

PRF 192

Workshop 4

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1. Press “a” to generate an array containing n integers where each element is the sum of previous two integers.

Example: input 7, the output is 1 1 2 3 5 8 13

- a. Function:

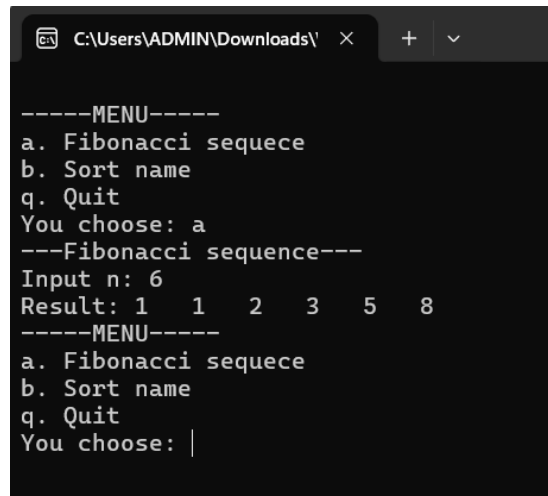
```
7 //function a(Fibonacci)
8 int *fibo(int a) {
9     int *p;
10    *(p+1) = 1;
11    *(p+2) = 1;
12    for (int i=3; i<=a; i++) {
13        *(p+i) = *(p+i-1) + *(p+i-2);
14    }
15    for (int i=0; i<a; i++) {
16        *(p+i) = *(p+i+1);
17    }
18    return p;
19 }
20
```

- b. Call the function in main function:

```
80 case 'a': {
81     int n;
82     int *ptr;
83     printf("---Fibonacci sequence---");
84     printf("\nInput n: ");
85     scanf("%d", &n);
86     ptr = (int*)calloc(n,sizeof(int));
87     ptr = fibo(n);
88     printf("Result: ");
89     for (int i=0; i<n; i++) {
90         printf("%d ", *(ptr+i));
91     }
92     break;
93 }
```

c. Test:

- Case 1:



```
-----MENU-----
a. Fibonacci sequece
b. Sort name
q. Quit
You choose: a
---Fibonacci sequence---
Input n: 6
Result: 1 1 2 3 5 8
-----MENU-----
a. Fibonacci sequece
b. Sort name
q. Quit
You choose: |
```

Walkthrough:

Line 85: enter 6 →  $n=6$

Line 87: pass  $n=6$  into “fibo” function

Line 8:  $a = 6$

Because after executing this program, we will receive an array of numbers with the principles of the problem math so I use pointer instead of array because I can use dynamic memory allocation for it (Line 86)

The principle of the problem math is that the next number is equal to the sum of the two previous numbers

Line 10: assign 1 to  $*(p+1) \leftarrow$  the second element of array

Line 11: assign 1 to  $*(p+2) \leftarrow$  the third element of array

Line 12: build for loop, let  $i$  run from 3 to  $a(a=6)$

When  $i = 3 \rightarrow *(p+3) = *(p+3-1) + *(p+3-2) = 1 + 1 = 2$

$i = 4 \rightarrow *(p+4) = *(p+4-1) + *(p+4-2) = 1 + 2 = 3$

...

Line 15: this loop will delete the first element, it mean  $*(p)$  from array

Line 18: function return pointer  $p$

Line 87: assign value of pointer  $p$  of “fibo” function into pointer  $ptr$  of main function

Line 89 → line 91: print the result on screen

- Case 2:

The function:

```
7 //function a(Fibonacci)
8 int *fibo(int a) {
9     int *p;
10    if (a>0) {
11        *(p+1) = 1;
12        *(p+2) = 1;
13        for (int i=3; i<=a; i++) {
14            *(p+i) = *(p+i-1) + *(p+i-2);
15        }
16        for (int i=0; i<a; i++) {
17            *(p+i) = *(p+i+1);
18        }
19    } else {
20        *(p) = -1;
21    }
22    return p;
23 }
24
```

Call function in the main:

```
84 case 'a': {
85     int n;
86     int *ptr;
87     printf("---Fibonacci sequence---");
88     printf("\nInput n: ");
89     scanf("%d", &n);
90     ptr = (int*)calloc(n,sizeof(int));
91     ptr = fibo(n);
92     if (*(ptr) == -1) {
93         printf("Invalid!!");
94     } else {
95         printf("Result: ");
96         for (int i=0; i<n; i++) {
97             printf("%d ", *(ptr+i));
98         }
99     }
100    break;
101 }
```

```
C:\Users\ADMIN\Downloads\ x + v

-----MENU-----
a. Fibonacci sequence
b. Sort name
q. Quit
You choose: a
---Fibonacci sequence---
Input n: 0
Invalid!!
-----MENU-----
a. Fibonacci sequence
b. Sort name
q. Quit
You choose: |
```

Walkthrough:

Line 89: enter 0  $\rightarrow$   $n=0$

Line 90: dynamic memory allocation for pointer ptr

Line 91: pass n into fibo function

Line 8:  $n=0 \rightarrow a=0$

Because  $a=0 \rightarrow$  Line 19: assign -1 to  $*(p)$

Line 22: the function return pointer p

Line 91: assign result of fibo function to pointer ptr of main

Because  $(p) = -1 \rightarrow *(ptr) = -1 \rightarrow$  Line 93: print out on screen "Invalid!!"

2. Press "b" to sort a given array of names to increasing alphabet. Test your code in main function.

**Example:** `nameArray = {"Nguyen A", "Le C", "Doan E", "Tran B", "Huynh D"}`,  
then array after sorted = `{"Nguyen A", "Tran B", "Le C", "Huynh D", "Doan E"}`

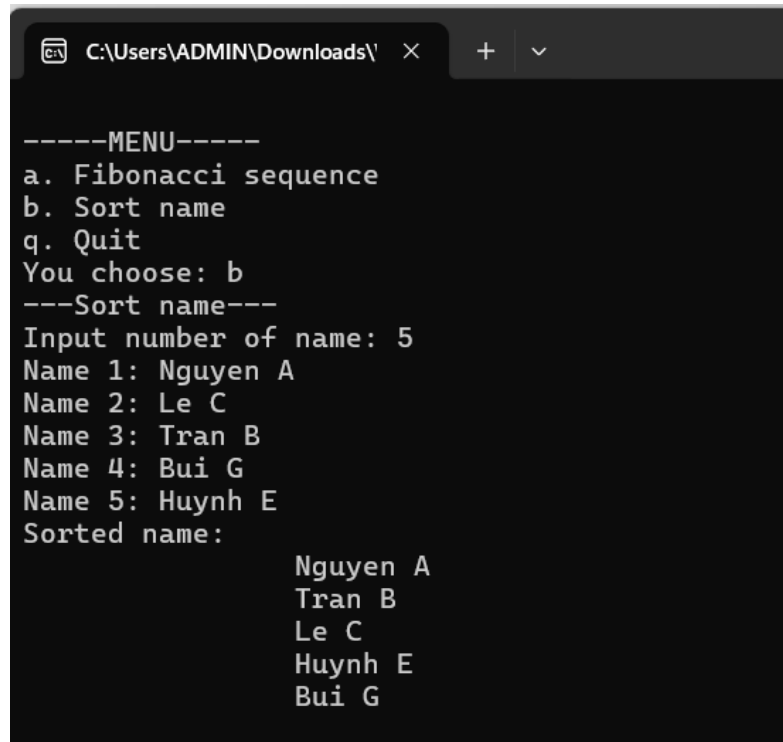
a. Function:

```
41 //sort name according to increasing alphabet
42 void sort_name(int a, char name[60][60], char temp_sen[60][60]) {
43     char *temp;
44     char te_sen[60][60];
45     temp = (char*)calloc(a,sizeof(char));
46     //search the first letter element and save it to pointer "temp"
47     for (int i=0; i<a; i++) {
48         for (int j=strlen(name[i]); j>=0; j--) {
49             if (name[i][j-1] == ' ') {
50                 *(temp+i) = name[i][j];
51                 strcpy(temp_sen[i],name[i]);
52                 break;
53             }
54         }
55     }
56     //swap
57     for (int i=a-1; i>0; i--) {
58         for (int j=0; j<=i-1; j++) {
59             char te;
60             if (*(temp+j) > *(temp+j+1)) {
61                 te = *(temp+j);
62                 *(temp+j) = *(temp+j+1);
63                 *(temp+j+1) = te;
64                 //swap name
65                 strcpy(te_sen[j],temp_sen[j]);
66                 strcpy(temp_sen[j],temp_sen[j+1]);
67                 strcpy(temp_sen[j+1],te_sen[j]);
68             }
69         }
70     }
71 }
72
```

b. Call the function in main function:

```
102 case 'b': {
103     int n, cek;
104     char NAME[60][60];
105     char RS[60][60];
106     printf("---Sort name---\n");
107     printf("Input number of name: ");
108     scanf("%d",&n);
109     getchar();
110     for (int i=0; i<n; i++) {
111         printf("Name %d: ",i+1);
112         gets(NAME[i]);
113     }
114     cek = check_name(n,NAME,RS);
115     if (cek == 1) {
116         sort_name(n,NAME,RS);
117         printf("Sorted name: \n");
118         for (int i=0; i<n; i++) {
119             printf("\t\t%s\n",RS[i]);
120         }
121     } else {
122         printf("Invalid name!!");
123     }
124     break;
125 }
```

- c. Test:
- Case 1:



```
-----MENU-----
a. Fibonacci sequence
b. Sort name
q. Quit
You choose: b
---Sort name---
Input number of name: 5
Name 1: Nguyen A
Name 2: Le C
Name 3: Tran B
Name 4: Bui G
Name 5: Huynh E
Sorted name:
                Nguyen A
                Tran B
                Le C
                Huynh E
                Bui G
```

Walkthrough:

Line 108: enter 5 → n=5

Line 109: Getchar function to consume “enter” character

At here, to store a name (including first name, middle name and last name) we use 2D array, so at line 104 and line 105 we declare NAME and RS with 2D array

With NAME array, we use to enter name from user

With RS array, is used to store sorted names

Line 110: for loop is used to input string name

Line 116: n = 5 , NAME and RS 2D array to sort\_name function

Line 42: a=5, name 2D array store NAME array, temp\_sen 2D array store RS array

Line 47 → line 55: use j and i loop to store the first letter of each name (only name. Example: Nguyen Lan Anh → store “A”, Phan Thiet → store “T”). To store the first letters, I used pointer “temp” (with role is like normal array). Simultaneously, store entire name(including last, middle, first name) into “temp\_sen”, use strcpy to perform it

Line 57→line 71: continue to use to i and j loop to sort the first letters in pointer “temp” in ascending order, and at that time swap name elements in “temp\_sen”.

Line 116: sorted name in “temp\_sen” array will be stored in RS array

Line 118 → line 119: print sorted names on screen

```

73 //menu main
74 int main() {
75     char option;
76     do {
77         printf("\n-----MENU-----");
78         printf("\na. Fibonacci sequence");
79         printf("\nb. Sort name");
80         printf("\nc. Quit");
81         printf("\nYou choose: ");
82         scanf(" %c", &option);
83     } while (option != 'q');

```

3.

Line 83: enter any character to choose program which you want to computer execute  
 If you want to exit program you must enter 'q' → exit. Unless the program will loop

```

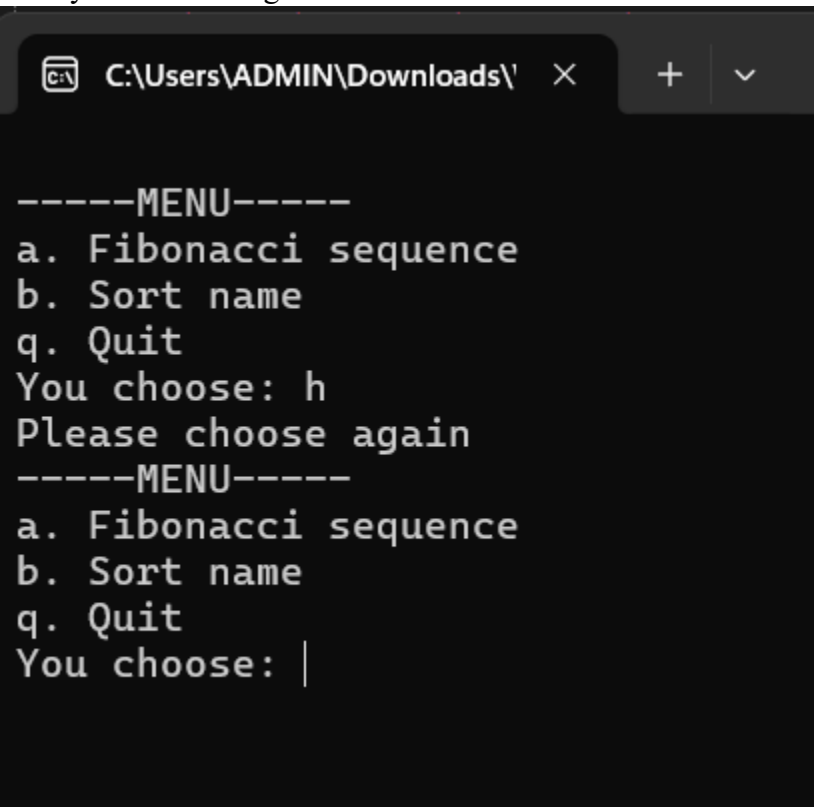
125     }
126     case 'q': {
127         printf("Quit!");
128         break;
129     }
130     default: {
131         printf("Please choose again");
132         break;
133     }
134 }
135 } while (option != 'q');
136 return 0;
137 }

```

Case you want to exit:

```
-----MENU-----
a. Fibonacci sequence
b. Sort name
q. Quit
You choose: q
Quit!
-----
Process exited after 5.32 seconds with return value 0
Press any key to continue . . . |
```

Case you enter wrong character:



The screenshot shows a Windows File Explorer window with the address bar displaying 'C:\Users\ADMIN\Downloads\' and a tab icon. The main content area shows a terminal window with the following text:

```
-----MENU-----
a. Fibonacci sequence
b. Sort name
q. Quit
You choose: h
Please choose again
-----MENU-----
a. Fibonacci sequence
b. Sort name
q. Quit
You choose: |
```