Overall, I feel as though I learned a lot in this Java class. I thought is was challenging in many ways but I also feel like it flowed well with our first class as a continuation. One of the aspects I really liked was learning all about classes and how that relates to OOP. It seems like a relatively intuitive concept to looks at things as objects with instances and methods. One of the things I found challenging at first was learning about how to pass variables with their static or non-static contexts and being able to reach them within classes. I also felt as though setting up the JavaFX was one of the most unexpected aspects to this class. It was a steep learning curve at first to make sure everything was configured the proper way. Once we set up a few projects and things were dialed in felt as though getting used to it was what I expected. I like the aspects of being able to create some GUI with Java. Even it is just a basic level understanding at this point. JavaFX being the newer aspect of the GUI portion of Java seems a bit easier to work with than swing. I have to admit I do not have much to compare this to as I have not worked with any of the prior GUI systems in Java. I would love to get more comfortable with JavaFX and dive deeper to get a better understanding of how it works.