

NPC NAME

SPECIES

RANK

LEVEL

ATTRIBUTES & STATUS IMMUNITY

TRAITS

DAMAGE AFFINITIES

DEX

INS

MIG

WLP

SLOW

DAZED

WEAK

SHAKEN

ENRAGED

POISONED

PHYSICAL

LIGHT

DARK

FIRE

ICE

BOLT

POISON

EARTH

AIR

ABSORB

IMMUNE

RESIST

VULNERABLE

BASIC ATTACKS

NAME

ATTRIBUTES

DAMAGE

DAMAGE TYPE

MELEE

RANGED

+

+

+

BASE: HR+5

ACCURACY BONUS

MAGIC BONUS

DAMAGE BONUS

DEFENSE

MAGIC DEFENSE

HIT POINTS

MIND POINTS

ULTIMA POINTS

+ 1/10 LVL

+ 1/10 LVL

+ 5/20 LVL

DEX

INS

2×LVL + 5×MIG

LVL + 5×WLP

SKILLS

CRISIS EFFECT

DAMAGE ABSORPTION

DAMAGE IMMUNITY

DAMAGE RESISTANCE

FINAL ACT

FLYING

IMPROVED DAMAGE

IMPROVED DEFENSES

IMPROVED HIT POINTS

REACTION

SPECIAL ATTACK

SPECIALIZED

SPELLCASTER

CHOOSE:

MIG + WLP

OR

INS + WLP

STATUS EFFECT IMMUNITY

UNIQUE ACTION

CUSTOM SKILL

SPELLS

NAME

MP

TARGET

EFFECT

AREA STATUS

20

ANY

MINOR STATUS

BREATH

5

ONE

HR+10 DMG

CURSE

5

ONE

MINOR STATUS

CURSE XL

10

ONE

MINOR STATUS × 2

CURSED BREATH

10

ONE

HR+15 DMG & MINOR STATUS

DEVASTATION

30

ANY

30 DMG (ONLY ELITE & LVL ≥ 30)

LICK WOUNDS

5

SELF

RECOVER 20 HP, +10 PER 20 LVL

LIFE THEFT

10

ONE

HR+15 DMG, RECOVER ½ AS HP

MIND THEFT

10

ONE

HR+15 DMG, RECOVER ½ AS MP

POISON

10×T

≤ 3

POISONED STATUS

QUICKEN

10

ONE

TARGET DOES BASIC ATTACK

RAGE

10×T

≤ 3

ENRAGED STATUS

SHELL

10

SELF

RESIST PHYSICAL DMG

WAR CRY

10×T

≤ 3

+1 ACCURACY

WEAKEN

10

ONE

+5 DMG FROM ALL SOURCES

Fabula Ultima is a roleplaying game created by Emanuele Galletto and published by Need Games.

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