

### In-class Exercise 3: DLL – Copy to List

Using the start project **ex\_03\_dll\_copy\_to\_list**, implement the member function of the `DoublyList` class, **copyToList**, as follows:

- **Parameter:** an object of the class **DoublyList**
- Copies all the nodes from the calling object into the parameter object. Cases to consider:
  - a. The calling object is empty.
    - Empty the parameter list.
  - b. The calling object and the parameter object have the same number of nodes.
    - Simply copy the data from the calling object into the parameter object.
  - c. The parameter object has fewer nodes than the calling object.
    - Overwrite the corresponding data on the parameter object and add subsequent nodes to copy the rest of the data.
  - d. The parameter object has more nodes than the calling object (can be combined with 1).
    - Overwrite the corresponding data on the parameter object and delete the remaining nodes.

The function **main** in the **Main.cpp** file contains a few test cases. Instead of adding functions to your project (such as `print`, `reversePrint`, and so on), you will be using the **Debugger** to check that your function is working properly for each case. Each test case has a set of comments that needs to be filled. The information needed can be found in the Debugger.

For this exercise, you need to work on your own project, **BUT** you are expected to consult other students for ideas and to check your code.

Turn in your project at the end of class and name it as follows:

- If you have not completed the whole implementation and the comments, name your file:  
**A250\_TEMP\_E3\_Yourlastname\_Yourfirstname**  
The complete project is due **next week on Thursday, by 6:00 pm**.
- If you have completed the entire exercise, name your file:  
**A250\_E3\_Yourlastname\_Yourfirstname**