

# Tina Nguyen

Napa, CA

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## Technical Skills and Qualifications

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- Java, C, Sparc Assembly
- Self-motivated, passionate, hardworking, quick learner
- Exceptional time-management skills, able to multitask proficiently
- Friendly, optimistic, collaborates well with team members
- Problem solver, creative, resourceful

## Education

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University of California, San Diego

B.S. in Computer Science Engineering, expected June 2018

GPA: 3.643

## Engineering Coursework

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| • CSE 11: Intro to Computer Science and Object Oriented Programming: Java                | • CSE 20: Discrete Mathematics                   |
| • CSE 12: Basic Data Structures and Object-Oriented Design/Software Tools and Techniques | • CSE 21: Mathematics for Algorithms and Systems |
| • CSE 30: Computer Organization and Systems Programming                                  | • ECE 35: Introduction to Analog Design          |
|  | • ECE 45: Circuits and Systems*                  |
|  | • CSE 100: Advanced Data Structures*             |

## Relevant Experience

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*Developing an app named Tayto started at SDHacks* **10/15 – Present**

- A social network for long-term reviews for products in a timeline format
- Currently developing profiles, searching, subscribing, and commenting.

*CSE 8A Tutor for Christine Alvarado employed by the UCSD CSE Department* **09/15 – Present**

- Guide students with their programming assignments and during lab hours

*Entry Level Unity* **08/15 – Present**

- Followed tutorials to make a 2D-Platformer and Roll-a-Ball

*Developed an app named Awtter* **06/15 – Present**

- Platform where animal lovers can favorite, comment, and share pictures of animals
- Led development in backend, a custom RecyclerView, and implementing material design

*Worked with Facebook API and Google Maps API for Android Development at LA Hacks* **04/15**

*Developed a simple Android app where players catch droplets* **03/15**

*Founder and President of Programming Club* **09/13 – 6/14**

- Guided the learning of JavaScript and Python through Codecademy
- Spearheaded and managed a team of eight to create a unique Choose Your Own Adventure game in JavaScript named Alice Hospital

## Research Experience

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*Team Revive!* **09/15 – Ongoing**

- Student-led research group to create a long lasting, adjustable, and efficient prosthetic arm

## Volunteer Experience

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*Academic Tutor* **09/12 – 1/14**

- Assisted students with homework for four hours after school as well five hours of in class time per week, primarily in mathematics

\*Will be completed by the end of Fall Quarter 2015