Question 1. What is the output of the following code segment? 5 4 7 6 7 7

```
int a = 3, b = 1, c = 2, d = 6;
do
{
          a += b;
          c = (++a < b) ? b : a;
          --c;
          cout << a << c;
} while (c++ < d);
cout << a << c;</pre>
```

Question 2. What is the output of the following code segment? 3 3 4 3 2

Question 3. What is the output of the following code segment? 888

```
int a = 3, b = 5;
int *p1 = new int;
int *p2 = new int;
*p1 = a;
*p2 = a + b;
int *p3 = p2;
p1 = p3;
cout << *p1 << *p2 << *p3;</pre>
```

Question 4. Given the array below, how many comparisons will be performed by an iterative binary search algorithm (as seen on the slides) if searching for 60? 4

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
12	15	18	29	32	35	41	49	56	57	59	60	61	63	67	70	71	72	75	77	83	84	88	89	94	97	99

There are 27 elements.

Middle element = (0 + 26) / 2 = 13 (index) => compared => not equal

0	1	2	3	4	5	6	7	8	9	10	11	12
12	15	18	29	32	35	41	49	56	57	59	60	61

There are 13 elements.

Middle element = (0 + 12) / 2 = 6 (index) => compared => not equal

7	7 8		10	11	12	
49	56	57	59	60	61	

There are 6 elements.

Middle element = (7 + 12) / 2 = 19 / 2 = 9 (index) => compared => not equal

59	60	61
10	11	12

There are 3 elements.

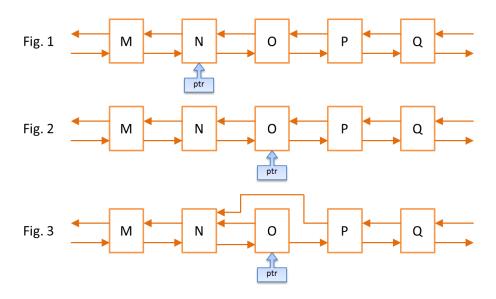
Middle element = (10 + 12) / 2 = 22 / 2 = 11 (index) => compared => equal

Question 5. What is the running time (O-notation) of the destroyList function implemented in the singly-linked list class? O(n)

Question 6. What is the running time of the code segment shown below? O (n^2)

Figures 1-3 show nodes that are part of a **doubly-linked list** where **ptr** is a pointer pointing at one of the nodes. Using the functions below and referring to the appropriate figures, answer questions 1-3.

```
Node* getNext() const; // returns the address of next node
Node* getPrevious() const; // returns the address of previous node
void setNext(Node *p); // re-sets the link that points to next node
void setPrevious(Node *p); // re-sets the link that points to previous node
```



Question 7. In Fig. 1, point ptr is pointing to node N. Write one (1) single statement to move ptr so that it points to node O, as shown in Fig. 2.

```
ptr = ptr->getNext ();
```

Question 8. Write one (1) single statement to change the structure of the doubly-linked list from figure 2 to figure 3, without moving the pointer. The new list will have the previous link of node P point to node N.

```
ptr->getNext ()->setPrevious(ptr->getPrevious());
```

Question 9. Write **one (1) single statement** to delete **node N** in **figure 3**, <u>without</u> moving the pointer. Do not worry about re-connecting the nodes.

```
delete ptr->getPrevious();
```

```
Question 10. What is the output of this code segment? 7
    void check(vector<int> v, int& sum)
    {
        int size = static_cast<int>(v.size());
        for (int i = 1; i < size; ++i) sum += v[i];
    }
    int main()
    {
        vector<int> v;
        int sum = 0;
        for (int cnt = 3; cnt >= 1; --cnt) v.push_back(cnt + 1);
        check(v, sum);
        sum += v[2];
        cout << sum;
        return 0;
    }
}</pre>
```

```
Question 11. What is the output of this code segment? 5 4 5 4 2 5
       vector<int> v = \{ 4, 9, 7, 5, 4, 2, 5, 4, 7, 2, 5, 9, 7 \};
       vector<int>::iterator iter = v.begin() + 1;
       int i = 0;
       while (i < 3)
              ++iter;
              cout << iter[1];</pre>
              cout << *(iter + 2);</pre>
              iter += 2;
              ++i;
Question 12. What is the output of the following code segment? 5
       list<int> myList, yourList;
       myList.push back(5);
       myList.push_back(6);
       myList.push_back(2);
       myList.push_front(1);
       myList.push_front(7);
       myList.push front(4);
       list<int>::iterator iter1 = myList.begin();
       list<int>::iterator iter2 = myList.begin();
       ++iter2;
       ++iter2;
       myList.pop_back();
      yourList.push_back(*iter2);
       list<int>::iterator iter3 = yourList.begin();
       ++iter2;
       myList.push_front(9);
       ++iter2;
       yourList.push_front(*iter2);
              myList: 9 4 7 1 5 6
              yourList: 6 1
              iter1: 4
              iter2: 6
              iter3: 1
Question 13. What is the the output of the following code segment? 53
```

```
multimap<int, int> myMap;
for (int i = 1; i < 8; i += 2)
      myMap.insert(make_pair(i, i + 2));
for (int i = 2; i <= 16; i *= 2)
      myMap.insert(make_pair(i + 1, i * 2));
multimap<int, int>::iterator iter = myMap.begin();
++iter;
cout << iter->second << iter->first << endl;</pre>
```

For questions 14 and 15, refer to the definitions shown below.

```
(define a 1)
(define b 2)
(define c '())
(define d '(3))
(define e '(((4) 5) 6))
(define f '(2 1 3 6))
```

Question 14. Given the definitions shown above, what is the output of the following code segment? '((3) 6)

```
(cond
    ((equal? a (first (rest f))) (cons d (rest e)))
    (else (cons (equal? (first f) b) c)))
```

Question 15. Given the definitions shown above, what is the output of the following code segment? '(#t)

```
(cond
    ((equal? a (first (rest e))) (cons d (rest e)))
    (else (cons (equal? (first f) b) c)))
```

Question 16. Given the function shown below, what will the call (recur 3 '(2 3)) return? 4

Question 17. Define a **DrRacket** function **smallest** that takes two numbers, **x** and **y**, and outputs the smallest of the two. In the case the numbers are the same, it output the word **'same** (Note that 'same should have an apostrophe, and not quotes). Your function should work with the following test cases:

Question 18. Write the declaration of a friend function **modify** of a class **MyClass** that passes a list of integers and a vector of integers and returns a Boolean value. The function compares the list and the vector and removes all the elements of the list that are equal to any of the elements in the vector.

```
friend bool modify(list<int>&, const vector<int>&);
```

// If you wrote the <u>definition</u>, you are not reading the question correctly.