

ISO Presentation

Quantum Programming

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Quantum Computing applied to Machine Learning

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Mathematical description

Binary recommendation system

Let $\mathbf{P} \in \{0; 1\}^{m \times n}$, whose coefficients are known with a given probability. A quantum recommendation system, given $\hat{\mathbf{P}}$ the incomplete representation of \mathbf{P} and an user j , predicts k such that $\mathbf{P}_{j,k} = 1$ with high probability.

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Problem statement

How does the real-world implementation of the Quantum Recommendation System algorithm differs from its theoretic implementation?

Plan

- 1 Introduction
- 2 Problem statement
- 3 Quantum Computing**
 - Classical computing parallel
 - Quantum Computing formalism
- 4 Implementing a Quantum Recommendation system
- 5 Errata
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Classical computing

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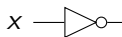
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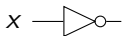
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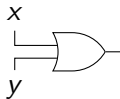
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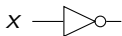
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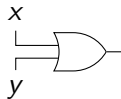
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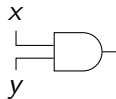
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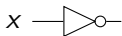


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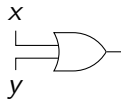
Figure: Classical gates

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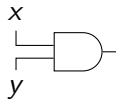
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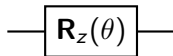
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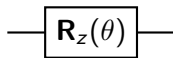
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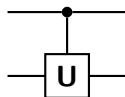
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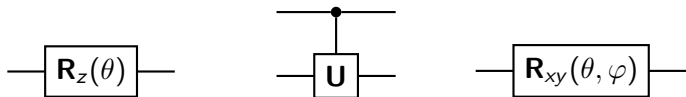
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(b) A controlled gate

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(a) The $R_z(\theta)$ gate (b) A controlled gate (c) The $R_{xy}(\theta, \varphi)$ gate

Figure: Quantum gates

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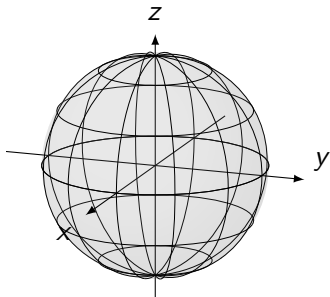
A qubits-string is called a **quantum register**.

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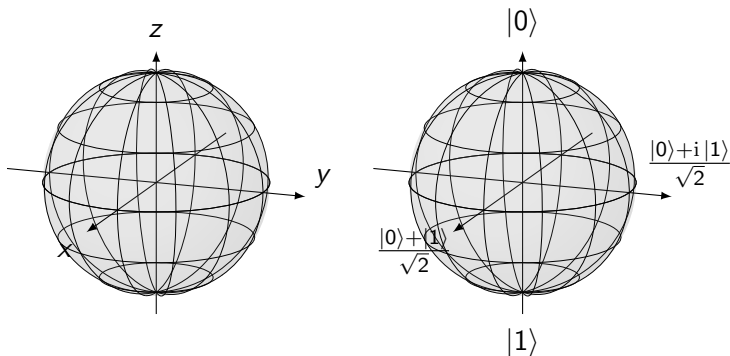


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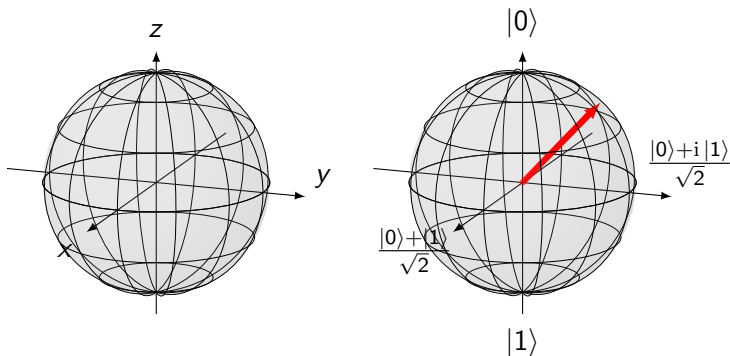


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- Possibility to get a probabilistic view of a qubit at the price of forcing it into a certain state. **Measurement destroys information.**

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Loading \mathbf{x} means creating $|x\rangle$ from $|0\rangle^{\otimes \lceil \log_2(n) \rceil}$ with a polylogarithmic number of gates³.

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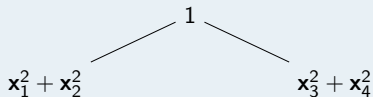


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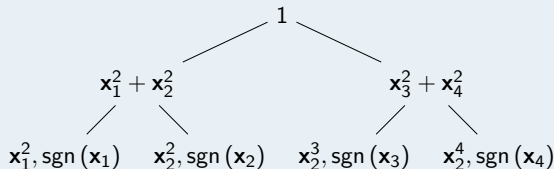


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- Goal: parallelize the execution of the rotations using superposition

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QRAM function assumption

It is possible, using QRAM, to design a gate \mathbf{L}_k such that:

$$\mathbf{L}_k |k\rangle |0\rangle^{\otimes t} = |k\rangle |\overline{\theta_k}\rangle$$

where $\overline{\theta_k}$ is the best t -bits approximation of θ_k .

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The z -rotation

Given an angle θ , the rotation around the z -axis of the Bloch sphere is given by the gate:

$$\mathbf{R}_z(\theta) = \begin{pmatrix} 1 & 0 \\ 0 & e^{i\theta} \end{pmatrix}.$$

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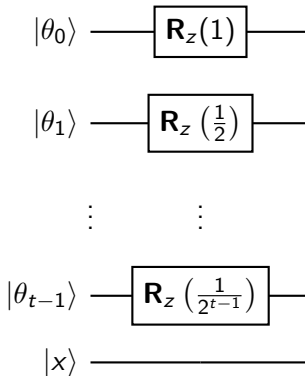


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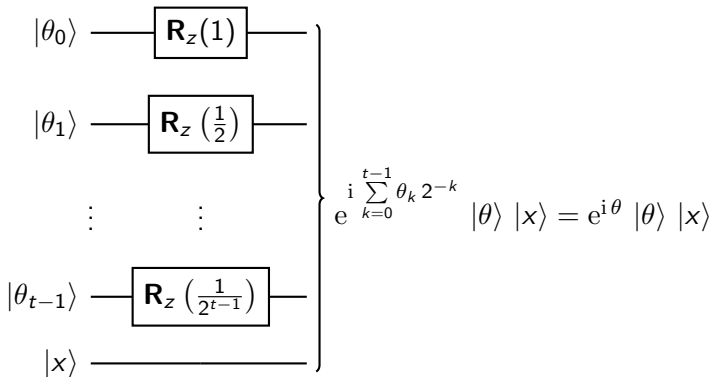


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*Parallel execution of controlled rotations consists in applying on the target qubit a rotation **around the y-axis** of angle θ_k only if the first quantum register is in state $|k\rangle$ in time constant with respect to n .*

Controlling the z-rotation gates on the target qubit in the previous circuit applies a rotation on the target qubit **around the z-axis** of angle θ_k only if the first quantum register is in state $|k\rangle$ in time $O(t)$.

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Is it possible to transform a y-rotation into a z-rotation of the same angle?

Converting a z -rotation to a y -rotation

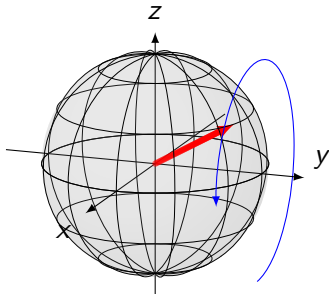


Figure: An example of a transformation of a y -rotation into a z -rotation

Converting a z -rotation to a y -rotation

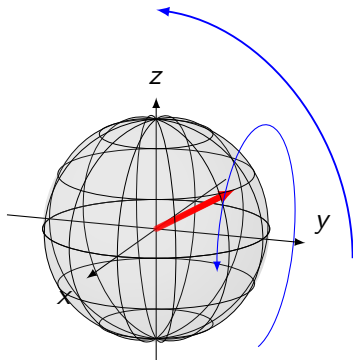


Figure: An example of a transformation of a y -rotation into a z -rotation

Converting a z -rotation to a y -rotation

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Converting a z -rotation to a y -rotation

Figure: An exemple of a transformation of a y -rotation into a z -rotation

Converting a z -rotation to a y -rotation

Figure: An exemple of a transformation of a y -rotation into a z -rotation

Plan

- 1 Introduction
- 2 Problem statement
- 3 Quantum Computing**
 - Classical computing parallel
 - Quantum Computing formalism
- 4 Implementing a Quantum Recommendation system
- 5 Errata**
- 6 Conclusion

- It **is** possible to apply QPE without measuring

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Conclusion

- QPE, strings comparison





Conclusion

- QPE, strings comparison
- Difference between real-world implementation and theoretic implementation

Conclusion

- QPE, strings comparison
- Difference between real-world implementation and theoretic implementation (dequantized algorithms)

References I

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