

# Tina Nguyen

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## Education

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University of California, San Diego  
B.S. Computer Science Engineering

Expected Graduation: June 2018  
GPA: 3.61

## Technical Skills and Qualifications

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- Proficient with Java, C, Android, Selenium, TestNG, Git, Bash, Vim, Android Studio
- Familiar with C++, Firebase, HTML, CSS, Javascript, AngularJS, Bootstrap, Spring Framework, PHP
- Self-motivated, quick learner, passionate, hardworking,
- Exceptional time-management and multitasking skills
- Friendly, optimistic, collaborates well with team members

## Work Experience

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Intuit | *Software Engineering Intern* Jun 2016 – Sept 2016

- Proficient at writing and maintaining existing functional tests with Selenium and TestNG
- Oversaw that feature release candidates were up to standards bi-weekly
- Delivered build verification / integration tests for web services
- Generated code coverage numbers of product using JSCover
- Engaged in Agile bi-weekly sprint activities including daily scrum stand-ups, planning, and retrospectives

UCSD CSE Department | *CSE 8A / 8B: Introduction to Computer Science Tutor* Sept 2015 – Jun 2016

- Guided students with understanding fundamental programming concepts and assignments during lab hours
- Graded and commented on programming assignments
- Conducted Midterm and Final Review Session for CSE 8B

## Project Experience

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Eventory | *Software Development Lead* Mar 2016 – Jun 2016

- Android native platform that connects students to popular events at UC San Diego
- Coordinated a ten-person team delegating development tasks and ensuring goals are met by deadlines
- Spearheaded development in both frontend and backend with Firebase, ensuring a MVC model application

Friend Cards | *Android Developer* Jan 2016 – Present

- Android native platform where users can create profiles of their friends to track important information
- Developed in accordance with Google Material Design principles centering on CardView

Awtter | *Main Full Stack Developer* June 2015 – Sept 2015

- Android native social networking app where animal lovers can favorite, comment, and share pictures of animals
- Developed in accordance with Google Material Design principles
- Led development in frontend implementing a custom RecyclerView and in backend using PHP and MySQL

Droplets | *Android Developer* March 2015

- Simple Android native game where players race to catch droplets with an umbrella in twenty seconds

## Hackathons

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Tayto | *SD Hacks* Aug 2015

- Delegated a three-person team to create a social network for long-term reviews for products in a timeline format

LA Hacks April 2015

- Worked with Facebook API and Google Maps API for Android Development