Working with Collections and Generics in C#

Collections in C#

Collections are used to store, manage, and manipulate groups of objects. C# provides two main types of collections:

- Non-Generic Collections: Found in the System.Collections namespace, these include classes like ArrayList, Hashtable, SortedList, Stack, and Queue. They can store any type of data but lack type safety and can lead to runtime errors due to type mismatches.
- 2. **Generic Collections**: Found in the System.Collections.Generic namespace, these include classes like List<T>, Dictionary<TKey, TValue>, Queue<T>, Stack<T>, and HashSet<T>. They provide type safety, better performance, and eliminate the need for boxing and unboxing 12.

Generics in C#

Generics allow you to define classes, methods, and interfaces with a placeholder for the type of data they store or use. This provides several benefits:

- Type Safety: Ensures that the data types are consistent.
- **Performance**: Eliminates the overhead of boxing and unboxing.
- Code Reusability: Allows the same code to be used with different data types2.

Case Studies on List<T> Class

Case Study 1: Basic Usage of List<T>

The List<T> class represents a strongly typed list of objects that can be accessed by index. It provides methods to search, sort, and manipulate lists.

Example:

```
List<int> numbers = new List<int>();
numbers.Add(1);
numbers.Add(2);
numbers.Add(3);

foreach (int number in numbers)
{
    Console.WriteLine(number);
}
```

In this example, a list of integers is created, and elements are added to it. The list is then iterated over to print each element3.

Case Study 2: Using List<T> with Custom Objects

You can also use List<T> with custom objects.

Example:

```
public class Student
{
    public string Name { get; set; }
    public int Age { get; set; }
}

List<Student> students = new List<Student>
{
    new Student { Name = "Alice", Age = 20 },
    new Student { Name = "Bob", Age = 22 }
};

foreach (Student student in students)
{
    Console.WriteLine($"Name: {student.Name}, Age: {student.Age}");
}
```

Here, a list of Student objects is created and populated. Each student's details are then printed 3.

Case Study 3: Advanced Usage with LINQ

You can use LINQ (Language Integrated Query) to perform complex queries on List<T>.

Example:

```
List<int> numbers = new List<int> { 1, 2, 3, 4, 5, 6, 7, 8, 9, 10 };
var evenNumbers = numbers.Where(n => n % 2 == 0).ToList();

foreach (int number in evenNumbers)
{
    Console.WriteLine(number);
}
```

Example on List of Employee Objects

```
using System;
using System.Collections.Generic;
using System.Linq;

public class Employee
{
    public int Id { get; set; }
    public string Name { get; set; }
```

```
public string Department { get; set; }
    public double Salary { get; set; }
}
public class Program
{
   public static void Main()
        List<Employee> employees = new List<Employee>
            new Employee { Id = 1, Name = "Alice", Department = "HR", Salary =
50000 },
            new Employee { Id = 2, Name = "Bob", Department = "IT", Salary = 60000
},
            new Employee { Id = 3, Name = "Charlie", Department = "Finance",
Salary = 55000 }
        };
    }
}
```

Example on Dictionary

```
using System;
using System.Collections.Generic;
public class Employee
    public int Id { get; set; }
    public string Name { get; set; }
    public double Salary { get; set; }
}
public class Program
{
    public static void Main()
    {
        Dictionary<int, Employee> employees = new Dictionary<int, Employee>
            { 1, new Employee { Id = 1, Name = "Alice", Salary = 50000 } },
            { 2, new Employee { Id = 2, Name = "Bob", Salary = 60000 } },
            { 3, new Employee { Id = 3, Name = "Charlie", Salary = 55000 } }
        };
        // Access an element by key
        Employee employee = employees[2];
        Console.WriteLine($"Name: {employee.Name}, Salary: {employee.Salary}");
        // Iterate over the Dictionary
```

```
foreach (var kvp in employees)
            Console.WriteLine($"Key: {kvp.Key}, Name: {kvp.Value.Name}, Salary:
{kvp.Value.Salary}");
        // Add a new employee
        employees.Add(4, new Employee { Id = 4, Name = "David", Salary = 70000 });
       // Update an existing employee's salary
        if (employees.ContainsKey(2))
        {
            employees[2].Salary = 65000;
       // Remove an employee
        employees.Remove(3);
       // Display the updated Dictionary
       Console.WriteLine("Updated Dictionary:");
       foreach (var kvp in employees)
            Console.WriteLine($"Key: {kvp.Key}, Name: {kvp.Value.Name}, Salary:
{kvp.Value.Salary}");
   }
}
```

Example on SortedList

```
using System;
using System.Collections.Generic;
public class Employee
{
    public int Id { get; set; }
    public string Name { get; set; }
    public double Salary { get; set; }
}
public class Program
{
    public static void Main()
        SortedList<int, Employee> employees = new SortedList<int, Employee>
        {
            { 3, new Employee { Id = 3, Name = "Charlie", Salary = 55000 } },
            { 1, new Employee { Id = 1, Name = "Alice", Salary = 50000 } },
            { 2, new Employee { Id = 2, Name = "Bob", Salary = 60000 } }
        };
```

```
// Access by key
        Employee employeeByKey = employees[2];
        Console.WriteLine($"Access by key: Name: {employeeByKey.Name}, Salary:
{employeeByKey.Salary}");
        // Access by index
        Employee employeeByIndex = employees.Values[0];
        Console.WriteLine($"Access by index: Name: {employeeByIndex.Name}, Salary:
{employeeByIndex.Salary}");
        // Iterate over the SortedList
        foreach (var kvp in employees)
            Console.WriteLine($"Key: {kvp.Key}, Name: {kvp.Value.Name}, Salary:
{kvp.Value.Salary}");
        }
        // Remove an element
        employees.Remove(1);
        Console.WriteLine("After removing key 1:");
        foreach (var kvp in employees)
        {
            Console.WriteLine($"Key: {kvp.Key}, Name: {kvp.Value.Name}, Salary:
{kvp.Value.Salary}");
        }
    }
}
```