

Quantifying Information

§3.1 What it means to be ignorant: the ideal case

§3.1.1

Defⁿ: Ignorance := consider K (classical info)

& E (quantum memory)

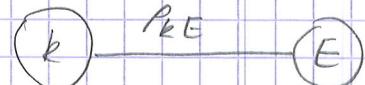
(E contains all information Eve has, including intercepted messages)

We want P_K of P_{KE} to be the maximally mixed state; $P_K = \frac{1}{\# \text{keys}}$

This doesn't mean Eve doesn't know the key. That is ensured if $P_{KE} = P_K \otimes P_E$

i.e. Eve(E) is ignorant about the key (k)

$$\text{if } P_{KE} = \frac{1}{\# K} \otimes P_E.$$



$$\text{eg } P_{KE} = \frac{1}{2} |0\rangle\langle 0|_K \otimes |+\rangle\langle +|_E + \frac{1}{2} |1\rangle\langle 1|_K \otimes |-\rangle\langle -|_E$$

$$\text{tr}_E(P_{KE}) = P_K = \frac{1}{2}$$

$$\text{also, } P_{KE} = \frac{1}{2} \otimes |+\rangle\langle +|_E$$

$$\text{e.g. 2 } P_{KE} = \frac{1}{2} |0\rangle\langle 0|_K \otimes |0\rangle\langle 0|_E + \frac{1}{2} |1\rangle\langle 1|_K \otimes |+\rangle\langle +|_E$$

$$\text{e.g. 3 } P_{KE} = \frac{1}{3} |0\rangle\langle 0|_K \otimes |0\rangle\langle 0|_E + \frac{2}{3} |+\rangle\langle +|_K \otimes |0\rangle\langle 0|_E \quad \text{tr}_E(P_{KE}) = \frac{1}{2}$$

$$= \left(\frac{1}{3} |0\rangle\langle 0| + \frac{2}{3} |+\rangle\langle +| \right) \otimes |0\rangle\langle 0|_E$$

⇒ Eve has some information about the key.

e.g. 4 Eve has a classical register also.

§3.2 Trace distance & its use in security definitions

$$P_{KE} = \sum_{k,e} p(k,e) |k\rangle\langle k| \otimes |e\rangle\langle e|$$

$$= \sum_k \left[\underbrace{(p(k) |k\rangle\langle k|)}_{\text{P}(k)} \otimes \left(\sum_e p(e|k) |e\rangle\langle e| \right) \right]$$

Condition of ignorance: $\frac{1}{\# K}$
classical

$$\text{P}(e)$$

What does it mean to be "close"?

Distinguish quantum states

$$P_{KE}^{\text{ideal}} = \frac{1}{\# K} \otimes P_E \quad \text{with prob } \frac{1}{2}$$

P_{KE}^{real} which do we have? Real with prob γ_2 or ideal?

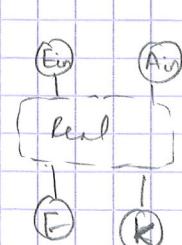
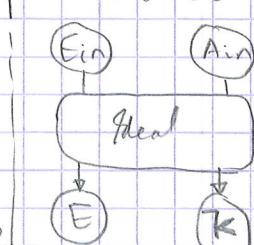
we make a measurement M : $M_{\text{real}} \neq M_{\text{ideal}}$

$$\text{POVM: } M_{\text{real}} + M_{\text{ideal}} = I.$$

$$P_{\text{dist}} = \frac{1}{2} \text{tr} (M_{\text{ideal}} P_{KE}^{\text{ideal}}) + \frac{1}{2} \text{tr} (M_{\text{real}} P_{KE}^{\text{real}})$$

$$= \frac{1}{2} + \frac{1}{2} \text{tr} [M_{\text{ideal}} (P_{KE}^{\text{ideal}} - P_{KE}^{\text{real}})]$$

$$0 \leq M_{\text{ideal}} \leq I \quad \text{Positive Semidefinite}$$



$$P_{KE}^{\text{ideal}} = \frac{1}{\# K} \otimes P_E \leftrightarrow P_{KE}^{\text{real}}$$

close

The real protocol will never exactly produce P_{KE}^{ideal} .

We will be happy if P_{KE}^{real} is "close enough" to P_{KE}^{ideal} .

28 Oct 2016

Defⁿ: trace distance: $= D(\rho_1, \rho_2) = \max_{0 \leq M \leq I} \text{tr} (M(\rho_1 - \rho_2))$

Defⁿ: ϵ -close: $\rho_1 \otimes \rho_2 \leftrightarrow D(\rho_1, \rho_2) \leq \epsilon$

Why is the trace distance useful?

Larger protocol: e.g. one time pad
might use this key.

Real
 \downarrow
prob K/E → somewhat unknown
but use the ideal
state ∵ no measurement
can really distinguish the states

§ 3.2.2 Examples of the trace dist.

$$\rho_0 = |0\rangle\langle 0| \quad \rho_1 = |1\rangle\langle 1|$$

$$M_0 = |0\rangle\langle 0| \quad M_1 = |1\rangle\langle 1|$$

$$P(\rho_0) = \text{tr}[M_0 \rho_0] = |\langle 0|0\rangle|^2 = 1 = P(\rho_1)$$

$$P_{1|0} = -\text{tr}[M_1 \rho_0] = 0$$

$$P_{\text{dist}} = \frac{1}{2} \text{tr}[M_0 \rho_0] + \frac{1}{2} \text{tr}[M_1 \rho_1] = \frac{1}{2} \cdot 1 + \frac{1}{2} \cdot 1 = 1$$

The trace distance: $D(\rho_0, \rho_1) = \max_M \text{tr}[M(\rho_0 - \rho_1)]$

$$= \max_{0 < M < 1} \text{tr}[M(|0\rangle\langle 0| - |1\rangle\langle 1|)]$$

we want $\text{tr}[M|0\rangle\langle 0|]$ to be as small.
thus we can use $M = |0\rangle\langle 0|$ to
get the max value.

§ 3.3.1 Quantify Random

Ideal case: uniformly random

$$P(x=z) = \frac{1}{2^n} \quad \rho_x = \frac{1}{2^n} \left(\frac{|0\rangle\langle 0|}{2} \right)^{\otimes n}$$

Attempt 1: Trace distance

Uniform except on one bit. $\rho_x = \left(\frac{|0\rangle\langle 0|}{2} \right)^{\otimes n-1} \otimes |0\rangle\langle 0|$

NB: But these two (see last lecture) can be distinguished quite well.

Attempt 2: "Entropy".

$$\text{Def}^n: H(X) = -\sum_x P(x=z) \log P(x=z)$$

e.g.: Ideal case, uniformly random
 $P(x=z) = \frac{1}{2^n}, \quad H(X) = n$

e.g. 2: A box with $H(X) = \frac{n}{2}$

Is it sensible to use this box instead of the n box?
No: $\frac{1}{2}$ the times, the key can be guessed, regardless of n .

Answer: Min-entropy to the rescue

$$\text{Def}^n: H_{\min} := -\log \max_x P(x=z)$$

Interp: - log of max. guessing prob.
∴ I will pick that key as a guess which has the highest probability of appearing, as an eavesdropper.

NB: for the worst case (for the box)

$$H_{\min} = 1$$

For the maximally mixed, $= n$

Properties

Never Neg. $D(\rho_1, \rho_2) \geq 0$

0 only when same

$$D(\rho_1, \rho_2) = 0 \Leftrightarrow \rho_1 = \rho_2 \quad [\text{Proof?}]$$

Symmetric

$$D(\rho_1, \rho_2) = D(\rho_2, \rho_1)$$

Triangle inequality

$$D(\rho_1, \rho_3) \leq D(\rho_1, \rho_2) + D(\rho_2, \rho_3)$$

[Doubt]: Prob of distinguishing always $> \gamma_2$?

[Stupid]: yeah, at random you can do γ_2 !

Example: one of many

$$\rho_0 = |0\rangle\langle 0|^{\otimes n} \quad \rho_1 = |0\rangle\langle 0|^{\otimes n-1} \otimes |1\rangle\langle 1|$$

$$D(\rho_0, \rho_1) = \max_M \text{tr}[M(\rho_0 - \rho_1)]$$

$$= \max_M \text{tr}[M |0\rangle\langle 0|^{\otimes n-1} (|0\rangle\langle 0| - |1\rangle\langle 1|)]$$

$$(|0\rangle\langle 0|)^{\otimes n-1} \otimes |0\rangle\langle 0|$$

$$= 1 - 0 = 1$$

Example: Maximally mixed & 10s

$$\rho_0 = \frac{1}{2} \quad \rho_1 = |0\rangle\langle 0|$$

$$D(\rho_0, \rho_1) = \max_M \text{tr}[M(\rho_0 - \rho_1)]$$

$$= \max_M \text{tr}[M \left(\frac{1}{2} |0\rangle\langle 0| + \frac{1}{2} |1\rangle\langle 1| - |0\rangle\langle 0| \right)]$$

$$= \max_M \frac{1}{2} \text{tr}[M |1\rangle\langle 1|] - \frac{1}{2} \text{tr}[M |0\rangle\langle 0|]$$

$$\Rightarrow M = |1\rangle\langle 1|$$

$$= \frac{1}{2} \cdot 1 = \frac{1}{2}$$

§ 3.3.2

The conditional min entropy

Recall: for a classical string

$$H_{\min}(x) = -\log \max_e P(x=e)$$

$$= -\log P_{\text{guess}}(x)$$

Consider: the eavesdropper has some information E about X .

We have two systems,

$$\rho_{XE} = \sum_{x,e} P(x=e) P(E=e|X=x) |xe\rangle\langle xe|$$

classical

maybe quantum

(has info about X)

$$\begin{cases} \frac{1}{2} & |11\dots 1\rangle \\ \frac{1}{2^n-1} & \text{other strings} \end{cases}$$

$$\text{Def}^n: H_{\min}(X|E) = -\log \sum_e P(E=e) P_{\text{guess}}(X|E=e)$$

case: (E) is classical

Remark: think of it as -log of my prob. to guess granted I know E .

$$\text{NB: } P_{\text{guess}}(X|E=e) = \max_x P(x=e|E=e)$$

NB 2: But E could have quantum information

claim: A quantum side information is strictly more powerful than classical side information.

The min-entropy for c-q states

$$\text{case: } (E) \text{ is quantum. } \rho_{XE} = \sum_e P(E=e) |xe\rangle\langle xe| \otimes \rho_E^e$$

$$\begin{matrix} (X) & \rho_{XE} & (E) \end{matrix}$$

Recall: $H_{\min}(X|E)_{\rho} = -\log P_{\text{guess}}(X|E)$

$$P_{\text{guess}}(X|E) = \max \sum_x p(x=x) \text{tr}(M_x^E \rho_x^E)$$

where $\sum_x M_x^E = I_E$ & $\forall x, M_x^E \geq 0$ measurement corresponding to x as Min entropy: $H_{\min}(A|E) = -\log [I_A | \text{Dec}(A|E)]$

- DOUBT: Are M_x arbitrary? I thought they would have some well defined way of relating to x .

- clarified in the "blackboard"; see the git hub folder.

Properties of the min-entropy of cog states

(a) Largest & smallest values: $\log |x| \geq H_{\min}(X|E), \geq 0$

proof: Recall $H_{\min} = -\log P_{\text{guess}}$

Now worst case would have $P_{\text{guess}} = \frac{1}{|x|}$
Best case, $P_{\text{guess}} = 1$.

(b) Conditioning reduces entropy: $H_{\min}(X|E)_{\rho} \geq H_{\min}(X|EF)_{\rho}$

"proof": more knowledge can only inc. guessing prob.

(c) Reduction by one register: $H_{\min}(X|Ek)_{\rho} \geq H_{\min}(X|k) - \log |E|$

What if the state is not known exactly?

$P_{xE} \approx \frac{1}{|x|} \otimes P_E$; what's the min entropy?

Remark/Claim: Min entropy is not as nice

(smooth/continuous) as shannon entropy.

Def': Smooth min-entropy: $H_{\min}^{\epsilon}(X|E) = \max_{\tilde{P}_{xE} \in \mathcal{B}^{\epsilon}(P_{xE})} H_{\min}(X|E)_{\tilde{\rho}}$ Recall: $H_{\min}(X|E) = -\log P_{\text{guess}}(X|E)$

Def': Epsilon Ball: $\mathcal{B}^{\epsilon}(P_{xE}) := \{\tilde{P}_{xE} \mid \|P_{xE} - \tilde{P}_{xE}\| \leq \epsilon\}$: $P_{\text{guess}}(X|E) = \max_{\tilde{P}_{xE} \in \mathcal{B}^{\epsilon}(P_{xE})} \sum_x p(x=x) \text{tr}(M_x^E \tilde{\rho}_x^E)$

E.g.: "Obviously" the $H_{\min}^{\epsilon}(X|E)_{\rho} = H_{\min}(X|E)$

Doubt: Can't there be a "better" ρ_E in the epsilon ball that yields a larger min entropy than say some other $\frac{1}{|x|} \otimes P_E$.

Ans: No because: this will have the highest value of H_{\min} independent of ρ_E

§ 3.4 Uncertainty Principle (Simple version BR 84)

§ 3.4.1 Uncertainty principle

leads to security

Uncertainty game

Claim: $P_{\text{guess}}(X=0) + P_{\text{guess}}(X=1) \leq c < 1$

(A)

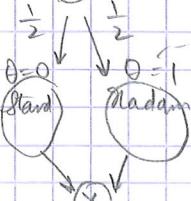
(E)

$| + P_{\text{guess}}(X=0=1) \leq c < 1$

For the Hadamard & the standard basis, $c = \frac{1}{2} + \frac{1}{2\sqrt{2}} \approx 0.85$

proof: see rough

Remark: This shows uncertainty; if $P_{\text{guess}}(\theta=0)=1$, then $P_{\text{guess}}(\theta=1) < 1$.



The fully quantum min-entropy

$$(A) - P_{AE} - (E)$$

$$\text{Def}'': \text{Dec}(A|E) = \max_{A' \rightarrow A} F(\Phi_{AA'}, I_A \otimes \text{Dec}(A|E))$$

max entangled state

$$\text{Def}'': \text{Fidelity: } F(\rho, \sigma) = \text{tr}(\sqrt{\rho \sigma \rho})$$

N.B.: Fidelity = 1 for $\rho = \sigma$; claim: Fidelity gets smaller for states further away.

Rationale: Classically we wanted to find that state e which has most correlated with the known register e .

Quantumly, we find the state e which is most close, i.e. maximally entangled, with a state (nominally equivalent of e).

§ 3.3.3 Example

$$P_{xE} = \frac{1}{2}|0\rangle\langle 0| \otimes |0\rangle\langle 0| + \frac{1}{2}|1\rangle\langle 1| \otimes |1\rangle\langle 1|$$

$$P_{\text{guess}}(X|E) = \frac{1}{2} \text{tr}(M_0 P_0^E) + \frac{1}{2} \text{tr}(M_1 P_1^E)$$

$$P_{\text{guess}}(X|E) = \frac{1}{2} \text{tr}(M_0 P_0^E) + \frac{1}{2} \text{tr}((1-M_0)P_1^E)$$

$$\text{N.B.}: P_1 - P_0 \text{ is hermitian}$$

$$\Rightarrow P_1 - P_0 = \sum_i (\lambda_i |v_i\rangle\langle v_i|)$$

$$\text{N.B. 2: Some } \lambda_i \text{ are irr, some are ev.}$$

$$= \sum_i |\lambda_i| |v_i\rangle\langle v_i| - \sum_i |\lambda_i| |v_i\rangle\langle v_i|$$

$$\text{for } \lambda_i > 0 \quad \text{for } \lambda_i < 0$$

$$\text{calc: } P_0^E - P_1^E = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} - \begin{pmatrix} \gamma_1 & \gamma_2 \\ \gamma_2 & \gamma_1 \end{pmatrix} = \begin{pmatrix} 1-\gamma_1 & -\gamma_2 \\ -\gamma_2 & 1-\gamma_1 \end{pmatrix}$$

$$= \frac{1}{\sqrt{2}} |0\rangle\langle 1| - \frac{1}{\sqrt{2}} |1\rangle\langle 0|$$

$$\text{Recall: } H_{\min} = -\log P_{\text{guess}}(X|k=0) + -\log P_{\text{guess}}(X|k=1) \leq c$$

From a game to entropic objective: Define this as a min entropy.

Excitement limitation in the guessing game: $\sqrt{P_A} \cdot \frac{1}{2} (P_{\text{guess}}(X|0=0) + P_{\text{guess}}(X|0=1)) \leq c < 1$

What if Eve is entangled with Alice?

$$\begin{array}{c}
 \text{(Alice)} \quad \text{(Eve)} \\
 \text{Hada} \quad \text{Stand} \\
 \text{Bob} \\
 \text{X} \\
 \Rightarrow \text{Eve can guess with certainty}
 \end{array}
 \quad \begin{aligned}
 |\Psi\rangle = & \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \\
 = & \frac{1}{\sqrt{2}} (|++\rangle + |-+\rangle)
 \end{aligned}$$

Uncertainty & Entanglement

No entanglement: Large uncertainty

$$H_{\min}(x|0) \approx 0.22$$

$$\log_2(0.85, 1)$$

Maximal entanglement: $H_{\min}(x|0) = 0$

Some entanglement: Some uncertainty

Claim: $H_{\min}(x|0E) \geq H_{\min}(x|0)$

§ 3.5 Extended UP principles: tripartite version

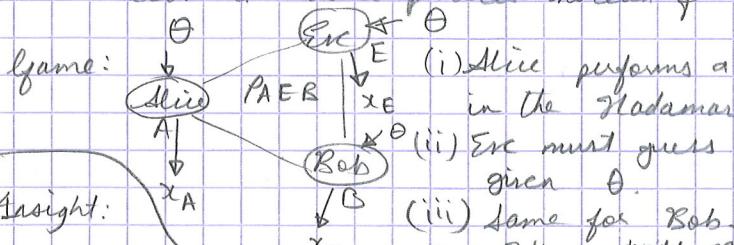
§ 3.5.1 Uncertainty and monogamy of entanglement

Remark: Eve is uncertain when there's little entanglement. How to ensure little entanglement?

Recall: Bell test can be used to test for entanglement.

NB: Can't ask Eve to do a Bell test; we don't trust her, don't know if she exists or may not even be present.

Sol": Look at three parties instead of 2.



Insight: If Alice & Bob are highly entangled with each other, then Eve will have no uncertainty.

2) Recall: Entanglement is monogamous.

\Rightarrow There must be very little entanglement b/w Alice & Bob.

\Rightarrow If Alice & Bob are entangled, Eve is highly uncertain about Alice.

3) How to test for entanglement b/w Alice & Bob (Bell test).

(b) By preparing the states s.t. Bob always wins.

$$e.g. |\Psi\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}} (|++\rangle + |-+\rangle)$$

\therefore If Alice & Bob almost always yield $x_A = x_B$ it must mean that $x_C = x_A = x_B$ must have errors \therefore the pr winning is bounded.

Comment: Example where Alice & Bob share an entangled state. We assume (to get intuition) that Alice & Bob both measure in Hadamard or standard basis depending on θ .

§ 3.4.2 Example: Hadamard & standard basis

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1 Nov 2016

Objective: Calculate $H_{\min}(x|0) = -\log P_{\text{guess}}(x|0)$ for this system

$$P_{\text{guess}}(x|0) = \frac{1}{2} P_{\text{guess}}(x|0=0) + \frac{1}{2} P_{\text{guess}}(x|0=1)$$

The guessing prob. is obviously given by

$$P_{\text{guess}}(x|0=0) = \max_{|\chi_0\rangle} P(x=x_0 | \theta=0)$$

$$P_{\text{guess}}(x|0=1) = \max_{|\chi_1\rangle} P(x=x_1 | \theta=1)$$

$$\text{where } |\chi_0\rangle \in \{ |0\rangle, |1\rangle \}$$

$$|\chi_1\rangle \in \{ |+\rangle, |-\rangle \}$$

Effectively then

$$P_{\text{guess}} = \frac{1}{2} \{ \text{tr} [P_A |\chi_0\rangle \langle \chi_0|] + \text{tr} [P_A |\chi_1\rangle \langle \chi_1|] \}$$

$$= \frac{1}{2} \{ \text{tr} [P_A (|\chi_0\rangle \langle \chi_0| + |\chi_1\rangle \langle \chi_1|)] \}$$

NB: This corresponds to finding the largest eigenvalue of this matrix & choose x_0, x_1 to find the matrix that yields the largest among the largest eigenvalues, \therefore Eve can always choose P_A to give at most this # that will maximize her guessing prob.

NB: See the rough, you have done this independently

Standard vs Hadamard

Ques: What's the winning probability?

$$\text{Ans: } P_{\text{win}} = \sum_{x_A, x_B, x_C} P(x_A=x, x_B=x, x_C=x | \Theta=0)$$

$$\left\{ \begin{array}{l} \text{long calc (see official} \\ \text{lecture notes)} \end{array} \right.$$

$$\max P_{\text{win}} = \frac{1}{2} + \frac{1}{2} \approx 0.85$$

$$\left\{ \begin{array}{l} x_A = x_B \text{ &} \\ x_A = x_E \end{array} \right.$$

$$\left\{ \begin{array}{l} \text{PAE} \\ \text{MB/MB} \end{array} \right.$$

Recall: This is the same as for a 2 player game.

Teaser: This can be used to prove security of Quantum Protocols

Next

Target: Write these as entropy & find the highest prob. of Eve guessing with Alice & Bob's outcomes.

Teaser: H_{\min}

§ 3.5.2 Example: Intuition

$$|\Psi\rangle_{AB} = \frac{1}{\sqrt{2}} (|00\rangle_{AB} + |11\rangle_{AB})$$

$$P_{ABC} = |\Psi\rangle_{AB} \otimes |0\rangle_E$$

$\Rightarrow x_A = x_B$ always. We now need to find prob. of $x_A = x_B$.

$$\begin{aligned}
 PAE &= \frac{\mathbb{I}_A \otimes |0\rangle\langle 0|_E}{2} \\
 &\quad \left. \begin{array}{l} x_A = x_B \text{ happens with prob } y, \\ P_{\text{guess}}(x|E, \theta=0) \end{array} \right\} \begin{array}{l} \text{NB: Prob. Alice on a mixed state - an} \\ \text{output } x_A, P(x_A=x_B)=y \left(\frac{1}{2} y_A \otimes y_B \right) \end{array} \\
 &= \frac{1}{2} \max_M \sum_{x_A} \text{Tr} [M_{x_E}^E |0\rangle\langle 0|_E] \\
 &\quad \left. \begin{array}{l} \text{NB: } M_0 + M_1 = \mathbb{I} \\ = \frac{1}{2} \text{Tr} [\mathbb{I} |0\rangle\langle 0|_E] = \frac{1}{2} \end{array} \right\}
 \end{aligned}$$