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# Atul Singh Arora

<http://github.com/toAtulArora>  
<http://KnowledgePayback.blogspot.com>

## Objective

- ..of the document To get a summer intern-ship to explore Quantum Mechanics in further depth
- ..in general To become a good human being and to be able to contribute to expanding our knowledge of nature.

## Education

- Present **BS-MS Dual Degree**, *Indian Institute of Science Education and Research*, Mohali, 8.6/10.  
**Semester I:** Mechanics, Chemistry of elements and chemical transformations, Cellular basis of life, Symmetry, Language Skills B, Introduction to Computers, Physics Lab I, Chem Lab I, Bio Lab I  
**Semester II:** Electromagnetism, Atoms Molecules and Symmetry, Gene expression and development, Analysis in one variable, Hands-on electronics, History of science, Physics Lab II, Chemistry Lab II, Biology Lab II  
**Semester III:** Waves and optics, Spectroscopic and other physical methods, Genetics and evolution, Curves and surfaces, Introduction to Astrophysics, Workshop Training, Physics Lab III, Chemistry Lab III, Biology Lab III  
**Semester IV** (current): Thermodynamics and statistical physics, Energetics and dynamics of chemical reactions, Behaviour and ecology, Probability and statistics, Introduction to Quantum Physics, Philosophy of science, Physics Lab IV, Chemistry Lab IV, Biology Lab IV
- 2010 **CBSE 10+2**, *Sardar Patel Vidyalaya*, New Delhi, 80%.  
Physics, Chemistry, Math, Computer Science, English
- 2008 **CBSE X**, *Sardar Patel Vidyalaya*, New Delhi, 93%.  
Science, Maths, Social Science, English, Hindi, Information Technology

## Experience

- Winter **Intern**, *Indian Institute of Science Education and Research*, Mohali.  
2012 Studied Quantum Mechanics from J.J. Sakurai, under the guidance of Prof. Jasjeet Bagla and created a corresponding report.
- Summer **Intern**, *Indian Institute of Science Education and Research*, Mohali.  
2012 Studied Group Theory and Linear Algebra for understanding Symmetry, under Prof. Kapil Hari Paranjape.  
A brief introductory understanding of the Knot Theory was also undertaken. LaTeX was learnt during this period, to be able to efficiently communicate via the internet.

Summer **Intern**, *Indian Institute of Technology*, Bombay.

2011 Worked on Image Recognition techniques using OpenCV, for Yarn Fault detection under the supervision of Prof. Anirban Guha.

This was an extension to an IIT alumni's Masters thesis. The work was done using Visual Studio, C++ and involved understanding of OpenCV and the idea behind various algorithms, to be able to solve the problem at hand.

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## Projects

Sem III **Opportunity Cell Website**, Team Project, A centralized web portal for the Opportunity Cell of IISER Mohali.

Sem III **Fly Count Assister**, For easing the task of counting flies (Biology experiment), this application was written in Python and used extensively. With just two buttons on the keyboard, and the voice support, the counting process was made much more efficient.

Sem III **NaveenTantra**, Team Project, An Online Election system, based on a novel fraud prevention technique, created using Javascript, PHP and MySQL.

Summer **Telescope**, Team Project, Newtonian Reflection Telescope for observing Transit of Venus.

Sem II **Capacitive Touch Sensor**, Sensitive enough to measure changes in PicoFarads, developed for the Science Day.

2010-11 **Chatur Chaalak**, Developed with the aim of application in robotics, this project was designed to control the torque and speed of stepper motors, with precision, independently. This was implemented using C as the language and Atmel AVR as the platform.

2010 **Live GSM**, This was an attempt at controlling a phone using a microcontroller, to be able to remotely control devices, using DTMF communication protocol over voice calls.

Class XII **3D Modelling and Animation**, Imitated the '21st Century FOX' animation and customized it to read 'XII class presents', for a class presentation, using the popular 3D cinema creation software, Maya.

Class XI-XII **Space Race**, This game was developed using OpenGL to ensure cross-platform support and as a transition to the open world. Apart from the 3D-graphics, this game had Newtonian physics implemented using a point particle approach, derived from an open-source game.

Class XI **Robotic Rescue Vehicle (RRV)**, It was designed using auto-mobile parts such as bicycle chains and sprockets, wiper motors, car batteries, a web-camera, and an ordinary PC, which gave it a unique look. It could be moved around wirelessly using a laptop which gave a live video feed from the robot, ideal for rescue operations.

Class X **Math Project**, A calculator built using micro-controllers, to verify the property  $(a + b)(a - b) = a^2 - b^2$ . It was a battery operated device, with an LCD screen and used an 89S52 to process.

Class IX **ALive City 2 - DirectX 9.0**, My second attempt at game making; this was developed without using any game engines, while the game itself was controlled using a USB steering wheel, built by me, based on an open-source application.

Class VIII **Motion Detection - Image Processing**, This program was developed to save frames of a video feed, only when motion is detected, ideal for surveillance.

- Class VIII **ALive City - DirectX 8.0**, My first computer graphics 3D project, a simple racing game where the player could put his/her own picture, right on the car.  
2005
- Class VII **Edge Detecting Robot**, Built using stepper motors and a microprocessor, this vehicle was programmed to detect edges of a table using infra red sensors and turn to avoid falling.  
2004
- Class VII **AT Keyboard Interface**, Built using the 8051 series of Microcontrollers and an LCD, this device was developed to serve as a low cost portable typing tutor for kids. It was programmed using Bascom, a basic compiler.  
2004
- Class VII **School Bell Scheduler 2**, This application was re-written in Visual Basic.NET to automate ringing of school bells, given the schedule, like it's first version. It used UART for securer communication and was installed in Srijan School, Model Town, New Delhi.  
2004
- Class VI **School Bell Scheduler**, A program, written in Visual Basic 6, for automating the ringing of school bells. The user simply needs to specify the schedule.  
2003

## Recognition

- 2012 Capacitive touch won the Best Physics Demonstration, at the Science Day 2012, organized by IISER Mohali
- 2011 Was awarded the KVPY fellowship, for my work on Stepper Motor control, Chatur Chaalak
- 2010 Was awarded the First position in Senior programming, with my Team member, in an inter-school programming competition, a part of Access, an annual Computer Symposium, Access, organized by Modern School
- 2010 I was selected as one of the participants for attending the Bright Green Youth, Denmark, an international climate summit for the youth, on the basis of my performance in the National Science Fair and a personal interview. In DK, our team made it to the top 14 projects
- 2009 The Robotic Rescue Vehicle was awarded the first position in the Delhi region and second position in the Northern region, at the National Science Fair, held at the National Science Centre, New Delhi
- 2005 ALive City won the first place in the open Software Display, at an inter-school Computer Symposium, Access, an annual event organized by Modern School, Barakhamba Road, New Delhi
- 2004 ALive City qualified the open Software Display, at the inter-school Computer Symposium, Access
- 2004 Displayed the Robotic Rescue Vehicle at an interschool competition and secured the third position, even though due to a component failure, the robot failed to work when it was judged
- 2003 Displayed the School Bell Scheduler at the National Convention 2003, Computer Society of India, IIT-Delhi

## Languages

Native **Punjabi**  
Fluent **English**  
Fluent **Hindi**

*Formally studied till Sem I, BS-MS*  
*Formally studied till class X*

## Computer Skills

Familiar OSs Windows: XP, Vista, 7; Linux: Ubuntu, OpenSuse

Languages Basic, C, C++, C#, Python, Javascript, SQL, HTML, PHP, LaTeX

Applications Visual Studio, Sublime Text, Microsoft Office (Word, Powerpoint, Outlook, OneNote, Excel), CorelDraw, Git, Sony Vegas, Autodesk Maya, GNU plot, SolidWorks, FL Studio, Sony Sound Forge

## Extra-Curricular Activities

Playing the Guitar

Programming and Electronics

Member of the Debating Society

Playing the Tabla

Red I in Taekwondo