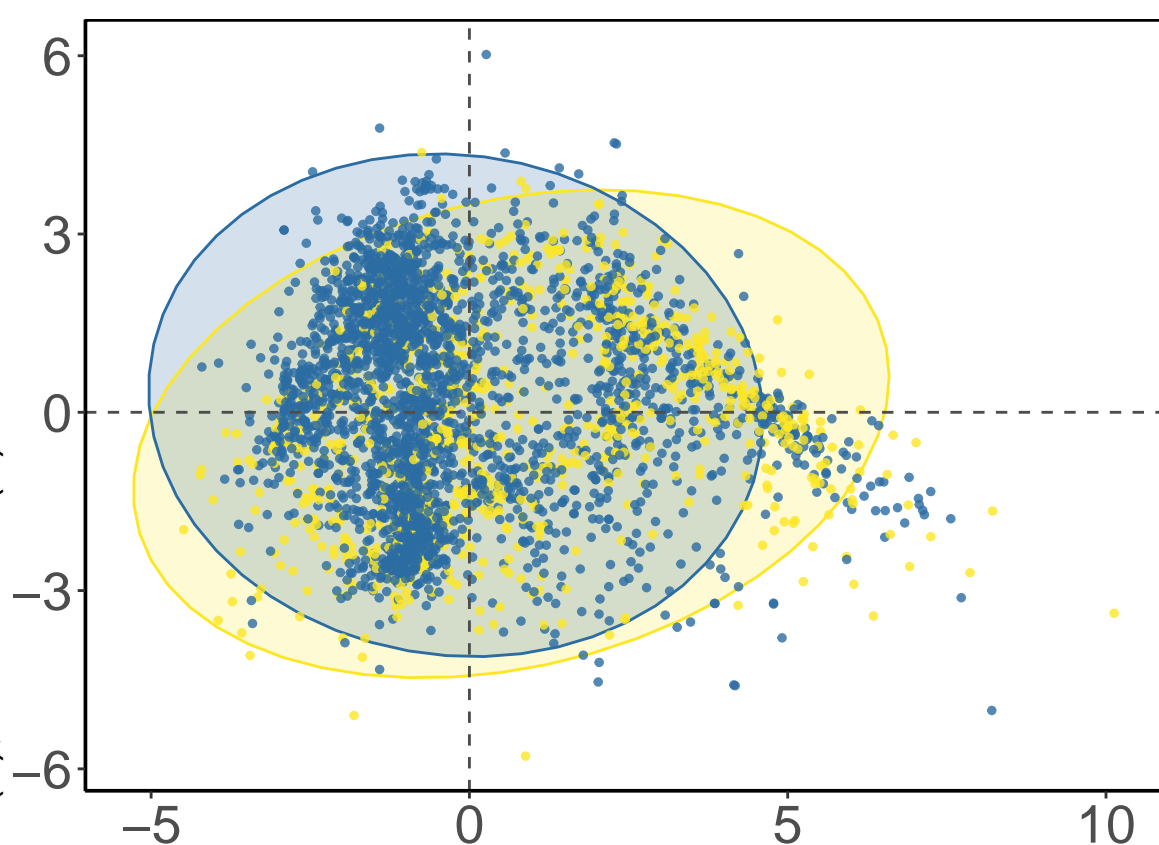


PC2: Mild summers (T), aseasonal (P) <-> Extreme summers (T), seasonal (P)



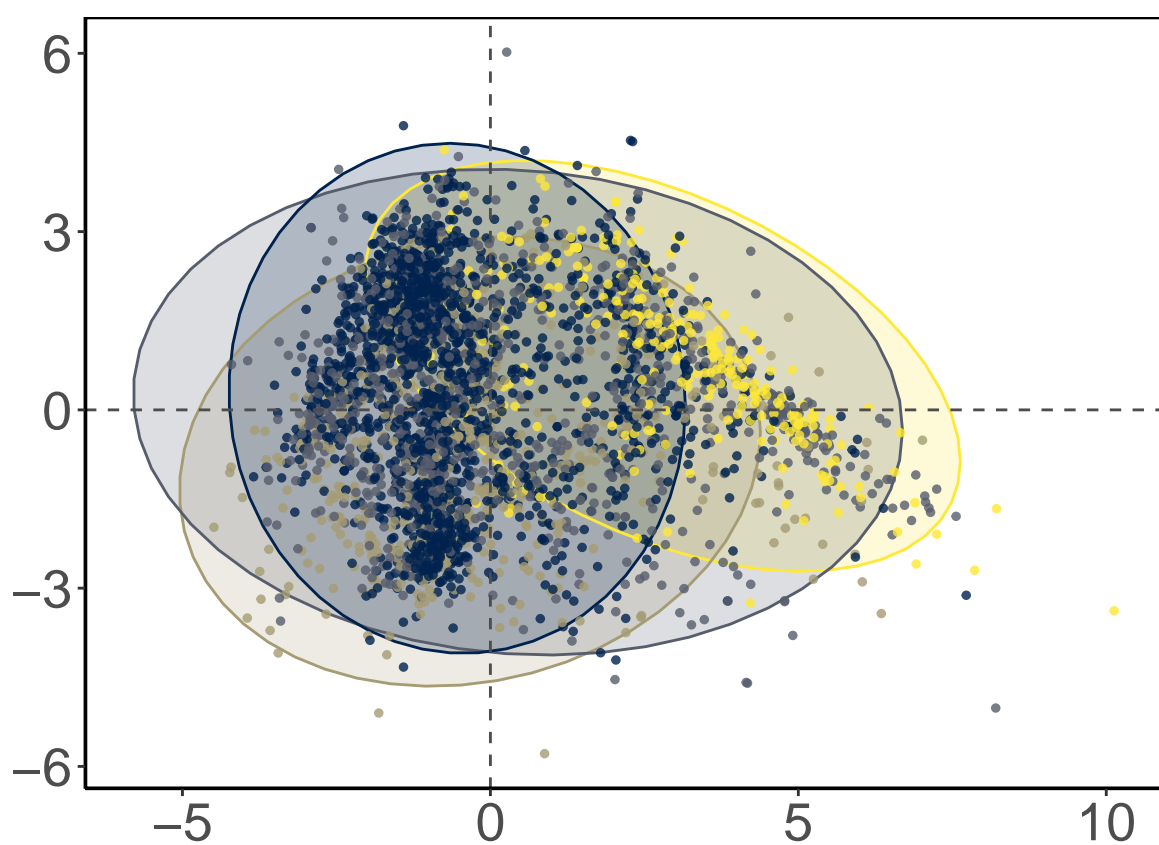
Nesting Strategy

- Above-ground
- Ground



Sociality

- Social
- Solitary



Trait Combination

- Social/Above-ground
- Social/Ground
- Solitary/Above-ground
- Solitary/Ground

PC1: Cool, dry, seasonal (T) <-> Wet, warm, aseasonal (T)