## CSC4200/5200 - COMPUTER NETWORKING

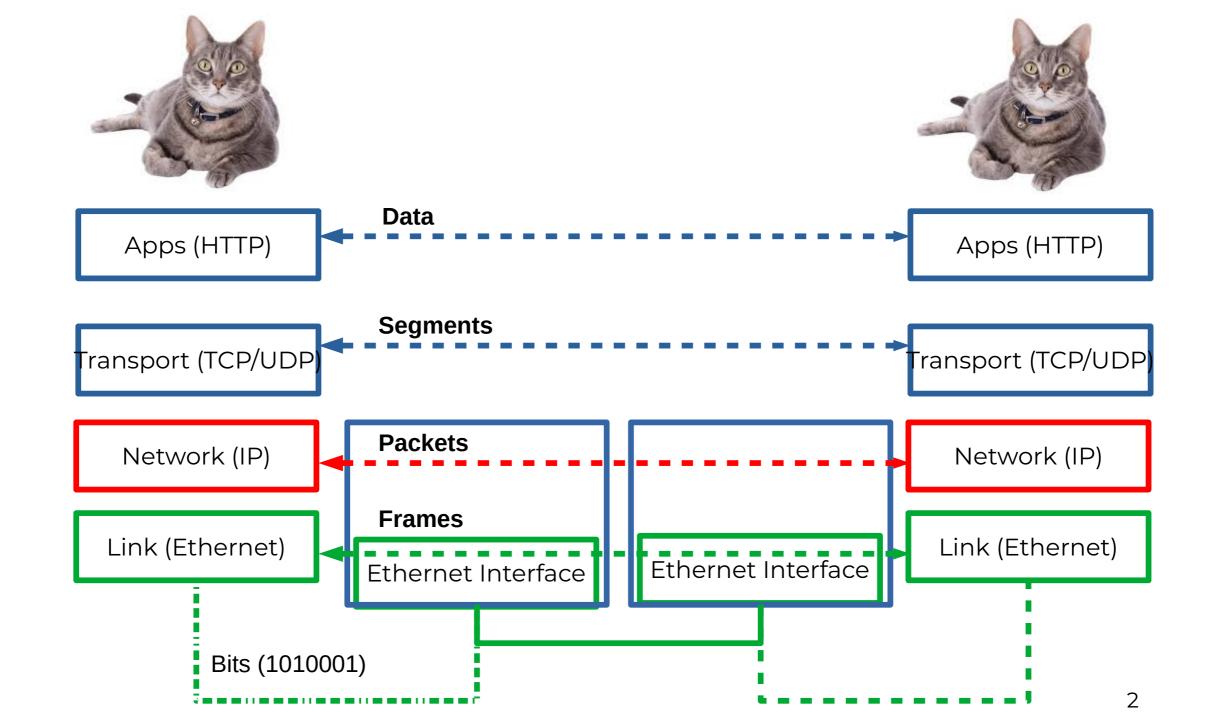
**Instructor: Susmit Shannigrahi** 

#### **GLOBAL INTERNET**

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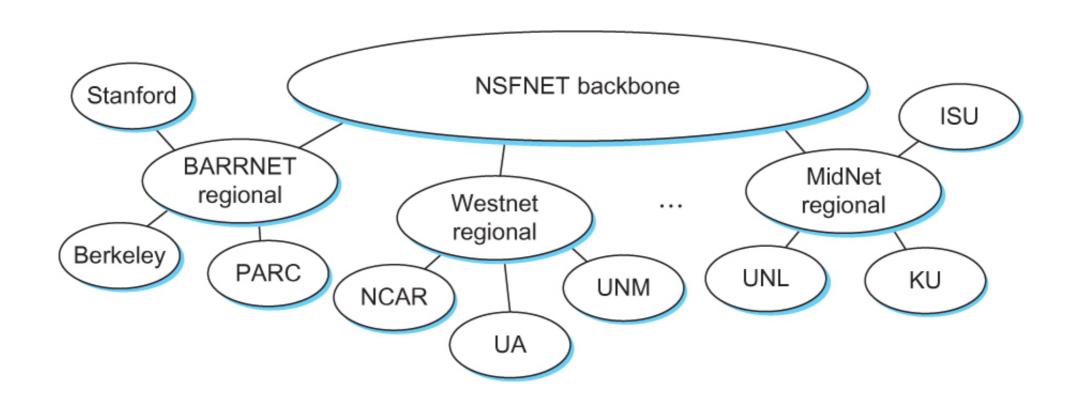




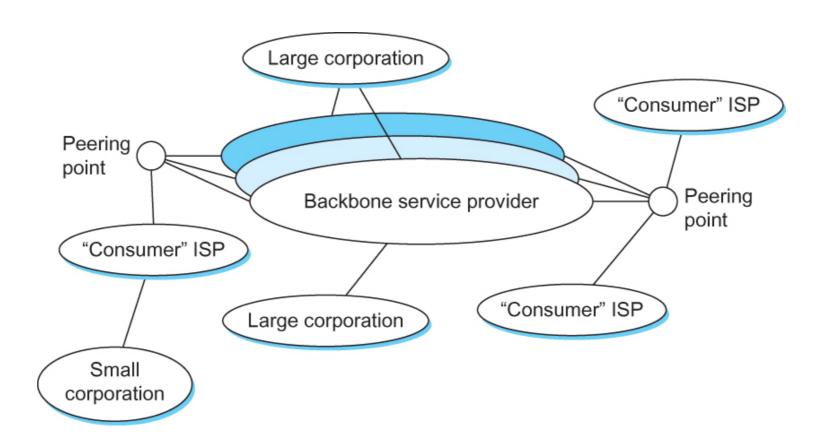
## So far...

 Routing How do we scale routing?

## Internet in the 1990s



## Internet now



# **Hierarchical routing - Policy**

scale: with 600 million destinations:

- can't store all dest's in routing tables!
- routing table exchange would swamp links!

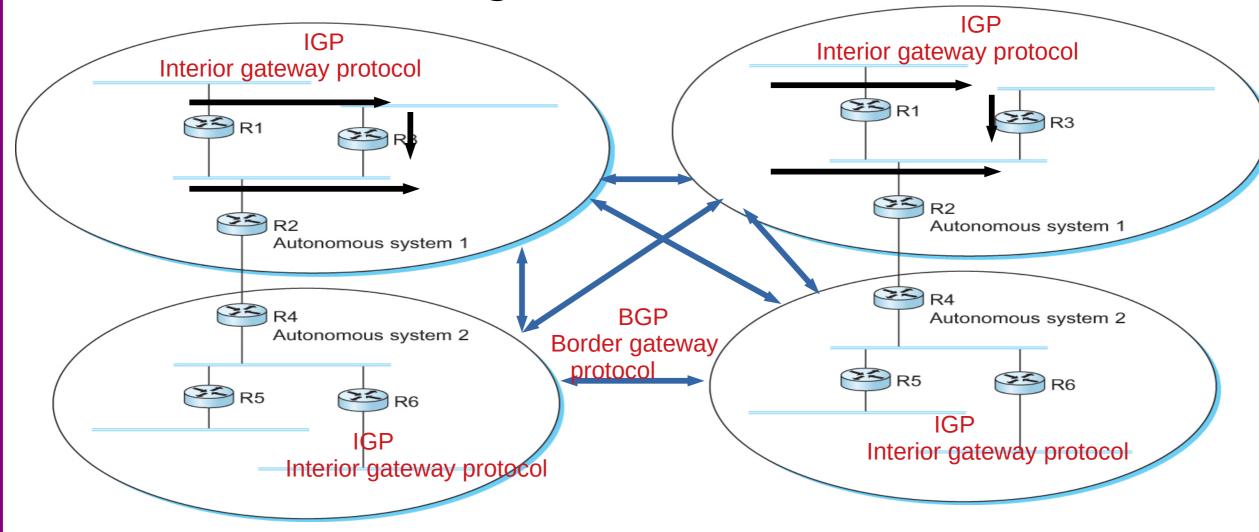
## administrative autonomy

- internet = network of networks
- each network admin may want to control routing in its own network

# Autonomous systems (ASes)

- AS
  - A set of routers under a single technical administration
  - Uses IGP within the AS to route packets
  - Uses BGP between Ases to route packets
- What happens inside an AS stays within that AS!
  - That is, AS decides routing metrics internally

## **Interdomain Routing**



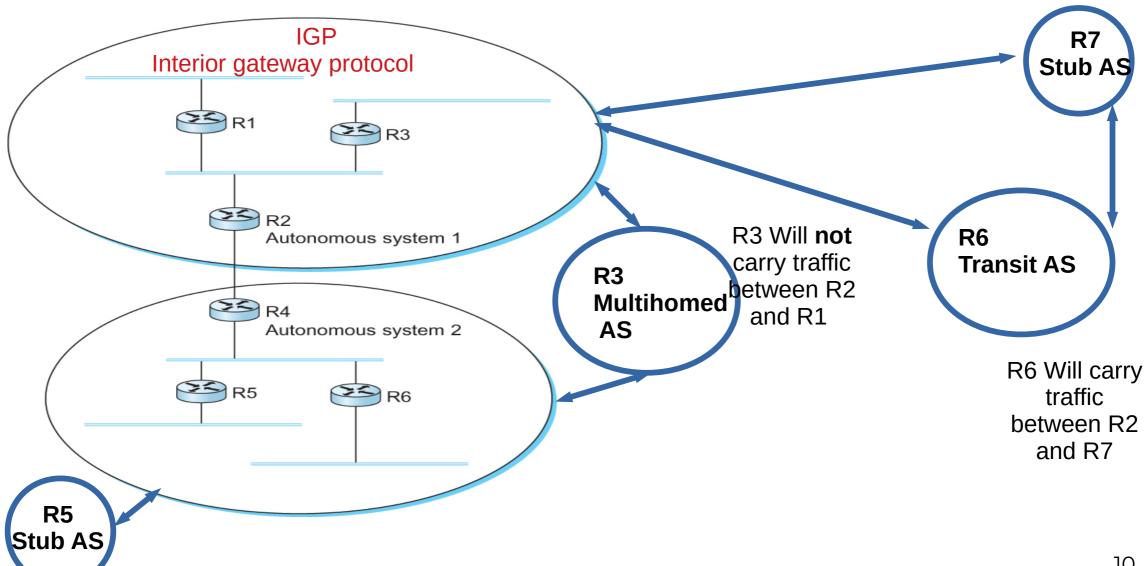
A network with four autonomous systems

# **BGP-4: Border Gateway Protocol**

 Assumes the Internet is an arbitrarily interconnected set of AS's.

- Local traffic within the AS
- Transit traffic from AS1 to AS3 via AS2
- Three types of AS's
  - Stub AS
  - Multihomed AS
  - Transit AS

# **BGP-4: Border Gateway Protocol**



# **BGP: Which routing protocol?**

#### Link state?

- Does not scale
- you can have loops
- exposes routing costs to others

#### **Distance vector?**

- Slow to converge, count-to-infinity
- No universal metrics

# **BGP** - goals

- The goal of Inter-domain routing is to find any path to the intended destination that is loop free
  - We are concerned with reachability than optimality
  - Finding path anywhere close to optimal is considered to be a great achievement

• Why?

# BGP - Goals

- Scalability: Forward any packet destined anywhere in the Internet
  - Having a routing table that will provide a match for any valid IP address
- Autonomous nature of the domains
  - impossible to calculate meaningful costs for a path crossing multiple ASs
  - A cost of 1000 is great at provider 1, terrible at provider 2
- Issues of trust
  - Provider A might be unwilling to believe certain advertisements from provider

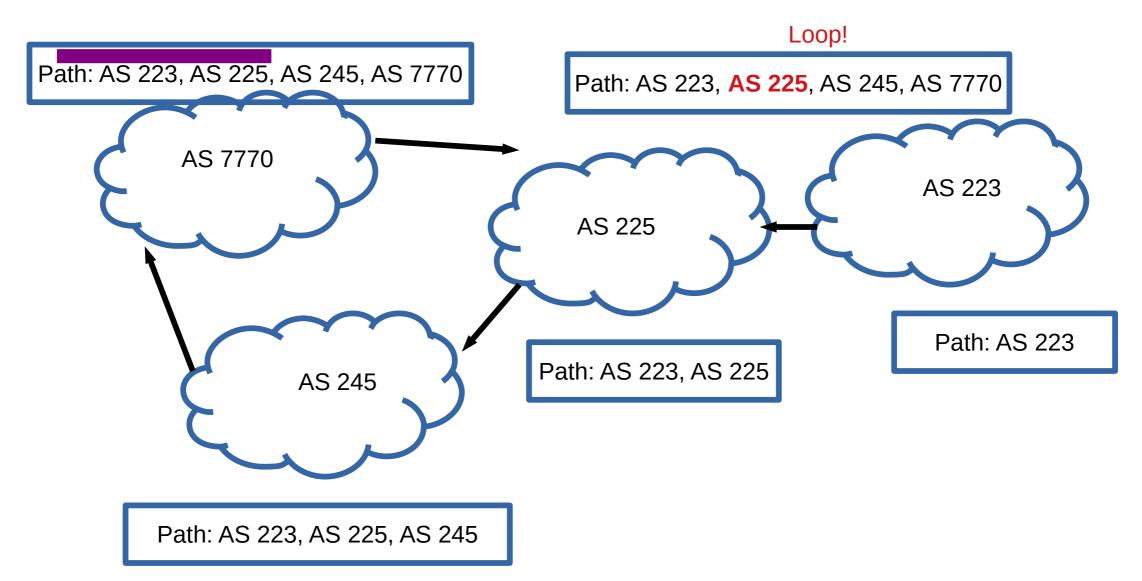
# **BGP: Path vector protocol**

- Send the whole path with the routing update
- Loops are detected if an AS finds itself in the path
  - Reject if so
  - Accept otherwise
- Add self to the path and advertise to the neighbors
- Advantage: No loops, Local decision before advertizing

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# **BGP: Path vector protocol**



#### **BGP: Interconnections**

- Uses TCP port 179 to connect to peers
- Arbitrary connections between AS's
- Advantages:
  - Much simpler, no periodic update
  - Valid as long as TCP connection is valid (or withdrawn)
  - Incremental update (only a portion of the routing table)

- Disadvantages:
  - No security
  - Congestion control on routing messages

# **BGP: Security problems**



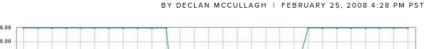
EST PRODUCTS V REVIEWS V NEWS V VIDEO V HOW TO V SMART HOME V CARS V DEALS V DOWNLOAD

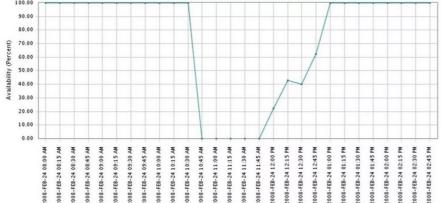
Q JOIN / SIGN IN

CULTURE

# How Pakistan knocked YouTube offline (and how to make sure it never happens again)

YouTube becoming unreachable isn't the first time that Internet addresses were hijacked. But if it spurs interest in better security, it may be the last.





This graph that network-monitoring firm Keynote Systems provided to us shows the worldwide availability of YouTube.com dropping dramatically from 100 percent to 0 percent for over an hour. It

Anyone can advertise anything!!!

# **BGP: Hop by Hop model**

- You can only tell others what you are using
  - But you control what you say
- BGP advertises only to peers
  - Tell them what you are using
  - Hop-by-hop model

# **BGP: Allows for policy**

- Capable of enforcing various policies
  - AS2 → Don't use AS1 to get to AS3
- Not part of BGP configuration information that controls propagation of paths

# **Next steps**

How does BGP enforce policies?