

CT874

Assignment 5

H. Dip. Industry Stream

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Question 1

Code:

```
/*Tori Hume
 * ID: 11486248
 * Assignment 5
 * Question 1
 * Part a.
 */

//create class
public class Student {

    // declare variables, make them private
    private String name, course;
    private int id;

    // default constructor
    public Student() {
        this.name = "Unknown";
        this.id = 0;
        this.course = "Unknown";
    }

    // creates getters and setters for each variable
    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }

    public String getCourse() {
        return course;
    }

    public void setCourse(String course) {
        this.course = course;
    }

    public int getId() {
        return id;
    }

    public void setId(int id) {
        this.id = id;
    }

    // Overrides the toString() method
    public String toString() {
        return "Student [name=" + name + ", course=" + course + ", id=" + id + "]";
    }

}

} // closes the Student class
```

```

/*Tori Hume
 * ID: 11486248
 * Assignment 5
 * Question 1
 * Part b.
 */

import java.util.ArrayList;
import java.util.List;

public class StudentTester {

    public static void main(String[] args) {

        // Creates an arrayList to hold a collection of Student objects, allows
        // the addition of new members to a list
        List<Student> studentList = new ArrayList<Student>();

        // add 3 new instances of student to studentList
        studentList.add(new Student());
        studentList.add(new Student());
        studentList.add(new Student());

        // For each instance of student use getter and setters
        // to assign values to the variables name, id, and course
        studentList.get(0).setName("Paul Kelly");
        studentList.get(0).setId(11486248);
        studentList.get(0).setCourse("Science");

        studentList.get(1).setName("Sara Brown");
        studentList.get(1).setId(11486248);
        studentList.get(1).setCourse("Arts");

        studentList.get(2).setName("Sean McCool");
        studentList.get(2).setId(11486248);
        studentList.get(2).setCourse("Accounting");

        // Uses an enhanced for loop to print the content of the array to the
        // screen
        for (Student s : studentList) {
            System.out.println(s.toString());
        }
    }

} // closes StudentTester Class

```

Screen Shot:

```

<terminated> StudentTester [Java Application] C:\Program Files\Java\jre1.8.0_101\bin\javaw.exe (19 Oct 2016, 17:19:48)
Student [name=Paul Kelly, course=Science, id=11486248]
Student [name=Sara Brown, course=Arts, id=11486248]
Student [name=Sean McCool, course=Accounting, id=11486248]

```

Question 2

Code:

```
/*Tori Hume
 * ID: 11486248
 * Assignment 5
 * Question 2
 * Part a.
 */

//create class
public class Movie {

    // declare variables, make them private
    private String title, genre;
    private int rating;

    // Creates playIt method that does not return anything but prints to the
    // screen.
    public void playIt() {
        System.out.println("Now playing: " + getTitle());
    }

    // default constructor
    public Movie() {
        this.title = "Not yet assigned";
        this.genre = "Not yet assigned";
        this.rating = 0;
    }

    // creates getters and setters for each variable
    public String getGenre() {
        return genre;
    }

    public void setGenre(String genre) {
        this.genre = genre;
    }

    public int getRating() {
        return rating;
    }

    public void setRating(int rating) {
        this.rating = rating;
    }

    public String getTitle() {
        return title;
    }

    public void setTitle(String title) {
        this.title = title;
    }

} //closes class
```

```

/*Tori Hume
 * ID: 11486248
 * Assignment 5
 * Question 2
 * Part b.
 */

//import Scanner class
import java.util.Scanner;

//create MovieTester class
public class MovieTester {

    // create main method
    public static void main(String[] args) {

        // create new instance of Scanner called input
        Scanner input = new Scanner(System.in);

        // create new Array of Movie classes called movieList
        Movie movieList[] = new Movie[3];

        // create a for loop to populate classes and in turn the array
        for (int i = 0; i < movieList.length; i++) {

            // declare variables
            String title, genre;
            int rating;
            // create new instance of class Movie called m
            Movie m = new Movie();

            // uses input to assign values entered through the command window to
            // the variables
            // uses setters to set variables to m
            System.out.println("Please enter the title of movie " + (i + 1) + ":");
            title = input.nextLine();
            m.setTitle(title);

            System.out.println("Plese enter the genre of movie " + (i + 1) + ":");
            genre = input.nextLine();
            m.setGenre(genre);

            System.out.println("please enter the rating (from 1-5) for movie " + (i +
            1) + ":");
            rating = input.nextInt();

            // create a while loop to ensure the rating is between 1 and 5
            while (rating > 5 || rating < 0) {
                System.out.println("Value entered invalid, please enter a value
                between 1 and 5:");
                rating = input.nextInt();
            }

            m.setRating(rating);

            // Assignees the instance m to the ith index in the array movieList
            movieList[i] = m;
            input.nextLine(); // flushes the buffer
        }

        // closes input
        input.close();
    }
}

```

```
// uses for loop to iterate through the array and display to screen
for (int i = 0; i < movieList.length; i++) {

    Movie m = movieList[i];
    System.out.println("Movie " + (i + 1) + " Title: " + m.getTitle());
    System.out.println("Movie " + (i + 1) + " Genre: " + m.getGenre());
    System.out.println("Movie " + (i + 1) + " Rating: " + m.getRating());
    m.playIt();
}

} // closes method

} // closes class
```

Screen Shot:

<terminated> MovieTester [Java Application] C:\Program Files\Java\jre1.8.0_101\bin\javaw.exe (19 Oct 2016, 14:38:52)

Please enter the title of movie 1:

Bad Moms

Please enter the genre of movie 1:

Comedy

please enter the rating (from 1-5) for movie 1:

4

Please enter the title of movie 2:

The Lion King

Please enter the genre of movie 2:

Kids

please enter the rating (from 1-5) for movie 2:

5

Please enter the title of movie 3:

IronMan

Please enter the genre of movie 3:

Action Comedy

please enter the rating (from 1-5) for movie 3:

6

Value entered invalid, please enter a value between 1 and 5:

5

Movie 1 Title: Bad Moms

Movie 1 Genre: Comedy

Movie 1 Rating: 4

Now playing: Bad Moms

Movie 2 Title: The Lion King

Movie 2 Genre: Kids

Movie 2 Rating: 5

Now playing: The Lion King

Movie 3 Title: IronMan

Movie 3 Genre: Action Comedy

Movie 3 Rating: 5

Now playing: IronMan