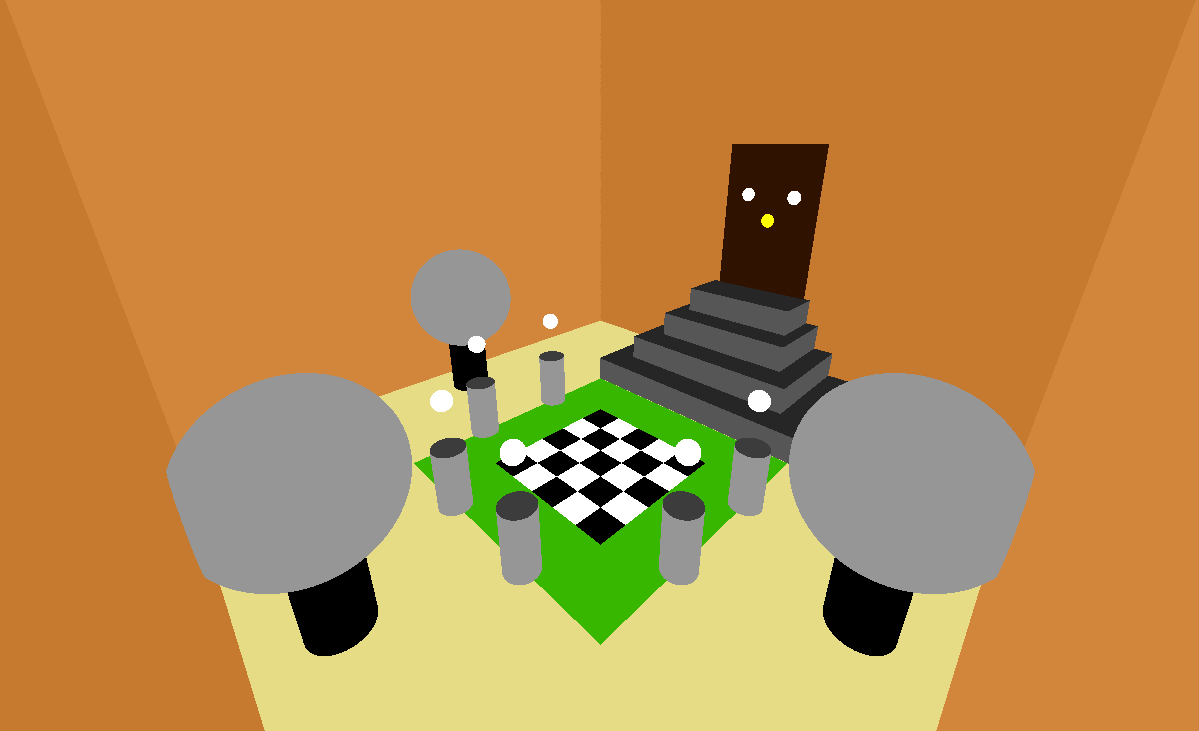
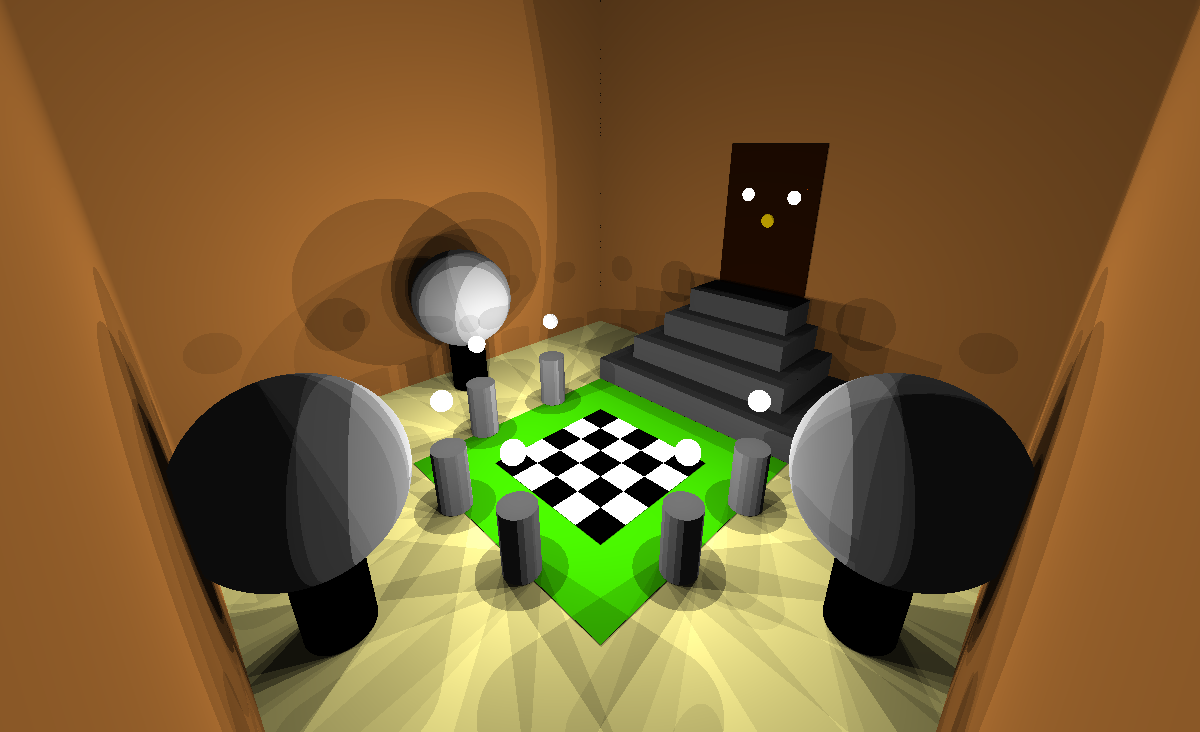
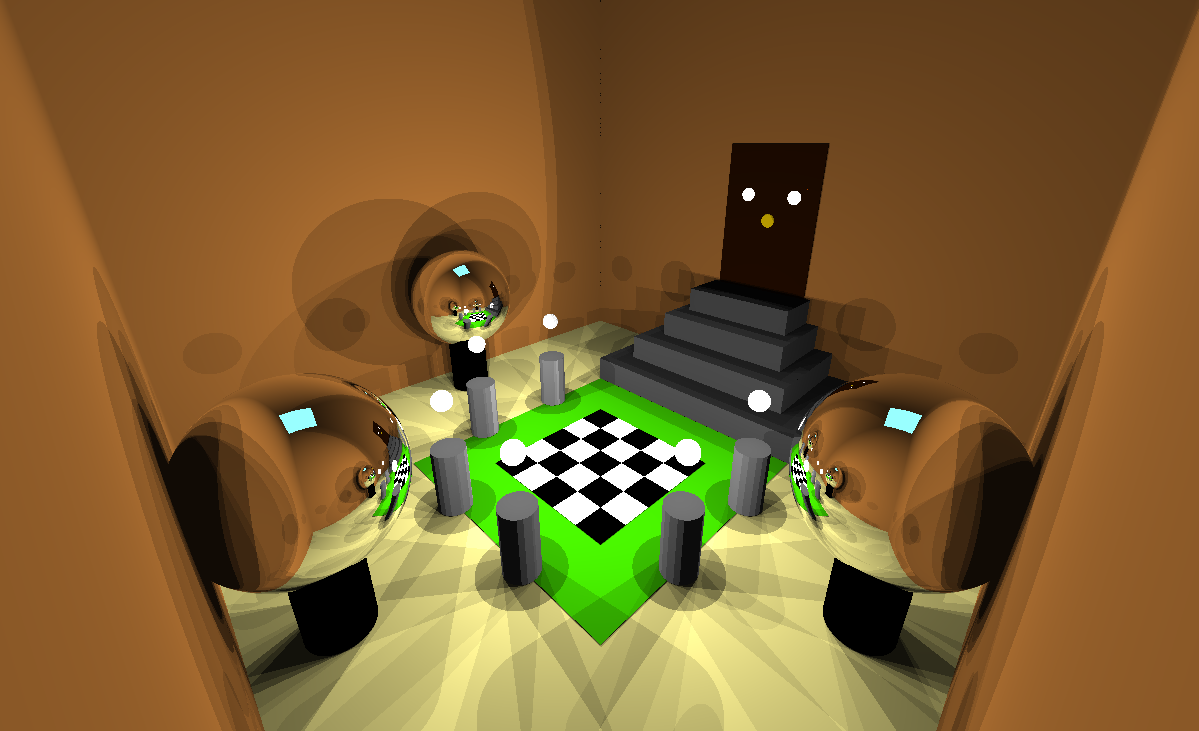
Annexes



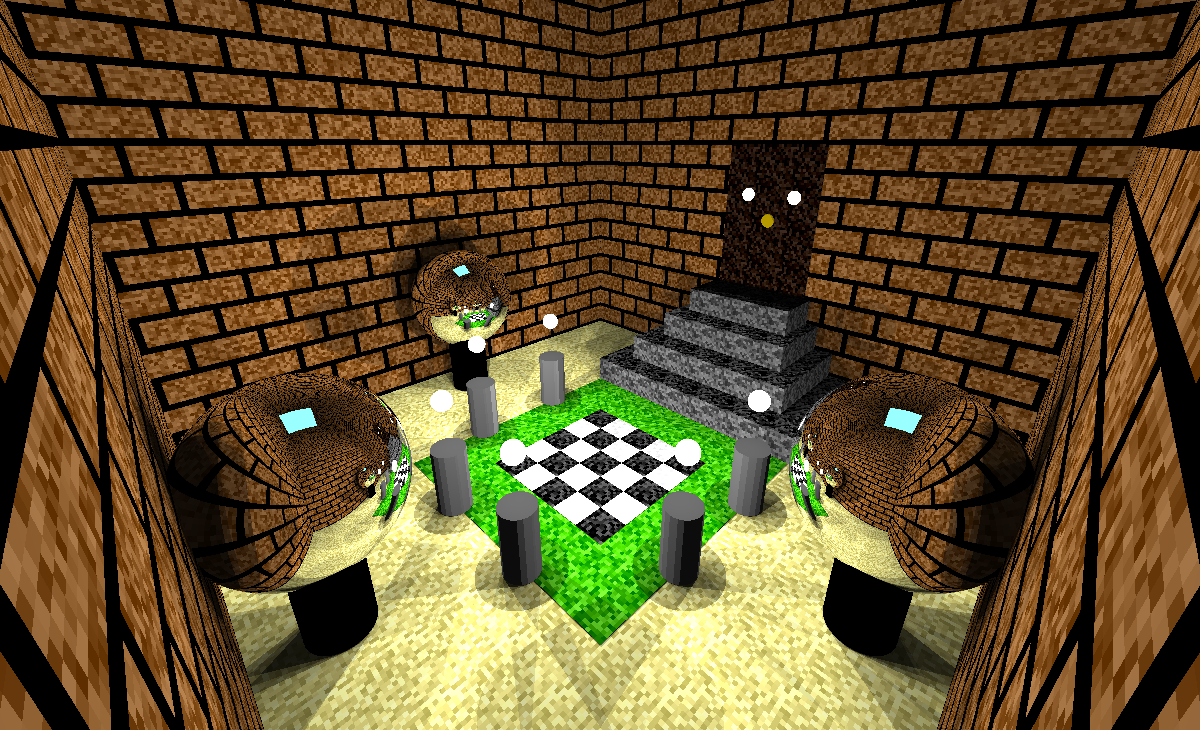
Annexe 1 : Rendu de base



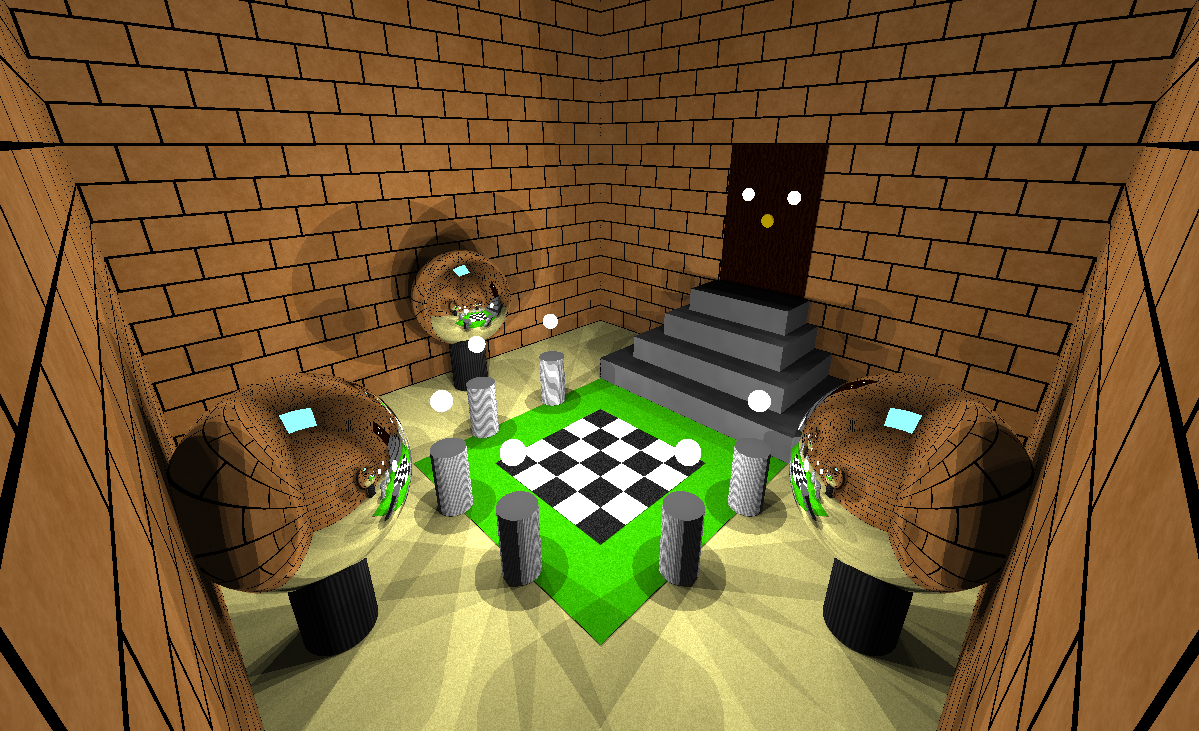
Annexe 2 : Ajout de l’éclairage



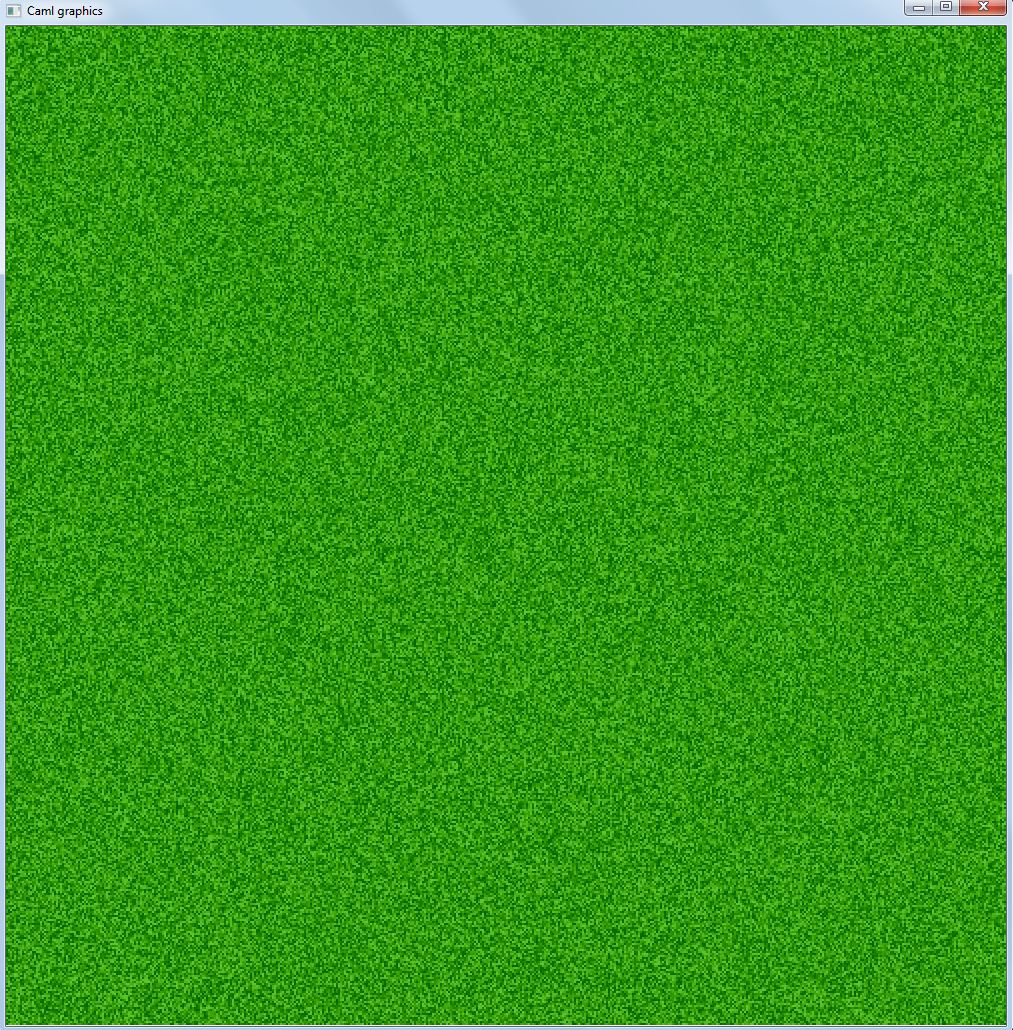
Annexe 3 : Ajout des miroirs



Annexe 4 : Ajout de textures basiques



Annexe 5 : Utilisation de textures interpolées



Annexe 6 : Comparaison de textures