



# Protocol of the Chronelec decoder

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### Introduction

Decoder uses following setting:

19200 baud, 8 databits, 1 stopbit, no parity, no handshake.

Decoder with RJ45 port:

Protocol UDP, source port 2008, remote port 2008.

To receive a passing, decoder must be started.

A transponder passing send by decoder must be acknowledged by PC.

If you don't ACK the passing received, decoder will not send next passing. It's a secure protocol to avoid passing lost.

If one passing is not ACK, decoder sends to the computer NACK command every second. You can get last passing with "Repeat last passing" command.





#### **Decoder commands**

#### Start decoder:

0x1B 0x07 (Escape+CTRL G)

#### Stop decoder:

0x1B 0x13 0x5C (Escape+CTRL S+\)

#### Repeat last passing:

0x1B 0x12 (Escape+CTRL R)

#### ACK:

0x1B 0x11

(Escape+CTRL Q)

Inform decoder that you are ready to receive next passing.

#### Status decoder:

0x1B 0x05

(Escape+CTRL E)

You can get noise, time elapsed and level detection from decoder.

#### NACK:

0x07

(CTRL G)

Decoder send 0x07 to inform computer that 1 passing is not acknowledged.

You can repeat last passing to know which passing is not acknowledged.

#### Set time decoder (example 10:45:15):

0x1B 0x48 0x0A 0x2D 0x0F 0x74

10=0x0A, 45=0x2D, 15=0x0F





## Passing record

Example: <STA 006141 00:02'57"541 38 07 0 1569>

Index	Character	Informations
1	<	First character
2,3,4	STA,BOX,	Loop ID
	MAN,B01,B02	STA=Start loop, BOX=Pit loop, MAN=Manual
		B01=Intermediate 1, B02=Intermediate 2
		When you receive a manual passing,
		transponder number is 000000
5	[SPACE]	
6,7,8,9,10,11	000000 to 999999	Transponder number
12	[SPACE]	
13,14	00 to 99	Hours of passing
15	:	
16,17	00 to 59	Minutes of passing
18	6	
19,20	00 to 59	Seconds of passing
21	íí	
22,23,24	000 to 999	Milliseconds of passing
25	[SPACE]	
26,27	00 to 99	Max power of passing received
		00=very low, 99=very high
28	[SPACE]	
29,30	01 to 99	Number of times seen in the loop
31	[SPACE]	
32	0 to 3	Battery power
		0=100-75%
		1=75-50%
		2=50-25%
		3=< 25%
33	[SPACE]	
34,35,36,37	0000 to 9999	Checksum
		Sum of ASCII character (index number 2 to 33)
		in decimal
38	>	Last character
39	CR	Carriage return
40	LF	Line feed





### Status record

Example: [00h02'56" 25 00 20 20]

Index	Character	Informations
1		First character
2,3	00 to 99	Hours of time elapsed
4	h	Trours of time elapsed
	00 to 59	Minutes of time elapsed
5,6 7	60 10 59	Williages of time elapsed
	00.1- 50	Occasion of Constraints
8,9	00 to 59	Seconds of time elapsed
10		
11	[SPACE]	
12,13	00 to 99	Noise information on start loop
		00=Noise very low
		99=Noise very high
		Consider noise important if >30
14	[SPACE]	
15,16	00 to 99	Noise information on pit loop
		00=Noise very low
		99=Noise very high
		Consider noise important if >30
17	[SPACE]	
18,19	00 to 60	Sensitivity level of start loop
		00=High detection
		60=Low detection
		Allow to fix the height of detection transponder.
20	[SPACE]	
21,22	00 to 60	Sensitivity level of pit loop
,		00=High detection
		60=Low detection
		Allow to fix the height of detection transponder.
23	1	Last character
24	CR	Carriage return
25	LF	Line feed
	<u> </u>	Line lood