

Start

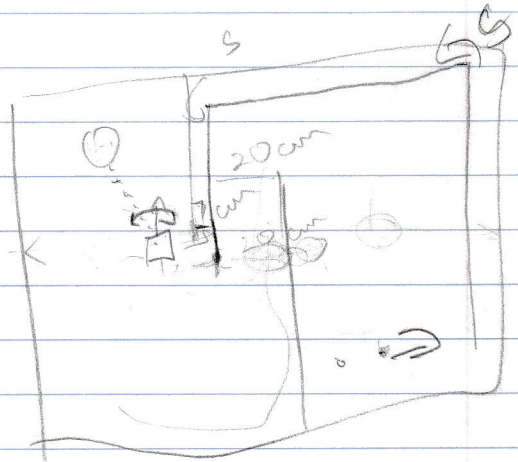
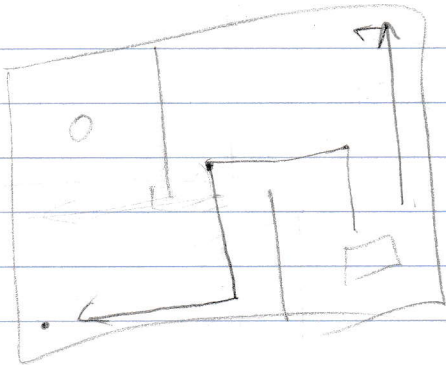
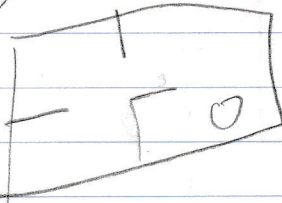
Forward

Wall?

Turn

N ↓

Keep  
Going



180

90

90

180

179

90

- Finding the candle (0)
- Candle found (1)
- Extinguishing the candle (2)
- Candle has been put out (3)
- Going back (4)
- Back (5)

- main.ino
- LCD\_Display.h
- Flame\_Sensors.h
- Navigation.h
- Drive\_Sensors.h
- 

- 0:
- Push button to start
  - Use red sensor ( $4 \times 45^\circ$ ) to scan for fire
  - ↗ (scan whenever there's change in motions)
  - Hitting the walls
  - Turn & scan

- ↙
- Fire detected

- 1:
- Record the degree of the VEX pot
  - Turn the robot about that degree (relative to the IMU)

- ↘
- Go straight for a certain time
  - Use red sensor to scan for the fire
  - Slowly turn the robot according to the scan zone until the black sensor picks up the fire
  - Stop when sonar is about a certain

- distance
- 2:  $\leftarrow$  - move the black sensor, up (or down) until it picks up the fire
- record the angle of the IMV
  - Calculate the height of the fire based on the angle of IMV & fixed height of it.
  - Blow the fan
  - ~~- move the black sensor to scan for the fire to check if it's been put out.~~
- 3:  $\leftarrow$  - Find a wall & hug it
- 4:  $\leftarrow$  - hug the wall
- Go back
  - Compare current (X, Y) position with the original one
- 5:  $\leftarrow$  - Dance around.